

**D Y S P R O S I U M**  
2015



# Programme

**Provisional and subject  
to change!**

**As at 16th March 2015**

<b>Friday</b>	<b>Discovery</b>	<b>Bleriot</b>	<b>Endeavour</b>	<b>Johnson</b>	<b>Armstrong</b>	<b>Wright</b>
12.30-13.30	Tech Briefing		Gopher Briefing			Decorate a Canvas Bag
13.45-14.45	Opening Ceremony					
15.00-16.00	The Things We Learned From Pratchett					
16.15-17.15	SpaceKate Talk	MCU-The Marvel Cinematic Universe	Welcome to Eastercon	My Life in C.H.A.O.S.	Punching the Shark! Writing Workshop	Octoclip Cardboard Construction
17.30-18.30	Cryptids: A Modern Bestiary?	A Joy of Steampunk	Newcon Press Book Launch	Robot Dinosaurs from Outer Space		Acrobatic Aliens
18.45-19.45	The Ultimate Urban Fantasy Panel	Beyond Parody	A Maturing Readership: YA Fiction	Loncon3 Committee Meeting		iPad or Etch-A-Sketch (for older and adult children)
20.00-21.00	Closed for Setup	Pub Quiz	The Difference Engine Imagined and Imagined	We Live In A Golden Age of Television	Gin Tasting (Max 30)	
21.15-22.15	Professor Elemental		Apocalypse Yesterday			
22.30-Late	supported by The Dark Room @Dysposium	Vote With Your Arse	Filking	The Joys of Technology		

## ***Friday:***

**Tech Briefing:** Tech are the people who make all the lights and sound work. If you're volunteering to help out over the weekend, this is the place to be.

**Gopher Briefing:** Gophering is a great way to get to know people and the convention. If you're Gophering over the weekend, this is the place to be.

**Decorate a Canvas Bag:** Child-friendly activity. Priority is given to children 17 and under. Come along and meet the other children who will be attending the convention and decorate a bag for you to carry all your stuff in over the weekend. We'll have enough letters for every child to iron their initial onto the bags along with fabric paints and other things to put on your bag.

**Opening Ceremony:** Welcome to the convention. Meet the Guests of Honour and our Friday Day Guests. Meet the committee who have brought the convention together.

**The Things We Learned From Pratchett:** An exploration of fantasy, story telling and ethics.

**SpaceKate Talk:** Kate Arkless Grey will talk about her ambitions to become an astronaut.

**MCU – The Marvel Cinematic Universe:** Phase Three is about to start, the question is how far can it go? Incorporating all the announced films and TV Shows.

**Welcome to Eastercon:** Is this your first Eastercon? Is this your first Con? Come along and meet others in the same boat. Have fun meeting each other then learn about how things work, how you can help make them work.

**My Life in C.H.A.O.S:** Collections, clutter and hoarding... Why do fans have "Too Much Stuff (TM)" and should we just sit back (in the last remaining empty seat) and enjoy it, or are we suffering from "Can't Have Anyone Over Syndrome" (C.H.A.O.S.) where the clutter has taken over our lives. Survivors and sufferers talk about their experience, and what they are doing to combat this.

**Punching the Shark! Writing Workshop:** Punching the Shark - not to be confused with 'jumping the shark', which in writing circles identifies a point of no return for a writer - is for people serious about becoming a better writer and giving themselves a compelling chance to realise their goals. You will be encouraged to face your own

'shark'. Whether you are a new writer or already getting published, your progression depends on the choices you make, both personally and in your writing.

**Octoclip Cardboard Construction:** Looking to kill some time? The room will be available for you to come and build whatever construction you can manage using Octoclips and pieces of cardboard.

**Cryptids: A Modern Bestiary?:** Impossible creatures as the focus of literature and art.

**A Joy of Steampunk:** Is Steampunk just an opportunity for self-flagellation of the sins of one's great-great grandparents or is it an enthusiasm for both social and technological change?

**NewCon Press Book Launch:** Book still to be announced.

**Robot Dinosaurs from Outer Space: the science behind animating ancient life:** Engineers, physicists and computer scientists have developed techniques that help us find out more about fossil organisms. This talk will concentrate on what we can learn from studying the mechanics of fossil organisms using high performance computers. It will demonstrate the way early humans moved and what this tells us about the origins of modern humans. It will also show how fast and how heavy the largest dinosaurs were and what this means about the way they lived. And it will show how these technologies can find their way into the movie industry and be used to try and produce believable alien creatures. But most importantly it will explain how we can actually answer these questions scientifically and avoid some of the guesswork and exaggeration that is all too common.

**Acrobatic Aliens:** Decorate and build your own gymnastic Astronaut or Alien! Press the sticks together and they will tumble and kick like magic.

**The Ultimate Urban Fantasy Panel:** Something nasty in your neighbourhood? Everybody wants to go to the big cities why not the supernatural?

**Beyond Parody:** A panel of the changes to copyright law to allow the use of copyright material in parody videos, does it go far enough and should it be extended to other forms of fan expression such as fanzines and art?

**A Maturing Readership – Young Adult Fiction:** Description needed

**Loncon3 Committee Meeting:** Does what it says on the tin. Only

open to invitees.

**iPad or Etch-A-Sketch?:** You can buy all manner of protective covers for your tablet. But why go for the same as everyone else? See some of the options and learn about what works, what doesn't and see the makings up close.

**Pub Quiz:** Join a table and form a team. Get to know new people while answering some fiendishly difficult questions.

**The Difference Engine Imaged and Imagined:** Sydney Padua's upcoming graphic novel *The Thrilling Adventures of Lovelace and Babbage* mixes madcap comics with obsessively researched footnotes. In this talk she explores her process for transmogrifying historical machinery and personalities into a burlesque parallel universe; and unveils some of the first complete visualisations and 3d animations of Babbage's famous and mysterious punch-card controlled, steam-engine-driven cogwheel computer, the Analytical Engine.

**We Live In A Golden Age of Television:** To quote Sheldon Cooper. We have more (and perhaps better) genre programming than ever before, and it only looks likely to increase. Is this true? Can we cope, or will there be a backlash by viewers, advertisers and TV executives? - and why is still so little being produced for UK channels?

**Gin Tasting:** An opportunity to refine your pallet and understand the subtle taste differences of gin. There will be a sign up sheet at registration for a maximum of 30 people. You must arrive 5 minutes prior to the start of the item and sign in. Any no shows by the start time will have their places allocated to names on the wait list.

