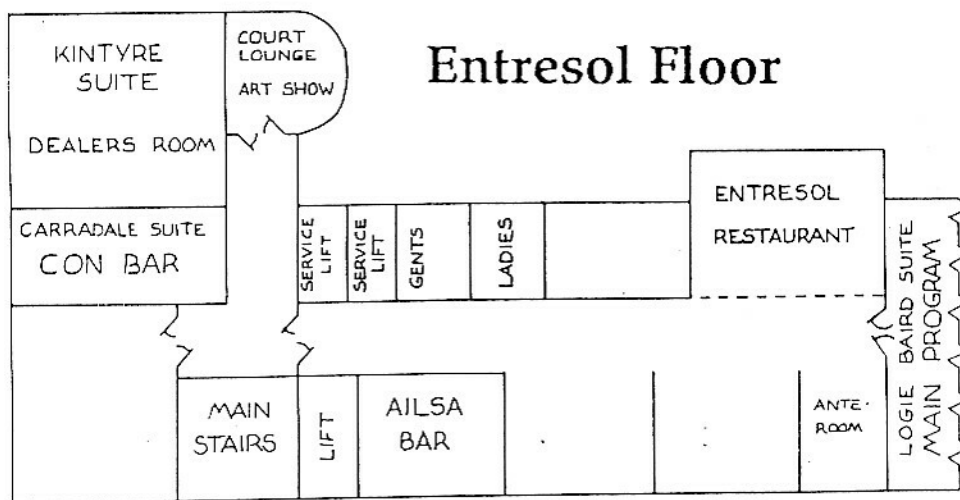
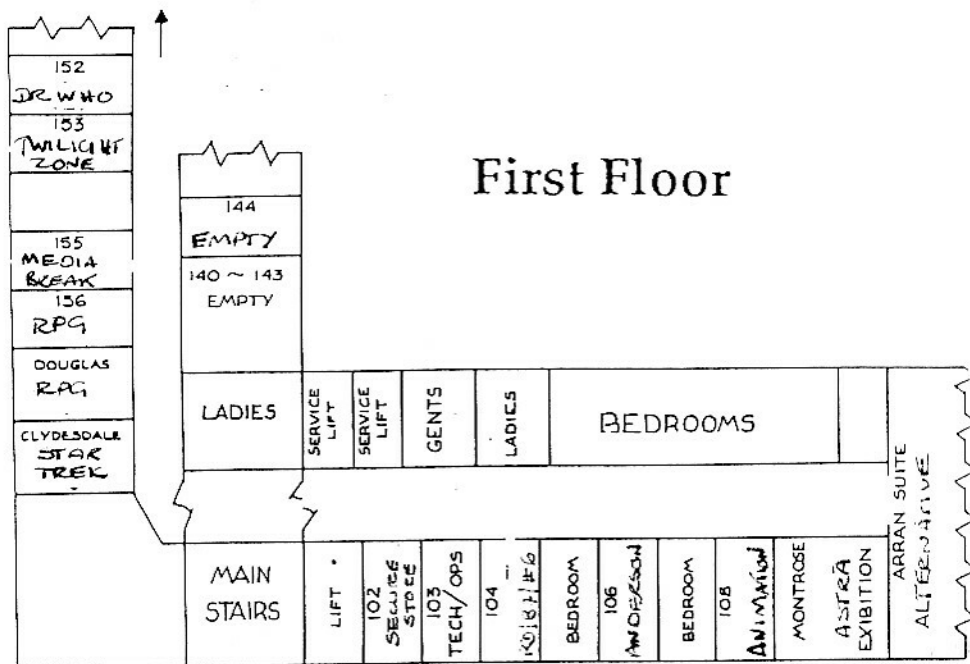


CONVENTIONAL WISDOM





Central Hotel

WELCOME TO THE CONVENTION

This booklet gives you all the necessary information on for finding your way around the programme and the hotel. Please take some time to read it. If you have any queries on items not contained within, please ask the convention representative at the registration desk or ask your nearest friendly committee person.

THE COMMITTEE

Your convention committee members are: Michelle 'Cuddles' Drayton (Chairman), Steve Basten (Treasurer & Membership), Ralph C. Harrold (Gaming co-ordinator), Jim Campbell (Dealers Room co-ordinator), Dougie Gaylor (Gopher Controller), Ian "Judge N'Jury" Cairns (Security Chief), Dave Girling (Publications), Michael "Sparks" Rennie (Tech Controller)

BREAKFAST

Breakfast is served in the restaurant and attendees who are residents will be issued with vouchers. Please produce these each morning or you will be charged for the breakfast.

