

PARAGON
BY BVGON

ReadMe

Houston ...

If you have anything you want to get off your chest regarding the convention or a problem that has not been sorted, there will be a gripe session on Saturday and Sunday mornings and a main feedback session on Monday. Please be sensible about this. There is no point waiting until a gripe session to tell us that you have had no hot water or towels etc. Tell the hotel, if you do not get a result tell a committee member, if that fails shout at Alice at the gripe session, trust her when she tells you "My committee will do anything to avoid me shouting at them". We will do our best to iron out problems that occur in areas that we have control over, but remember we cannot change the shape of your bedroom.

Access

The convention has registered with Electrical Eggs. For those of you who need special access the registration team will have details and badges if needed.

Some of the programme items

are in Conference 11 or 12.

These are upstairs. If you normally use a chair to get around but can manage stairs, you can leave your regular chair in the space at the bottom of the stairs and use one of our chairs to get around the programme items. In an emergency, a responsible person from Ops will assist you in using the Evac Chair system to get down the stairs to your own chair.

Communicating

Up-to-date information on programme changes, restaurant reviews, gossip, photos and so on will appear in the newsletter. Several editions will appear throughout the con. If you want to contribute to the newsletter (*The Acme Intelligencer*), please go the Newsroom in Conference 17, or drop your item off at the collection point at the bottom of the stairs. You can also volunteer to join the newsletter distribution team: you get to wander the convention and be welcomed by everyone you meet.

There is also an Information Point at Registration (where you got this from), which is open:

Friday 11:00 - 19:00
Saturday 10:00 - 18:00
Sunday 10:00 - 18:00

Where and When

The Dealers' Room in the London Suite is open

Friday 15:00 - 18:00
Saturday 10:00 - 18:00
Sunday 10:00 - 18:00
Monday 10:00 - 15:00

The Art Show in Conference 15/18 is open

Friday 14:00 - 18:00
Saturday 10:00 - 18:00
Sunday 09:00 - 10:00

The Art Show closes permanently one hour before the Art Auction.

The Fan Room in the Lakeside is open

Friday
13:00 until late, midnight at least
Saturday/Sunday
10:00 until after midnight.
Monday
10:00 and close as appropriate.

Everything else is based in:

Gamers -
3rd floor of the Rotunda
Filkers -
Conference 7
Chaos Costuming -
Conference 5
Robot Workshop -
Conference 3
Dave Lally Programme -
Conference 14
Newsroom -
Conference 17

Details about opening and closing times are available from the appropriate room.

Masquerade

The Masquerade will take place in the Paris on Saturday at 20:00. There will be an arranged photo shoot, probably while the judges are deliberating. **ABSOLUTELY NO FLASH PHOTOGRAPHY DURING THE EVENT.**

A reminder to any using weapons as part of their entry: all weapons should be peace bonded outside of your own entry. Failure to do this will result in your weapons being confiscated and there will be no rule of appeal. If you are planning to enter the Masquerade, you must attend the Masquerade Rehearsal in the Paris at 10:00 Saturday.

Just a few rules ...

Badges

Your badge should be worn at all times during the convention. It lets people know who you are. If you see someone without a badge, be nice and point them in the direction of registration. You may just make a new friend. If you do not have a badge on you will not be allowed access to the convention. If you lose your badge you can get another one from registration. There may be a small charge.

Children

Alison Scott is running a crèche. If you have already contacted her, she will make arrangements with you with you as to when to leave and pick up your child and taking turns at helping in the crèche if appropriate. The crèche is in room 314. Outside of these times the child is your own responsibility. You are responsible for their safety and behaviour. Whilst Alice loves to see children running around and having fun she does not like to see them disrupting programme items and **she is not talking about crying babies here.** If your child disrupts an item, Alice is afraid you will be asked to leave.

Weapons

Any edged weapons real or realistic prop are to be peace

bonded (props are excepted for the masquerade if worn by participants). Real or realistic guns or projectile weaponry are forbidden (props are excepted for the masquerade if worn by participants). Please use your common sense as it will save people being upset. The final decision rests either with Nigel Furlong, Committee member responsible for Operations or John Harold, Head of Ops Rovers. To get your stuff peace bonded, please go to Ops in Conference 16.

Recording

Recording, by photo, video or sound, of any programme items is not allowed unless you have the express permission of all participants. It is not allowed at all during the Filk Concert and the Masquerade.