**Professor Elemental Supported by The Dark Room at**

**Dysprosium:** An interactive comedy show that's also a live-action text adventure, followed by *The World of Professor Elemental*. Sit down and he'll brew you a nice Hip Hop number, stir in some comedy and then serve it with scones. His act is a lively combination of comedy & music with some friendly audience banter and plenty of improvisation.

**Apocalypse Yesterday:** The Apocalypse has come and gone, what is in store for the survivors? Are post apocalyptic representations in literature, television and film true to current thinking? Has this changed significantly from *Survivors* to the *Walking Dead*? How does this affect people as people and their representation as characters in fiction?

**Vote With Your Arse:** A game which is all about putting bums on seats, your Genial Host sets a proposition about Doctor Who/Lord of The Rings which you may agree or disagree with, but which you show by placing your posterior on the range of seats provided, but beware, the Team Captains for Agree and Disagree may call you out to justify your position, leaving you exposed before your peers. At least until the next round when it's all change. May contain moderate amounts of tomfoolery.

**Filking:** Bring along your favourite instrument and join in with this much-maligned art.



Dy

<b>Saturday</b>	<b>Discovery</b>	<b>Bleriot</b>	<b>Endeavour</b>	<b>Johnson</b>	<b>Armstrong</b>	<b>Wright</b>
15.00-16.00	GoH – Jim Butcher	The Real History of Steampunk	The Drones Club	Closed for Setup	Cozy Knit Workshop	More racing (no host)
16.15-17.15	The Brains Trust, A Panel of the Living Dead	Asymmetric Warfare	Perry Rhodan	Dalekrome		
17.30-18.30	BsFA Lecture: "Runar munt pu finna": why sing pop in dead languages?	Unfortunate Incidents with Balloons and Parachutes	The Game of the Book		PS Publishing Book Launch	Create your own journal to write the screenplay of your life. (12+)
18.45-19.45	Closed for Setup	The Great Game	Trowelblazers in Science History	Publish And Be Damned!		
20.00-21.00	Concert: Seanan McGuire & Talis Kimberley	Hugo Shortlist Announcement	Tricks of the trade of a TV set	The Eye of the Beholder	Poetry, PLEASE!	
21.15-22.15		We're Not Going to Study War No More	150 <sup>th</sup> Anniversary of Alice in Wonderland			
22.30-Late		Vote With Your Arse	Filking	Blake's 7 Wobblevision		

Dy

<b>Saturday</b>	<b>Discovery</b>	<b>Bleriot</b>	<b>Endeavour</b>	<b>Johnson</b>	<b>Armstrong</b>	<b>Wright</b>
09.00-09.45	Tech Briefing	Dr. StrangerFar: or How I learned to stop worrying and love the Con		Feedback Session		
10.00-11.00	The Return of the Great British Eccentric, Huzzahl	Retro Computing	YA Writing Workshop	Tai Chi	Kaffeeklatsches: Alette de Bodard Mike Carey CE Murphy Dr Geof	Build Your Awesome Robot
11.15-12.15	Faeries	Unseen London	Cooking with Brains	RIP The Media Room?	Editing Your Masterpiece – Writer's Workshop	More robot building (no host)
12.30-13.30	How Crazy are Biologists and what do we really do?	What can a Con Chair learn from the Evil Overlord List?	Equal Rites?	Author Readings	Modern Smartphone Photography	More robot building (no host) or lunch
13.45-14.45	GoH – Caroline Mullan	How do I know my robot is safe?	Editorial Workshop	Oloris Publishing Book Launch	Kaffeeklatsches: Seanan McGuire Brenna Hassett Mike Cobley Peter Ellis	Once You Pop You Can't Stop Racing



## ***Saturday:***

**Tech Briefing:** Tech are the people who make all the lights and sound work and we've made it to day two without electrocuting anyone or dropping something large and heavy on someone. If you want to help out with Tech, come along to this session.

**Dr Strange-Fan: or How I learned to stop worrying and love the Con:** A workshop on for volunteers to allow them to give their best and recognise/avoid getting into awkward situations. A spot of golden rules, a soupçon of relational psychology, some "put up and shut up" philosophy. All based on observations at other cons. and on 6 years in a customer services role.

**Feedback Session:** This is a short session for you to constructively feedback anything about the convention.

**The Return of the Great British Eccentric, Huzzah!** Fans have always been rugged individualists, but the recent higher profile of chap, goth and steampunk sub-cultures, the rise of Geek Chic and mass participation in things like Comicons and Zombie Walks and the like, has it now become more acceptable to wear ones fandom on ones sleeve ? and who are today's Great British Eccentrics, examples to us all of the power of individualism?

**Retro Computing:** A repeat of this heavily over scribed Loncon item on care and feeding of ancient computers and similar tech.

**YA Writing Workshop:** A workshop on YA writing, looking at how to structure a novel. This workshop will focus on one of the aspects of constructing a good YA novel.

**Tai Chi:** An hour of movement to get those bones working in the morning.

**Kaffeeklatsch:** coffee and a chat with an author. In this session: Mike Carey, Aliette de Bodard, CE Murphy or Dr Geof. Sign up sheets available at Registration.

**Build Your Awesome Robot:** Child-friendly activity. Priority is given to children 17 and under. Children under 16 must be accompanied by a responsible adult. Using cardboard boxes, egg boxes, toilet rolls, metal food trays, cereal boxes etc, plus some coloured card, tape, and glue. Build your own ready-to-wear robot. Zandy has an incredible book that gives suggestions on things you can put on your robot. We'll make sure to copy the relevant bits and people can draw their own signs on card.

**Faeries:** The not so nice creatures at the bottom of the Garden, from the Dresden Files and October Daye to Lost Girl

**Unseen London:** Panel on the evolution of the London Underground and it's role in SF and Fantasy.

**Cooking with Brains:** The Science of food

**RIP The Media Room?:** The future of media programme items at Conventions. A future of conrunning item.

**Editing Your Masterpiece – Writer's Workshop:** This is a one-hour workshop intended for new unpublished writers. You've written your masterpiece, but no-one seems to be interested in reading it, let alone publishing it. Many submitted manuscripts are rejected out of hand because the author has clearly not performed even basic editing, proofreading or sanity-checking of their text. This workshop will identify the pitfalls of typical tools as well as common mistakes, and suggest helpful techniques to overcome them.

Mike French, founding editor of The View from Here literary magazine and author of the Dandelion Trilogy, also runs workshops for aspiring writers. As one of the authors published by Elsewhen Press, he has agreed to lead this workshop to help you to make sure that your work is ready for submitting to an agent or publisher. Elsewhen Press authors Christopher Nuttall (Bookworm series, Royal Sorceress series, Inverse Shadows series...), Peter R. Ellis (Seventh Child, The Power of Seven) and Dave Weaver (Jacey's Kingdom, Japanese Daisy Chain, The Black Hole Bar) will also be on hand to offer advice and help, and an Elsewhen Press editor will also offer an insight into the publisher's perspective. The workshop will be limited to twelve (12) attendees, pre-booking is essential and places will be allocated on a first-come first-served basis.