FRIDAY/SATURDAY/MONDAY	07.00 - 10.00
SUNDAY only	07.30 - 10.00

SNACKS AND MEALS

Hot food will be served in the area adjacent to the restaurant, at favourable rates. In the interests of hygiene, we recommend that where possible you should try and avoid bringing take-away foods from outside. Unfinished meals or their used containers fester in the heat more quickly, giving off smells that will make your enjoyment of the convention unpleasant. The management (and the new chef) has tried especially hard to provide a range of inexpensive meals whether you're a carnivore or herbivore. Opening times will be:

FRIDAY	12.00 - 14.00	SATURDAY	12.00 - 14.00
	18.00 - 20.00		20.00 - 00.00
			22.00 - 01.00
SUNDAY	12.00 - 14.00	MONDAY	12.00 - 14.00
	18.00 - 20.00		
	22.00 - 01.00		

THE BAR

The convention bar will be in the Carradale Lounge, which is on the Entresol level of the hotel (see map on the rear page), and will be open from 11.00 - 01.00, daily except Monday when it will close at normal license time. After 1am, non-residents who are still at the convention and would like a drink, should ask a committee member or friendly resident attendee to make the purchase on their behalf. Provided that this procedures followed, the hotel will serve drinks until the wee small hours.

The Ailsa Bar, also on the Entresol level, is a public bar and will be used mostly by residents who are not members of the convention. It is generally quieter and the tariff will be the same as the con bar, so if you want a more sedate environment to have a talk with your mates this is the place to be. The Ailsa will be open from 11.00 - 00.00.

THE ART SHOW AND PRINT SHOP

Both are located in the Court Lounge (see map on the rear page), which is on the Entresol level. No smoking, food or drink will be allowed in this area and photography is forbidden unless the permission of the artist has been obtained. If you wish to buy any of the items, please consult the bidding sheet next to each item. Those marked NFS are not for sale. The price quoted is the minimum bid that will be accepted and if none have yet been made, you should start at this price, quoting your name and badge number on the slip. If the bid has started then you should bid slightly higher. These items will be put into the auction and the bidding will start at the highest bid written on the slip. If there have been not bids, the piece will be returned unsold, unless a specific request is made to include it at the end of the auction. The convention take 10% from each item sold except for those sold for charity.

The art show will open at the following times:

FRIDAY	14.00 - 18.00	SATURDAY	10.00 - 18.00
SUNDAY	Closed	MONDAY	10.00 - 13.00

The art show will be closed during the Guest of Honour speech on Saturday at 14.00. The print shop will hopefully be used by all the artists displaying in the show, so if there is a piece of work that you like, check to see if there is a print available.

CAR PARKING

Parking is available to all convention members at the N.C.P. adjoining the hotel, accessible from Oswald Street, at rate of £5 per 24hrs. Direct pedestrian access to the Central Station concourse is situated on the 5th level.

DEALERS ROOM

The Dealers Room is situated in the Kintyre Suite (see map on rear page) on the Entresol level. No smoking, drink or food will be allowed in this area. This rule does not apply to the dealers themselves. It will be open at the following times:

FRIDAY	13.00 - 18.00	SATURDAY	10.00 - 18.00
SUNDAY	11.00 - 18.00	MONDAY	10.00 - 14.00

The dealers room will be closed during the Guest of Honour speech on Saturday at 14.00.

SECURITY MEASURES AND WEAPONS POLICY

Although thefts are rare at Glasgow conventions, we would like to advise all members to take extra care with their property. Bags, cameras etc., should not be left unattended. Neither the hotel nor the committee can take responsibility for items lost or stolen. If you wish to place something temporarily in the secure store, contact OPS. If you see anyone acting suspiciously, notify security personnel, OPS or a committee member immediately. Badges **must** be worn at all times in convention areas and should be worn where it can be easily seen. If you are not wearing your badge, for whatever reason, you will be refused entry into any programme area. If you lose your badge, report to the registration desk or OPS in case it has been handed in. If not, it will be replaced but a charge of 50p will be made for further losses.

The Justice Department is in charge of security operations during the convention. Whilst some of their work is quite essential, some of it is done for fun and for the benefit of our charities. A fining system of 50p per offence will be in force at all times but please remember, it is just for fun! Permits will cost £1 for the first weapon registered and 50p for each additional weapon to the maximum of £5. The Weapons Policy is simple and will be enforced strictly, especially as there will be mundanes in the hotel. It should also be pointed out that the new police laws permit them to arrest you immediately without caution, if you are suspected of carrying a weapon. Any form of weapon, worn for a costume or for fun, whether it is authentic or a replica, must be worn in the convention areas only and in accordance with the following policy:

Bladed weapons **must** be sheathed and peace bonded at all times. Replica weapons or water pistols may not be loaded at any time. No weapon should be pointed at anyone, waved about in any area of the hotel or worn in public streets. **ALL** weapons should be registered with the Justice Department: the Judge's decision is final and will be fully supported by the committee. Your permit must be produced if requested, either by a Judge or by a committee member.

Any member who breaches the weapon policy or fails to wear or produce a badge as proof of membership will be fined. Persistent offenders will be asked to leave the convention.

PROGRAMME NOTES

The programme is divided into the MAIN and ALTERNATE Programmes. This section gives a brief description of each item.

