

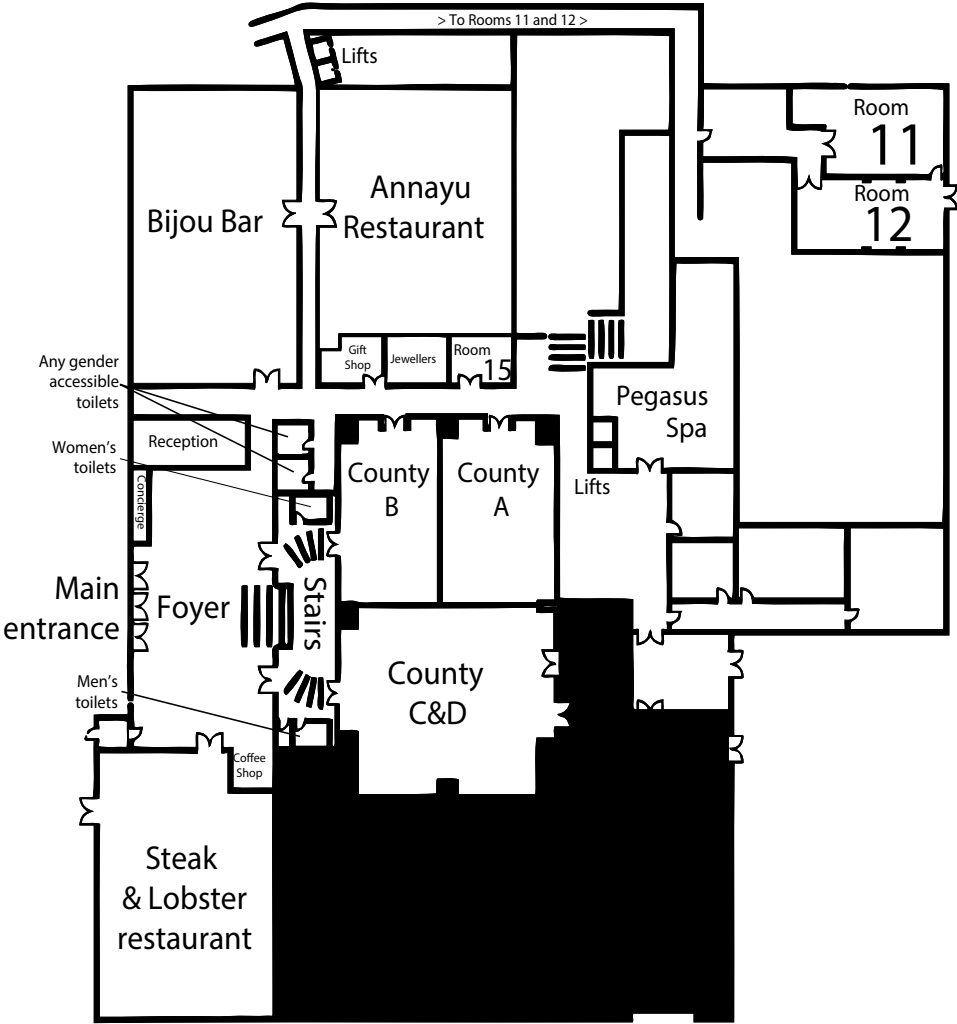
NINE WORLDS



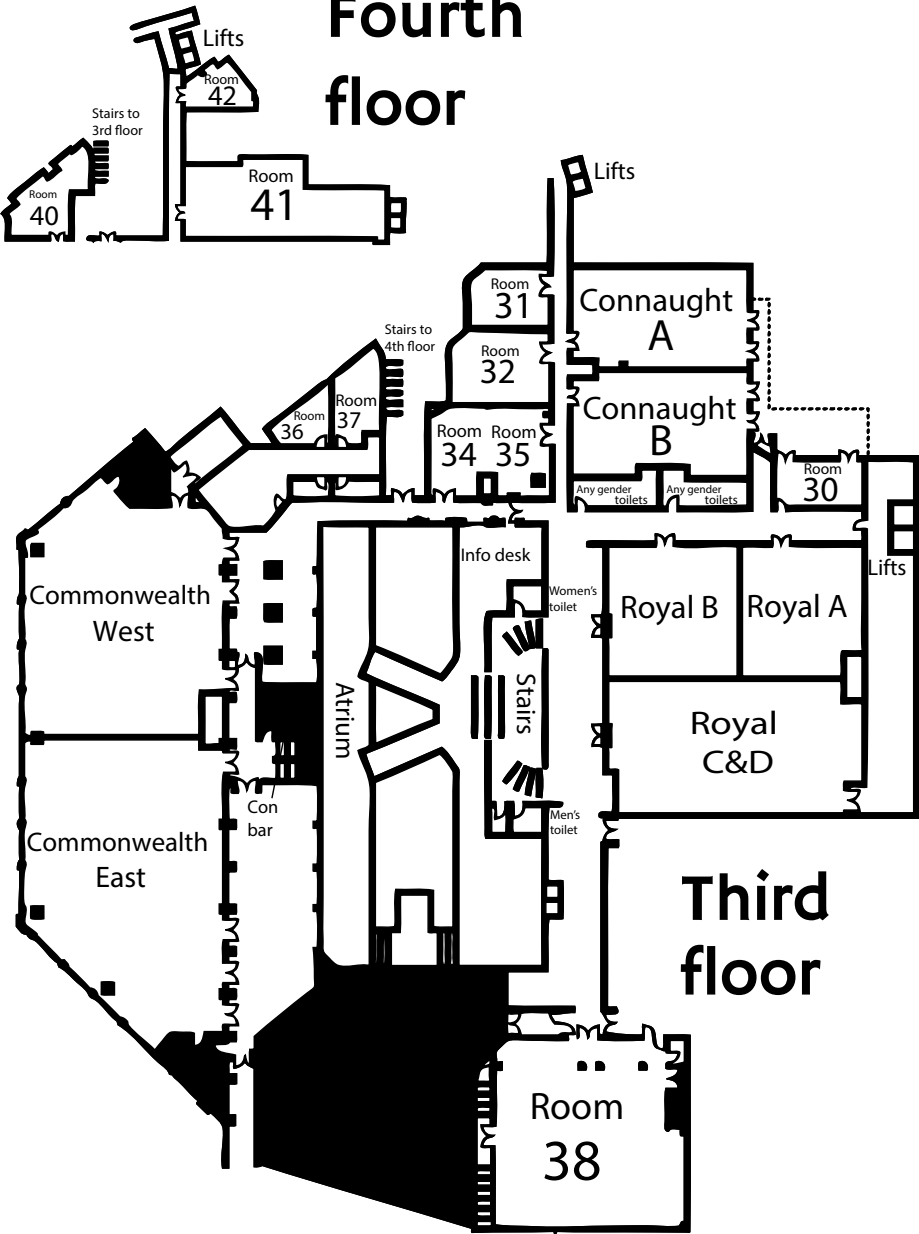
GEEKFEST 2015

Book of Awesomeness

Ground floor



Fourth floor



A very warm welcome to the third Nine Worlds Geekfest!

As is traditional, we're bigger and better than ever. We're covering all kinds of geeky interests, from stories to science to apocalypses to spaceships to social justice and so much more. With well over three hundred sessions, plus social spaces and a games lounge, we're sure you'll have a fabulous and busy time.

We always love hearing about your Nine Worlds adventures. Thank you to everyone who has written blog posts, articles, tweets, posts, tagged us on Twitter and on Instagram, and who has said hello in person. We're looking forward to hearing what you think of this year's con: let us know @London_Geekfest and using #nineworlds.

We hope you have a wonderful time this year. We invite you to dive in, to explore new fandoms, join conversations, dress up, dance and make friends and learn things and get involved and have big bunches of fun. Thank you for being here!

Be excellent to each other, and party on,

Ludi, Erich, Dan, Steph, Kath, Eva, Nene, Jay, Ash, Sol, Morgan, Matt, Charlie, Jane, Claire, Effy, Ginny, Helena, Chloë, Phil, Jenni, Connor, Claire, Paul, Nazia, Joseph, Chris, Hazel, Charlotte, Megan, Zalia, Tom, Alex, Clare, Erik, Liz, Kate, Tanya, Ruth, Tiana, Clara, Siân, Andrew, Tara, Tony, Kari, David, Lesley, Amy, Rachael, Hanbury, Laura, Cleo, Emma, Pete, Kate, Barry, Scott, Stephen, Natalia, Phil, Deborah, Iona, Llin, Hope, Alex, Clara, Kevin, Quen, Tim, Thryn, Miltos, Rhiannon, Becky, Tea, Sasha, Ria, Marieke, and so many more!

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Where to find information

This book contains all the information you'll need on what's happening, plus a map so you can find various rooms. Other sources of information include:

- Timetables on each room door
- Printed signs and floor plans around the hotel
- Our friendly volunteers in bright jackets around the hotel, for help and information any time
- Track heads will be wearing bright badges – ask them for information about their track
- Tweet @London_Geekfest with questions
- The Info Desk in the third floor atrium, for pretty much anything any time.

Where to find help

- If you're having any trouble, or to report an incident, come to the Info Desk in the third floor atrium. There, one of our staff will be able to help you out, and assist you in taking a report further if that's what you'd like to do. They'll also have local emergency phone numbers.
- If you need to call the police, we will support you. The Radisson have a good relationship with the local police, so if it can wait a few minutes, speak to one of Nine Worlds' organisers or the hotel directly and see if you can take it through their channels: it may make things run a bit more smoothly.

Volunteer

Would you like to be a part of what makes Nine Worlds so awesome? We'd love it if you volunteered to join our crew of Stewards, Gophers and Reg Desk Genies! We're the gang that are always there in the background keeping things running smoothly, and helping Con attendees find their way (and possibly providing a little inspiration for things to see and do!)

We're looking to recruit con-goers into our team for a few hours at a time, giving you the chance to enjoy Nine Worlds as an attendee, and also experience it as part of the team that makes it happen. If you fancy giving it a go, just come along to the Reg Desk, or say hello to Volunteers HQ, room 35.

Nine Ways To Enjoy Nine Worlds

1. Be Excellent To Each Other: make sure you've read the code of conduct and the photography policy so you don't accidentally step on folks' boundaries.
2. Be Excellent To Yourself: cons can be really intense, high-energy experiences. Pace yourself, and make sure you take time out to recharge in the ways that work best for you, be that with a nap, a nice meal, or some time with friends.
3. Try Out New Areas Of Geekdom: Nine Worlds is a great big melting pot of all kinds of fandoms, interests and cool things. It's likely that your areas of interest will have loads of awesome stuff going on, but remember that this is also a chance to try out something new, with organisers and speakers keen to introduce new people to their favourite things.
4. Get Involved: a great way to meet new people and have a whole lot of geeky fun is to volunteer. Come and chat with Volunteers' HQ in room 35 to talk about helping out.
5. Arrive On Time: or even a bit early. We've got a very busy con this year. Many events will fill up, and you won't be able to get into everything you want to see. Be prepared with back-up options for each session, and show up early for items you really don't want to miss.
6. Check Your Photo Boundaries: we'll be taking lots of photos during the event. If you don't want to be photographed, please wear a yellow lanyard: you can pick one up at Registration, and our photographers will avoid photographing people wearing yellow lanyards.
7. Discuss: we're having lots of complicated conversations here - that's what makes the con interesting! It's totally okay to politely disagree: just please be respectful and kind, and assume good faith in others, okay?
8. Know Where To Find Help: you can ask any of our volunteers wearing hi-vis vests or Staff badges for help, anytime. You can also speak to people on the info desk; or, out of hours, the hotel desk is open. You can also tweet us @London_Geekfest with questions, or the access team on @9WAccess.
9. Meet New People: many people at conventions are keen to chat with strangers and make new friends - you might like to strike up a conversation by asking about their cosplay or their fandoms. You can check others' boundaries by seeing if they're wearing a communication preference badge!

Food

There are quite a few food options in the area. We recommend phoning places first if you need to ask specific questions about accessibility. It can be useful to make a food plan with your companions: make sure you set aside time to eat, and you may like to carry snacks during the con, too.

Radisson:

At the Radisson we have a number of food options. These include:

a) Lobby Cafe: offering various quick food options including sandwiches (£3.50) and baked potatoes (£5) and canned drinks (£1.50)

b) Steak and Lobster (formerly Trunk Restaurant): Offering a selection of convention meals for around £20.

c) Annayu Indian Restaurant: Open for dinner 18.30 to 22.00

d) Bijou Bar: does snacks and sandwiches as well as several Nine Worlds menu items including vegetarian and vegan options. Open 10:30am to 1:00am

e) Convention Bar outside the Commonwealth: offers drinks at 20% off, this bar only.

f) Room Service: The hotel will deliver room service anywhere 24 hours a day. Perfect for late night snacking.

1. a) Il Basilico: Italian (with some vegan options) Open 5:30pm to 10pm

b) also on this corner are two shops that sell snacks and sandwiches.

2. Three Magpies – Pub with pub food: Open 11:00am - 9:30pm

3. Renaissance:

a) Market Garden – European: Open for Breakfast and dinner

b) Starbucks: Open Breakfast and lunch (maybe until 7:30pm)

4. McDonalds: Open 24 hours

5. The Marriott has:

a) Tuscany Ristorante -- Italian: Open 6:00 PM to 10:30 PM.

b) Allie's American Grille & Steakhouse: Open Breakfast: 6:00am -10:30am; Lunch: 12:00 noon - 2:30pm; Dinner: 5:30pm – 10:30pm

c) Starbucks: Open breakfast and Lunch

6. The Sheraton has:

a) Madhu's Heathrow -- Indian/Kenyan Open 6pm to 11:30pm

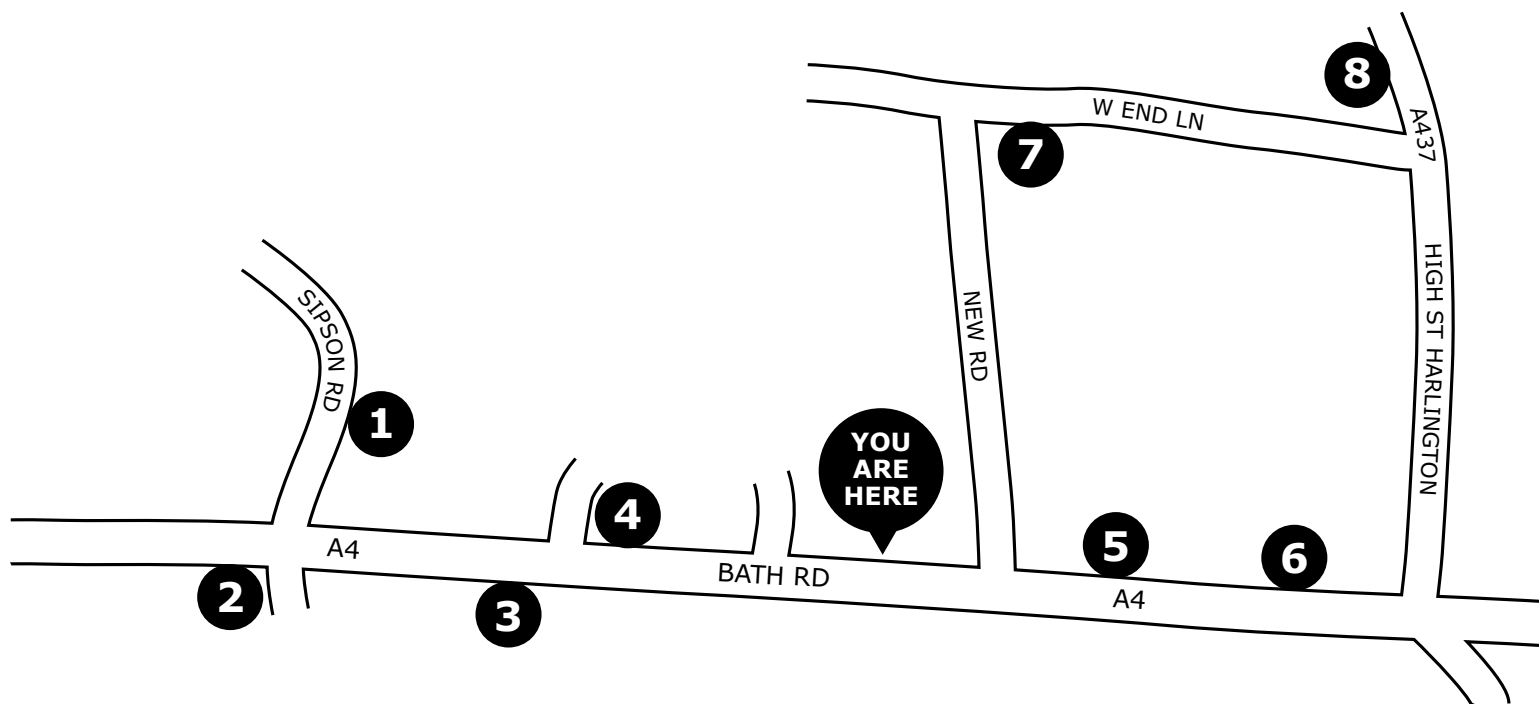
b) Starbucks: Open 7am to 9pm

c) American-themed Sports Bar & Grill: Open 12pm to 12am

7. Pheasant Inn: Open 12noon to 10:30pm

8. Harlington Tandoori -- Indian: Open Lunch: 12.00 – 2.30 Dinner: 5.30 – 11.30

They will even come pick up groups for 4 or more from any hotel. Tel 020 8754 1414 or 020 8754 7711



Access

We are founded on the belief that geekdom should not be restricted by class, age, gender, sexuality, disability, ethnicity, or the ability to cite Wookieepedia in arguments, and we're doing our best to create an accessible space. Please do let us know if there is anything we can do to make the convention more accessible and enjoyable for you.