Attendees should bring with them a Speculative Fiction short story they have already completed or one that is close to completion, of between 2000 and 5000 words. During the workshop there will be the opportunity to edit your story with help and advice from Mike, Peter or Dave. You can either edit your piece in the workshop on your own laptop, or bring a printed copy and scribble on that! All attendees will be given the opportunity to subsequently submit a short story (by the end of May 2015) for critique and consideration for possible inclusion in a future anthology from Elsewhen Press.

If you wish to attend, please email [pete \(at\) elsewhen.co.uk](mailto:pete(at)elsewhen.co.uk) with your name (and badge name if that is different) before Wednesday 25th

March.

**How Crazy are Biologists and what do we really do?:** Have you ever wondered what geneticists or molecular biologists do? Do you want to know whether it really is like CSI, or whether ANY of the experiments are cool? This talk will wonder through a snapshot of the life of a molecular biologist. It will attempt to give a wider context for some of the experiments that we perform, the supposed reasoning behind them, and the reasons that are actually going through our heads. It will also attempt to explain how fantastic some of the available techniques are, especially when you consider the components from which they were created, for example how jellyfish are involved in determining how diseases infect plants. It will also talk about advances that have been made in science, and their implications in our molecular Lego set.

**What can a Con Chair learn from the Evil Overlord List?:** The basis of this panel item is a lighthearted examination of the Evil Overlord List and how it relates to conrunning. Rule 100 applies equally to EOL and Con Chair (free wifi).

**Equal Rites?:** The use of Science Fiction and Fantasy literature and television to promote diversity, from the uber-multicultural Discworld and the bridge of the original Enterprise, how far have we come and are we pulling the mainstream along with us.

**Author Readings:** new and upcoming readings from books by their authors.

**Modern Smartphone Photography:** The camera in your pocket, may be the best camera you own! I want to show you how you can get the best possible results with simple camera techniques and easy to use free editing apps. So bring along your Smartphone device and lets get snapping!

**GoH – Caroline Mullan:** Description needed

**How do I know my robot is safe?:** In the next few decades we expect to see more and more autonomous systems in our every day lives from driverless cars to robotic assistants for the elderly. Stephen Hawking, Elon Musk and other prominent scientists and technologists recently warned against "Rampant AI" and outlined a programme of research intended to ensure that AI research develops along lines beneficial to humanity. In fact many researchers are already working on these questions.

**Editorial Workshop:** Description needed

**Author Readings:** new and upcoming readings from books by their authors.

**Kaffeeklatsches:** coffee and a chat with an author. In this session: Seanan McGuire, Brenna Hassett, Mike Cobley or Peter Ellis. Sign up sheets available at Registration.

**Once You Pop You Can't Stop Racing:** Child-friendly activity. Priority is given to people 17 and under. Make a race car out of Pringle tubes and then race them off against each other.

**GoH – Jim Butcher:** Watch Charles Stross go into fan-boy mode while he interviews Jim Butcher.

**The Real History of Steampunk:** Everybody thinks they know how Steampunk began. But how did it, really?

**The Drones Club:** Remote controlled drones, good etiquette or a matter of law?

**Cozy Knit Workshop:** Join in and knit some Easter Egg cosies with a fannish bent

**The Brains Trust, A Panel of the Living Dead:** Zombies, revenants, walkers, rotters, the living dead, the returned.

**Asymmetric Warfare:** Despite massive military superiority, armies still lose out to insurgent forces who use asymmetric warfare techniques, some of which might be called terrorism, to pursue their goals away from the conventional battlefield. How does this work, how does it win, and is there any way to fight against it? What is the future of global conflict? How will this influence genre writing about the future, both on and off the battlefield? How does it affect characters entangled in global conflicts, be they warriors, politicians, refugees or victims? This panel will use asymmetric warfare as a jumping off point to discuss fiction, worldbuilding, and character development in the face of this dramatic contemporary phenomenon.

**Perry Rhodan:** the German Juggernaut of SF

**Dalekdrome:** See Skaro's finest negotiate a floor maze with a number of obstacles including a ramp, seesaw and the ultimate obstacle..... stairs. All participants will be encouraged to run their Daleks through the maze with each infraction incurring a time penalty, with bypassing the obstacles incurring major time penalties. The fastest Dalek to complete the maze (including time penalties) wins the time trial and a prize. winner gets 30 points, second 25 points, third 20 points etc. all finishers automatically get 5 points.

But that is not all.... All Daleks who survive the maze will then be rigorously assessed by our Art GoH Herr Doktor and awarded points in a "beauty contest" with points out of 10 for the categories of ingenuity, technical achievement and all round cleverness. The highest points total shall win the round and a prize. An unmodified Dalek shall not be eligible for this round.

The Grand Champion of Dalekdrome shall be the person whose scores over the two rounds is highest when added together and they win .... A bigger prize.

This leads to strategies, do you aim for one or other of the prizes? speed over design? Or vice versa? or make a play to be Grand Champion? or yet win both categories for all three prizes for the Triple Crown. You decide!

### **Create your own journal to write the screenplay of your life.**

**(12+):** Child-friendly activity. Priority is given to children between 12 and 17. Not suitable for under-12s. Learn some basic book making skills and create a book you can fill with all your musings and writings. Limited to a maximum of 20.

**“Runar munt þu finna”:** why sing pop in dead languages?: The BSFA Lecture will be given by Dr Simon Trafford of the Institute of Historical Research. Introduced by Edward James and Chaired by Tony Keen

**Unfortunate Incidents with Balloons and Parachutes:** A talk about early pioneers many of whom bravely gave their lives for their endeavours. We would ask if the audience would please stay quiet and wave at the end rather than clap, please.

**The Game of the Book:** Adaption of Games from original source material how true can you be? Can you keep it playable?

**PS Publishing Book Launch:** Book launch (awaiting details of book)

**The Great Game:** The Panelists are designated as The Committee. They have two months to put on a convention. What do they do? Each decision they take costs them Time, Money and/or Resources. Every now and then God intervenes with a problem (Alice has enough real-world problems to keep them going for hours). Will they run out of Money? Will no one volunteer? Will the day of the Con arrive before they have anything to present? Will they just give up and go home? Will they run a successful convention? Each panelist will have a Joker to play: One will be able to put x more resources

into the bowl, one will be able to find £1,000 without breaking a sweat and one will put in a programme item that will bring the punters into membership just before the convention.