FRIDAY: MAIN

- 12.00 MYSTERIOUS ISLAND: Ray Harryhausen classic with giant bees, Captain Nemo and lots more. Starring Jose Ferrer, Joan Greenwood.
- 13.30 ELIMINATOR: an audience participation quiz and may the best fan win!
- 14.30 IS SKYNET IMPOSSIBLE? Panellists discuss whether artificial intelligence could become seriously hazardous to humanity, using films like TERMINATOR, COLOSSUS: THE FORBIN PROJECT as examples.
- 16.00 COMMITTEE WELCOME: the official opening of the convention so you can meet the culprits.
- 17.00 STAR WARS (Widescreen): George Lucas extravaganza, that gave the genre new life. Starring convention mascot Darth, Harrison Ford, Sir Alec Guinness and other who need no introduction.
- 19.00 THE DON MAITZ FICTURE SHOW: genre artist talks about his work, showing colour slides of some of his favourite pieces. Highly recommended!
- 21.00 TV ACTION QUIZ: teams test their knowledge of TV theme tunes and battle it out, with skills such as humming, mime and general silliness.
- 23.00 LATE NIGHT MOVIES: extreme silliness to take you into Saturday, starting with AMAZON WOMEN ON THE MOON, followed by MYSTERY THEATRE 3000, which spoofs the 5th STAR TREK movie and BOHEMIAN RHAPSODY, edited scenes from STAR TREK to the music of the Queen classic. Finally, the hilarious LOBSTER MAN FROM MARS.

FRIDAY: ALTERNATE

- 13.00 HOW TO GET POLITICIANS INTERESTED IN SPACE AGAIN: panellists discuss the politics that impede the space programme and how the final frontier can be 'sold'.
- 15.00 2000 A.D. QUIZ: Wilson Logan is the quiz master.
- 17.00 WAVERIDER UPDATE: ASTRA presents the latest news.
- 18.00 FIRST CONTACT: Chris Boyce introduces an exercise on the principal of "What if..?"
- 19.00 LOOKER: stylish techno-thriller starring Albert Finney and Kay Lenz.
- 20.30 A SHORT INTRODUCTION TO DRAGON POKER: a light-hearted guide to playing the infamous card game.
- 21.30 PETE JACKSON TRILOGY: cheap, messy and fun (unless you're a sheep, a rabbit or a baby)!

	MAIN	ALTERNATIVE	TWILIGHT ZONE
0800			
0900			
1000			
1100			
1200	FILM: MYSTERIOUS ISLAND		
1300	ELIMINATOR	HOW TO GET POLITICIANS INTERESTED IN SPACE	GOPHER/TECH/ SECURITY BRIEFING
1400	IS SKYNET POSSIBLE?		
1500		2000 A.D.	
1600	COMMITTEE WELCOME		
1700	FILM: STAR WARS	WAVERIDER UPDATE	
1800		1ST CONTACT	
1900	THE DON MAITZ PICTURE SHOW	FILM: LOOKER	GOPHER/TECH/ SECURITY BRIEFING
2000		A SHORT INTRO TO DRAGON POKER	
2100	TV ACTION QUIZ	PETE JACKSON TRILOGY BAD TASTE	GLASGOW GAY SF SOCIETY MEETING
2200			
2300	AMAZON WOMEN ON THE MOON	MEET THE FEEBLES	
0000	MYSTERY SCIENCE THEATRE 3000 & BOHEMIAN RHAPSODY	BRAINDEAD	
0100			
0200	LOBSTER MAN FROM MARS		
0300			
0400			
0500			
0600			
0700			

SATURDAY: MAIN

- 10.00 **WHAT'S SO SPECIAL ABOUT SPECIAL EDITIONS?** Panellists discuss the rise of the Directors Cut and whether it makes a difference.
- 11.00 **THE ABYSS (Special Edition):** the one clear-cut case of where a special edition makes a boring film into a good one! The movie won an Oscar for SFX. Starring Ed Harris, Mary Elizabeth Mastrantonio, Michael Biehn.
- 13.00 **WATCH WITH MOTHER QUIZ:** Dougie Gaylor is the quiz master on everything from the Flower Pot Men to The Magic Roundabout.
- 14.00 **GUEST OF HONOUR SPEECH:** Robert Asprin talks about his life, his career and everything and will answer questions from the masses.
- 16.00 **HAVE SPECIAL EFFECTS TAKEN OVER?** Panellists discuss whether audience demands for bigger and better SFX are superseding story quality.
- 18.00 **MASQUERADE:** costumers show off their skills with those who have scraped something together for a laugh!
- 20.00 **SON et LUMIERE EXTRAVAGANZA:** Professor Salthouse returns with his chemical bag of tricks to blow up biscuits and perforate eardrums. Not for the faint hearted!
- 22.00 **KISSING & OTHER NAUGHTY BITS QUIZ:** Cuddles is the quiz master of this erotic movie quiz, checking pulses as bits flicker and bounce on the screen.
- 00.00 **VAMPIRE MOVIE FEAST STARTS HERE!** BRAM STOKER'S DRACULA is followed by INNOCENT BLOOD, VAMPIRE HUNTER D (animation) and finally, NEAR DARK. Garlic will be provided on request.