Facilities

The Radisson Edwardian, Heathrow, has:

- step-free access
- accessible toilets
- gender neutral toilets
- designated quiet spaces
- car parking (free to Blue Badge holders)

We're running as 75-minute sessions with 30-minute breaks, and attendees can enter and leave sessions as they like.

Access to main spaces:

- The lobby is large and moderately lit with hard floors and a small amount of seating. The Nine Worlds reception, hotel reception and concierge are all clearly signed.
- The main social space for Nine Worlds is in the atrium at the top of the building. Access from the lobby is by climbing 38 steps (with four landings) or by lift, accessed via a side corridor off the lobby. The atrium is naturally lit from a glass ceiling and consists of smaller self-contained areas, connected by walkways and shallow ramps.
- Most track rooms have double doors for entry, are artificially lit, and carpeted. The main restaurant and bar areas on the ground floor have smooth and hard floors, and have low to moderate lighting.
- Both main entertainments rooms are carpeted and accessed by double doors. They will also have induction loop systems in place.
- Accessible toilets are located on the ground

floor: one for transfer from the left and one from the right. Each contains a washbasin and a grab rail. These toilets are gender neutral.

- Assistance animals are welcome in the hotel.

Priority Seating:

Disabled access seating is available in all sessions and clearly marked. If you are unable to stand for long, or have specific seating requirements, please request a Priority Access pass from the registration desk.

Please give up a priority seat to anyone displaying a pass, even if other seating is available. Please remember that not all disabilities are visible.

BSL:

We have a BSL interpreter at onsite. Please ask @9WAccess for a full list of signed panels and events.

About quiet spaces

Anyone can use our quiet spaces as places where no one will talk to or interact with them. Multiple people are welcome there, as long as they maintain that. Please don't use these spaces for socialising.

- On the ground floor, private room 15 is a quiet space and families' room. It has a single door, so may not be accessible for larger wheelchairs and scooters.
- On the third floor, private room 36 is a quiet space, and private room 37 is a families' room. These are reached through several narrow doors, so may not be accessible to wheelchairs or scooters.
- We're sorry there isn't a better option for accessible quiet spaces - these are the best the hotel had. We're working on finding better options for next year's event.

Families/Badge Systems

For Families

Parents are welcome to breastfeed anywhere at the convention. This is in accordance with UK law: we will not tolerate the harassment of breastfeeding parents. If you're harassed while breastfeeding, please do let a volunteer know, and we'll deal with it. We've also marked room 15 on the ground floor, and room 37 on the third floor, as space for feeding (if you'd prefer) and changing. Families (and everyone else) are welcome to come in and out of sessions as required: we just ask that they be as quiet and respectful as they can whilst doing so.

All sessions welcome kids and teenagers: a minority are marked as 18+ or [Adult Content] in the guide. Our kids' track is a whole bunch of dedicated content for kids (~under 12s) to enjoy with their families: see the kids' programme, or the Kid-Friendly tag in the online schedule, for all the details.

We're also not enforcing rules on mobile phones, as we know lots of our attendees are parents who may need to be called away: we just ask that attendees are respectful of this by only using phones if necessary, and answering them outside the room where possible.

Badge Systems

These systems are to help communicate your needs and preferences.

Communication Code

Colour coded badges may be used by anyone who finds social situations or communication overwhelming at times. If you would like to use them, please ask at the Info Desk in the Atrium.

Red badge: "Please don't talk to me unless I talk to you first, or in an emergency."

Yellow badge: "Please don't talk to me unless I know you, talk to you first, or in an emergency."

Blue badge: "I'd like it if you would start a conversation with me."

My pronoun is...

You may want to use these badges to let people know which pronoun to use for you, be it one, zie, sie, hir, co, ey, they, she, he or anything else.

Hearing Protection

Ear plugs will be available from the Tech desks in the track rooms: just ask a volunteer.

If you experience any difficulties during Nine Worlds, talk to a volunteer or visit the info desk. You can also tweet @9Waccess for advice and information.

Rules/Code of Conduct

Costumes

Rules, & Stuff To Note

1. Please wear your badge at all times, in plain sight. You need it to access convention spaces.
2. Bear in mind that we're a family-friendly event: there'll be kids around. Keep it PG-13.
3. We're not responsible for lost, stolen or damaged property, or for injuries sustained during the convention. We can offer sympathy though.
4. We reserve the right to ask attendees to leave the convention without refund if they are behaving inappropriately, including if they're excessively drunk.
5. Events and guests are subject to change and cancellation. We'll do our best to warn you, but sometimes changes will happen without notice. Please keep an eye on #nineworlds and the @London_Geekfest Twitter for up-to-date info.
6. No camping in convention spaces: folks found sleeping in public spaces will be asked to move on to their hotel rooms, or offsite.
7. We love photos, but please ask your subjects for their permission first: it's only polite. Some people will be wearing bright yellow no-photo lanyards - please do ensure you don't photograph them, even if they're in the background.
8. Under-16s must have an adult responsible for them at all times. Our kids' track is intended for families to enjoy together: it's emphatically not a crèche. Please leave your phone number with your kid in case they get lost (we don't have an intercom), and bring lost kids to the Info Desk in the third floor atrium.

Code of Conduct

We'd like Nine Worlds to be an awesome, fun and safe space for everyone involved, so we've asked all ticket holders to agree to abide by this code of conduct as a condition of their attending the convention.

We're taking this code very seriously - please do read it thoroughly. You can come to the Info Desk in the third floor atrium for help, or ask a volunteer wearing hi-vis, at any time during the convention. Be excellent to each other, and party on.

Anti-Harassment Policy

Nine Worlds is dedicated to providing a great convention experience for everyone, whatever their gender, sexuality, disability, physical appearance, body size, race or religion. For this reason, we will not tolerate any form of harassment of convention participants. Attendees found to be engaging in harassment may be sanctioned or expelled from the con without refund.

Harassment can include:

- offensive verbal comments about gender, sexuality, impairment, physical appearance, body size, race or religion
- showing sexual imagery in public spaces
- intimidation, stalking or following
- photographing or recording someone without their permission
- sustained disruption of talks or other events
- uninvited physical contact
- uninvited sexual attention

Racial Harassment

We'd also particularly like to draw attention to some forms of racist harassment that folks of colour and non-white folks at geek events have spoken about, including:

- white people critiquing their cosplay choices without being asked
- being expected to be an authority on non-white characters in various shows or comics
- being talked down to or assumed to be less knowledgeable about topics being discussed.

What should I do if I am being harassed?

In some cases you may find the harassment stops if you clearly say 'no' or 'please leave me alone', or simply walk away. We would appreciate it if the Info Desk was still informed to help us identify any repeat offenders.

If you continue to be harassed, or notice someone else being harassed, please visit the Info Desk in the third floor atrium, or contact a convention volunteer with hi-vis or a Staff badge. Our volunteers can help participants contact venue security or otherwise assist those experiencing harassment to feel safe during the con.

If you need to call the police, we will support you. The Radisson have a good relationship with the local police, so if it can wait a few minutes, speak to one of Nine Worlds' organisers or the hotel directly and see if you can take it through their channels: it may make things run a bit more smoothly.

Costume and Weapons Policy

We love costumes at Nine Worlds, and are very much looking forward to seeing all your amazing cosplays! Here are the cosplay rules to help keep things fun and safe for everyone.

Costumes

1. Costumes must abide by our anti-harassment policy - they must not be offensive on the grounds of gender, sexuality, disability, physical appearance, body size, race or religion. This includes t-shirt slogans. We decide what's offensive: please don't debate with staff.
2. We're a family-friendly event, with kids running around. Please keep it PG-13: no nudity, no excessive PDA, and don't dress in overtly sexualised costumes. Please also be mindful of how gory or scary your costumes are, and don't go around deliberately scaring kids.

Weapons

1. All weapons must be non-functional (ie. they can't actually hurt anyone), and must look fake from at least three metres away. If they looks like they could possibly be dangerous in any way, weapons must be peace-bonded at registration. Absolutely no weapons that looks like real guns: remember we're at Heathrow, and the police will take potential threats very seriously. As a guideline: the more costumed-up you are, the more forgiving hotel security will be regarding fake firearms. Stormtroopers with blasters: awesome! Street clothes with a black plastic toy pistol: problem.
2. Don't aim weapons at people without their consent. If you're posing for a photo, try aiming them skywards.

3. Don't fire loaded, functioning projectile weapons outside of event-organised weapon-play sessions - this includes NERF guns, water pistols, silly-string guns, ping-pong pistols and more.

4. No metal bladed weapons. Non-metal bladed weapons should be blunt.

5. Absolutely no explosives: including, but not limited to, smoke powder, sparklers, and fireworks.

6. No play-fighting with prop weapons outside of event-organised weapon-play sessions.

Photography policy

Attendees

We'll be taking lots of photos at the event, including crowd shots, which we'll be using for publicity. If you don't want to be photographed, please swap your lanyard for a bright yellow no-photo lanyard at the Registration Desk or the Info Desk, and wear it.

Photographers

Please ask your subjects for their permission first: it's only polite. Some people will be wearing bright yellow no-photo lanyards - please do ensure you don't photograph them, even if they're in the background. We'd love to see your photos after the event: tweet us @London_Geekfest with a link, or tag them #nineworlds.

Cosplay Photographer

Courtesy of the Anime track, our cosplay photographer Pouncy will have a studio set up in the Atrium on Saturday and Sunday: please check times with the Anime track, or online.

Cosplay contest

We love cosplay at Nine Worlds: from the well-known to the obscure, and from the semi-professional to the last-minute cobbled-together. Cosplay rocks. We're so excited to see yours. Check the Costumes and Weapons Policy on the previous page to make sure your cosplay doesn't step on our boundaries, and if you take pictures, tag us @London_Geekfest or with #nineworlds so we can see it and enthuse at you!

The Contest

Here's the plan for this year's cosplay contest. It'll be not-very-competitive, and non-hierarchical. We'll be sorting out winners at the event. It'll be social, and fun.

All attendees will get five "awesome cosplay!" tokens included in their goody bags. Please give a token to someone whose cosplay you like! (Thanks go to EasterCon for this idea: turns out that giving someone a "awesome cosplay!" token is a lovely way to have a friendly interaction.)

If you collect more than fifteen tokens, you've won a prize! Come to the Info Desk anytime, and exchange your tokens for a prize.

Also, kids in cosplay (all under 12s, plus under 16s who self-identify as kids for the purposes of this contest) get a prize simply for cosplaying. Just come to the Info Desk with your adult, in your cosplay.

Cosplayers Assemble! The Comics track will once again be providing last-minute costume rescue. Thursday night, 18:15 - 22:00, in Room 31.

Vendors

Full-Time Vendors

All weekend, in Commonwealth East.

- Forbidden Planet: Everyone's favourite geeky superstore also hosting many signings.
- Genki Gear: Fabulous tee-shirts including the Official 2015 Con tee-shirt

Sunday Vendors

This year at Nine Worlds we have a wonderful pop-up market on Sunday, packed full of interesting vendors. You'll find them in the Atrium and in the lobby outside room 38 on Sunday from 10am to 5pm.

- Clockwork Tea Party: Steampunk accessories
- Dragonhide Ceramics: fantasy-themed ceramics
- Fran Knightingale: jewellery, metal stamping and illustration
- Helen Foster-Turner: Artisan silver clay jeweller
- Inspired Quill: independent publishing house, books
- Lars G: new and used boardgames
- Lead Ache: Zines and Comics
- Scriber Emporium: everything from elegant to geeky, urban to vintage, knitted, upcycled, chainmaille, beaded, woven and many more styles and materials.
- Ravens Jewellery: handmade Game of Thrones-inspired jewellery
- Retrogreat: Gothic, retro gaming, vintage jewellery and cosplay clothing inspiration
- Scorch the Pyrographer: Hand-burned custom wood and leather items
- Soapasaurus: Geeky soaps and cosmetics
- Third Vault Yarns: sci-fi and fantasy themed yarns and project bags

Entertainment

Rocking out, quiz mastering, and more XP than you can shake a wand at.

Thursday

Thu 19:00 - Thu 21:00

Cheese & Cheese - eat cheese and read your guilty pleasures (with Food)

Room: Connaught

Nine Worlds is a safe place to express your love for anything. But sometimes we still find it hard to admit to our love for that pulp sci-fi novel, steamy bodice ripper or angst ridden vampire romp. We say 'No more!' Come and eat our wide selection of delicious cheese and read us some of your favourite written cheese at our open mic. Adult content.

Thu 20:00 - Thu 22:00

Pub Quiz

Room: Royal-C&D

At Nine Worlds early and looking for something to break the ice? A way to mentally prepare yourself for the amazing weekend ahead? Our Thursday Night Pub Quiz is full of conundrums and brain teasers to challenge your mind, with prizes on the line.

Friday

Fri 18:00 - Fri 19:30

The Whedon Singalong - ...You will sing!

Room: County

The ever popular Whedon Sing-Along is back! We'll work our way through "Once More with Feeling" and "Dr. Horrible's Sing-Along Blog". Lyric books will be provided.

Fri 20:00 - Fri 21:00

Knightmare Live - Enter, stranger...

Room: Commonwealth

Welcome, Watchers of Illusion, to the Castle of Confusion! We'll be risking all on our Friday night quest. Expect the unexpected, with riddles, magical characters, and hideous monsters...

Fri 22:00 - Sat 00:00

Geek Rave - With DJ Lum

Room: County

Lum normally spins hardcore, j-core and other genres ending in -core. Tonight she is doing all the geeky tracks she can't get away with at a normal rave. Expect mixes based on gaming, anime, sci-fi and cheese!

Fri 22:00 - Sat 02:00

Rock Club London - Karaoke for the Gaming Generation

Room: Commonwealth

Powered by Rock Band 3 and Microsoft Xbox 360, Rock Club London is back by popular demand for its third year, bringing the long-running pub event to Nine Worlds on Friday night. Performance slots can be booked from 9:00pm outside Commonwealth, and will be in limited supply, so arrive early to make your choice and secure your spot on the stage!

Saturday

Sat 19:30 - Sat 21:30

The David Gemmell Awards for Fantasy

Room: County

The David Gemmell Awards for Fantasy began in 2009, with the aim of celebrating the best in fantasy fiction and commemorating one of its most legendary authors. The Awards continue to pursue their three aims – to raise public awareness of the Fantasy genre, to celebrate the history and cultural importance of Fantasy literature, and to appreciate and reward excellence in the field.

Sat 20:30 - Sun 01:00

Bifröst - Cabaret and Disco (LGBTQAI+)

Room: Commonwealth

Thor and Heimdall have used the Tesseract's power to rebuild the Bifröst Queer Cabaret. Named for the shimmering, burning rainbow bridge of Norse legend, Bifröst is an unforgettable night of pop, rock, and fabulosity under the glittering chandeliers of Commonwealth. Join us afterwards for All The Dancing.