Smoking

The Snooty Fox bar is the designated smoking area. Otherwise the con is non-smoking, unless you are appearing on a programme item or if you are behind your own table in the Dealers' Room.

BYOB

The usual corkage regulations apply, for a rough guide on a bottle of wine it is £8.00. The Committee takes no responsibility if the hotel staff discover convention members bringing in food or drink.

Food & Drink

The Snooty Fox bar is open from *11:00* till early morning, the Brasserie as a bar from *17:30 - 23:00*. There is also a bar in the Fanroom in the Lakeside. The bar in Westminster may be open in the evening after the programme has finished. Outside regular licensing hours a key card will be required to buy booze, one is available to all residents on request at hotel reception - you should have been offered one on arrival.

Breakfast will be in the Brasserie from *08:00 - 11:00*.

Cheap food is available in the Brasserie, from *13:00 - 15:00*, and again from *17:30 - 20:30*.

Baguettes will be available through the day and evening.

If you are going out to eat, there are many restaurants in Burbage and Hinckley. Further afield are the Indian restaurants of Leicester, particularly in the Belgrave area, the American-tourist-attracting half-timbered pubs and tea-shoppes of Warwickshire, and the city centre standbys of Birmingham and Coventry. Just over the road is Barnacles, the seafood restau-

rant. For local information and phone numbers, please ask at hotel reception. If you find somewhere great that you would like to recommend, please drop the details in to the Newsroom in Conference 17.

Gopher Tickets will be issued to gophers and staff for work done during a shift by their manager. The tickets are redeemable for food or drink in the hotel up to the value of £2. If the value is less than £2, the value is to be written on the ticket. If you have trouble redeeming your tickets then report the problem to your manager.

Hotel

Checkout time is normally *11:00*, but has been extended to *12:00* for Monday only.

Parking costs £1.00 per car per night, if you are only visiting for the day it's free. You will need to validate your parking voucher at the machine on the reception desk to exit the car park.

Please be aware of current precautions against transmitting foot and mouth - this means staying on the hotel grounds, please don't walk into the fields around the hotel, or use any non-tarmac public footpaths.

Awards

As a member of Paragon, you can vote for a variety of awards. Details about what most of these are for are in your Programme Book.

Hall Costume

On Sunday, people can dress up in Hall Costumes. You can vote for the best costume. These costumes must not have been in the Masquerade. In your membership pack you can find a Hall Costume token. Please give this token to the person in the best costume. These tokens have to be handed in to Registration by 18:00 to be counted. The winner will be announced during the Award Ceremony, Sunday at 22:00. If you feel inspired to enter and haven't brought a costume, why not spend some time in the Chaos Costuming Workshop in Conference 5?

Doc Weir

You will find your Doc Weir voting slip inside your membership pack. Please nominate a winner and hand the slip back to Registration by Sunday 18:00. The winner will be announced during the Award Ceremony, Sunday at 22:00.

BSFA

BSFA Award voting slips will be distributed around the convention or are available from the BSFA table in the Dealers' Room. Please return them to the BSFA table by 12:00 Sunday.

Phlosque

Details on this award are available in the Art Show in Conference 15/18. The winner will be announced during the Award Ceremony, Sunday at 22:00.

Want to really join in?

A good analogy for a convention would be a swan travelling along a river, above the surface calm and collected, below the surface frantic paddling. The Eastercon works with the aid of volunteers. Can you give ten minutes to help move some chairs or the odd item? or even give an hour in helping the tech crew or being the eyes and ears of the con as an Ops Rover or just helping make the convention work? Please visit the Ops and Gopher room (Conference 16) to volunteer.

The Programme

The main programme and the fan programme have been assembled with a view to giving the con member a wide choice. The Programme for Paragon published here is as up-to-date as any plan can be before contact with the enemy. The newsletter (*The Acme Intelligencer*) and notices will provide the latest information. Full details are in your Programme Book, and fan programme details are available from the Fanroom in the Lakeside.

The main programme will happen in the **Paris** (the main con room), the **Westminster** (the second con room), and several minor conference rooms. The fan programme will happen in the **Lakeside**.

Not everything that happens at the convention happens in carefully timetabled blocks. There are workshops, whole day and whole con activities.

The Great Easter Egg hunt

On Sunday we will stage an Easter Egg hunt for great and small. We'll form teams, and send them to find eggs. These will contain questions. Answer the question, find the solution, find the great Easter Egg.