SATURDAY: ALTERNATIVE

- 10.00 **INCOMING!** Panellists discuss how to protect the planet from the impact of asteroids/comets. An interesting discussion in the wake of the Jupiter Collision.
- 11.00 **RPG INTRO.:** Role-playing - a definition: the acting out of a play without a script. Role-playing - the reality: (just about) the most fun you can have whilst sitting down. Be whom or whatever you want to be where or when ever you want to be them/it! Heard of it? Yes! Interested? Yes! Come along and watch! Still interested? Try it yourself in the Alternative Programme on Saturday at 11am.
- 12.00 **LEGEND HAS IT:** guest panellists discuss the enduring myth of King Arthur and the Knights of the Round Table.
- 13.00 **UFO's - THE SCOTTISH EXPERIENCE:** Ron Halliday presents reports and documented evidence of close encounters in Scotland.
- 16.00 **STAR TREK QUIZ:** a must for the hardened Trek fan. Steve Basten is the quiz master.
- 22.00 **SALTHOUSE SPEAKS:** a chance to talk to the Master Blaster!

	MAIN	ALTERNATIVE	TWILIGHT ZONE
0800			
0900			
1000	WHAT'S SO SPECIAL ABOUT SPECIAL EDITIONS?	INCOMING!	
1100	FILM: THE ABYSS (Special Edition)	RPG INTRO	GOPHER/TECH/ SECURITY BRIEFING
1200		LEGEND HAS IT	3D CHESS
1300	WATCH WITH MOTHER QUIZ	UFO's: THE SCOTTISH EXPERIENCE	WRITERS HOBNOB
1400	GUEST OF HONOUR ROBERT ASPRIN		
1500			
1600	HAVE SPECIAL EFFECTS TAKEN OVER	STAR TREK VIDEO QUIZ	LAST MINUTE PANIC & REGISTRATION FOR THE MASQUERADE
1700			
1800	MASQUERADE		
1900			
2000	SON et LUMIERE EXTRAVAGANZA		
2100			
2200	KISSING & OTHER NAUGHTY BITS QUIZ	SALTHOUSE SPEAKS! ✓	EUROPEAN CON-UNITY
2300			Worldcon Room Party
0000	ALL BLOOD DY NITE	BRAM STOKER'S DRACULA	
0100			
0200		INNOCENT BLOOD	
0300		VAMPIRE HUNTER D	
0400			
0500	NEAR DARK		
0600			
0700			

SUNDAY: MAIN

- 11.00 A REALLY GOOD READ! Guest panellists talk about their favourite book and why we should read it.
- 12.00 ART AUCTION
- 14.00 GUEST OF HONOUR: Douglas Hill talks about life, his career and everything and will answer questions from the masses.
- 15.30 WILL THE FUTURE LOOK LIKE THE MOVIES? Panellists discuss whether designers are influenced by movies or whether they influence the movies!
- 16.30 THE FANGORN PICTURE SHOW! Our guest shows selected slides of his work and talks about how he is such a successful genre artist without reading the stuff!
- 18.00 DEMOLITION MAN: Sly Stallone and Wesley Snipes on opposites sides of the law. Lots of action, comic book violence and belly laughs. Don't forget the three shells!
- 19.30 FUZZY SAPIENS & OTHER ANIMALS. Guest panellists discuss why animal fiction has become so popular, using novels such as HUNTERS MOON (foxes), TAILCHASERS SONG (cats) and WATERSHIP DOWN (rabbits) as examples.
- 21.00 STAR TREK DRINKING GAME: can you hold your liquor? Try this quiz and find out although it should be pointed out that you don't have to consume alcoholic drinks to participate.
- 00.00 HORROR NITE opens with ALIEN, in widescreen glory, followed by THE FIRST POWER and then ANGEL HEART, which is a big convention favourite.

SUNDAY: ALTERNATE

- 11.00 MOM & DAD SAVE THE WORLD: a truly silly movie which is fun to watch.
- 12.30 PARTNERSHIP: guest panellists talk about working as a co-author and what are the pro's and con's of the task.
- 15.30 VISITORS OR VISIONS: Ron Halliday discusses whether UFO sightings or real or just your mind playing tricks.
- 18.00 BILL AND TED DOUBLE BILL: those excellent lads getting up to all sorts in a time travelling phone box. 'Ere, that sounds familiar!
- 20.30 LIFEFORCE: bad SF vampire movie with the naked bint being the only redeeming factor of the entire debacle.
- 22.00 LOVE BITES: Adam Ant stars in the comedy about a vampire who wakes up after a long sleep and wants to become human again.

	MAIN	ALTERNATIVE	TWILIGHT ZONE
0800			
0900			
1000			
1100	A REALLY GOOD READ!	FILM: MOM & DAD SAVE THE WORLD	RESERVED FOR GAMING DURING BATTLETECH CHAMPIONSHIPS
1200	ART AUCTION	PARTNERSHIPS	
1300			
1400	GUEST OF HONOUR DOUGLAS HILL		
1500	WILL THE FUTURE LOOK LIKE THE MOVIES?	VISITORS & VISIONS	
1600	GUEST OF HONOUR FANGORN		
1700			
1800	FILM: DEMOLITION MAN	DOUBLE BILL & TED	
1900	FUZZY SAPIENS & OTHER ANIMALS		
2000		LIFEFORCE w/w/m 2030	
2100	STAR TREK DRINKING GAME JAMMY WOLFS SLIDES		
2200		LOVE BITES	
2300			
0000	ALIEN (Widescreen)		
0100			
0200	THE FIRST POWER		
0300	ANGEL HEART		
0400			
0500			
0600			
0700			