With Sally Outen, Emily January, Irreverent Dance, Cleo, Playing Rapunzel, DJ Riotstar, Taylor Switch, A Mere Kat, and more.

Sat 22:00 - Sat 23:30

Only a Moment - with Paul Cornell

Room: County

The popular quiz inspired by another popular quiz returns: Paul Cornell will guide his panellists through a myriad of subjects where they have to speak for a minute without deviation, repetition or pause.

Sunday

Sun 15:15 - Sun 16:30

The MMORPG Show - from the creators of "Knightmare Live"

Room: County-C&D

From the creators of Knightmare Live comes The MMORPG Show, a brand new stage show for 2015 combining improvised comedy with table top gaming in an epic, sprawling, open world, entirely made up fantasy quest of the audience's own devising. Multiple players, multiple endings, and more XP than you can shake a wand at.

Sun 17:00 - Sun 18:15

Intro to Filk!

Room: County-C&D

An intro to Filk - a geeky music tradition that goes back to Science Fiction fandom of the 1950s (though it looks rather different these days!). Includes some interactive songs, followed by short concerts by some of the UK's most talented filk musicians, Playing Rapunzel and Gwen Knighton Raftery.

Sun 18:30 - Sun 20:00:

"The Quiz at the End of the Con" Quiz

Room: County-C&D

So you've been to panels across multiple tracks, you've embraced a myriad of cultures and fandoms. You've partied until the early hours and made friends and bonds along the way. But what did you learn? Wrap up your Nine Worlds weekend with a Pub Quiz with a difference. It's the perfect way to round out your weekend and walk away with some bonus swag!4

Geekling Drama (Kids)

Drama, movement, music and play, to help kids explore their world: all through the medium of fairytales, superheroes, and Doctor Who. All with Amy Hansford. More kids' sessions available via the tracks: please see the kids' programme, or the app, for details. All in Room 40.

Friday

Fri 10:00 - Fri 10:40:

Once Upon a Time: A Frozen Day for 2-5 year olds

A celebration of all things Frozen and a chance to learn your own magical snowy song, plus: change the ending if you wish!

Fri 10:45 - Fri 11:15:

Once Upon a Time: The Gruffalo Goes To The Dentist for 6-24 months

It's not easy being the scariest Gruffalo in the woods when you have a poorly tooth - ouch!

Fri 17:00 - Fri 17:45:

Once Upon a Time: The Poisoned Apple for 5-8 year olds

Meet the seven dwarfs and take the opportunity to rewrite their story!

Fri 17:55 - Fri 18:15:

Once Upon a Time: Song Time for all ages (6 months to 8 years old)

A final get-together before bedtime routines, running through the songs of the day.

Saturday

Sat 10:00 - Sat 10:40:

Doctor Who: The Curse of the Empty Boat - for 2-5 year olds

The Doctor has come across a pirate ship, but all is not as it seems...

Sat 10:45 - Sat 11:15:

Doctor Who: The Mini Monsters for 6-24 months

Who's the scariest Cyberbaby? The grumpiest Weeping Little Angel?

Sat 17:00 - Sat 17:45:

Doctor Who: The Coldest Place On Earth for 5-8 year olds

The Doctor and his companion are exploring - what is this new creature they have found?

Sat 17:55 - Sat 18:15:

Doctor Who: Song Time for all ages (6 months to 8 years old)

Sunday

Sun 10:00 - Sun 10:40:

Superheroes: The Super Duper Superhero - for 2-5 year olds

An evil masked marauder has stolen our cape - to the Supermobile!

Sun 10:45 - Sun 11:15:

Superheroes: Flying Through The Sky for 6-24 months

It's time for our smallest superheroes to take flight!

Sun 17:00 - Sun 17:45:

Superheroes: Superheroes - assemble! for 5-8 year olds

A family find themselves stranded in an impossible position - who will save the day?

Sun 17:55 - Sun 18:15:

Superheroes: Song Time for all ages (6 months to 8 years old)

Meetups

General Meetups

All Weekend

9:00 - 9:45

Families' Meetup

Room: Families' Area, Atrium

Drop-in families' social, every morning in the families' area.

Friday

Fri 13:30 - Fri 14:45:

Newbie Meetup -

Room: County-A

Newbie Meetup! New to Nine Worlds? Come and have a nice cup of tea with authors Emma Newman and Peter Newman of the Hugo nominated Tea and Jeopardy podcast, and before you know it, you'll feel right at home. (Mild peril not included).

Fri 15:15 - Fri 18:00:

Captain Awkward London Meetup - Chat about social justice, life, nerdery and knitting Room: Commonwealth-East

Whether you follow the Captain Awkward blog, have been to a meetup, or neither, you're welcome to chat with us.

Saturday

Sat 13:30 - Sat 14:45:

Newbie Meetup -

Room: Commonwealth-East

Newbie Meetup! New to Nine Worlds? Come and have a nice cup of tea with authors Emma Newman and Peter Newman of the Hugo nominated Tea and Jeopardy podcast, and before you know it, you'll feel right at home. (Mild peril not included).

Track Meetups

Thursday

Thu 18:00 - Thu 22:00: Roadhouse Sleepover: beer, tunes, and plaid (with Supernatural) Room: 40

Thu 18:15 - Thu 22:00:

Cosplayers Assemble! - last-minute costume rescue: help, support and chat to finish your cosplay (with Comics) Room: 31

Thu 18:45 - Thu 20:30

Welcome To The Fanfiction Track - meet, play, chat, set up, rehearse, party! (with Fanfic) Room: 12

Friday

Fri 11:45 - Fri 13:00:

The Big Geeky Tea Party - come, gather and be merry (with tea!) (with Geek Feminism) Room: Connaught-A

Saturday

Sat 09:00 - Sat 09:45:

No Whey! A Vegan Coffee Morning - Vegans and Veggies unite over caffeine (with Food) Room: 32

A Song of Ice and Fire

A girl must give a track a name...

Friday

Fri 11:45 - Fri 13:00

Hard Dorne By? - Was the show's Dorne bowed, bent or broken?

Room: County-A

The 8th Kingdom, Dorne, was portrayed on its own term in season 5, after three seasons of gossip and a triumphant tease in the form of the Red Viper, Oberyn Martell. Issues of feminism, race and book faithfulness come to the fore in Dorne, come and share your thoughts, hopes, praise and criticism.

Fri 17:00 - Fri 18:15

Lemon Cakes and Courtesy - In Defence of Lady Sansa Stark

Room: Connaught-A

A critical examination of the way Sansa Stark is interpreted by fans of the books and show, with curator of The Geek Agenda, EK McAlpine. Looking at feminist readings of her character and development. Dairy-free lemon cakes provided. Bring your own direwolf. Talk by EK McAlpine

Saturday

Sat 10:00 - Sat 11:15

Season 5 In Review - Have we forgiven them for teasing Benjen yet?

Room: 38

Season 5 was the season Game of Thrones was expected to go 'beyond the books', inasmuch as that's possible. As we sum up the season, we ask: what were your highs and lows? We'll dedicate time to the fore/fauxshadowing, and hopes for the future of the show. Join our panel to mourn or vent, coo over the excellence

of Hardholme, and find out why they keep mistakenly calling Euron Daario.

Sat 11:45 - Sat 13:00

You Win or You Die - Exploring the excellent Game of Thrones Board Game

Room: 38

Fantasy Flight's translation of the ASOIAF universe into board game form is both a wonderful game, and a remarkable capturing the series' spirit. The passionate, inventive fan community has added to this, creating mods for different times, different factions, and even adding dragons into the mix. This session will demonstrate some of the mechanics of the game and mods.

Sunday

Sun 10:00, 15:15, 17:00

Game of Thrones session with TitanCon

Our friends from TitanCon will be returning with more Game of Thrones goodness. Check online for details.

Sun 13:30 - Sun 14:45

Roller Derby as Fanfiction Incarnate - arguing for and celebrating a fan's sport (with Fanfic)

Room: 38

It's not ASOIAF, but it is awesome. In the early 2000s, the traditionally women-only sport of roller derby was resurrected, like a punky, feminist phoenix from its icky, exploitative, sexist ashes. This talk will cover the game's history, along with modern forms and quirks, and will discuss roller derby is a truly fan-built phenomenon, with all the best hallmarks of fanfiction. Join us afterwards for the Film Festival's roller derby double bill.

Academia

Talks and panels celebrating geek culture and deconstructing the media we love.

Friday

Fri 10:00 - Fri 11:15

Near Futures - what we leave behind for others to find

Room: County-B

Everything we leave behind is part of the material culture of today. So what will future archaeologists (and maybe archaeologists from different species or planets) be able to tell about us?

Panel: Hellen Grunefeld, Fiona Coward

Fri 11:45 - Fri 13:00

Weird Pasts - the weird and wonderful things to dig up (with History)

Room: County-B

The archaeologists of speculative fiction are endlessly uncovering ancient, unspeakable evil, translating alien dialects and killing mummies. Here, archaeologists talk about their research on the weird, wild, and wonderful in the past and near future.

Fri 15:15 - Fri 16:30

Rebellion, Outsiders and Group Dynamics - three talks on outsiders and relations to authority

Room: County-B

Our speakers explore various ideas of difference, and how those differences colour of perceptions of groups outside our own. Vorkosigan, Judge Dredd, and Battlestar Galactica.

Saturday

Sat 10:00 - Sat 11:15

Being a Geek Academic - what's it like to be in academia?

Room: County-B

Find out how to become a geek in academia, and what makes all the struggle worthwhile.

Panel: Kelly Kanayama, Hellen Grunefeld

Sat 13:30 - Sat 14:45

Three Talks on Gaming Environments - LARP environments, mathematics of chance, and masochism (with Video Games Culture)

Room: County-B

A set of three talks examining gaming experiences from a variety of angles: LARP as education, choice and randomness, and the popularity of difficult games.

Sunday

Sun 09:00 - Sun 09:45

Dystopian London in Fiction - The Unreal City

Room: County-B

What happens when authors turn London into a dystopia, an imaginary place where everything is as bad as it could possibly be?

Talk by Vanessa Thompsett

Sun 10:00 - Sun 11:15

Story Translation and Archaeological Museums - changing environments, changing audiences

Room: County-B

Two talks on how audiences and media change stories: how stories change from one medium to another, and how different audiences may react to the same story.

Sun 13:30 - Sun 14:45

Social Science as Geek Play - interactive simulation of the science of human behaviour

Room: County-C&D

An interactive session exploring how geek play can push forward the frontiers of human knowledge. Increased self-awareness, fun, and new superpowers guaranteed.

With Alex Lamb

ALL OF THE BOOKS

ALL OF THE BOOKS

“Bring enough words together, they can bend space and time” - Terry Pratchett

Panels, Parties, Launches

Friday

Fri 10:00 - Fri 11:15

Architecture of a great character

Room: 38

A good character can be timeless, but what does it take to build this character and what jigsaw pieces make up the things that make our characters live on?

Panel: Lucy Hounsom, Danie Ware, Liesel Schwarz, Leila Abu el Hawa, Al Robertson, Sebastien de Castell

Fri 11:45 - Fri 13:00

You're In Our World Now - the invention of myths for a modern audience

Room: County-C&D

How are authors finding new and exciting ways to reinvent myths and fairy tales for the modern era, and why are there some stories we just can't get enough of?

Panel: Emma Newman, Snorri Kristjansson, Pete Newman, Anna Caltabiano, Joanne Harris, Tom Pollock

Fri 13:30 - Fri 14:45

“IT'S ALIVE!” - creating a monster

Room: Commonwealth-West

A good monster should scare you, but leave you wanting more. With everything from Dr Who to Halo giving us new and exciting beasts, what does it take to create a truly memorable monster?

Panel: Stark Holborn, Jen Williams, Rebecca Levene, David Monteith, Tom Fletcher, Adrian Tchaikovsky

Fri 15:15 - Fri 16:30

“Waiter, you spilt some sci-fi in my fantasy!”

Room: Commonwealth-West

It feels like every other week there's a new sub-genre to better define fantasy, sci-fi or horror but are those genres still specific and how much do they bleed into each other?

This panel will explore the crossing of genre boundaries.

Panel: Adrian Tchaikovsky, Gaie Sebold, Zen Cho, James Smythe, James Oswald

Fri 17:00 - Fri 18:15

Childhood Influences - “I want to be a Wild Thing when I grow up”

Room: 38

From the fantasy worlds of Blyton's Magic Faraway Tree, to the whizz-poppers and marvellous medicines of Roald Dahl, how important are childrens' stories on us as adults, and do they shape what authors write when they grow up?

Panel: Kim Curran, Laura Lam, Taran Matharu, Alex Lamb, Ed Cox, Frances Hardinge

Fri 18:45 - Fri 20:00

Arcadia or Armageddon? - An exploration of utopian and dystopian futures

Room: 38

From the (arguable) utopia of Iain Bank's Culture, to the dusty carnage of Mad Max, why are we so keen to explore our future, and what's the allure of the downfall of civilisation?

Panel: Geoff Ryman, Gareth L Powell, Dave Hutchinson, Francesca Haig, Kim Lakin-Smith, Stephanie Sauter

Fri 20:00 - Fri 22:00

Jo Fletcher Books - Summer Party & Book Launch

Room: 38

You are cordially invited to the Jo Fletcher Books summer party! We will be launching

ALL OF THE BOOKS

Sat 11:45 - Sat 13:00

“And the Winner is...”

Room: Commonwealth-West

Does a shelf full of awards mean you sell a lot of books? Where recommendations and reviews are just a quick Google away, how important are awards?

Panel: Juliet McKenna, Lizzie Barrett, Glen Mehn, Del Lakin-Smith, Tom Hunter

Sat 13:30 - Sat 14:45

Fantasy vs. Science Fiction - The Big Nine Worlds Debate

Room: Commonwealth-West

The SFF punch-out returns for 2015, with heavyweights from the worlds of Fantasy and Science Fiction slugging it out in defence of their genre, and an audience jury.

Panel: Anne Charnock, Rebecca Levene, Gareth L Powell, Joe Abercrombie, Anne Perry

Sat 15:15 - Sat 16:30

Death in Genre - “Death isn't cruel, merely terribly, terribly good at his job.”

Room: Commonwealth-West

The personification of Death has taken every form, from pure horror in a robe, to a small woman with great make-up, to something in between who likes cats, curry and rides a horse called BINKY. What makes Death in genre so compelling?

Panel: Joe Abercrombie, Richard Ford, Paul Cornell, Jenni Hill, Sarah Lotz, Liz de Jager

Sat 17:00 - Sat 18:15

“The dead will rise again” - the resurgence of Gothic literature

Room: 38

Some of the greatest monsters just can't stay dead: we explore the pull of gothic.

Panel: Zen Cho, Sarah Lotz, Charlie Fletcher, Lavie Tidhar, Laurell K Hamilton, John J Johnston

the awesome Regeneration, Our Lady of the Streets in PB, Knight's Shadow and Path of Gods, and we will also have authors ready to sign, and Forbidden Planet available to sell books.

Authors: Naomi Foyle, Tom Fletcher, Snorri Kristjansson, Ian McDonald, Tom Pollock, Stephanie Sauter, Susan Tingey, Sebastien de Castell

Fri 22:15 - Fri 23:30

New Voices

Fun and fast-paced readings from the very best new writers

Readings: Stark Holborn, Al Robertson, Francesca Haig, Tom Toner, Zen Cho, Lucy Hounsom

Room: Royal-C&D

Saturday

Sat 09:00 - Sat 09:45

What makes Fantasy fantastic?

Room: County-C&D

Why is it that even people who don't claim to like genre still love fantasy? They can't get on board with magicians and dragons but they love LOTR, Harry Potter and Twilight. So what is it that makes fantasy so fantastic?

Panel: Tom Lloyd, Susan Murray, Stephen Deas, Sebastien de Castell, Lucy Hounsom, Anne Lyle

Sat 10:00 - Sat 11:15

The End of Author Mystique

Room: County-C&D

Do authors need to be on social media to sell books, and does an ability to tweet improve your chances of getting published?