**Publish and Be Damned!:** In an era of massive change for publishers with self-publication, electronic rights grabs and established authors suddenly being cut adrift from their publishers is the traditional Publisher/Author relationship under threat? How will this affect us, the reader?

**Concert: Seanan McGuire & Talis Kimberley:** Seanan McGuire and her friend Talis Kimberley will perform a wide range of music.

**Hugo Shortlist Announcement:** Live via Ustream, hear the Shortlist announcement first hand.

**Tricks of the trade of a TV set:** They do it with mirrors. Major Tinker is a professional production designer and will share some of the secrets of how TV sets achieve some of the looks they do without destroying existing buildings

**The Eye of the Beholder?:** One person's beauty is another person's Phlosque. Is art purely subjective or is there universal objective standards of what is good, or even great art? Is too much appreciation of art based on a Western Culture /20th Century viewpoint?

**Poetry PLEASE!:** Bring along your own best poems and read or perform them. SF, fantasy, horror or completely non-speculative. Rhymed or not. But make them entertaining. Chaired by Chris Morgan (former Birmingham Poet Laureate) and by Pauline Morgan (shortlisted for Birmingham Poet Laureate).

**We're Not Going to Study War No More:** Is Alternative History more than just re-fighting yesterday's battles for a different outcome? Can other forms of peaceful culture clash make an engaging alternative history story? What does history have to say about this?

**150th Anniversary of Alice in Wonderland:** Showing of the first film adaptation (10 mins) followed by a panel.

**Vote With Your Arse:** Another instalment of the game which is all about putting bums on seats, your Genial Host sets a proposition about Doctor Who/Lord of The Rings which you may agree or disagree with, but which you show by placing your posterior on the range of seats provided, but beware, the Team Captains for Agree and Disagree may call you out to justify your position, leaving you

exposed before your peers. At least until the next round when it's all change. May contain moderate amounts of tomfoolery.

**Filking:** Bring along your favourite instrument and join in with this much-maligned art.

**Blake's 7 Wobblevision:** Though all 52 episodes of Blake's 7 have been given the Wobblevision treatment, the task continues as the Big Finish Blake's 7 radio plays are given the production values they deserve.



Dy

<b>Sunday</b>	<b>Discovery</b>	<b>Bleriot</b>	<b>Endeavour</b>	<b>Johnson</b>	<b>Armstrong</b>	<b>Wright</b>
16.15-17.15	Vis for Vampire	The Day They Launched a Woodpecker	Putting the Fantasy into History or History into Fantasy?	Tea Duelling	Braided Leaf Brooch	Kids Drama Workshop
17.30-18.30	BSFA Awards	Worldbuilding Workshop	Chocolate from Tree to Bar - Taste, Learn & Experience	Author Readings		
18.45-19.45	Closed for Setup	Imagining Starships – How SF Starships work, or don't!	Bad Story, No Bikkie	TAFF Auction	Kaffeeklatsches: Christopher Priest Danie Ware Frances Hardinge Jaine Fenn	
20.00-21.00	Masquerade Ball/Disco	DC – A Splintered Vision?	150 <sup>th</sup> Anniversary of From the Earth To the Moon			
21.15-22.15			The Entirely Apocyphal Panel		Heisinki 2017 Room Party	
22.30-Late		The Reunion: "Spock In Manacles"	Filking			



<b>Sunday</b>	<b>Discovery</b>	<b>Bleriot</b>	<b>Endeavour</b>	<b>Johnson</b>	<b>Armstrong</b>	<b>Wright</b>
09.00-09.45	Dr StrangerFan: or How I learned to stop worrying and love the Con	Easter Worship (from 8.45)	Quaker Meeting for Worship	Feedback session		
10.00-11.00	Konstantin Tsiolkovsky revisited	Robot Overlords – From Script to Screen	Toys & Collectables	Tai Chi	Kaffeeklatsches:	Science Experiments You Can Eat: Ice-cream
11.15-12.15	Truth, Justice and the Home Office	Holmes	Quintic Equations: Symmetry and Tragedy	Gollancz Room Party	The T-Party Writers Workshop	
12.30-13.30	The Psychology of Dr Who	Bid Session 2016 & 2017	It Was A Dark & Stormy Night	Author Readings		Closed for lunch
13.45-14.45	GoH – Herr Doktor	The Future of Eastercons	Art Auction	Kaffeeklatsches: Jim Butcher, Gareth Powell, Benedict Jacka TBA		Werewolves
15.00-16.00	GoH – Seanan McGuire	Thomas the Tank Engine vs Ivor the Engine: Fight!				Steampunk Medals and Sashes

## **Sunday:**

### **Dr Strange-Fan: or How I learned to stop worrying and love the**

**Con:** A workshop on for volunteers to allow them to give their best and recognise/avoid getting into awkward situations. A spot of golden rules, a soupçon of relational psychology, some "man up and shut up" philosophy. All based on observations at other cons. and on 6 years in a customer services role.

**Easter Worship (from 8.45):** Easter Sunday service

**Quaker Meeting for Worship:** Join us in a quiet, unprogrammed hour of silence in the manner of the Religious Society of Friends (Quakers).

**Feedback session:** This is a short session for you to constructively feedback anything about the convention.

**Konstantin Tsiolkovsky revisited:** Our best bet for a real starship based on what we know now is reaction propulsion using a nuclear fission or, better, fusion reactor. Some of our best hard SF writers have noticed this and have used fusion rockets in their fiction. If you like Alastair Reynolds' Poseidons Children series or James S. A. Corey's Expanse series then you will have noticed them. Any form of reaction propulsion, from November 5th rockets up to a fairly large percentage of light speed, conforms to Newtons laws and you can "do the math", as our American friends put it, with a spreadsheet. This session will show you how - and celebrate how an Arab, a Brit and Russian taught us how to work this out and guided all those Germans, Americans and Russians who got us into space.

**Robot Overlords – From Script to Screen:** Mark Stay, the film's co-Writer, and VFX Supervisor Paddy Eason show how this independent British Sci-Fi movie evolved from a two-page pitch to a full-length feature film, with previously unseen concept art and behind the scenes footage.

**Toys & Collectables:** Pretty much all fans have something which is a toy or collectible (some of us have houses full of them). What makes a good toy or collectible? What doesn't? A genre Toymaker, toy collector and toy/collectible retailer provide expert opinion on all aspects of this somewhat neglected area of SF/Fantasy life. Whether as a child infected by Dalekmania or struggling this last Christmas to get your child the hard to get Frozen toy, this item is for you.