MONDAY: MAIN

- 11.00 **BUFFY THE VAMPIRE SLAYER:** delightful camp vamp movie with a cameo appearance by Rutger Hauer.
- 13.00 **GRIPE SESSION:** whilst we don't consider ourselves perfect, we hope that we have put together a convention that was fun. This is your opportunity to tell us what you did or didn't like.
- 15.00 **15-1 QUIZ:** Dougie Gaylor is the quiz master, putting contestants through a gruelling round of questioning!
- 17.00 **THE BIG SEND OFF!** The 'official' closing ceremony where competition winners and guests receive prizes and gifts of gratitude and where the committee takes the opportunist to thank the masses for attending etc.
- 18.00 **FILM REQUEST:** the film voted for by attendees to be shown as the last item on the Main Programme.

MONDAY: ALTERNATE

- 11.00 **BIRTHDAY COMES?** Panellists discuss the threat of interstellar dust clouds.
- 12.00 **KIDS STUFF:** Cuddles and guest panellists discuss writing for children and whether it has become more difficult in the current climate of moral paranoia.

THE DEAD DOG PARTY WILL START EARLY AND END LATE.
SEE YOU THERE!

THE COPY BUREAU
DECOURCY'S ARCADE
CRESSWELL LANE
OFF BYRES ROAD
(BEHIND WOOWORTH)

041 - 337 - 3419

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TYPESETTING

COLOUR LASER COPYING

FAX SERVICE

DOCUMENT BINDING

T-SHIRT PRINTING

etc. etc...

	MAIN	ALTERNATIVE	TWILIGHT ZONE
0800			
0900			
1000			
1100	FILM: BUFFY THE VAMPIRE SLAYER	BIRTHDAY COMES?	
1200		KIDS STUFF	
1300	GRIPES	<i>LIFE FORCE</i>	
1400			
1500	15 - 1 QUIZ		
1600		CLOSED UNTIL 1996!	
1700	THE BIG SEND OFF		
1800	FILM: Request		
1900			
2000	CLOSED UNTIL 1996!		
2100			
2200			
2300			
0000			
0100			
0200			
0300			
0400			
0500			
0600			
0700			

welcome to the animation stream, where weird and wonderful things (surprisingly, not all of them Japanese) will be screened for your delectation and delight during the convention. Programme items are graded U, A, AA and X.

- U is the same as the current film classification. Everyone is welcome, provided they sit and watch quietly.
- A anyone under the age of 10 yrs **must** be accompanied by a responsible adult.
- AA 10 - 15 yr olds **must** be accompanied by a responsible adult and no-one under the age of 10 yrs will be allowed entry.
- X no-one under the age of 18 yrs will be permitted entry.

This made seem a bit annoying but in the current moral/hypocritical panic, it's best to be on the safe side and in my book, this means parental responsibility. Don't let the U and A classifications put you off, however. Just because something's unsuitable for children doesn't mean it's unsuitable to anyone else! While of course, I would recommend everything on the list, it's customary to list a few favourite items. Herewith are mine:

- **AH! MY GODDESS** - The Norns and diverse other figures from Norse mythology, as you've never seen them before.
- **BATMAN: MASK OF PHANTASM** - probably the best Batman film to date and certainly one with the most plot!
- **CITY HUNTER: THE MOVIE** - based (very loosely) on the animation but this has Jackie Chan doing what he does best. Watch out for the 'Street Fighter' sequence.
- **GRAVE OF THE FIREFLIES** - this depiction of life in Japan at the end of World War II, ranks with "ALL QUIET ON THE WESTERN FRONT" and "SCHINDLER'S LIST". Not recommended for anyone even remotely prone to depression.
- **TOTORO** - the ultimate feelgood movie. A masterpiece of..... Look, just watch it, okay?!

I hope some of this catches your eye and I look forward to seeing you there or elsewhere throughout the con. And remember, if you've missed something, there's always the request slot on Monday afternoon!

Ja ne,

Harry Payne.

Animation - Room 108

Time	Friday		Time	Saturday		Time	Sunday		Time	Monday	
12:30	Laputa	U	10:00	Catgirl Nuku-nuku	U	10:00	The Return of Jafar	U	10:00	Time Masters	U
14:30	The Return of Jafar	U	11:30	Yellow Submarine	U	11:30	Kiki's Delivery Service	U	11:30	Laputa	U
16:00	Cagliostro's Castle	U	13:30	Totoro	U	13:30	Beautiful Dreamer	U	13:30	Tenchi Myu Special	AA
17:30	Gunbuster Pts 1 - 2	A	14:30	KO Century Beast Warriors	U	15:30	Porco Rosso	U	15:30	REQUESTS	
18:30	Ranma ½ Part 1 - 2	A	16:00	Batman: Mask of the Phantasm	A	17:00	Lupin III	U			
19:30	Ah! My Goddess Part 1 - 2	A	17:30	Gunbuster Pts 3 - 4	A	17:30	Gunbuster Part 5 - 6	A			
20:30	Luna Vargua Part 1 - 2	A	18:30	Ranma ½ Pts 3 - 4	A	18:30	Ranma ½ Pts 5 - 6	A			
21:30	Tenchi Myu Part 1 - 2	AA	19:30	Ah! My Goddess Part 3 - 4	A	19:30	Ah! My Goddess Part 5	A			
22:30	Grave of the Fireflies	AA	20:30	Vampire Princess Myu Part 1 - 2	A	20:30	Vampire Princess Myu Part 3 - 4	A			
00:00	Video Girl AI Part 1	AA	21:30	Tenchi Myu Part 3 - 4	AA	21:30	Tenchi Myu Part 5 - 6	AA			
00:30	Call Me Tonight	X	22:30	Heavy Metal	AA	22:30	City Hunter: The Movie (Jackie Chan Live)	AA			
			00:00	Video Girl AI Part 2		00:00	Rei Rei	X			
			00:30	End of Summer	X	01:00	LA Blue Girl	X			