Panel: Alasdair Stuart, Ed Cox, Kim Curran, Amy Alward, Michaela Gray

ALL OF THE BOOKS

Sat 20:30 - Sat 21:45

The F-Word in Fantasy - Sex in Fantasy

Room: 38

We've all read an awful and unnecessary sex scene in a book, but why is sex in literature so notoriously bad? Can sex in genre be a good thing? And what are the best words to use if you want to write your own sex scenes? Adult content. Warning: will contain crude humour. Panel: Snorri Kristjansson, Lizzie Barrett, Anne Perry, Sarah Lotz, Jared Shurin, Den Patrick, Laurell K Hamilton

Sat 21:30 - Sat 23:00

Book Launch: "Legends 2" Anthology -

Room: Atrium

Determined warriors, hideous creatures, wicked sorceries, tricky villains and cunning lovers abound as fantasy's finest imaginations do their best and their worst. NewCon Press unveils a second volume of original stories from some of the world's leading fantasy authors, written in honour of David Gemmell.

Sat 22:15 - Sat 23:30

New Voices

Room: Royal-C&D

Fun and fast-paced readings from the very best new writers.

Readings: Susan Tingey, Stephen Aryan, Anna Caltabiano, Pete Newman

Sunday

Sun 10:00 - Sun 11:15

Super Relaxed Fantasy Club Brunch: with coffee and pastries!

Room: County-C&D

The Super Relaxed Fantasy Club makes its Nine Worlds debut this year! So whether you're feeling fragile after a late Saturday night, or just fancy meeting new people and authors, then why not join us? Plus, free coffee and

pastries provided by Orbit books!

With Jen Williams, James Oswald, Den Patrick, Anna Caltabiano, Charlie Fletcher

Sun 11:45 - Sun 13:00

TV vs Books vs Comics vs Games: FIGHT! - Room: Commonwealth-West

It's a fight to the death and only one medium can be crowned the ultimate genre. Toasty!

Panel: Jenni Hill, Pete Newman, Paul Cornell, Jonathan Green, Rebecca Levene

Sun 13:30 - Sun 14:45

The Stars My Destination - Exploring the Future of SF

Room: Commonwealth-West

We're living in a science fiction world, where technology and global warming are changing things faster than sci-fi writers can type: so where does the future of sci-fi sit?

Panel: Gavin G Smith, Paul McAuley, Emma Swift, Matt Suddain, Naomi Foyle

Sun 15:15 - Sun 16:30

Writing the Other -

Room: Commonwealth-West

When the old advice is to 'write what you know', how do you write a dragon for a main character when you're a human, or an old man when you're a young woman?

Panel: Naomi Foyle, Guy Haley, Adam Christopher, Emma Newman, Stark Holborn, Stephen Aryan

Sun 15:15 - Sun 16:30

Book Launch: "A Better Way to Die" - Paul Cornell's first collection of short stories

Room: Atrium

Dr Who and Marvel writer Paul Cornell launches his first collection of short stories. Join us for a glass of wine and an opportunity to buy a signed copy featuring hardback-exclusive content.

MONSTERCLASSES!

MONSTERCLASSES!

Small group workshops on the specifics of writing, publishing, and more. These have a maximum capacity of 10 attendees: please sign up early at the All of the Books main track room. All in Room 16 unless stated.

Friday

Fri 11:30 - Fri 12:30

Monsterclass - Mechanics of Publishing

What does it take to get your book published and how does the publishing world work? Find out from publishing experts John Wordsworth and Julie Crisp. Tweet questions in advance to @booksnineworlds.

Fri 13:00 - Fri 14:00

Monsterclass - Agent-ing

Literary agent Juliet Mushens of The Agency Group will lead you through the process of finding an agent: from researching the right one for you to dos and don'ts of submitting, as well as sharing real live cover letters from some of her bestselling authors. Bring your cover letter if you're feeling brave!

Fri 14:30 - Fri 15:30

Monsterclass - Egyptology - "Are you my mummy?"

Join BSFA Award finalist and Vice Chair of the Egypt Exploration Society John J Johnston, as he examines the mummy as cultural icon from ancient Ptolemaic tales to Robert Sharp's 2015 novella 'The Good Shabti,' taking in Doyle, Stoker, Universal, and Hammer Films along the way.

Fri 16:00 - Fri 17:00

Monsterclass - From Script to Screen

A journey of creation, from pen on paper to the big screen, for Mark Stay's Robot Overlords.

Saturday

Sat 10:00 - Sat 11:00

Monsterclass - Marketing

Everything you need to know: with marketing strategists Jared Shurin and Paul Wiseall.

Sat 13:00 - Sat 14:00

Monsterclass - Swords

Clang, clang, parry, riposte, stabby, death. Learn the art of sword fighting, with expert Sebastien De Castell.

Sat 16:00 - Sat 17:00

Monsterclass - Frankenstein's Monster

What does it take to create a monster? Could a dead body really be reanimated, and are zombies possible? Join pathologist Mike Rathbone to learn the science.

Sat 17:30 - Sat 18:30

Monsterclass - Writing for Teens

Room: 30

Writer, reader and reviewer, Liz de Jager, explains everything you need to know.

Sunday

Sun 11:30 - Sun 12:30

Monsterclass - Kid in Space

Explore alien worlds with Sophia McDougall, author of Mars Evacuees and Space Hostages, and create an alien or a planet of your own!

Sun 13:00 - Sun 14:00

Monsterclass - How to really write a short story

Short stories might be short, but they sure aren't easy to write. David Tallerman shares his know-how.

Fikas

Fika is a Swedish word, meaning to have coffee and cake in the afternoon with a friend. Join our authors for a small-group discussion and social: sign up on the day in the Books main track room.

Fri 17:00 - Fri 18:00

Fika - Joanne Harris

Room: 30

Join multi-award-winning author Joanne Harris to discuss literary fiction, magical realism, and gastromance. With coffee.

Sat 18:45 - Sat 19:45

Fika - Laurell K Hamilton

Room: 30

Join bestselling paranormal thriller writer Laurell K Hamilton to discuss Anita Blake, Meredith Gentry, and life in general. With coffee.

Anime

Giant robots, magical mermaids, historical intrigue. Costumes, Kaiju, and more! Presented by the amazing Anime convention, Kitacon: kitacon.org.

Saturday

Sat 10:00 - Sat 11:15

Build A Mech - Cut up cardboard! Make giant robots! Save the planet!

Room: Commonwealth-East

It's Crimson Dynamo Vs. Blue Peter as teams of six race to build a cardboard mech suit from scrap cardboard!

Hosted By Macula

Sat 11:45 - Sat 13:00

A History of Sailor Moon - An introduction to Bishōjo Senshi Sērā Mūn

Room: Royal-B

Follow Naoko Takeuchi's most famous creations from Manga, to anime, to live action and beyond!

Presented By Harriett Green

Sat 13:30 - Sat 14:45

Alice in Japan - Japan's obsession with Lewis Carroll's curious world

Room: Royal-B

A look at the interpretations of a very British children's heroine, in Japan's swirling melee of pop culture.

Presented by Zoe Burgess.

Sat 15:15 - Sat 16:30

King of Kita - A giant version of Richard Garfield's "King Of Tokyo"

Room: Commonwealth-East

Come in costume! Maximum of 10 monsters and 10 helpers per session. Preknowledge of the rules helpful! DON'T WEAR GREEN!

Hosted by Macula

Sat 22:15 - Sun 01:40

All The Anime: Silent Cinema - Patema Inverted and Giovanni's Island

Room: Royal-B

Two fantastic anime movies, screened in a chillout environment (but original soundtrack available to those with an FM radio)

Sunday

Sun 11:00 - Sun 12:15

Build A Mini-Mech - Same as Build A Mech, but for kids!

Room: Commonwealth-East

Teams of six race against the clock to make a giant mech from scrap cardboard for their young (kid) pilot!

Hosted by Macula

Saturday and Sunday, Atrium: check times

Cosplay Photography: immortalise

your costume with Pouncy, our resident photographer

Apocalypse

It's the end of the world as we know it!

Friday

Fri 18:45 - Fri 20:00:

Will You Join In Our Crusade? - Protest in fiction and reality (with Creative Writing)

Room: Royal-A

Why do people empathise easier with a fictional rebel like Katniss Everdeen than with real protestors like the people of Ferguson? Helen Gould considers the differences in how the modern media portrays fictional and real-life rebellions, and why these differences exist.

Talk by Helen Gould

Saturday

Sat 09:00 - Sat 09:45:

Zombie Breakfast - A morning discussion of All Things Zombie

Room: County-A

We'll pick our experts' brains* on questions like: fast vs slow zombies? Is it wrong to murder someone with a chainsaw because they got a disease through no fault of their own? And is the boom in think pieces about whether the boom in zombies movies is finally over, finally over?

Panel: Chris Farnell, Matt Wieteska, Laurie Penny, Anbara Khalidi, Ash Farbrother

Sat 10:00 - Sat 11:15:

Apocalypse Now and Then - how religion informs apocalyptic fiction (with Religion)

Room: County-A

Two talks: considering the origins of our ideas about apocalypses, and considering why Christian writers use narratives of apocalyptic science fiction for transmitting their ideas.

Talks by Alex R., Anbara Khalidi

Sat 11:45 - Sat 13:00:

The Knowledge with Lewis Dartnell - The information we need to survive the apocalypse

Room: County-A

What key knowledge would you need to not only survive in the immediate post-apocalyptic aftermath, but avert another Dark Ages and accelerate the rebooting of civilisation from scratch? The Knowledge is a grand thought experiment on the behind-the-scenes fundamentals of how our world works, and what drove the progression of civilisation over the centuries.

Talk by Dr. Lewis Dartnell

Sat 15:15 - Sat 16:30:

Ragnarok! - The Nine Worlds Apocalypse Survival Committee

Room: County-C&D

Come to this panel if you want to live! Of all the sessions being run at Nine Worlds this year, only one will help if the apocalypse strikes right now. How will we fortify the hotel against zombies, robots and looters? How will we ration out the contents of everyone's minibars among the survivors? And most importantly, what kind of society will Nine Worlds 2015 build in the ashes of the old world?

Panel: Chris Farnell, Lewis Dartnell, Lydia Nicholas, Matt Wieteska, Caitlin Blanchard, Laurie Penny

Sunday

Sun 10:00 - Sun 11:15:

Disability and the Apocalypse

Room: County-A

The apocalypse in fiction is far too often an ableist fantasy, rife with vaguely eugenic themes and characters whose disabilities are shorthand signposts for corruption or decadence.

Meanwhile, in the event of an actual apocalypse, people with disabilities may have life experiences that would make them a vital part of any survivalist compound.

Panel: Paul Hawkins, Caitlin Blanchard, Janet Edwards, Mike Brooks

Sun 13:30 - Sun 14:45:

Stories, Science & Averting the Apocalypse - A Nesta Anthology launch

Room: County-A

How does apocalyptic fiction interplay with real-world responses to potential catastrophe? Do narratives of explosive end-times undermine efforts to recognise and deal with the slow, exhausting, complicated reality of threats to our species and society? We talk to scientists, authors, sociologists, and civil servants about the place of stories and speculation in educating and engaging people about averting the end of the world.

Panel: Brigitte Nerlich, Lydia Nicholas, Josh Ryan-Saha, Paul Grahon-Raven, Scott Smith, Jenni Hill

Comics

Comics and manga creators, critics and fans discuss, dissect and build graphic narratives.

Thursday

Thu 18:15 - Thu 22:00:

Cosplayers Assemble! - last-minute costume rescue: help, support and chat to finish your cosplay -

Room: 31

We'll be spending Thursday evening helping you finish your costume: drop in for a chat and a chance to make final tweaks. We'll have supplies, fizzy drinks, and a friendly space.

Workshop with Hazel Southwell and Elly Frances

Friday

Fri 11:45 - Fri 13:00:

Zine Making Workshop - make quick comics and explore zines

Room: 11

Join us to make quick comics and explore the idea of zines, for fast creativity in a relaxed, social environment. We'll explore the importance of going beyond tropes or tokenism in representing LGBTQAI+ characters in comics, and the particular wins or difficulties that come from a graphic medium.

Workshop and social

Fri 13:30 - Fri 14:45:

How To Break Into Comics: but seriously, how?

Room: 11

It's the FAQ asked most frequently at any comics event: how do you perform the magic manoeuvre of getting in? Industry professionals from all sides talk the mechanics of pitches, webcomics, finding an artist or writer or colourist, what even is a Cintiq, and how are comics formed?

Panel: Sally Jane Thompson, Ed Fortune, Alasdair Stuart, Hazel Southwell

Fri 15:15 - Fri 16:30:

Representative Drawing for Graphic Narrative - How to draw the comics that look like you -

Room: Connaught-A

What is a representative drawing? When do you draw yourself as a badger? How do spines really work? Artists, models, and all the paper and pens you could want, interrogate writing and drawing. Workshop with Howard Hardiman, Sarah Gordon, Maki Yamazaki, Natalie Wilkinson, Hazel Southwell, Sally Jane Thompson

Fri 18:45 - Sat 00:00:

Tabletop Gaming Evening - Join us for a

relaxed evening of board games

Room: 31

An evening of quiet, social board gaming; drop in or out to join us for a game or two. Feel free to bring games or just come along, as we'll be bringing plenty ourselves, as well as fizzy pop and friendliness.

Social and gaming

Fri 20:30 - Fri 21:45:

Be Weird, ????, Get Deals - Improve your life with dystopian Twitter birthday fiction -

Room: Royal-B

Nathan Crowley spent the first third of 2015 writing thousands of words to his friend, Daniel Barker, on Twitter, about a dystopian birthday universe. Now, he's been commissioned for a novel. This talk will explore why social play and strange jokes can be the parents of extreme creativity.

Talk by Nathan Crowley

Saturday

Sat 10:00 - Sat 11:15:

Show, Don't Tell: Wordless Comics - Why make wordless comics? What do they represent? -

Room: Connaught-A

From sign-language to space to animal speech, why make wordless comics and why are they so effective?

Panel: Howard Hardiman, Sarah Gordon, Kieron Gillen, Sally Jane Thompson, Stephen Lacey

Sat 13:30 - Sat 14:45:

How the Comics Code Ruined Comics Twice - The heroes we need, not the stories we deserve -

Room: 11

The Comics Code restricted comics content in the US, or for the US market, from 1954 until the turn of the millennium, famously censorious and

based on extremely poor research. But what did it do to the narrative of comics?

Panel: Kelly Kanayama, Charlotte Geater, Roz Kaveney, Magnus Anderson, Ed Fortune

Sat 15:15 - Sat 16:30:

Magical Girls 4eva - The mystical feminine, from cave walls to Comixology [Adult Content] -

Room: Connaught-A

Commencing with a lightning-fast survey, by artist and art historian Howard Hardiman, of the mystical feminine in the European history of art, and going from hand-paintings in caves and a visit to the temples of Hellenic Greece, we'll chart the history of magical women in narrative art. Adult content.

Panel: with Howard Hardiman, T Walpole, Sally Jane Thompson, Harriet Greene, Charlotte Geater

Sat 17:00 - Sat 18:15:

Comics Talk Three-Parter

Room: 11

Charlotte Geater creates a history of American comics through colouring, Lauren McPhee argues for a politics of superhero continuity, and Tony Keen looks at some semi-forgotten superhero comics of the early '80s.

Sat 18:45 - Sat 20:00:

Drawing Dinner: Food and Comics - Noodles to pizza, why is eating so evocative? -

Room: Connaught-A

Manga is full of food-as-feeling, from domesticity to ceremony. Why does a drawing of the steam rising from hot soup work? What's the language of food?

Panel: Kieron Gillen, Charlotte Geater, Zoe Burgess, Hazel Southwell

Sat 20:30 - Sat 21:45:

Laika biting Thanos: Galactic Comics - five

Comics/Creative Writing

ten-minute talks on SPACE and AWESOME

Room: Connaught-A

Five speakers present different aspects of cosmic comics: from whether tech leads comics or the other way around, to why we can't stop thinking about Soviet Space Dogs, via a whole lot of prog headgear.