Dave Lally Programme

There are people who have been to conventions for years and still do not know what happens in the Dave Lally programme. Are you going to be one of them?

Short Fiction Readings

Peter T Garrett is organising a ring of short fiction readings by various authors. This will start after the opening ceremony and go on at various places and times over the convention. Short fiction has never gotten the attention it deserves. We want to change that, by bringing it closer to you.

Our Program Supremo Writes

"I must thank my braintrust at this point (Judith Proctor, John Bray, Chris Tregenza, Jess Bennett, Farah Mendelsohn, Amanda Baker, Dave Clements and Martin Easterbrook) without whom this programme would not have been done. Well done everybody! (If I have forgotten someone, please forgive me and count yourself amongst the names.)"

Sabine Furlong

Threads

There are some items which form mini-series within the programme:

Author Dialogues

This is a one to one of the special kind. Two authors or publishers talk about anything they like. You'll get an in depth view of what they are really like and what really interests them.

Author Readings

An author, a book, a round of chairs - enjoy a piece of literature read by the person who wrote it. Who knows what new insights you can gain?

Desert Island Discs

Always wondered about the secret passions of our Guests of Honour? Come to hear them lay their souls bare. Find out what they could not live without if they ever got stranded on a desert island planet. Chaired by Chris O'Shea.

Time Times 4

The BSFA wants to challenge your sense of time with 4 different items about, well, time. Come and be taken away to another time and place. You could go to the future or the past. Surprise yourself.

What's the Point of ...

The unifying thread of many Fanroom programme items is "What's the Point of..." and we're trying to get back to first principles on these ideas and see how many bear carrying on.

Gripe Sessions

If you have a problem with anything connected to the con and cannot solve it yourself, come and let us know. We might not be able to help either, but at least you can have a good whinge and feel better all day.

Friday

What is harder to predict: Social or Technological Change?

A discussion, looking at real world and literary examples.

Chaired by Mike Scott Rohan

With: Mike Cobley, John Harold, Lisanne Norman, John E. Stith.

Author Dialogue

John Jarrold and an author to be announced.

Out of the Bookpool

Panellists introduce a script, story or novel - you kick them out of the bucket one by one. The last one still in is the winner!

With: Peter Redfarn, Roy Gray, Mike Gobley, Peter T Garrett, Anthony Hilbert.

SF/Fantasy Author's Websites

Are they worth anything? Why do them? Should they do them themselves or leave it to fans and publishers?

Chaired by Simon Bradshaw
With: Mike Scott Rohan, Dave Hardy, Tanya Brown, Alex McLintock.

Paris

Paris

1st Eastercon -

We have come a long way!

The 1st Eastercon was held in Kettering, just a few miles from Hinckley. What were the goals and hopes? What did they imagine Eastercon 2001 to be?

Chaired by Alice Lawson
With: Ken Slater, Vincent Docherty, Ina Shorrock.

Cobra Whips

Paragon presents: Alex - The Whipman. Sorry, kids! Adults only!

Rocky Horror Picture Show

Let's get dressed for the big screen version ...and just a step to the right...

Users Guide to Eastercon

An introduction - trust the man, he's been there before.
With: Wombat.

If he dies we get our own show

A look at media sidekicks and an analysis. Why can they not be heroes?

Chaired by Linda Stratmann
With: Gary Stratmann, Gabriela Bennemann, Jane Killick, Dave Lally.

We do things differently

Panel on the differences and similarities in Fandom and con running amongst European, British, American or Australian cultures.

Chaired by Wombat
With: KIM Campbell, Vince Docherty.

Westminster

Lakeside

"All Cats are Grey"

Simon Ings gives us a humorous speech relating to his new book.

Gone but not forgotten

Does writing about TV shows or movies long gone still make sense?

Chaired by Judith Proctor
With: Steve Rogerson.

Time Times 4 (1)

With: Andrew Butler, Claire Brialey, Mark Plummer.

The future sucks - SF Vampires

Panel discussion on the rise of this new genre, or just a substitute for your Buff'n'Angel Friday fix?

Chaired by Ben Yalow
With: Colin Odell, Gary Stratmann, Linda Stratmann, Mitch Leblanc, Peter T Garratt, Tanya Brown.

Rocks have Rights

What rights have we puny humans over our space neighbours?