13

THE ANDERSON TAPES

FRIDAY

SPACE 1999 - EARTHBOUND. Representatives from a dying planet, en route to the Earth, land on the moon. Guest starring Christopher Lee.

SPACE 1999 - LAST SUNSET. The moon has gained an atmosphere and gravity. Is it too good to be true?

THUNDERBIRDS - CITY OF FIRE. Thompson Tower, the world's tallest skyscraper, becomes a towering inferno. A family is trapped below ground. As Thunderbirds 1 & 2 arrive, the whole building collapses.

STINGRAY - STAR OF THE EAST. El Hudat wishes his country to join the WASPs but when he is overthrown in a revolution, his entry is refused. As a result, he kidnaps Marina and attacks world shipping in his gunboat.

UFO - THE DELOTEK AFFAIR. The arrival of a private expedition on the moon coincides with three failures of equipment in alien detection. Is there a connection?

SATURDAY

SPACE 1999 - INFERNAL MACHINE. A huge spacecraft defying all known laws of space propulsion, lands on the moon. Guest starring Leo McKern as Companion.

FIREBALL XL5 - INVASION EARTH. Two Fireball craft are destroyed by a strange cloud in space. Black spaceships emerge from the cloud and land at Space City.

THUNDERBIRDS - DESPERATE INTRUDER. Brains and Tin Tin are on a treasure hunt, so is the Hood. He lies in wait, to collect the treasure and destroy International Rescue in the process.

TERRAHAWKS - ZERO'S FINEST HOUR. The whole of the Terrahawks personnel are out of action. Yungster attempts to follow the Overlander to the Hawk Nest. Zero and his men must handle the situation.

SUNDAY

CAPTAIN SCARLET - SEEK AND DESTROY. Three Angel fighters are destroyed and Mysterionised. Cue the real angels who take on the impostors in a spectacular dogfight.

UFO - SURVIVAL. Paul Foster's moonmobile is destroyed by a UFO. Missing, presumed dead, he attempts to make his way back to Moonbase but he is running out of air.

THUNDERBIRDS - ATLANTIC INFERNO. Jeff Tracey is on holiday, Scott is left in charge of International Rescue and he has to co-ordinate one of their most dangerous missions.

MONDAY

SPACE 1999 - BETA CLOUD. A mysterious cloud brings sickness to the Alphans. An eagle is sent to investigate but when it returns a week later, a terrible monster is aboard.

UFO - CONFLICT. Ed Straker is convinced that space debris is not only a hazard to space travel but is a means of cover for UFO activity.

JOE 90 - RELATIVE DANGER. Sam's father and two other miners become trapped underground.

FIREBALL XL5 - DRAMA AT SPACE CITY. Steve and Venus are on holiday, Jonathan Zero is looking after Zoonie but Zoonie goes into the cabin of Fireball XL5, with disastrous results.

Gerry Anderson - Room 106

Time	Friday	Time	Saturday	Time	Sunday	Time	Monday
10:00	UFO	09:00	SPACE 1999	09:00	THUNDERBIRDS	09:00	TERRAHAWKS
11:35	JOE 90	10:40	FIREBALL XL5	10:35	TERRAHAWKS	09:50	JOE 90
12:25	TERRAHAWKS	11:30	CAPTAIN SCARLETT	11:25	JOE 90	10:40	FIREBALL XL5
13:15	SPACE 1999	12:20	STINGRAY	12:15	UFO	11:30	STINGRAY
14:55	THUNDERBIRDS:	13:35	THUNDERBIRDS	13:40	SPACE 1999	12:20	SPACE 1999
16:30	STINGRAY ECLIPSE	15:10	JOE 90	14:10	CAPTAIN SCARLETT	14:00	UFO
17:20	UFO	16:00	UFO	15:00	STINGRAY	15:35	CAPTAIN SCARLETT
18:55	SPACE 1999	17:35	SPACE 1999	17:00	FIREBALL XL5	16:25	THUNDERBIRDS
20:35	FIREBALL XL5	19:15	TERRAHAWKS	18:15	THUNDERBIRDS		
21:25	CAPTAIN SCARLETT	20:05	STINGRAY	19:50	CAPTAIN SCARLETT		
22:40	THUNDERBIRDS	20:55	THUNDERBIRDS	21:05	UFO		
		22:30	CAPTAIN SCARLETT	22:40	STINGRAY		
		23:20	UFO	23:30	SPACE 1999		