Talks by Natalie Wilkinson, Ed Fortune, Alasdair Stuart, Stephen Lacey, Hazel Southwell

Sunday

Sun 09:00 - Sun 09:45:

Why Have Representative Space Deities? - Or, 'yes, it matters: the unreal is diverse' -

Room: 11

A relaxed, breakfast-time chat about the importance of a diverse fantastic in a graphic medium.

Social and roundtable discussion

Sun 10:00 - Sun 11:15:

Queerness, Comics and Visibility - LGBTQAI+ characters in graphic narrative (with LGBTQAI+)

Room: Connaught-B

We'll explore the importance of going beyond tropes or tokenism in representing LGBTQAI+ characters in comics, and the particular wins or difficulties that come from a graphic medium.

Panel: T. Walpole, Maki Yamazaki, and more

Sun 11:45 - Sun 13:00:

The Humanitarian Element: Superheroic Ethics - Heroism, compromise & the reality of intervening under fire

Room: 11

BANG! POW! ZAP! None of these things cures multiple-drug-resistant tuberculosis. The type of humanitarianism depicted in superhero comics tends to have solutions, often ones that require an ethical breach for a heroic end. With the popular hunger for these stories at an all-time

high, what does this disconnect mean?

Panel: Alasdair Stuart, Stephen Lacey, David Tallerman, Roz Kaveney, Hazel Southwell

Sun 13:30 - Sun 14:45:

The Many Roads Into Comics - Four creators discuss their way into graphic narrative -

Room: Connaught-A

Comics creators talk about how they got to where they are, and why they made the choices they did in shaping their careers. How much of it is luck? How much can you influence the process?

Panel: Adam Christopher, Paul Cornell, Emma Vieceli, Maki Yamazaki

Sun 15:15 - Sun 16:30:

No More Ms. Nice Minority - it's time to shout

Room: Connaught-A

Comics scholar and critic Kelly Kanayama puts the world of comics to the test with an impassioned call-out of complacency, demographic dilution in criticism, racist academia and much more.

Talk by Kelly Kanayama

Creative Writing

Discussions, panels, workshops and socials on all aspects of honing your craft and having a whole lot of creative fun.

Main Programme

Friday

Fri 11:45 - Fri 13:00

A Novel in A Month - the NaNoWriMo approach to writing

Room: Royal-A

Why do we do NaNo? What do we gain at the end? What are the different benefits of this approach for new, or more experienced, writers?

Panel: Claire Rousseau, Erin Claiborne, Taran Matharu, Megan Bettinson, Jenepel

Fri 13:30 - Fri 14:45

Between Language - writing through intersectional linguistics

Room: Royal-A

A creative writing seminar that looks at the intersections of language, and how they can be represented on the page.

Talk by Natasha Borton

Fri 15:15 - Fri 16:30

"Yes, I Said: Yes, I Will, Yes" - exploring the enthusiastic & erotic

Room: Royal-A

As erotica and sexual fantasy starts to hit the bestseller list, the question for every writer is this: how do I ensure my writing embodies and celebrates enthusiastic consent? Adult content. Panel: Quen Took, Anna Sky, Charlie Forrest, Sophie Sparham

Fri 17:00 - Fri 18:15

Fear and Writing

Room: Royal-A

Are you struggling to write the first draft of your novel? Are you researching endlessly but not actually writing the book? Explore the reasons they're not getting that book written.

Talk by Emma Newman

Fri 18:45 - Fri 20:00

Will You Join In Our Crusade? - protest in fiction and reality (with Apocalypse)

Room: Royal-A

Why do people empathise easier with a fictional rebel like Katniss Everdeen than with real protestors like the people of Ferguson? Helen Gould will consider the differences in how the modern media portrays fictional and real-life rebellions, and why these differences exist.

Talk by Helen Gould

Creative Writing

Fri 20:30 - Fri 21:45

In Space, No-One Can Hear You Rhyme - writing and performing science fiction & fantasy themed poetry

Room: Royal-A

How to get started writing poetry, and how to have fun in the process. Bring along a notebook and pen – and a poem if you want to read it! Workshop with Grievous Angel publishers and Charles Christian

Fri 22:15 - Fri 23:30

Erotica Slam - fantasy, fiction and sex

Room: Royal-A

Come and share your most sizzling erotica. From professionals to amateurs: everyone is welcome to sign up for a five-minute slot and share their erotic fantasies. Adult content.

Hosted by Anna Sky and Charlie Forrest

Saturday

Sat 10:00 - Sat 11:15

Two Talks - Manipulative Bastards and Believable Clerics

Room: Royal-A

The Red Right Hand: why we love manipulative bastards - with Helen Gould
How To Write A Believable Cleric - with Phil Bettinson

Sat 11:45 - Sat 13:00

Collaborative Writing - how to write with others (and stay friends)

Room: Royal-A

Our panel discusses the trials and pitfalls of collaborative writing, examining why people write together, and the best techniques and technologies to use.

Panel: Gavin Smith, Stephen Deas, Naomi Foyle, Emma Newman, Tiffani Angus

Creative Writing

Sat 13:30 - Sat 14:45

NaNoSessionMo - write a novel in 1 hour, 15 minutes!

Room: Royal-A

The only session where you can walk in a novice and walk out with your name on a published novel. Bring your laptop!

Workshop with Chris Farnell

Sat 15:15 - Sat 16:30

Geek Dictionary Corner - update and discussion with the OED's Catherine Sangster

Room: Royal-A

A chance to catch up on all the words we submitted to the Oxford Dictionaries last year – what happened to them, how many have made it into the dictionary, and what happens next? If you have any new words, do bring them along. Social, with talk by Catherine Sangster

Sat 17:00 - Sat 18:15

Verses Mode Slam Poetry Workshop - practical advice on performing and producing slam poetry

Room: Royal-A

A whistle-stop tour through the geeky side of competitive slam poetry.

Workshop with James Webster

Sat 18:45 - Sat 20:00

Intro to Interactive Fiction - the community, culture and basics of Twine (with Video Games Culture)

Room: 11

Games are still an evolving medium, and as with all mediums they benefit from the work of many creators. A number of tools exist to allow us all to contribute: Twine is one of these tools. It's simple to use and great for making interactive fiction: we'll show you how to get started with it.

Panel: Gemma Thomson, Mary Hamilton, Maki Yamazaki, George Buckenham

Sat 18:45 - Sat 20:00

Death of 1,000 Cuts Live - become a better writer, one cut at a time

Room: Royal-A

Death of 1,000 Cuts is a blog for writers, readers, editors, and anyone interested in the craft of writing. This evening, Tim will be performing Death of 1,000 Cuts live: taking an author's work and step-by-step seeing how we can improve it. Talk by Tim Clare

Sat 20:30 - Sat 21:45

Verses Mode Poetry Slam & Show - open mic slam poetry show

Room: Royal-A

Unsheathe your rhyming weapons and get your word combos ready for this geek-infused poetry slam! A fun and accessible introduction to the world of competitive spoken word performance. Followed by James Webster's one-man poetry show, "50 Shades Of Webster".

Sunday

Sun 10:00 - Sun 11:15

Superhero Mayhem - create your own superhero adventure!

Room: Royal-A

Design, develop and delve into the secret life of your very own superhero. Start from scratch, and then give them their very own adventure! Workshop with Quen Took and Megan Bettinson

Sun 11:45 - Sun 13:00

Getting Through The First Draft - if you can create, but haven't yet

Room: Royal-A

We invite people who are currently in the process of creating their debut work, but have not yet released or published anything, to discuss the issues and worries they're having right now. Discussion hosted by Ben Meredith

Creative Writing: Workshops

Sun 13:30 - Sun 14:45

Support Groups for Writers - how to make them work

Room: Royal-A

What kinds of writing groups exist? How can you find a group? Or organise one? How can you decide which kind is best for you? We'll discuss these questions, and more.

Panel: Claire Rousseau, Lizzie Shelley, Kirsty Mac, Dave Gullen, Gaie Sebold, Den Patrick, Jen Williams

Sun 15:15 - Sun 16:30

Swashbucklers and Bravoos

Room: Royal-A

Despite the influences of swashbucklers and bravoos on historical and fantasy genres, neither subculture was especially well known, historically, being especially courageous. We'll explore how they can be used in creative writing.

Talk by Jo Thomas, Caitriona Smith, Sarah McPherson

Sun 17:00 - Sun 18:15

A Creative Writing Masters - what to look for from universities

Room: Royal-A

Have you contemplated an MA in creative writing? Do you have a specific area you're interested in? This talk will give you advice on what to look for, what to ask and how to find the course that's right for you.

Talk by Zalia Chimera

Sun 18:45 - Sun 20:00

Critiquing Critique - a criticism workshop

Room: Royal-A

For all the contempt in which critics are sometimes held, critical writing is as important to do well as any other sort of writing. Learn how to do it well.

Workshop with Val Nolan, Roz Kaveney, Tony Keen

Workshops

Small-group workshops: sign up on the day in Writing HQ (Royal A).

Friday

Fri 11:45 - Fri 13:00

Embedding Issues - how to embed important issues in fantasy and sci-fi

Room: 31

This how-to workshop will focus embedding relatable issues in society today, into your sci-fi of tomorrow, with sensitivity. Workshop with Quen Took

Fri 15:15 - Fri 16:30

Editing Your Draft - Skills and knowhow from the T-Party

Room: 31

The experienced writers of the T Party group will take a small group through editing a first draft. Please bring a 500-word extract. Workshop with the T Party

Saturday

Sat 13:30 - Sat 14:45

Self-Publishing Masterclass

Room: 31

Guardian Masterclass tutor Ben Galley takes us on a masterclass on self-publishing. Workshop with Ben Galley

Sat 18:45 - Sat 20:00

Feedback Amongst Friends - Constructive critique from the T Party -

Room: 31

The T Party bring their years of expertise to the table to help you develop and redraft your current work in progress. Please bring a section 500 words or less to focus on.

D9: The Nine Dice Games Lounge

D9: The Nine Dice Games Lounge

Relax and play a game or nine. (See also: Storygasm, for tabletop roleplaying.)

All Weekend

12:00 - 18:00, every day

Games Library

Commonwealth East

The games library will be open: drop in any time and play a game!

17:00 - 18:00, every day

An Introduction to Board Gaming

Commonwealth East

Especially for new players: come along!

Friday

12:00 - 13:00

Two Rooms and a Boom

Commonwealth East

The big team social game.

Fri 16:00 - Fri 18:00:

Roleplaying Jam

Room: Commonwealth-East

Make a tabletop roleplaying game from random prompts in under two hours.

Workshop with Ben Meredith.

Saturday

Sat 15:00 - Sat 17:00

Board Games With The Duke Mitchell Film Club

Room: Commonwealth-East

Join us for vintage games like Masterpiece & Space AD, along with movie-related games like The Shining or Dawn Of The Dead.

With Evrim Ersoy and Alex Kidd

Sat 15:15 - Sat 16:00 and 16:05 - Sat 16:50

Games with James Wallis - Play "Once Upon A Time" and "Baron von Munchausen" with the creator

Room: Commonwealth East

James Wallis will be running demos of his games "Once Upon a Time" and "Baron von Munchausen". These will be ticketed (free) in advance online, but check the info desk to find out if there is space available!

Sat 20:30 - Sat 21:45

Gaming Across The Streams - LARP, RPG, tabletop, social... what's the difference? (with Social Gaming)

Room: 32

Gaming is a broad church - especially so at Nine Worlds, where we span LARP, RPG, social, tabletop and video gaming under one roof! What makes one type more attractive to us as individuals than another? And what's the magic that binds them all together?

Panel: James Wallis, Grant Howitt, Mary Hamilton, Matt Johnson, Tom Kitchin

Doctor Who

All of time and space, via police telephone box.

Friday

Fri 11:45 - Fri 13:00

The Doctor Changed Your Life - how did that happen?

Room: Royal-C&D

What influence, large or trivial, has Doctor Who had on your life? Has it changed how you see the world? What has your experience been of the fandom? What does being a fan of Doctor Who mean to you?

Panel: Simon Guerrier, Amy, Sarah

Groenewegen, Hamish Steele

Fri 15:15 - Fri 16:30

The Companions - they save the universe a lot

Room: Royal-C&D

Which companions worked best, and which ones fell by the wayside? Who's under-rated and who deserved a run of seven years? What companion storylines have been the most compelling? And who would we like to see onscreen next?

Panel: Alex Fitch, Amy, Llin, Kari Sperring

Fri 18:45 - Fri 20:00

Science! Why does it matter?

Room: Royal-C&D

Does getting the science right matter? Can we forgive the moon being a giant space dragon egg? Why doesn't the Doctor call himself a scientist these days? Has the science, or lack of, in Doctor Who inspired or disappointed you?

Panel: Duncan Lawie, Abigail Brady, Simon Guerrier, Marek Kukula

Fri 20:30 - Fri 21:45

Gender Fluid Time Lords - canonical gender change at last!

Room: Royal-C&D

After decades of fannish speculation, the past few years of Doctor Who have finally and conclusively revealed that, yes, a Time Lord can change gender when they regenerate. How does this new reveal affect our perception of the Time Lords as a race? What difference does it make that the Master/Missy was written as and played by a woman? And what do we want to see going forward?

Panel: Hamish Steele, Abigail Brady, Laurie Penny, Katherine Jay, Jade Rose

Saturday

Sat 13:30 - Sat 14:45

The Peter Capaldi Era - new kidneys, and a Scottish accent

Room: Royal-C&D

The newest Doctor is older, crankier, and - for some fans - better looking than any other New Who Doctor. He also has one of the most complicated relationships with his companion. How has this past year of Doctor Who worked out for our panellists?

Panel: Duncan Lawie, Una McCormack, L. M. Myles, Adrian Tchaikovsky

Sat 17:00 - Sat 18:15

Doctor Who and Transhumanism - what are we so afraid of?

Room: Royal-C&D

The Cybermen, the Daleks, the Fish People, the Wirrn, Cassandra... these Doctor Who antagonists have one thing in common: they portray humanity changing from its humanoid state as something horrifying. Why do the villains of Doctor Who so often take away our human bodies? What are we afraid of, and should Doctor Who be able to look beyond that fear?

Panel: Sarah Groenewegen (mod), Paul Cornell, Una McCormack, Adrian Tchaikovsky

Sun 10:00 - Sun 11:15

The Books of Doctor Who - just how many are there anyway?

Room: Royal-C&D

Over the past fifty years there've been a truly terrifying number of Doctor Who books published. What great stories can be found in Doctor Who books? How have the books influenced your views of Doctor Who?

Panel: Simon Guerrier, Adam Christopher, Paul Cornell, Sarah Groenewegen

Sun 11:45 - Sun 13:00

Is History a Science? - the view from Doctor Who (with History)

Room: County-C&D

Is history a science? In their book, "The Scientific Secrets of Doctor Who", authors Simon Guerrier and Marek Kukula address this question, looking at how history functions in the world of Doctor Who. In conversation with Tony Keen, they will explore these issues further.

Sun 17:00 - Sun 18:15

The Top 5 Who Stories - chosen to be saved from destruction

Room: Royal-C&D

There's been a disaster in the space/time vortex! All of Doctor Who is about to be destroyed. Only our panellists can save five stories. Which five will they be and why?

Panel: Amy, Adam Christopher, Laurie Penny, Katherine Jay

Workshops

Friday 13:30 - Fri 14:45, and Saturday 15:15 - Sat 16:30

Gallifreyan Writing Workshop - Learn to write like a Time Lord!

Room: 31

Learn how to write in the beautiful swirling circular writing of the Time Lords. Workshop with Shirley Procter

Fanfic

A multi-fandom fanworks track with panels, workshops, talks, and roundtables.

Thursday

Thu 18:45 - Thu 20:30

Welcome To The Fanfiction Track - meet, play, chat, set up, rehearse, party!

Room: 12

A relaxed space to meet, hang out, practice building a blanket fort, and have fun. Social with Kate, Tanya, and Abigail Brady

Friday

Fri 10:00 - Fri 11:15

Working With Characters - discuss characterisation, and be ready to write!

Room: 12

How important is characterization to the overall effectiveness of your story? Come along for a panel discussion and short writing workshop. Panel and workshop with Irisbleuic, Tanya

Fri 11:45 - Fri 13:00

Femslash And Beyond - relationships between women and fanfiction

Room: 12

A panel of femslash writers and readers get stuck into the big questions about relationships between women in fanworks.