Chaired by John Bray
With: Gwyneth Jones, Dave Clements, Judith Proctor.

What's The Point Of... Fanrooms (1)

Greg Pickersgill (Moderator - yes, really!)), Claire Brialey, Eric Lindsay, Rhodri James.

Conference 11

Lakeside

Friday

	Paris	Westminster	Conference 11	Lakeside
13:30	What is harder to predict: Social or Technological Change?	Users Guide to Eastercon		
14:00				
14:30				
15:00	Author Dialogue	If he dies we get our own show		
15:30				
16:00	Opening Ceremony			What's The Point Of... Fanrooms (1)
16:30				
17:00				
17:30	Out of the Bookpool	We do things differently	Gone but not forgotten	
18:00				What's The Point Of... the BSFA and the Science Fiction Foundation
18:30		"All Cats are Grey"		
19:00	SF/Pantasy Author's Websites		Time Times 4 (1)	
19:30				
20:00	1st Eastercon - We have come a long way!	Author reading: Molly Brown		What's The Point Of... Electronic Fanac
20:30				
21:00	Cobra Whips		The future sucks - SF Vampires	
21:30		Desert Island Discs - Stephen Baxter		
22:00			Rocks have Rights	TAPP V GUFF - Quiz
22:30				
23:00	Rocky Horror Picture Show			
23:30				
0:00				

Saturday

	Paris	Westminster	Conference 11	Conference 12	Conference 13	Lakeside
10:00	Masquerade Rehearsal	SF and Genetics			Gripe Session	
10:30						Look Out! It's The Worldcon Again
11:00				Author reading: Gwyneth Jones		
11:30	GoH - Mike Scott Rohan		If Tolkien and Lewis had snuffed it in the trenches	World building workshop: Adult	Riddles in the Dark (kids reading)	The Real First Editions - The SF Magazines
12:00		SF Countdown				
12:30						
13:00					ESFA AGM	
13:30	Martial Arts in SF	Why is the world not like 2001?	Sign Language Workshop			And When I Die
14:00						
14:30						
15:00	GoH - Lisanne Norman	The Psychology of Fans		Design your academic career for a Space job		
15:30				Author Dialogue		
16:00	Who wants to be a Six Million Dollar Man	George Hay Science Lecture	The making of a good SF Model			The Fan Goffs: Banana Twins Fun Hour
16:30						
17:00					Backrub workshop	
17:30	The Brits Awards	Desert Island Discs - Mike Scott Rohan				
18:00						
18:30						
19:00		Isms and Ologies in SF	Media Literature	Realism in SF		What's The Point Of... Fanzines
19:30						
20:00	Masquerade	Author Dialogue	Time Times 4 (2)			What's The Point Of... Eastercons
20:30						
21:00			Alternative History - Is it boring by definition?			
21:30						
22:00	Fireworks (outside)					Quiz Gunfight
22:30						
23:00	Disco	Film Concert				
23:30						
0:00						

Sunday

Paris	Westminster	Conference 11	Conference 12	Conference 13	Lakeside
10:00	Archaeology and Fantasy	Is this the way the World dies?		Gripe Session	Book Auction
10:30	Art Auction	Time Times 4 (3)	Copyright - A discussion		
11:00	Beyond Cyberdome	What if Richard III had not died at Bosworth?			Forward into the Past
12:00		The ones with the ears -	Playground Games		
12:30	Is Science a feminist issue?				What's The Point Of... Awards
13:00	Author Dialogue		World Building workshop: Kids	SF Foundation AGM	
13:30		Paper Tiger - What's New Pusycat?	Philip Pullman workshop		Don't Look Back
14:00	Genre in SF - Debate	Poetry Circle	Harry Potter and such		What's the Point of... Fundraising
14:30	Generic Comedy Panel Game	Big Books			Only in it For the Money
15:00	Let's create our own convention sidckick	Big Engine Party			Fanzine Fans V Conrunners SF and Pandom Quiz
15:30					
16:00					
16:30					
17:00					
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23:00					
23:30					
0:00					

Monday

	Paris	Westminster	Conference 11	Lakeside
10:00	What makes a Good Space	Lojban Workshop		
10:30	Opera?			
11:00	TV shows turned movies and vice versa	Author reading: Simon Ings		
11:30				
12:00	What happened to Cyberpunk?	Techno Greens	The Politics of SF	What's The Point Of... Fanrooms (2)
12:30				
13:00				
13:30		Desert Island Discs - Lisanne		
14:00	As Others see us	Norman		What's The Point Of... Having an Auction on a Monday
14:30				
15:00	Have I Got Media News For You		Time Times 4 (4)	Lakeside closes as appropriate
15:30	III			
16:00	Closing Ceremony			
16:30				
17:00	Feedback			
17:30				
18:00				
18:30				
19:00 onwards		Dead Dog Party		

**What's The Point Of... the
BSFA and the Science
Fiction Foundation**

John Richards (M), Andy Sawyer, Paul Billinger, Farah Mendlesohn, Stephen Baxter.