Media Break - Room 155

Time	Friday	Time	Saturday	Time	Sunday	Time	Monday
12:00	MONKEY 4 episodes	12:00	MONKEY 3 episodes	12:00	MONKEY 4 episodes	12:00	MONKEY 4 episodes
15:00	DR. SEUSS 5 cartoons	14:00	GARGOYLES (US TV pilot)	15:00	SCHLOCK	15:00	SWORD & THE DRAGON
17:00	ADVENTURES OF BUCKAROO BANZAI	15:30	TWILIGHT ZONE & NIGHT GALLERY (various)	14:30	EQUINOX	14:30	HEAVY METAL (animation)
18:30	MAX HEADROOM 4 episodes	17:30	DANCE OF THE VAMPIRES (Widescreen)	16:00	WIZARDS (animation)	16:00	FIRE AND ICE (animation)
21:00	COMING SOON! (A selection of trailers)	19:30	PLANET OF THE VAMPIRES	17:30	KOLCHACK: THE NIGHT STALKER 3 episodes	17:30	ARMY OF DARKNESS (uncut)
22:30	TERMINATOR 2 - special edition -	21:00	THE HOUSE THAT DRIPPED BLOOD	22:00	A NIGHTMARE BEFORE CHRISTMAS (Elfman anime)	21:00	FIRST MAN IN SPACE
00:00	FASTER PUSSYCAT KILL KILL!	22:30	SON OF DRACULA	00:00	SHOGUN ASSASSIN (uncut)	22:30	THE MASK (3D)
01:30	LUNATICS - A LOVE STORY	00:00	MR. VAMPIRE (widescreen)	02:00	THE STORY OF RICKY		
03:30	DARK BACKWARDS	02:00	SANTO Vs. THE VAMPIRE WOMEN	03:30	THE THING (widescreen)		
05:00	ANDY WARHOL'S BAD	03:30	BLACULA	05:30	SUPERVIXENS		
06:30	EVIL DEAD (uncut)	05:00	BLIPVERT!	07:00	BENEATH THE VALLEY OF THE ULTRAVIXENS		
08:00	WOULD YOU KILL A CHILD?	06:30	DEATHDREAM	08:30	DEATHRACE 2000		
09:30	GODZILLA VS. THE THING	08:00	DARK STAR	10:00	DOLL SQUAD		
		09:30	A BOY AND HIS DOG				

Star Trek Video Programme - Clydesdale

Time	Friday		Saturday		Sunday		Monday	
10:00	Farpoint(1)	TNG	Elementary Dear Data	TNG	Timescape	TNG	The Schizoid Man	TNG
	Farpoint(2)	TNG	Ship In A Bottle	TNG	Dramatis Personae	DS9	Datalore	TNG
11:45	Man Of The People	TNG	This Side Of Paradise	ST	The Big Goodbye	TNG	Brothers	TNG
	Frame Of Mind	TNG	Tapestry	TNG	Hollow Pursuits	TNG	Who Watches The Watchers	TNG
13:30	Q-Pid	TNG	The Naked Time	ST	The Trouble With Tribbles	ST	The Defector	TNG
	Starship Mine	TNG	The Naked Now	TNG	Amok Time	ST	Yesterday's Enterprise	TNG
15:15	Emergence	TNG	Armageddon Game	DS9	Q Less	DS9	Request Slot	TNG
	Second Chances	TNG	The Forsaken	DS9	Babel	DS9	Request Slot	TNG
17:00	Best of Both Worlds (1)	TNG	Mirror Mirror	ST	Liaisons	TNG	Request Slot	DS9
	Best of Both Worlds (2)	TNG	Crossover	DS9	Rivals	DS9	Request Slot	DS9
18:45	Enterprise Incident	ST	Parallels	TNG	Pre-emptive Strike	TNG	CLOSE	
	Shore Leave	ST	Eye Of The Beholder	TNG	Interface	TNG		
20:30	Lower Decks	TNG	Rules Of Acquisition	DS9	Whispers	DS9		
	Masks	TNG	The Jem'Hadar	DS9	If Wishes Were Horses	DS9		
22:15	Attached	TNG	All Good Things...	TNG	Gambit (1)	TNG		
	Phantasms	TNG	All Good Things...	TNG	Gambit (2)	TNG		
00:00	CLOSE		CLOSE		CLOSE			