Panel: Cleo, Llin, Selenay, Lulu, Emily January, Writcraft

Fri 13:30 - Fri 14:45

Academics Explore Fanart And Fanfic - fanart and artistic appreciation; fanfic as

cultural activism

Room: 12

Talks on the cyclical influence of fan art on art appreciation, and sexually explicit fanfiction as cultural activism.

Talks by Karina Dar Juan, Milena Popova

Fri 15:15 - Fri 16:30

Is Fandom a Public Space? - exploring what happens when the fanworks bubble bursts

Room: 12

Is there a code of ethics when fandom engages with the general public, and vice-versa? Should there be?

Panel: Erin Claiborne, Gavia Baker-Whitelaw, Lizzy Campbell, Nina Friday

Fri 17:00 - Fri 18:15

Less Is More: Writing Shorter - workshop and discussion on editing fanfic

Room: 31

Workshop: how less can be more, and how to edit your prose from flowing purple acres to steely minimalism. Maximum 12.

Workshop with Tanya Brown, Tlanti

Fri 17:00 - Fri 18:15

The Wide World of AUs - The endless possibilities of Alternate Universe fanfic

Room: 12

There are no limits with AUs. We delve into the ways that different fandoms treat Alternate Universes.

Panel: Emily January, Selenay, Crystal, Nina, Emma (signe_chan)

Fri 18:45 - Fri 20:00

Nine AUs (Alternate Universes) - nine short talks on our favourite fanfic feature

Room: 12

Our starter for Nine Worlds: Nine speakers give short presentations on nine aspects of alternate universe fanfiction.

Talks by Kate, Nat (causingfevers), Zalia Chimera, Crystal, Selenay, Nina, Writcraft, Tlanti, Tanya, Emma (signe_chan)

Fri 20:30 - Fri 21:45

OMG WTF: RPF?! - our panel explores real person fiction

Room: 12

Is this the real life? Is this just fantasy? We delve into the past and present of real person fiction. Panel: Emily January, Viktoriya, Pensnest, Melissa

Fri 22:15 - Fri 23:30

Fanvid Showing - Amy returns with a roundup of the year's fanvids

Room: 12

After last year's successful vid roundup, such_heights returns to VJ late into the night. With Amy (such_heights).

Saturday

Sat 09:00 - Sat 09:45

What Makes A Fandom? - is this a fandom, or a text I like?

Room: 12

Why do we make some texts into fandoms, but not others? Explore this question in our early roundtable.

Panel: Liz de Jager, Pip Janssen, Sarah Groenewegen, Kate Keen

Sat 10:00 - Sat 11:15

Writing The Other - learn to write outside your own experience

Room: 31

Workshop on writing sensitively, including identifying preconceptions, avoiding stereotypes, improving representation. Max 12 people, sign-up Room 12, from 16.30 Friday.

Workshop with Stephanie Saulter.

Sat 10:00 - Sat 11:15

Fandom Posters, Crafts and Colouring - let's make a big fan-crafty mess!

Room: 12

Make a little fandom badge or a poster, or do some colouring. For all ages: materials provided
Workshop with Kate, Pensnest, Laura Beard

Sat 11:45 - Sat 13:00

Superhero Costumes on Film - the evolution of superhero costumes in Hollywood

Room: County-C&D

Examining superhero movie costumes, from 1940s Captain America serials to modern-day megafranchises.

Talk by Gavia Baker-Whitelaw (Hello, Tailor)

Sat 11:45 - Sat 13:00

Fanfic Past and Present - we've come a long way. Where are we?

Room: 12

Lil Shepherd talks about the prehistory of fanfic (before the internet). Faintdreams examines the current state of the fanfic nation.

Talks by Lil Shepherd, Faintdreams

Sat 13:30 - Sat 14:45

Women's Writing and Fanfiction - women's interaction with fanfiction as creators and consumers (with Geek Feminism)

Room: Connaught-A

Exploring the spaces where women can create uncensored works of fiction.

Panel: Viktoriya, Pensnest, Writcraft, Hannah

Sat 13:30 - Sat 14:45

Identity and Anonymity For Ficcers - how do we deal with identity in fandom?

Room: 12

Examining issues of identity for fanfic fans, including the effects of the increasing mainstream understanding of fandom.

Panel: Kate, AL Johnson, Neth Dugan, irisbleuic,

Emma Vieceli

Sat 15:15 - Sat 16:30

LGBTQ+ in Fanfiction (with LGBTQAI+)

Room: Connaught-B

Our panellists discuss writing gender and sexuality from an outside perspective, the role queerbaiting plays in sexuality, flipped fiction, and what fanfiction can tell us about audience demand in media.

Sat 15:15 - Sat 16:30

Fanfic and Professional Writing - how does a fanfic writer go pro?

Room: 12

Considering key issues facing those who try to cross the gap between fanfic and writing for money.

Panel: Pennypaperbrain, Juliet Mushens, Julie Crisp, Erin Claiborne

Sat 17:00 - Sat 18:15

Literary Fanfic and Book Fandoms - examining the differences between literary and other fandoms

Room: 12

The challenges and rewards of writing fanfiction based on non-visual media.

Panel: Tanya, irisbleuic, AL Johnson, Alex, Jenn Hersey

Sat 18:45 - Sat 20:00

Theatre LARP Writing Workshop - create a player-improvised game to play with friends
Room: 12

Take home all you need to get your friends to act out all those fanfic ideas! No previous experience required.

Workshop with Hanbury Hampden-Turner, Rei Hampden-Turner, Mo Holkar

Sat 20:30 - Sat 21:45

Tropes Are Forever - making and breaking

tropes in fanfiction

Room: 12

Our workshop examines tropes, how to use them in fic, and how to break them to the best effect.

Workshop with Emma (signe_chan), Zalia Chimera

Sat 22:15 - Sat 23:30

Fanfiction and Kink - why and how we write it

Room: 12

A panel of BDSM practitioners who also read/write fanfic looks at kinky fic and its place in fandom. Adult content.

Panel: Hazel, Pennypaperbrain, Michele, Phil

Sunday

Sun 09:00 - Sun 09:45:

Let's Continue That Discussion - a very informal fanfic chat session -

Room: 12

An informal opportunity to continue discussions started earlier in the con, or start new ones.

Facilitated by Pensnest

Sun 10:00 - Sun 11:15:

Flash Fanfic Workshop - write fully-formed fic in minutes (prompts provided)! -

Room: 31

Flash fiction (short fic written in a short time) can unblock your writing - or you can just experiment.
Workshop with Tlanti

Sun 10:00 - Sun 11:15:

"They used *what*?" - historical research for fanfiction

Room: 12

Historians and authors discuss historical research for fandoms set in the past, and for historical AUs.

Panel: Tanya Brown, AL Johnson, Tony Keen, Kari Sperring, Melissa Taylor

Sun 11:45 - Sun 13:00:

The Joy of Gen - it's not just sex! Writing gen and friendship -

Room: 12

Some ficcers prefer to write gen or friendship fic rather than sex and romance. We discuss the particular pleasures of writing gen fic.

Panel: Tanya, Lulu, Nic, Pip Janssen, Neth Dugan

Sun 13:30 - Sun 14:45:

Roller Derby as Fanfiction Incarnate - arguing for and celebrating a fan's sport (with ASOIAF)

Room: 38

In the early 2000s, the traditionally women-only sport of roller derby was resurrected, like a punky, feminist phoenix from its icky, exploitative, sexist ashes. This talk will cover the game's history, along with modern forms and quirks, and will discuss roller derby as a truly fan-built phenomenon, with all the best hallmarks of fanfiction. Join us afterwards for the Film Festival's roller derby double bill.

Sun 13:30 - Sun 14:45:

Points of View in Fanfic - discuss and experiment with first and second-person narratives -

Room: 12

We'll discuss first and second person and the idiosyncrasies of each, with practical examples.
Workshop with Tanya and Nina

Sun 15:15 - Sun 16:30:

The Rise and Rise of Polyfic - OT3s and polyshipping and orgies, oh my! -

Room: 12

Everything related to OT3s, OT4s, and OTEveryones in fanfiction. Adult content.
Panel: Emma (signe_chan), Nat (causingfevers), Emily January, Hannah, Indybaggins

Fanfic/Food & Drink

Sun 15:15 - Sun 16:30:

Writing The Other (repeat) - learn to write outside your own experience -

Room: 31

Stephanie Saulter repeats her workshop on writing outside one's own experience. Sign up in Room 12, from 4.30pm Saturday.

Sun 17:00 - Sun 18:15:

Fanfic Goes Forth - Kate and Tanya's big farewell to Fanfic -

Room: 12

Kate and Tanya wave goodbye to the fanfic track and try to tempt some new overlords. It could be you...

Sun 18:45 - Sun 21:45:

Introduction to Blanket Fort Construction - hide and recover from the weekend -

Room: 12

Community shows us that blanket forts can be necessary even for adults. Let's do it, and decompress.

Workshop with Abigail Brady

Food & Drink

Learning to eat, drink and be merry: geek style

All Weekend

The Nine Worlds Cookbook: add your recipe to the pinboard

The food track will be collecting fantasy recipes all weekend for the Nine Worlds Cookbook 2015. Come post your recipes on the giant pinboard in the food track room, and at the end of the weekend, the best recipes will be collated into a free digital cookbook which will be sent to every contributor. If you're feeling unsure of your writing skills, come to our Writing the Nine Worlds Cookbook session on Friday for some help and support!

Thursday

Thu 19:00 - Thu 21:00

Cheese & Cheese - eat cheese and read your guilty pleasures

Room: Connaught

Nine Worlds is a safe place to express your love for anything. But sometimes we still find it hard to admit to our love for that pulp sci-fi novel, steamy bodice ripper or angst ridden vampire romp. We say 'No more!' Come and eat our wide selection of delicious cheese and read us some of your favourite written cheese at our open mic. Adult content.

Friday

Fri 13:30 - Fri 14:45:

The Art of Marshmallowry - a seminar on marshmallows with free tasting -

Room: 32

A chat on the sweet, fluffy delight of everything marshmallowy. Geek Mallows will also be available to purchase in Commonwealth East from 3pm, £3 per bag.

Talk and tasting, with the Robin Collective

Fri 15:15 - Fri 16:30:

Writing the Nine Worlds Cookbook - get help writing your own fantasy recipe -

Room: 32

Last year you helped us make a cookbook filled with Cthulhu burritos, giant eggs, infused gins and a just-really-damn-good chocolate tart.

Come and write your own recipe to contribute to this year's book!

Workshop with Ruth Ball

Fri 18:45 - Fri 19:05 and Fri 19:30 - Fri 19:50 and Fri 20:15 - Fri 20:35 and Fri 21:00 - Fri 21:20

Meet the Maker: Jensen's Gin - an insight into life at Bermondsey Distillery

Food & Drink/Future Tech

Room: 32

Jensen's Master Distiller Dr Anne Brock, and International Brand Ambassador Hannah Lanfear, will lead a session on what it takes to set up a distillery in London, the importance of gin making to London's history, and the old fashioned styles of gin that inspired the gin made at Bermondsey Distillery. Ticketed sessions: check the Food Geekery track page for further information. Talk and tasting with Dr Anne Brock, Hannah Lanfear

Saturday

Sat 9:00 - Sat 9:45:

No Whey! A Vegan Coffee Morning: vegans and veggies unite over caffeine -

Room 32

Start your Saturday with fellow Vegans and Vegetarians, enjoying high quality coffee and vegan muffins.

Social, with Chloe

Sat 15:15 - Sat 16:30:

Cookbooks of the 1950's and 60's - the sociological lessons which can be learned -

Room: 32

Helen Zaltzman gives her comedy talk on the sociological lessons of 50s and 60s cookbooks, with extracts from her collection.

Sunday

Sun 17:00 - Sun 20:00:

Historical Cocktails and Conversation - learn about the history of illicit spirits over a drink

Room: 32

Wind down from the weekend with a drink as Ruth Ball talks informally about her forthcoming book *Rebellious Spirits: The Illicit History of Booze in Britain* and serves up samples of a few authentic historical drink recipes from the book. Drop in and out as you like. 18+.

Future Tech

Showcasing the best emerging technologies, and exploring future scenarios that mix fiction with fact.

Friday

Fri 13:30 - Fri 14:45:

Neurohacking

Room: County-C&D

Panel on accessible end-user, neurohacking and garage neuroscience topics, including quantifying your own self and measuring brain activity at home, common brain-computer interfaces and their uses, and bringing it all together in a unified neurosocial network.

Fri 15:15 - Fri 16:30:

The Magic of Mind Reading - with research magician Stuart Nolan

Room: 11

Stuart's performances combine the ancient arts of conjuring and illusion with a manipulation of the mind based on cutting edge science and psychology. Join him in exploring existing research in cold data reading and mindreading robotics, and learn some mindreading techniques in this immersive workshop.

Talk and workshop with Stuart Nolan

Fri 17:00 - Fri 18:15:

A Satellite In Your Pocket - talk and social for space app superheroes

Room: 11

Satellites have been one of the last remaining technologies that only governments can afford to have. That's about to change. Developers are invited to play in Inmarsat's satellite sandbox and create apps for disaster relief and humanitarian response. Possibly the coolest toy you've ever been given!

Talk by Mike Holdsworth, followed by social

Saturday

Sat 09:00 - Sat 09:45:

Imagining the Future (with breakfast!) - when the future is already here

Room: 11

Considering current trends in technology, and what we can learn about what's to come. Come start the day with a taste of the Future (we will be serving breakfast too!)

Talk and discussion with Andy Piper.

Sat 10:00 - Sat 11:15:

Quantified Self, Lifelogging and Longevity - the future of our past -

Room: 11

We live our lives through digital services and connected devices, and we generate data at an unprecedented volume. Explore some principles by which to make an informed decision whom to entrust your digital memories to.

Talk by Paz

Sat 11:45 - Sat 13:00:

Design of Complex Mechanical Puzzles - and a cryptic treasure hunt

Room: 11

A tour through the use of 3D CAD and 3D printing as used by Pyro Puzzles, and how they employ cryptography to construct cryptic treasure hunts. A example treasure hunt around the hotel will start at the end of the presentation!

Talk and treasure hunt with Stephen Miller

Sunday

Sun 10:00 - Sun 11:15:

Colonies In Space - humanity's guide to leaving the Earth -

Room: 11

A planetary surface is not necessarily the best place for a civilisation to flourish: there are designs for space colonies 20 miles long. Find

out how these colonies could be constructed, and how living in space could be the greatest benefit to the Earth.

Talk by Jerry Stone

Sun 13:30 - Sun 14:45:

Being an Iron Man - human enhancement today, and the technology behind it -

Room: 11

Exoskeleton devices - for instance, for military, rehabilitative, and disability support - are often compared to Iron Man, a facet of how popular media might be deployed to affect our expectations. Explore human enhancement and how it's placed in the popular culture.

Talk by Matthew Steven Hayler

Geek Feminism

Working on ending sexism, sexist exploitation and oppression in geek culture.

Friday

Fri 11:45 - Fri 13:00:

The Big Geeky Tea Party - come, gather and be merry (with tea!)

Room: Connaught-A

Come meet other likeminded Geeky Feminists, take a pen to the walls and finish the sentence "Geek Culture needs Feminism because...". Social with Siân and Clara

Fri 13:30 - Fri 14:45

Lemon Cakes and Courtesy - in defence of Lady Sansa Stark

Room: Connaught-A

A critical examination of the way Sansa Stark is interpreted. Looking at feminist readings of her character and development. (Includes lemon cakes!)

Talk by EK McAlpine

Fri 15:15 - Fri 16:30:

Don't Call Me Babe - picking apart the tropes of kick-ass female characters (with the Here Be Dragons film festival)

Room: 41

Tackling the tropes of kickass women, from compulsory catsuits to sisterhood solidarity fail. Panel: Tara B, Laurie Penny, Clara Jackson, Pip Janssen

Fri 17:00 - Fri 18:15:

This Geek Can - fitness for geeky feminists

Room: Connaught-A

Fitbits? Fuel bands? The fitness world has gone tech! Join us for a body positive conversation about exercising.