**What's The Point Of...
Electronic Fanac**

Alison Scott (M), Alex McLintock, Cheryl Morgan, Sandra Bond, Victor Gonzalez.

TAFF V GUFF - Quiz

Roger Robinson is Quizmaster (twitch that bottle RRI!). Eric Lindsay, Jean Weber, Eve Harvey, and Paul Kincaid represent GUFF. Maureen Kincaid Speller, Sue Mason, Victor Gonzalez and AN Other represent TAFF.

Saturday

Masquerade Rehearsal

If you're entering the Masquerade, you must attend the Rehearsal.

GoH - Mike Scott Rohan

Interviewed by Steve Davies.

Martial Arts in SF

A valuable insight into martial arts used in SF. Lots of action and multi media!

With: Gary Stratmann, Linda Stratmann.

GoH - Lisanne Norman

Interviewed by Chris Morgan.

**Who wants to be a Six Million
Dollar Man**

So far you have won a bionic leg, x-ray vision and a set of brain implants .. but we don't wanna give you thaaat! Contestants selected from audience.

Chaired by Stephen Baxter / Sue Mason

The Brits Awards

An introduction and discussion of this year's Arthur C Clarke and BSFA Awards.

Chaired by Andy Sawyer

With: Edward James, Tony Cullen, Tanya Brown, Farah Mendelsohn, Jon Courtney Grimwood.

Masquerade

Compèred by: Sue Mason.

Fireworks

Multiple explosions to the accompaniment of car alarms. Sponsored by Reconvene.

SF and Genetics

How has the concept of genetics changed in science fiction over the years?

With: Lucy Smithers, Joan

Paterson, Julian Headlong, Nik Whitehead.

SF Countdown

Give me another consonant and two vowels, please. Contestants chosen from audience.

With: Chris Tregenza, Jess

Bennett.

•

• **Why is the world not like 2001?**

• *What did we think 2001 would be like 20, 30, 40 years ago?*
• *What went wrong? What do we have instead that nobody thought of?*
• Chaired by Andy Sawyer
• With: Julian Headlong, Tony Berry, Jaap Boekestein.

• **The Psychology of Fans**

• *What makes us tick? Let's find out with the help of science and psychology.*
• Chaired by Sparks
• With: Farah Mendelsohn, John Bray, Peter Cohen, Peter T Garratt.

• **George Hay Science Lecture**
• *Dr. Helen Priddle of the Roslin Institute is our guest lecturer. The Institute is a major international centre for genetic research.*

• **Isms and Ologies in SF**

• *A look at feminism and other hotly debated isms and ologies in SF.*
• Chaired by Gwyneth Jones
• With: Jon Grimwood, Jennie Dailey-O'Cain.

• **Author Dialogue**

• *John Meaney and Ian Watson.*

• **Filk Concert**

• *Laugh, sing and be moved by some of the best filking talents fandom has to offer.*

• **If Tolkien and Lewis had snuffed it in the trenches**

• *... where would fantasy be today? Panel on the turning points of modern fantasy.*
• Chaired by John Clute
• With: Edward James, China Miéville, Farah Mendelsohn, Steve Jeffrey, Maureen Kincaid Speller.

• **Sign Language Workshop**

• *Wendy will introduce you to the basics of sign language.*

• **The making of a good SF Model**

• *Gary Stratmann, a master in the field of building SF and fantasy models, with a few tips and tricks on how to make that ultimate model.*

• **Media Literature: A waste of space or worthwhile reading?**

• *Is this just glorified fan fiction? Or has media literature matured into something better?*
• With: Claudia Kern, Molly Brown, Robbie, David McIntee.

• **Time Times 4 (2)**

• With: Claire Brialey.