Blake's 7 / Prisoner / Red Dwarf Video Programme - Room 104

Time	Friday		Time	Saturday		Time	Sunday		Time	Monday	
10:00	The Way Back	B7	10:00	The Schizoid Man	P	10:00	Series 3 Part 2	RD	10:00	The Keeper	B7
10:50	Spacefall	B7	10:45	The General	P	11:30	It's Your Funeral	P	10:50	Star One	B7
11:40	Cygnus Alpha	B7	11:30	Breakdown	B7	12:15	A Change Of Mind	P	11:40	Aftermath	B7
12:30	Series 1 Part 1	RD	12:20	Bounty	B7	13:00	Trial	B7	12:30	Series 5 Part 1	RD
14:00	Arrival	P	13:10	Deliverance	B7	13:50	Killer	B7	14:00	Powerplay	B7
14:45	Chimes of Big Ben	P	14:00	Series 2 Part 2	RD	14:40	Hostage	B7	14:50	Dawn Of The Gods	B7
15:30	Time Squad	B7	15:30	Many Happy Returns	P	15:30	Series 4 Part 1	RD	15:40	Volcano	B7
16:20	The Web	B7	16:15	Dance Of The Dead	P	17:00	Do Not Forsake Me...	P	16:30	Fall Out	P
17:10	Seek-Locate-Destroy	B7	17:00	Orac	B7	17:45	Living In Harmony	P	17:15	Series 5 Part 2	RD
18:00	Series 1 Part 2	RD	17:50	Redemption	B7	18:30	Countdown	B7	18:45	REQUESTS	
19:30	A, B & C	P	18:40	Shadow	B7	19:20	Voice From The Past	B7	22:00	CLOSE	
20:15	Free For All	P	19:30	Series 3 Part 1	RD	20:10	Gambit	B7			
21:00	Mission Of Destiny	B7	20:30	Checkmate	P	21:00	Series 4 Part 2	RD			
21:50	Duel	B7		Hammer Into Anvil	P	22:30	The Girl Who Was Death	P			
22:40	Project Avalon	B7	22:15	Weapon	B7	23:15	Once Upon A Time	P			
23:30	Series 2 Part 1	RD	23:20	Horizon	B7	00:00	CLOSE				
01:00	CLOSE		00:10	Pressure Point	B7						
			01:00	CLOSE							

18.

Doctor Who - Room 152

Time	Friday	Time	Saturday	Time	Sunday	Time	Monday
17:00	THE EDGE OF DESTRUCTION	10:00	THE TENTH PLANET	10:00	THE MONSTER OF PELADON	10:00	KINDA
17:50	THE KEYS OF MARINUS	11:30	THE FACELESS ONES Episodes 1 & 3	12:30	THE ANDROID INVASION	11:30	SNAKEDANCE
20:20	PLANET OF THE GIANTS	12:20	TOMB OF THE CYBERMEN	14:00	THE FACE OF EVIL	13:00	FRONTIOS
21:35	THE SPACE MUSEUM	13:50	THE ICE WARRIORS 4 episodes	15:30	HORROR OF FANG ROCK	14:30	TIMELASH
23:00	THE WAR MACHINES	15:10	THE MIND OF EVIL	17:00	THE PIRATE PLANET	16:00	THE GREATEST SHOW IN THE GALAXY
		17:40	THE TIME MONSTER	21:00	NIGHTMARE OF EDEN	17:30	SURVIVAL
		20:10	CARNIVAL OF MONSTERS	22:30	WARRIOR'S GATE	18:00	30YRS IN THE TARDIS An Exclusive Preview of this Documentary due to be released in November
		21:30	INVASION OF THE DINOSAURS	00:00	"K9 AND COMPANY" A Special Presentation		
		00:00	"DIMENSIONS IN TIME" A Special Audience Participation Presentation				

FIRE PREVENTION & SAFETY

Please place used glasses at the rear of programme areas or return to the bar. This also applies to empty bottles, using bins provided for quick disposal. Those attendees who prefer to smoke, please sit in the allocated areas using the ashtrays provided and abide by rules applied by video room organisers. Do not extinguish cigarettes or cigars on carpets or other flammable materials and do not empty ashtrays in bins unless all contents are fully extinguished. If the fire alarm goes off at any time during the convention, please leave the area immediately using the nearest fire exit.

INFORMATION BOARDS

During the course of the weekend, there may be some changes to the programme. Updates will be posted at the registration desk and at OPS and video rooms will have any changes marked on their schedules outside the room.

MASQUERADE

Application forms for entering the competition will be available at the registration desk or on request from OPS. These should be completed and returned to OPS or on arrival at the masquerade assembly in the Twilight Zone at 16.00. Hall costumes will also be judged and prizes, sponsored by FUTURESHOCK, will be presented at the competition. Winners of the masquerade will receive their prizes at the Closing Ceremony.

MECHFORCE™ BATTLETECH® CHAMPIONSHIPS

This championship will take place in the Gaming Rooms, situated on the 1st floor, all day Sunday. Application forms will be available at registration but please note, an entry fee will be charged to take part. This is imposed by the organisers and is not inclusive with your convention membership. The committee would like to thank Bob Nichols for organising and running this event. Gamers who wish an area to run a game should ask about reserving some time in the Twilight Zone, by contacting OPS.

MAGIC® TOURNAMENT

This is the first time this event is taking place at a Scottish convention and the committee would like to thank WIZARDS OF THE COAST (UK)™ for organising the event. It will be held in one of the Gaming Rooms, situated on the first floor, on Saturday. Please contact Ralph Harrold for further information.

Also about gaming, there will be two live roleplaying games during the convention. Board games will also be available and if you wish to run something yourself, contact Ralph Harrold.