Panel: Adrian Hon, Matt Wieteska, Rachael Acks

Fri 18:45 - Fri 20:00:

Infinite Diversity in Infinite Combinations? - gender roles and queer identities in Star Trek (with Star Trek)

Room: Royal-B

A 101-level panel giving an overview of questions around gender roles and queer identities in Star Trek stories.

Panel: Cleo, Amy (such_heights), Neth Dugan, Viktoriya

Fri 18:45 - Fri 20:00:

Historical Heroines - the women from history that we admire (with History)

Room: Connaught-A

A group of historians and writers speak about the women from the past that they think are particularly admirable.

Panel: Kari Maund, Laurie Penny, Simon Trafford

Fri 20:30 - Fri 21:45:

Zombies, Run! - stories from the sound booth

Room: Connaught-A

Now in its 4th season, we get some of the creators and actors to talk about their time

working on the app.

Panel: Phil Nightingale, Matt Wieteska, Adrian Hon

Saturday

Sat 11:45 - Sat 13:00:

We Are Not Things - wives, Imperators and blood bags in Mad Max: Fury Road

Room: Connaught-A

Join us for a deep dive into all aspects of the unexpected feminist blockbuster hit of the year, Mad Max: Fury Road.

Panel: Naomi Alderman, Laurie Penny, Ludi Valentine

Sat 13:30 - Sat 14:45:

Women's Writing and Fanfiction - Women's interaction with fanfiction as creators and consumers (with Fanfic)

Room: Connaught-A

This panel explores the space where women can create uncensored works of fiction.

Panel: Pensnest, Writcraft, Hannah, Neth Dugan, Viktoriya

Sat 15:15 - Sat 16:30:

In conversation with Naomi Alderman - Unlearning bias and creating better fiction

Room: County-A

Novelist and Zombies, Run! cocreator Naomi Alderman will be talking with Siân Fever about the challenges of creating fiction, and identifying and tackling internalised bias in your process and within yourself.

Sat 17:00 - Sat 18:15:

If Only I Sang ... the woman I'd be!

Room: Connaught-A

From Calamity Jane to Eliza Dolittle, Mary Magdalene to Elsa: we explore the roles available to women in musicals.

Panel: Jane Fae, Roz Kaverney

Geek Feminism/Here Be Dragons

Here Be Dragons: The International New Genre Film Festival

Sat 20:30 - Sat 21:45:

From MPDG to SFC: the girls of YA (with Young Adult)

Room: Royal-B

Manic Pixie Dream Girl. Strong Female Characters. Girls in YA literature are often labeled and boxed in. But who are the girl characters behind and beyond the tropes? And what are the characteristics of the modern YA heroine? Panel: Laura Lam, Mel Salisbury, James Dawson, Amy Alward, Liz de Jager

Sunday

Sun 10:00 - Sun 11:15:

Tiny Pieces of Skull - Trans street and bar life in the 1970's

Room: Connaught-A

Roz Kaveney discusses her noirish fictionalized account of her time on the mean streets of Chicago as a newly transitioned woman in the late 70s.
Talk by Roz Kaveney

Sun 11:45 - Sun 13:00:

Of Power and Porn - Have mortals corrupted the Faerie dance?

Room: Connaught-A

How is Faerie used in modern culture – is it genuinely empowering of women? Or yet one more illusion? Wings encouraged.
Talk by Jane Fae

Sun 11:45 - Sun 13:00:

Writing For Truth And Justice

Room: County-B

Bring your ideas and questions for blogs and columns and learn what works. A workshop with author and journalist Laurie Penny.

Here Be Dragons

The best in new genre film-making from all around the world.

Thursday

Thu 20:00 - Thu 22:00:

Vid Long and Prosper - Laid-back Star Trek fanvid fun (with Star Trek)

Room: 41

Amy (such_heights) and Jenni present a selection of Star Trek fanvids from all corners of the franchise, from the sublime to the ridiculous(ly fun)!

Thu 22:00 - Thu 23:45:

“Here Be Dragons” Official Competition Screenings [18+]

Room: 41

The very best new genre shorts and features, showing as part of the official “Here Be Dragons” competition.
Hosted by Andrew Clarke and Tara Brown

Thu 23:45 - Fri 02:00:

The Midnight Movie: Wolfcop - (2014, dir. Lowell Dean, 80mins) [18+] -

Room: 41

WOLFCOP: part man, part wolf ... ALL COP.

Friday

Fri 10:00 - Fri 11:15:

“Here Be Dragons” Official Competition Screenings - Experimental & ‘Arthouse’

Shorts [18+] -

Room: 41

The very best new genre experimental and arthouse shorts and features, showing as part of the official “Here Be Dragons” competition.
Hosted by Andrew Clarke and Tara Brown

Fri 11:45 - Fri 13:00:

“Here Be Dragons” Official Competition Screenings - Science Shorts [18+] -

Room: 41

The very best new genre science-themed shorts and features, showing as part of the official “Here Be Dragons” competition.

Hosted by Andrew Clarke and Tara Brown

Fri 13:30 - Fri 14:45:

Afrofuturism 101 - A dynamic introduction to the Afrofuturism multiverse (with Race & Culture)

Room: 41

Afrofuturism is sci fi that addresses Black themes through sci-fi and futurology, and is a vast multiverse of non-Western creativity. Chardine Taylor-Stone’s illustrated talk will cover the basics, including the politics and possibilities beyond the funk and mysticism.
Talk by Chardine Taylor-Stone

Fri 15:15 - Fri 16:30:

Don’t Call Me Babe - Picking apart the tropes of kick-ass female characters (with Geek Feminism)

Room: 41

Tackling the tropes of kickass women, from compulsory catsuits to sisterhood solidarity fail.
Panel: Tara B, Laurie Penny, Clara Jackson, Pip Janssen

Fri 17:00 - Fri 19:00: Blade - (1998, dir. Steven Norrington, 120mins) [18+] - Room: 41

The 1998 Wesley Snipes movie about the day-walking vampire and a bunch of people trying to ice-skate uphill.

Fri 21:30 - Fri 23:00: The Extremely Silly Movie Quiz - Room: 41

More rounds that will involve absolutely no knowledge of movies. Silliness, surprises, special

guests, actual stupidity and hundreds of prizes guaranteed.

Hosted by Andrew Clarke.

Fri 23:00 - Sat 02:00: The Duke Mitchell Late Night Party [18+] - Room: 41

A mind-boggling array of cinematic treasures unearthed, edited and brought alive. There’ll be guests, games and much, much more at this event where no-one knows just exactly what might happen.

Hosted by Evrim Ersoy, Alex Kidd

Saturday

Sat 10:00 - Sat 11:15:

“Here Be Dragons” Official Competition Screenings - Children & Childhood [18+] - Room: 41

The very best new genre shorts and features about children and childhood, showing as part of the official “Here Be Dragons” competition.
Hosted by Andrew Clarke and Tara Brown

Sat 11:45 - Sat 13:00:

“Here Be Dragons” Official Competition Screenings - Horror Shorts [18+] - Room: 41

The very best new genre horror shorts and features, showing as part of the official “Here Be Dragons” competition.
Hosted by Andrew Clarke and Tara Brown

Sat 13:30 - Sat 14:45:

Is Horror Evil?

Room: 41

The problematic aspects of the horror genre, whether it is even possible to have a non-problematic horror movie, and, well, whether we’d want one. Adult content.
Panel: Doc Oughton, Prano Bailey-Bond, Ash Farbrother

Here Be Dragons

Sat 15:00 - Sat 17:00:

Board Games With The Duke Mitchell Film Club -

Room: Commonwealth-East

Vintage games like Masterpiece & Space AD, along with movie related games. Join the Duke Mitchell boys in the Games lounge for laid-back fun!

Sat 17:00 - Sat 18:15:

Shaw Sisters - The Fighting Women of Hong Kong Cinema -

Room: 41

Famed for their martial arts movies, the Shaw Brothers reinvented the way the studio system worked in the far east, and often put women on an equal, or stronger, footing than their male counterparts. Christine Ni follows the influence that the "Flowers of Shaw" had on KungFu flicks, soap opera, and an entire industry!

Talk by Christine Ni

Sat 18:45 - Sat 20:00:

The Duke Mitchell Film Club Presents - Sci-Fi Shorts Bonanza [18+] -

Room: 41

The Duke Mitchell boys will surprise and delight as they bring the greatest sci-fi shorts to Nine Worlds and expand the horizons of your mind. Hosted by Evrim Ersoy, Alex Kidd

Sat 20:30 - Sat 21:45:

Live Film Commentary - Mystery Horror Movie Edition [18+] -

Room: 41

Continuing our horror strand, we'll be live commentary-ing a mystery Horror movie. Yes, this will pretty much be MST3K. Audience participation basically compulsory.

With Andrew Clarke, Kat Iwinski, and more.

Sat 23:45 - Sun 02:00:

The Midnight Movie: Little Shop of Horrors -

(1986, dir. Frank Oz, 94mins)

Room: 41

1986's comedy-horror-musical-remake-classic Little Shop Of Horrors, starring everybody from the 80s and a huge alien flesh-eating plant called Audrey II. It's great, and the screening will include trailers specially curated by Hammered Horror's Ash Farbrother, plenty of gags and a few surprises.

Sunday

Sun 10:00 - Sun 11:15:

"Here Be Dragons" Official Competition Screenings - Comedy Shorts [18+] -

Room: 41

The very best new genre comedy shorts and features, showing as part of the official "Here Be Dragons" competition.

Hosted by Andrew Clarke and Tara Brown

Sun 11:45 - Sun 13:00:

Night of the Trailers - Morning of the Trailers -

Room: 41

A journey through some of the most obscure, funny and flat-out strange film trailers you're ever likely to see.

Screenings by Alex Kidd

Sun 13:30 - Sun 15:00:

In The Turn - (2014, dir. Erica Tremblay, 90mins) -

Room: 41

A feature length documentary about a 10-year-old transgender girl who finds acceptance and empowerment in the company of a queer roller derby league.

Introduced by Tara Brown

Sun 15:15 - Sun 17:15:

Whip It - (2009, dir. Drew Barrymore, 120mins)

Room: 41

Drew Barrymore's sadly overlooked directorial

Here Be Dragons/History

debut is full of humanity, fun and head-smashing Roller Derby awesomeness. Ellen Page's disaffected teenager finds acceptance and happiness on the Austin Roller Derby scene as 'Babe Ruthless'. Much excellence happens.

History

History for geeks, and geeking for historians.

Friday

Fri 11:45 - Fri 13:00:

Weird Pasts - The weird and wonderful things to dig up

Room: County-B

The archaeologists of speculative fiction are endlessly uncovering ancient, unspeakable evil, translating alien dialects and killing mummies. Here, archaeologists talk about their research on the weird, wild, and wonderful in the past and near future.

Fri 13:30 - Fri 14:45:

Evidence Handling - Primary source work for historians and writers

Room: County-B

What is a primary source, and how do historians use them? Three professional historians lead a workshop on how to work with various kinds of evidence, both written and physical. Workshop, with Tony Keen, Kari Sperring, and Simon Trafford

Fri 15:15 - Fri 16:30:

'Runar munt þu finna' - Why sing pop in dead languages?

Room: County-C&D

Since the early 1970s, a small but significant assortment of rock and pop groups have opted to perform not in their own tongues, but in various dead languages of medieval Europe. This talk explores the how and why.

Talk by Simon Trafford

Fri 18:45 - Fri 20:00:

Historical Heroines - The women from history that we admire

Room: Connaught-A

A group of historians and writers speak about the women from the past that they think are particularly admirable.

Panel: Debbie Challis, Laurie Penny, Kari Sperring, Simon Trafford

Saturday

Sat 09:00 - Sat 09:45:

The Origins of London - A city's birth in legend and in reality

Room: County-B

London is one of the greatest and most important cities in the world. But how did it come to be? Talk by Tony Keen

Sat 11:45 - Sat 13:00:

Historical Headcanons - "I'm sure it's true, but I can't prove it"

Room: County-B

There are plenty of points in history where the evidence isn't good enough to give us definite answers. But that doesn't mean that historians don't have opinions.

Panel: Juliette Harrison, John J. Johnston, Tony Keen, Simon Trafford

Sat 15:15 - Sat 16:30:

Favourite Historical Movies - What we like and why

Room: County-B

Historians are often thought of as people who sit and watch historical movies, looking for the errors. But there are some movies set in the past that we like.

Panel: Juliette Harrison, John J. Johnston, Tony Keen, Kari Sperring

Sunday

Sun 10:00 - Sun 11:15:

“They used *what*?” - historical research for fanfiction (with Fanfic)

Room: 12

Historians and authors discuss historical research for fandoms set in the past, and for historical AUs.

Panel: Tanya Brown, AL Johnson, Tony Keen, Kari Sperring, Melissa Taylor

Sun 11:45 - Sun 13:00:

Is History a Science? - The view from Doctor Who

Room: County-C&D

Is history a science? In their book, “The Scientific Secrets of Doctor Who”, authors Simon Guerrier and Marek Kukula address this question, looking at how history functions in the world of Doctor Who. In conversation with Tony Keen, they will explore these issues further.

Sun 13:30 - Sun 14:45:

By The Sword - Writing historical swordplay techniques

Room: County-B

Why are we so fascinated with historical swordplay, how have our perceptions of it changed and developed, and how historical are recreations and re-imaginings in print and on screen?

Talk by David and Lesley McIntee

Sun 15:15 - Sun 16:30:

History Is A Lie - What does history mean to us today?

Room: County-B

Which historical periods obsess us at present? Are they reflections of ourselves and our age, or simply escapism? And, where should we look next to feed our appetite for the past?

Talk by David and Lesley McIntee

LARP

Become the hero. Interact with others in a shared story.

Friday

Fri 15:15 - Fri 16:45:

Nine Worlds: The LARP - Live-Action Game: Uncanny weirdness at a sci-fi con -

Room: 40

Welcome to the con! You've decided to take time out from your tracks to spend this slot listening to the visiting Professor talk about his recent find. Now that you're here, are you ever going to leave?

Game, with Rei Hampden-Turner and Hanbury Hampden-Turner

Saturday

Sat 11:45 - Sat 13:00:

Theatre LARP 101 - Find out about LARPing and types of LARP -

Room: 40

So what is this LARP thing? What do you do? Are there limits to what you can do? Are they scary? What are the different kinds of LARPs? Where can I find games? And more.

Panel: Hanbury Hampden-Turner, Mo Holkar, Alex Helm

Sat 15:15 - Sat 16:45:

LARP: The Prime Directive - A Star Trek Crew on Trial

Room: 40

Your presence is required for the Starfleet Court Martial of a Starship crew. Together, the witnesses will use the holodeck to reconstruct the events that led them here. Use collaborative improvisation to tell the story of the conflicts experienced by a Star Trek crew on a mission.

Game, with Rei Hampden-Turner and Hanbury Hampden-Turner

Sat 18:45 - Sat 20:00:

Theatre LARP Writing Workshop - Create a player-improvised game to play with friends (with Fanfic)

Room: 12

Take home all you need to get your friends to act out all those fanfic ideas! No previous experience required.

Workshop with Hanbury Hampden-Turner, Rei Hampden-Turner, Mo Holkar

Sunday

Sun 11:45 - Sun 13:00:

Diversity in LARPs - Dealing with discrimination and creating a safe space

Room: 40

How can you keep discrimination out of games – and do you always want to? To what extent do you balance the need for inclusion with the flavour of a setting? How do you create a safe space for the players, even in a world that's not safe for the characters they're playing?

Panel: Mo Holkar, Alex Helm, Becky Annison

Sun 15:15 - Sun 16:45:

LARP: The Unheroes - A story of amnesiac superheroes -

Room: 40

You're all normal people. Except that you weren't normal before. You were superheroes, the saviours of Herotopia, though you don't remember it. No one does. But your history is trying to reassert itself. What happens if it does? Game, with Joanna Piancastelli

LGBTQAI+ Fandom

Exploring LGBTQAI+ representation in geek culture

Friday

Fri 13:30 - Fri 14:45:

Beyond the Binary - Gender and sexuality in YA (with Young Adult)

Room: 38

More and more non-traditional characters enter the YA stage. How does YA explore these new stories, who are the characters we should be paying attention to, and what is there still to come?