• **Alternative History - Is it boring by definition?**

• *Is this a general view? What can alternative history do to set things right?*
• Chaired by Paul Kincaid
• With: Ben Jeapes, Peter Redfarn, Andrew Langhammer.

World building workshop:

Adult

David Angus will show the grown ups how a beach ball can be terraformed.

With: David Angus, Amanda Baker.

Design your academic career for a job in space

You want to work in outer space? Learn from the few who have tried.

Chaired by Nik Whitehead
With: Dave Clements, Wombat, Simon Bradshaw.

Author Dialogue

Mike Goble and Keith Brooke.

Realism in SF

Why do we have heroes that always win?

Chaired by Eddie Cochrane
With: Edward James, Tony Cullen, Tanya Brown, Farah Mendelsohn, Jon Courtney Grimwood.

**Riddles in the Dark
(kids reading)**

Wombat will read Tolkien. Bring your kids here for some good entertainment.

Backrub workshop

What your partners always wanted you to learn.
With: Wombat.

Look Out! It's The Worldcon Again

Looks at the space at the SECC and considers the best design for a convivial flow of people.

KIM Campbell and a sturdy gang of committed henchmen.

**The Real First Editions -
The SF Magazines**

Magazines are the Secret History of sf - it's the features, the letters, book reviews, fanzines columns - that really matter.

Mark Plummer (M), Sandra Bond, Julian Headlong, Roger Robinson.

And When I Die

We're all getting older. What happens to our collections - books, fanzines - when we've had it?

Greg Pickersgill (M), Caroline Mullan, Andy Sawyer, Pat McMurray.

**The Fan Guests of Honour
Banana Twins Fun Hour**

Claire Brialey and Mark Plummer - or their stunt doubles - do something really interesting. It involves pictures.

**What's The Point Of...
Fanzines**

Bridget Bradshaw (M), John Dallman, Sue Jones, Andrew Butler, Mike Scott.

Conference 12

Lakeside

Conference 13

■ **What's The Point Of...**

■ **Eastercons**

■ Claire Brialey (M), Mike Scott,
■ Martin Hoare, KIM Campbell,
■ John Harvey.

■ **Quiz Gunfight**

■ Catherine McAulay rides herd on
■ know-alls and showoffs – volun-
■ teer Now! to join this sudden-
■ death one-on-one Best-of-20-
■ Questions knockout quiz.

Sunday

■ **Beyond Cyberdrome**

■ The ultimate robot game under
■ the watchful eyes of SMS. If your
■ entry needs fine tuning, or even
■ building from scratch, the Robot
■ Workshop will run from Friday.

■ **GoH - Stephen Baxter**

■ Interviewed by Steve Davies.

■ **Bournemouth Vice!**

■ Dennis Waterman and Frank
■ Bruno would have made the
■ ideal team ... and how about
■ Bruce Boxleitner in Blake's 7?
■ What if shows were made on the
■ other side of the Atlantic?

■ Chaired by Ian Sorensen

■ With: David Lally, Eddie
■ Cochrane, Julian Headlong.

■ **Bid Session**

■ This is where the 2003 Easter-
■ con will be decided. It is up to
■ you.

■ Chaired by Pat McMurray

■ **Mars Programme**

■ Amanda Baker, a member of the
■ Mars Society, will update us with
■ new developments in their Mars
■ Programme.

■ **20:01 A Sunday Odyssey**

■ Get your seat early, settle down
■ and enjoy this latest multi-media
■ extravaganza from David Wake
■ and the Reconvene Rubber Tree
■ Company.

■ **Archaeology and Fantasy**

■ Archaeology seems to be a pre-
■ ferred hobby for fantasy au-
■ thors. Just coincidence?

■ Chaired by Edward James

■ With: Lisanne Norman, Miller

■ Lau, Martin Easterbrook, Mike

■ Scott Rohan, Peter Weston.

■ **Is Science a feminist issue?**

■ If science is pure are scientists?

■ Is a change in culture neces-
■ sary?

■ Chaired by Amanda Baker

■ With: Lis Sourbut, Jennie

■ Dailey-O'Cain.

■ **Author Dialogue**

■ Tony Ballantyne and Miller Lau.

■ **Genre in SF - Debate**

■ Simon Ings leads a debate: Is

■ there a fair way of dividing SF?

■ What if the author does not want
■ to be put in a pigeonhole?