**Tai Chi:** An hour of movement to get those bones working in the morning.

**Science Experiments You Can Eat: Ice-cream:** Child-friendly activity requiring one-to-one adult supervision. Priority is given to people 17 and under and their parent/responsible adult. Make a really easy ice-cream recipe in about 30 minutes, then spend the rest of the time eating it.

**Truth, Justice and the Home Office:** We've all seen how supernatural and paranormal threats are handled by the hero. But how do the police and other authorities deal with them? Normal interrogation is difficult with a Troll, and the CSI team isn't normally au fait with magical effects. There isn't always a convenient Wizard in the local phonebook. The authorities can't just ignore these things, but some modifications to their usual methods may be needed.

**Holmes:** A large number of SF and Fantasy writers have written in the Holmes oeuvre, what is the attraction?

**Quintic Equations: Symmetry and Tragedy:** Nicholas Jackson gives one of his amazing maths talks that we've come to know and love.

**Gollancz Room Party: Meet the team at Gollancz and some of their authors.**

**The T-Party Writers Workshop:** Description needed

**The Psychology of Dr Who:** We know that the Doctor has two hearts but what is going on in his head? Can we really understand the Doctor's moods and motivations? How does regeneration affect him? Why does he strive to save the human race? And what impact does traveling in time and space have on the Doctor's long suffering companions? Find out the answers to these questions as life-long Dr Who fan Dr Sarita Robinson explores both human and alien psychology.

**Bid Session 2016 & 2017:** Bidding for Eastercon 2016 and 2017.

**It Was A Dark And Stormy Night: In 2014, fantasy author Adrian Faulkner, trained in secret to become a storm chaser. He flew out to Oklahoma and found himself in the middle of one of the worst tornado outbreaks of 2014. In this panel Adrian will talk about tornadoes, the difference between the media perception and the reality, the science and why so little is known, what it means to be a storm chaser, and the experience of being inside a mile-wide tornado.**

**Author Readings:** new and upcoming readings from books by their

authors.

**GoH – Herr Döktor:** An interview of our Art Guest of Honour by Lady Elsie

**The Future of Eastercons:** Discussion on the future structure of Eastercon – to Incorporate or Not To Incorporate, that is the question?

**Art Auction:** The opportunity to bid on and buy art that you've enjoyed, to take home and continue to enjoy!

**Kaffeeklatsches:** coffee and a chat with an author. In this session: Jim Butcher, Gareth Powell, Benedict Jacka and TBD. Sign up sheets available at Registration.

**Werewolves:** Card Game for 12-17 year olds

**GoH – Seanan McGuire:** Seanan talks about her life and career and hopefully will shed light on how she manages to turn out so much quality material so quickly!

**Thomas the Tank Engine vs Ivor the Engine: Fight!:** Two beloved Children's icon go head to head to find which is the Little Engine Which Could and which is the Little Engine Which Couldn't.

**Steampunk Medals and Sashes:** Child-friendly activity. Priority is given to people 17 and under and their parent/responsible adult. Break out your inner Steam Punk Captain! Make your own sash and show off your mythical exploits with custom made ribbons and medals.

**V is for Vampire:** The perennial favourite monster still isn't going away, and keeps coming back in a new but irritating form

**The Day They Launched a Woodpecker:** This consists of a collection of stories about space exploration that Jerry Stone has gathered over many years, but what makes them so amazing is that they are all true! Did you know that Buzz Aldrin put a Union Jack on the Moon ... about the rocket that was given a knighthood ... about Zambia's manned lunar landing programme? The title story tells of one of the more bizarre events to take place at Cape Canaveral. No filming please.

**Putting the Fantasy into History or History into Fantasy?:** In historical fantasy how far can you go in portraying real people and events without diverting from the established time-line and falling into alternative history? How far do you have to research your background in looking for gaps in which to insert your story? Can you

still get away with magic or superscience in some form? All these questions answered and more

**Tea Duelling:** Dysprosium is pleased to host Tea Duelling. It is a science. Start with a hot cup of good British tea, add milk (or not), add sugar (or not). Take your biscuit and dunk. The person who dunks for longest, but still gets their biscuit into their mouths intact, wins the heat. Participants should register their interest in advance and practice, practice, practice. Who will hold the title for Eastercon?

**Braided Leaf Brooch:** Repeat of very popular Loncon 3 programme item teaching the basics of bead embroidery by making a simple brooch of a leaf surrounded by seed beads. Horn leaf is sewn onto backing and rows of seed beads added. This is then attached to a brooch back. You will learn to use back stitch and blanket stitch with beads. Photo shows front and back of a basic brooch, and other colours are available. This programme item is not suitable for children. Cost of £3 will cover all materials.

**Kids Drama Workshop:** Child-friendly activity. Priority is given to people 17 and under. Learn how to work with props and improvise different scenarios on a theme of aliens.

**BSFA Awards:** Description needed

**Worldbuilding Workshop:** The group will race against time to create a fantasy story world, making snap decisions about the country of Brittia. Is it an island, or landlocked? Does it have mountains or plains? Is it rich or poor, peaceful or warlike, and who runs the country? What are its history, main industries, culture and religion? Is there magic, and if so who can perform it? Who are its enemies, what do its people eat, and are those people all human? Who arrests thieves, and do they get executed or just told not to do it again? And of course, the most vital question of all, does Brittia have indoor plumbing?

**Chocolate from Tree to Bar - Taste, Learn & Experience:** Want a chocolate taster ribbon? Learn about chocolate from around the world, taste everything from milk to 100% dark and get a terrific insight into the micro-batch bean to bar makers out there in the UK as well as the world. We'll taste chocolate from UK makers, EU makers and US makers but all chocolate is available in the UK. Learn about the farms and farmers behind your chocolate and why you should stop eating cheap chocolate and opt for something healthier for you, for the farmer who grew it and for global chocolate supplies. You'll get an official ribbon at the end to!

**Author Readings:** new and upcoming readings from books by their authors.

**Imagineering Starships – How SF Starships work, or don't!:**

Presented by The Initiative for Interstellar Studies. This session will take starship ideas from Science Fiction, do some basic physics and engineering, and produce some pre-concept designs. You will only need about GCSE level maths and/or physics or rough equivalent to join in and we will have i4is experts available to help

**Bad Story, No Bikkie:** A reading, with audience participation and suggestions, of some of the parts of stories that really should never have made it past an editor

**TAFF Auction:** The TAFF (Trans-Atlantic Fan Fund) have brought together a large amount of amazing items (books, memorabilia) all for the sake of raising funds for to help people travel to/from the US to attend conventions. Come and help them out.

