

KAOS

When?

Monday 8th week – Friday 8th week inclusive
07:30 → 24:00 each day, except for times between a half-hour before and a half-hour after OUSFG meetings.

Where?

Anywhere in Oxford – with the exception that hits may not be carried out in the presence of three or more non-players. OUSFG meetings are also out (see above). Beyond that it is up to individuals, but remember that it probably won't be fun having to explain yourself to the Proctors – i.e. for God's sake use some common sense!!

Weapons

No guns of any sort may be used (**No, Tommy!**), **not even horrible fluorescent or transparent ones**. Squeezy bottles are OK, as are water bombs (Remember **you** are responsible for any damage caused!) and traps (e.g. of the balloon and pin variety). Also booby-trapped mail etc. (The ref. is willing to arbitrate but come and see me before using it if you're not sure; I don't want a row later.)

Death

As per usual, if hit, you are dead for fifteen minutes, but this only counts with regard to personal attacks, i.e. if someone squirts you, you can't squirt them back for 15 mins, but you can be caught by a trap, and, if caught by a trap, you can still be squirted immediately – this has to do with the scoring system.

Scoring

At the start of the game (i.e. clipped to this sheet) you will be given a piece of card signed by me [treasure it, it may be worth something someday! – ed.]. This is worth one point. Everyone is your enemy (unless you agree to a ceasefire), and score of kills is kept with these cards.

If you squirt someone and kill them, they must give you all their cards (i.e. people must carry their cards with them), so if you are shot, no arguing and no holding out, hand over all your cards.

If someone sets a trap, they must identify it (i.e. name somewhere obvious) – the trapee, if caught, must send one card to the trapper – probably by pigeon post – other methods are allowed but the card must be sent asap.

The person with the most cards on Saturday morning wins – please deliver to my pigeon hole in Hertford before noon on Saturday.

If people wish to gang up they may, and cards will be marked so as to be divisible into various numbers of pieces. Please do not cut any smaller than marked – i.e. four pieces. At the end of the game the number of points will be rounded down to the nearest whole number – so if you get 1/4 card you need at least another 3/4 for it to count.

Innocent bystanders

Anyone shooting an innocent bystander must send one card back to the ref. – if they do not have a card they must send one as soon as they do. This does not apply to traps, although if you only have 3/4 card (or any other fraction) when trapped you must send it to your trapper.

Your ref. is Rob Sadler, Hertford – normally to be found at Abingdon House (Just the other side of Folly Bridge). I am not playing. If I get squirted – you lose every card you have and they go to the first person to get you exceptionally wet, OK?

Below is a list of players and where they are normally found – Happy hunting.

(And for God's sake try not to scare crap out of any innocent bystanders or get arrested.)