■ **Generic Comedy Panel Game**

■ Chaired by Chris Tregenza

■ With: Mark Plummer, Ian

■ Sorensen, Chris O'Shea, Alison

■ Freebairn, Jim De Liscard.

Paris

Westminster

• **Let's create our own convention sidekick**

• *You are the hero. You have to survive a convention. You need a sidekick, definitely! But what does he or she need to make it worth your while? Flat head to put your pint on? Tight bodice? Mike Siddall will host and Dave Hicks will visualise your convention sidekick dreams!*

Is this the way the World dies?

People who should know will discuss disasters that could and some that probably will happen to this world.

Chaired by Mic Rogers
With: Nigel Furlong, Simon Bradshaw, Marcus Rowland.

Time Times 4 (3)

With: Mark Plummer.

Conference 11

What if Richard III had not died at Bosworth?

What cultural or sociological changes could this different ending to the battle have had? Or would it not have mattered at all?

Chaired by Edward James
With: Freda Warrington, John Bray, Mike Scott Rohan, Stephen Baxter.

The ones with the ears -

Why are media fans so different? Or are they?

Chaired by Andrew Adams
With: Ian Sorensen, John Richards, KIM Campbell.

Paper Tiger -

What's New Pussycat?

Chris Moore and Fred Gambino talk about their books and artwork complete with a slide show and some anecdotes thrown in.

Poetry Circle

Kluggers the Barred will run this year's poetry circle. Bring your material, sit in the round and read on McKluggers!

Big Books

"No book can make it in today's best-seller list under 800 pages" - discuss.

Chaired by Farah Mendelsohn
With: Jaap Boekestein, John Meaney, Lianne Norman, Molly Brown, Alastair Reynolds, Tanya Brown.

Big Engine Party

An open party hosted by the Big Engine Publishing House.

Copyright - A discussion

"Copyrights should be shortened." Is this a good idea, a necessity or simply the worst thing to happen to authors all over the world?

Chaired by KIM Campbell
With: John Meaney, Al Reynolds.

Playground Games

If you want a little exercise, come to this item. There will be a lot of running, hopping and laughing and even some Gummispringen.

With: Jess Bennett, Ziggye.

Conference 12

World Building workshop:

Kids

David Angus shows the young folk how a beach ball can be terra formed.

Philip Pullman workshop

*Strictly **sign up only!** Andrew Butler will discuss Philip Pullman's latest instalments in his Northern Light Trilogy. This is a very in depth workshop and, therefore, has to be limited to about 20 people. Sign up at Registration please.*

Harry Potter and such

"If you liked Harry Potter, you'll like Anne McCaffrey". Well, will you?

*Chaired by Julian Headlong
With: Farah Mendelsohn,
Andrew Langhammer, Caroline Mullan, Peter Weston.*

Forward Into the Past

Why does every generation of fans try to reinvent fandom anew?

Claire Brialey (M), Doug Bell, Ken Slater, Steve Davies, Jean Weber, Victor Gonzalez.

What's The Point Of...

Awards

Martin Easterbrook (M), Chris Hill, Dick Jude, Tony Berry, Eric Lindsay.

Don't Look Back

"A traditional dream of the sf fan is to become a writer or editor, but fans who become profession-

als often become indifferent or hostile to their erstwhile friends and activities."

Peter Weston (M), Lisanne Norman, Stephen Baxter.

What's the Point of...

Fundraising

John Richards (M), Bridget Bradshaw, Maureen Kincaid Speller, Vince Docherty, Alison Scott.

Only in it For the Money

An eight-foot shelf of Bookdealers talk about their relationship to books.

Mark Plummer (M), Brian Ameringen, Lennart Uhlin, Rog Peyton, Ken Slater.

Fanzine Fans V Conrunners SF and Fandom Quiz

Greg Pickersgill collates two pals for the paper fans, Tim Illingworth summons a couple of gophers to get things organised. Catherine McAulay asks the questions.

Monday

What makes a Good Space Opera?

Space Operas are the Marmite of SF. The panel wants to discuss why they enjoy space opera and what a good space opera should have to excite the reader.

With: Alistair Reynolds, Andy Sawyer, John Meaney, Sparks, Maureen Kincaid Speller

Conference 12

Lakeside

Lakeside

Paris

TV shows turned movies and vice versa

Highlander the Movie transferred into Highlander The Series. So why did the last Highlander movie go straight to video in the UK? Why some projects work and some just die.