**Kaffeeklatsches:** coffee and a chat with an author. In this session: Christopher Priest, Danie Ware, Francis Hardinge. Sign up sheets available at Registration.

**Masquerade Ball/Disco:** DJ Rebecca Hills-Duty. Dublin is bidding to be the site of the 2019 Worldcon and they are spreading the word by sponsoring our masquerade ball and disco. We'll be starting off with those in costume processing in at the beginning, then after the procession we'll have a short dancing display of all in costume. We'll then progress on to the disco where everyone young and old, costumed and street clothed can get on to the dance floor and enjoy the evening.

**DC – A Splintered Vision?:** Flash and Arrow share a universe but Gotham and Constantine stand alone, with the cinema universe difference yet agains

**150th Anniversary of From the Earth To the Moon:** Showing first cinema adaptation (14 minutes)

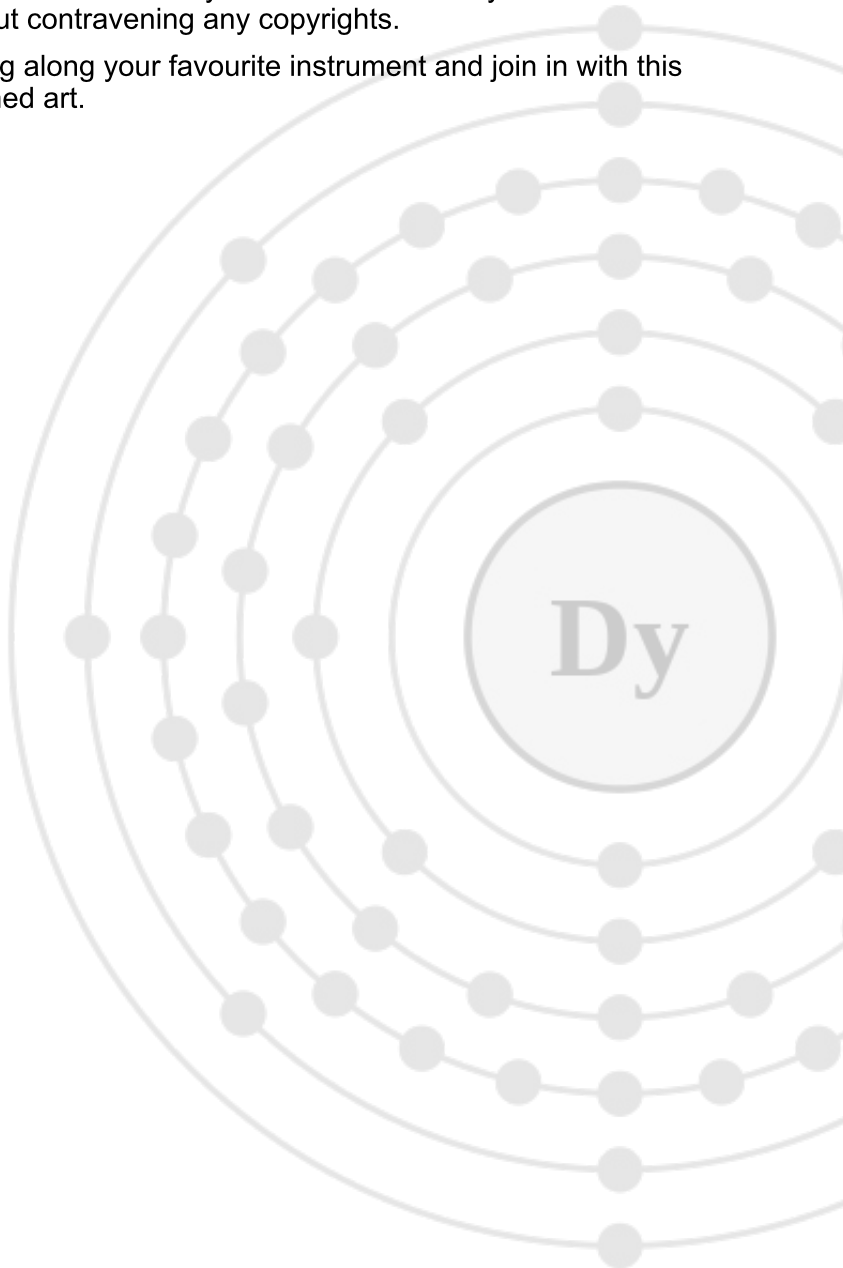
**The Entirely Apocryphal Panel:** They are wholly under-represented on panels, a silent minority. Now there is a panel to redress the balance! Apocryphals unite and be heard!

**Helsinki 2017 Room Party:** Want to know more about the Helsinki bid? Here will be the best place to ask. Also interesting food and great conversation.

**The Reunion: “Spock In Manacles”:** Premiered in 1985 at Becon,

“Spock in Manacles” has gone down in fannish history and has even been name-checked on “Only Connect”! In memory of Leonard Nimoy without contravening any copyrights.

**Filking:** Bring along your favourite instrument and join in with this much-maligned art.





<b>Monday</b>	Discovery	Bleriot	Endeavour	Johnson	Earhart	Wright
09.00-09.45				Feedback Session		
10.00-11.00	Big Boys Toys - Real Superhero weapons	German Steampunk anno 2014	Milford SFF Writers' Meet	Tai Chi		Build the Biggest Eastercon Marble (Golfball) Run Ever!
11.15-12.15	Watching the Detectives	Fencing for Writers: Swashbucklers and Bravoes	Steampunk My Home		Kaffeeklatsch	
12.30-13.30	George Hay Lecture 2015	10 Years of Doctor Who – Her Doctor?	Not Long Before The End?	Publish and Be Damned!		
13.45-14.45	Not For The Squeamish	Is Pluto a Planet?				
15.00-16.00	Closing Ceremony					
16.15-17.15						
17.30-18.30						



## **Monday:**

**Feedback Session:** This is a short session for you to constructively feedback anything about the convention – specifically, things that can be improved on for next year.

**Big Boys Toys - Real Superhero weapons:** Batarangs, webshooters, fireball throwers and adamantium claws: people have tried them (YouTube has plenty of examples how real and how practicable are they, we demonstrate what other people have done and judge the results

**German Steampunk anno 2014:** German SF has a long history if one remembers Fritz Lang's famous Metropolis. Every week since 1961, the Pulp Magazine "Perry Rhodan" has been published and in 1966 parallel with Star Trek, German TV launched "Space patrol". At present Hollywood blockbusters are dominating SF, together with fantasy, vampires and superheroes. It is possible to find SF in German museums. But - what about Steampunk? Is there any steam beyond fantasy and SF?