Chaired by Eddie Cochran
With: David Lally, Linda Stratmann, Sabine Furlong, Noel Collyer.

What happened to Cyberpunk?

Cyberpunk was big in the 80s but where is it now?

Chaired by Mic Rogers
With: Andrew Butler, John Harold, Mike Cobby.

As Others see us

Stephen Baxter and John Clute discuss humans and their culture as we would be - or are - seen from afar.

Have I Got Media News For You III

Two teams fight it out over TV, movie and soundtrack questions. Are you up on your quotes? Can you name that old TV tune? Help to steal the victory again for the audience!

Chaired by Mike Siddall
With: Claudia Kern, Gary Stratmann, Nigel Furlong, Linda Stratmann, Sabine Furlong , BUG & Steve Lawson.

Lojban Workshop

Lojban and its parent Loglan, are artificial languages. Why do people make and use them? The session will not try to teach, but to focus on what properties are novel or unfamiliar.
With: Colin Fine.

Westminster

Techno Greens

Can you support both nuclear power and composting worms? Are technology and the environment always at war? Can you be a Techno-Green?

Chaired by Dave Clements
With: Farah Mendelsohn, Gabriela Bennemann, Nigel Furlong, Peter T Garratt.

The Politics of SF

What could we do if we were in government? No, seriously. What would be our goals if Fandom had influence?

Chaired by Martin Easterbrook
With: John Bray, John Clute, Rhodri James.

Conference 11

What's The Point Of...

Fanrooms (2)

Greg Pickersgill, Mark Plummer and some of the loudest voices of the previous few days wonder whether it all all been worthwhile. What next?

Lakeside

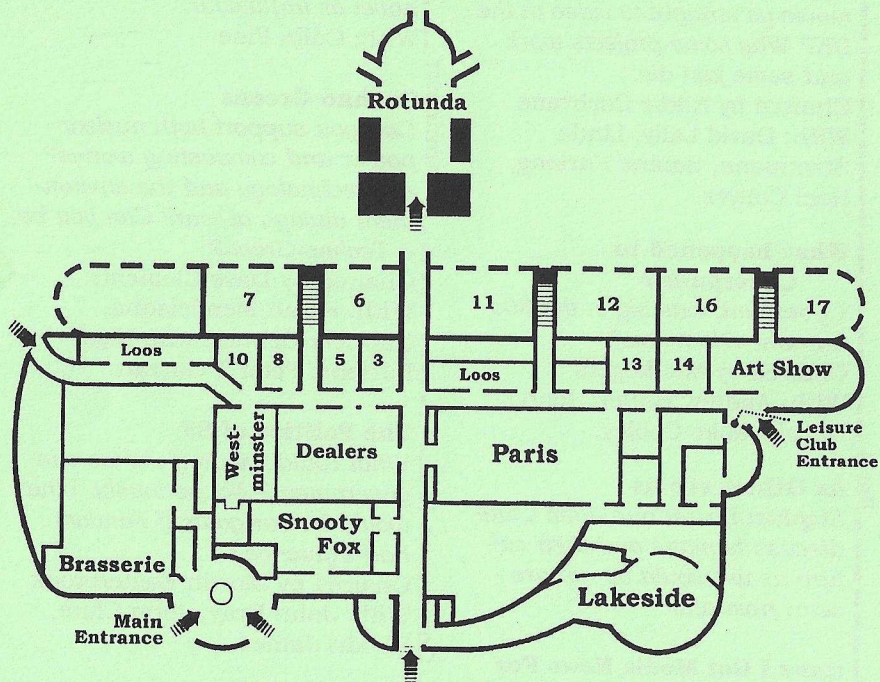
What's The Point Of...

Having an Auction on a Monday

We're making this up as we go along...we'll think of something even if it is a bloody auction...

Paris

Where Things Are



- Main Programme - **Paris**
- Second Programme - **Westminster**
- Additional Programme - **Conference 11-13**
- Fan Room & Programme - **Lakeside**
- Dave Lally Programme - **Conference 14**
- Ops/Gopher Hole - **Conference 16**
- Green Room - **Conference 8**
- Dealers Room - **London Suite**
- Art Show - **Conference 15/18**
- Gamers - **3rd floor of the Rotunda**
- Filkers - **Conference 7**
- Chaos Costuming - **Conference 5**
- Robot Workshop - **Conference 3**
- Newsroom - **Conference 17**