**Milford SFF Writers' Meet:** An informal get together for any writer who has ever attended Milford, or any writer who wants to attend in future. Come and see what Milford is all about and catch up with friends old and new. Milford is the annual, week-long writers' event brought to the UK in 1972 by James Blish. With a maximum of fifteen writers this intensive week of peer-to-peer workshopping, set in beautiful Snowdonia, is always popular. We're always delighted to welcome newcomers and Milford is open to any writer who has been published, whether you've sold one short story or multiple novels. [www.milfordSF.co.uk](http://www.milfordSF.co.uk)

**Tai Chi:** An hour of movement to get those bones working in the morning.

**Build the Biggest Eastercon Marble (Golfball) Run Ever!:** Using bits of cardboard tubing, tape and imagination, work as a group to construct the largest marble run ever seen at an Eastercon.

**Watching the Detectives:** Private dicks, gumshoes, shamus, pinkertons, consulting detectives we love them all but aren't they even better with a supernatural second job?

**Fencing for Writers: Swashbucklers and Bravoos:** The term swashbuckler entered the English language in the 1500s during the Renaissance, a word for a young, boastful man likely to get himself

into trouble. The name comes from the striking (swashing) of the bucklers with their sideswords - either in fights or the build up to them. Italy, of course, got there first. They'd seen their Renaissance start a couple of centuries earlier and their styles in clothes and swords were a lot different by the 16th century. Their restless young men were called bravoos and typically carried rapiers and daggers. Despite their influence on historical and fantasy genres, neither group was known for being especially courageous or adventurous - they were just young men who dressed up, got into scrapes and may have crossed the law a time or two. We'd like to show you a little of how they fought - and explore how this can be used in creative writing.

**Steampunk My Home:** Presentation and Ideas workshop on interior decoration in the steampunk style

**Kaffeeklatsches:** coffee and a chat with an author. In this session: Herr Döktor, Charles Stross, Helen Pennington or Caroline Mullan. Sign up sheets available at Registration.

**George Hay Lecture 2015:** A lecture and a description needed

**10 Years of Doctor Who – Her Doctor?:** The introduction of Missy opens the possibility for a female Doctor.

**Not Long Before The End? SF and the economics of resource scarcity:** Description needed.

**Not For The Squeamish:** Where SF becomes a medical reality

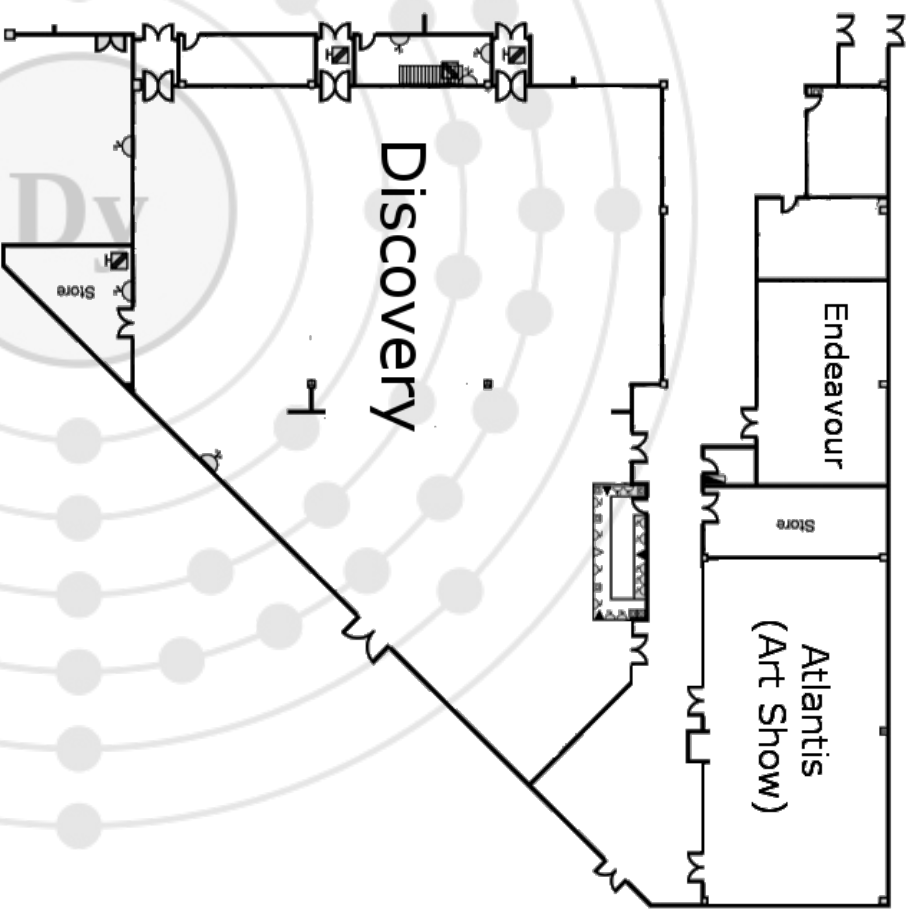
**Is Pluto a Planet?:**

**Closing Ceremony:** We've all had a great weekend, met new people, caught up with old. This is the time to come together and give thank you's to everyone who put in to the running of the convention. Prizes for hall costumes will also be given at this time.

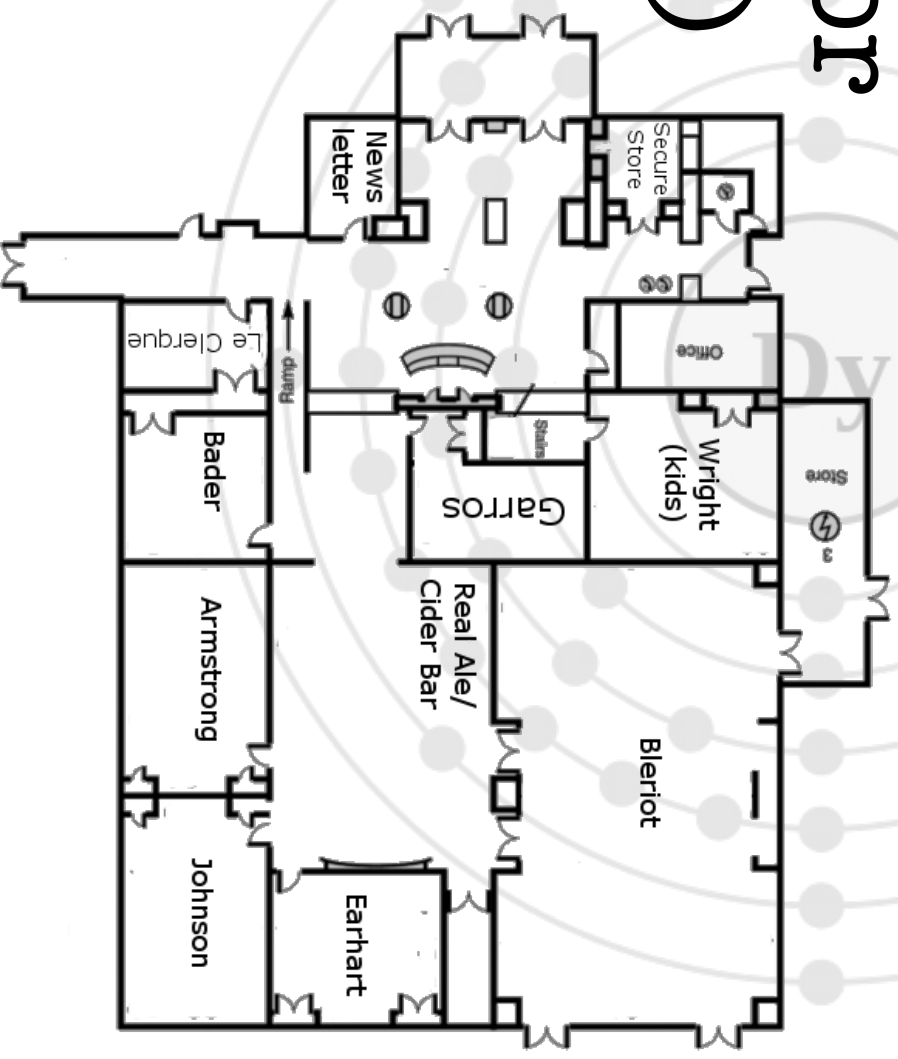
**Close Down:** If you don't have to dash off, please help out to clear out of the rooms that we will not be using this evening to allow the hotel to return to business as usual as quickly as possible and then stick around for the...

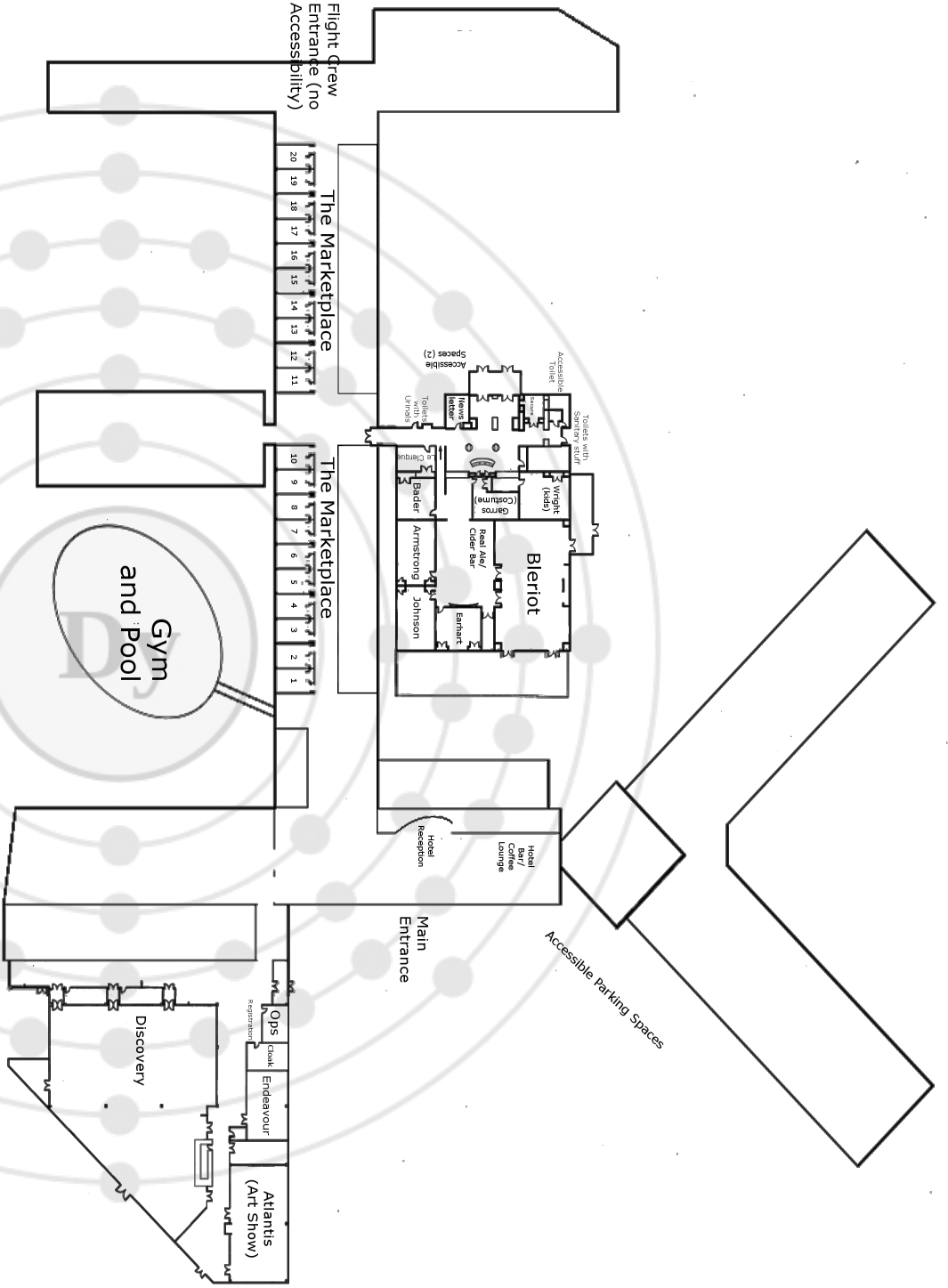
**2000 – Late: Dead Dog Party:** It's all over. Now, get to the bar, drink all the remaining beer and cider

# Orbiter (Blue)



# Aviator (Red)





Gym and Pool

Accessible Parking Spaces

Flight Draw Entrance (no Accessibility)

The Marketplace

The Marketplace

Main Entrance

Blériot

Hotel Bar/Coffee Lounge

Atlantis (Art Show)

Discovery

OPS  
Cash  
Endeavour

Registration

Toilet Urinals

Toilet

Accessible Spaces (2)

Accessible Toilet

Toilet with Stairs with Accessible Toilet

Wright (Wash)

Garros (Costume)

Real Ale/ Cider Bar

Barrels

Armstrong Johnson

Badler

Cinque

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