Panel: Tom Pollock, Emma Trevayne, Sarah Benwell, Lauren E James, James Dawson, Laura Lam, Marieke Nijkamp

Fri 13:30 - Fri 14:45:

LGBTQ+ 101 - Everything you need to know about basic representation in media -

Room: Connaught-B

We run down the basics of what to do and what to avoid when writing characters who are gay, trans, bisexual, pansexual, non binary, genderfluid or anything in between.

Talk by Laura Dale

Fri 17:00 - Fri 18:15:

Video Games and LGBTQ+ Representation - Let's talk about good LGBTQ+ representation in video games (with Video Games Culture)

Room: Connaught-B

From the indie revolution and how lower barriers to entry have allowed minority creators to tell their own stories, to the newest examples of AAA games that get things right, this panel celebrates all things positive in video game representations of LGBTQ+ characters.

Panel: Gemma Thompson, Katherine Cross, Maki Yamazaki

Fri 22:15 - Fri 23:30:

Sing Your Queer Little Heart Out - LGBTQ+ representation in music

Room: Connaught-B

Music is a fantastic avenue for telling stories. In this panel we will be playing snippets of tracks and discussing lyrics that have helped promote LGBTQ+ representation in popular culture.

Talk by Laura Dale

Saturday

Sat 09:00 - Sat 09:45:

It's mini talk time - A selection of smaller solo LGBTQ+ talks

Room: Connaught-B

Ten-minute talks on LGBTQ+ representation that matters to our speakers.

- Night Vale and "natural" gay relationships
- The Indie Revolution – technological barriers and minority creators
- Bisexual erasure – with speaker Mike Brooks
- Queer Coding in Villains

Sat 11:45 - Sat 13:00:

Made Up Genders - Going beyond the Western Gender Binary in fiction (with Race & Culture)

Room: Connaught-B

Explore how creators create and handle societies without a gender binary.

Panel: Natalia Mole, Jade Fernandez

Sat 13:30 - Sat 14:45:

So Close, Yet So Far - Near misses on LGBTQ+ representation, and where they fell apart -

Room: Connaught-B

Discuss our biggest representation near misses, where they went wrong, and where they almost got things right.

Sat 15:15 - Sat 16:30:

LGBTQ+ in Fanfiction (with Fanfic)

Room: Connaught-B

Our panellists discuss writing gender and sexuality from an outside perspective, the role queerbaiting plays in sexuality, and what fanfic can tell us about audience demand in media.

Sat 20:30 - Sun 01:00:

Bifröst - Cabaret and Disco

Room: Commonwealth

Thor and Heimdall have used the Tesseract's power to rebuild the Bifröst Queer Cabaret. Named for the shimmering, burning rainbow bridge of Norse legend, Bifröst is an unforgettable night of pop, rock, and fabulosity under the glittering chandeliers of Commonwealth. Join us afterwards for All The Dancing.

With Sally Outen, Emily January, Irreverent Dance, Cleo, Playing Rapunzel, DJ Riotstar, Taylor Switch, A Mere Kat, and more.

Sunday

Sun 10:00 - Sun 11:15:

Queerness, Comics and Visibility - LGBTQAI+ characters in graphic narrative (with Comics)

Room: Connaught-B

We'll explore the importance of going beyond tropes or tokenism in representing LGBTQAI+ characters in comics, and the particular wins or difficulties that come from a graphic medium.

Panel: T. Walpole, Maki Yamazaki, and more

Sun 17:00 - Sun 18:15:

Anime, Cartoons and LGBT Representation

Room: Connaught-B

In both Anime and more recent Western cartoons, explorations of sexuality and gender have had a mixed history. We'll consider how portrayals of sexuality and gender have evolved over the years on both sides of the world.

Podcasting

Podcasting, vlogging, podfiction, internet radio, and more.

All Weekend

Friday, Saturday, and Sunday

13:30 - Fri

The Podcasting Studio is open!

Room 30.

Pre-book via Podcasting HQ in Room 32.

Friday

Fri 10:00 - Fri 11:15:

Podcasting: From Start To Finish - a live podcast workshop -

Room: 32

Want to know how to podcast? Watch as two experienced hosts talk you through the process as they do it live.

With Scott Grandison and Nicolas

Papaconstantinou

Saturday

Sat 10:00 - Sat 11:15:

The State of the Playground: the modern experience of fantasy and science fiction across media -

Room: 32

At the science fiction conventions of the 1950s, people shared a common experience. Now, our genres have diversified, the boundaries are cast back in all directions, we play across medium, expression and fiction. What inspires each of us is different. So what do we share? How "now" is our playground?

Talk by Allen Stroud

Sat 11:45 - Sat 13:00:

The Second Annual Podcaster Games - The ultimate geek quiz -

Room: 32

Dan and Gavin from the Sidekickcast preside over the second annual podcaster games, and see which of our teams are worthy of winning the coveted 'Golden Mic'.

Panelists: Steve Lacey, Alasdair Stewart, Anne Louise, Simon Potthast, Marguerite Kenner, Barry Nugent. Hosted by Gavin Jones, Dan Marshall

Sunday

Sun 10:00 - Sun 11:15:

Can't Stop the Signal - Taking your podcast to the next level

Room: 32

There's more to hosting a successful podcast than recording and posting audio. The key to taking your podcast to the next level is engaging with your fans. Find out how our panellists use podcasting, social media and conventions to build an audience.

Panel: Michaela Grey, Emma Newman, Ed Fortune, Paul Davies, Peter Fagan

Sun 11:45 - Sun 13:00:

The Future of New Media - new media... and beyond! -

Room: 32

The way media is both created and consumed has totally changed over the last ten years. Join our panel to discuss where the next ten years are likely to take us, and what they feel are some of the opportunities and pitfalls ahead.

Panel: Scott Grandison, Elizabeth Jones, Barry Nugent, Jenn Hersey, Allen Stroud

Race & Culture

Exploring race and racism in geek culture.

Friday

Fri 13:30 - Fri 14:45:

Afrofuturism 101 - A dynamic introduction to the Afrofuturism multiverse (with Here Be Dragons)
Room: 41

Afrofuturism is sci fi that addresses Black themes through sci-fi and futurology, and is a vast multiverse of non-Western creativity. Chardine Taylor-Stone's illustrated talk will cover the basics, including the politics and possibilities beyond the funk and mysticism.

Talk by Chardine Taylor-Stone

Fri 15:15 - Fri 16:30:

Gaming Beyond The West - Highlighting characters of colour in video games (with Video Games Culture)
Room: Connaught-B

Discussing and celebrating positive examples of racial diversity in video games.

Panel: Adrian Hon, Meg Jayanth, Taran Matharu and more

Fri 20:30 - Fri 21:45:

Who Tells Our Stories? - Examining the disparity between diverse casts and white creators -
Room: Connaught-B

PoC are increasingly starring in popular media, but we're still lacking PoC creators. Join us to explore this complex dynamic.

Panel: Nyla Ahmad, Shaki Obadina, Georgiana Jackson-Callen, Natalia Mole

Saturday

Sat 11:45 - Sat 13:00:

Made Up Genders - going beyond the Western

gender binary in fiction (with LGBTQAI+)

Room: Connaught-B

Join us to explore how creators create and handle societies without a gender binary.

Panel: Jade Fernandez, Natalia Mole

Sat 18:45 - Sat 20:00:

The Fantasy Of White History - Race and racism in historically based fiction -
Room: Connaught-B

Breaking down the myth of "historical accuracy" meaning no PoC, and un-whitewashing history

Panel: Jade Fernandez, Zen Cho, Meg Jayanth, Georgiana Jackson-Callen

Sat 20:30 - Sat 21:45:

The Reality of Racial Dystopias - Race and racism in post-apocalyptic futures and dystopias -
Room: Connaught-B

Discussing the roles PoC play (if any) in stories where society goes wrong.

Sunday

Sun 11:45 - Sun 13:00:

"I Don't See Race" - on telling PoC narratives without PoC
Room: Connaught-B

Looking at using aliens, mutants, robots and anything else other than PoC to tell stories about racism.

Panel: Stephanie Saulter, Georgiana Jackson-Callen, Shaki Obadina

Sun 13:30 - Sun 14:45:

Growing Up Without A Reflection - finding heroes as a young nerd of colour
Room: Connaught-B

A panel discussing the importance of characters of colour in children's and YA media.

Panel: Adrian Hon, Nyla Ahmad, Shaki Obadina, Georgiana Jackson-Callen, Natalia Mole

Religion

How religion and faith interacts with geekdom

Saturday

Sat 10:00 - Sat 11:15:

Apocalypse Now and Then - How religion informs apocalyptic fiction (with Apocalypse)
Room: County-A

Two talks: the origins of our ideas about apocalypses, and why Christian writers use narratives of apocalyptic science fiction.

Talks by Alex R., Anbara Khalidi

Sat 13:30 - Sat 14:45:

Two Talks: GitS & Thor / Norse Thor vs. Marvel Thor
Room: 32

Dani Shalet discusses Ghost in the Shell and transhumanism, and Jon Scholes talks about Norse Thor vs. Marvel Thor.

Sat 17:00 - Sat 18:15:

Two Talks: Divergent & Apocalypse - Virtue Ethics in "Divergent" / Religious Origins of Modern Apocalypse
Room: 32

Dr John Wilkes considers virtue ethics in Veronica Roth's "Divergent", and Alex R. discusses the religious origins of modern apocalypse tropes.

Sat 18:45 - Sat 20:00:

Religion, Faith and Geekery - What is the impact of religion on the geek genre? -
Room: 32

Experts on faith, gaming, geekery and worldbuilding explore how religion and faith impact geek genres.

Panel: Jon Scholes, Dr John Wilkes, Gaie Sebald, Alex R

Sun 11:45 - Sun 13:00:

Monsters and Theology (with Supernatural)
Room: County-A

From Frankenstein to Dracula and more, monsters in literature and popular culture can represent our deepest spiritual fears.

Talk by Jon Greenaway

Sun 13:30 - Sun 14:45:

Two Talks: Order & Old Gods
Room: 32

Friday Jones considers order and discord, and Meg MacDonald asks whether old gods can be repurposed for fantasy.

Sun 15:15 - Sun 16:30:

Bridging the Abyss - The Apocalypse of Self
Room: 32

How can representations of the unfathomable unknown help us unravel occult mysteries? Is the distance from our lived experiences the inspiration to write sci-fi and cult fiction?

Talk by Lucy Wills

Skepticism

Discussions on science and critical thinking, curated by The Skeptic magazine.

Friday

Fri 11:45 - Fri 13:00:

Fairies -
Room: Royal-B

Historical societies have created fairy mythology with strikingly different characteristics, behaviour, and appearance. What can we learn about past peoples from their fairies?

Talk by Deborah Hyde

Fri 13:30 - Fri 14:45:

Your Skepticism is Banned
Room: Royal-B

Skepticism/Social Gaming

Expressing skepticism of the status quo is becoming harder than ever in many parts of the world. We outline the basis for the right to "freedom of thought and expression", violations against these rights, and what can be done to push back.

Talk by Bob Churchill

Fri 15:15 - Fri 16:30:

Aliens - Mr Green and Mr Gray cannot visit us today...

Room: Royal B

Can we really predict what life on other worlds is like? Maybe not. But we can imagine what it isn't like. This talk spans three decades of research on aliens and alien tropes, and covers feuding gangs of scientists, film directors with less imagination than children, and the perils of concrete poo.

Talk by Stevyn Colgan

Saturday

Sat 15:15 - Sat 16:30:

Accelerated Christian Education -

Room: Royal-B

A guide you through what devotees of ACE see as the educational wave of the future, which will see them push back against the feminist and LGBT rights movements' attempts to undermine "biblical gender roles", and teach "biblical science that mainstream education covers up".

Talk by Jonny Scaramanga

Sat 17:00 - Sat 18:15:

The Psychology of Possession and Exorcism

Room: Royal-B

A wide range of societies believe that people may become possessed by spirits. We'll consider various psychological explanations for the phenomena of possession and exorcism, including those from neurological and socio-cognitive perspectives.

Talk by Professor Chris French

Social Gaming

Playful silliness, life-size games and ludic thinking from the Haberdashery Collective

All Weekend

Friday 17:00 - 18:15;

Saturday Sat 11:45 - Sat 13:00; Sat 15:15 - Sat

16:30; Sat 18:45 - Sat 20:00

Sunday 15:15 - 16:30

Social Gaming with the Haberdashers - strategize, shoot foam darts, and play games! (16+)

Room: Royal C&D

Our games usually involving some combination of talking to each other, moving around, laughing quite a bit, firing Nerf guns, being a little silly, wielding foam swords, wearing blindfolds, and much more!

Saturday

Sat 13:30 - Sat 14:45:

How To Win The 21st Century - James Wallis talks about games as dominant cultural medium -

Room: County-C&D

Games are set to be the dominant cultural medium of the 21st century, if they aren't already. But what will games look like in ten, twenty or fifty years, how integrated will they have become with everyday life, and how can you prepare yourself to recognise and beat them?

Talk by James Wallis

Sat 15:15 - Sat 16:00 and 16:05 - Sat 16:50 Games with James Wallis - Play "Once Upon A Time" and "Baron von Munchausen" with the creator (with the Nine Dice Games Lounge)

Room: Commonwealth East

James Wallis will be running demos of his

Social Gaming/Star Trek

games "Once Upon a Time" and "Baron von Munchausen". These will be ticketed (free) in advance online, but check the info desk to find out if there is space available!

Sat 20:30 - Sat 21:45:

Gaming Across The Streams - LARP, RPG, tabletop, social... what's the difference? (with the Nine Dice Games Lounge)

Room: 32

Gaming is a broad church - especially so at Nine Worlds, where we span LARP, RPG, social, tabletop and video gaming under one roof! What makes one type more attractive to us as individuals than another? And what's the magic that binds them all together?

Panel: James Wallis, Grant Howitt, Mary Hamilton, Matt Johnson, Tom Kitchin

Sat 22:15 - Sat 23:30:

Dr Magnethands - Will our players save Earth or create a logical plot?! Nope...

Room: 32

Our panel of Nine Worlders... *cough* superheroes *cough*... team up to stop the dastardly Dr Magnethands - the evil genius with giant horseshoe magnets for hands - from destroying Earth with his Moon-based Death Ray of Doom! Adult content.

Live game panel: Grant Howitt, Mary Hamilton, Lydia Nicholas, Ruth Ball, Ben Meredith

Sunday

Sun 11:45 - Sun 13:00:

Creating Social Games with the Haberdashers - Make and test games, and discuss social games design [16+] -

Room: Royal-C&D

A free-form workshop with a few of the Haberdashers. Maybe we'll design social games and playtest them, tweak and experiment with new designs, or discussing social games, games

design concept and creating safer spaces for participants. Bring your ideas!

Workshop with the Haberdashery Collective

Sun 13:30 - Sun 14:45:

Social Science as Geek Play - Interactive simulation of the science of human behaviour (with Academia)

Room: County-C&D

An interactive session exploring how geek play can push forward the frontiers of human knowledge. Increased self-awareness, fun, and new superpowers guaranteed. With Alex Lamb

Sun 18:45 - Sun 20:00:

Imaginary Museums - Make-believe exhibitions for game design and culture (with Video Games Culture)

Room: 11

Join museum curators, designers and critics to consider how contemporary games could find a space in places used to exhibiting things on white walls and in glass cases.

Panel: Sophia George, Rob Morgan, Marie Foulston, Holly Gramazio

Star Trek

Exploring and celebrating the worlds of Star Trek.

Thursday

Thu 20:00 - Thu 22:00:

Vid Long and Prosper - Laid-back Star Trek fanvid fun (with Here Be Dragons)

Room: 41

Amy (such_heights) and Jenni present a selection of Star Trek fanvids from all corners of the franchise, from the sublime to the ridiculous(ly fun)!

Star Trek

Friday

Fri 17:00 - Fri 18:15:

Star Trek Pictionary -

Room: Royal-B

Silly shenanigans suitable for both hardcore fans and people who just know what Star Trek is.

Come join us if you like fun!

Gaming, hosted by Iona and Llin

Fri 18:45 - Fri 20:00:

Infinite Diversity in Infinite Combinations? - Gender roles and queer identities in Star Trek (with Geek Feminism)

Room: Royal-B

A 101-level panel giving an overview of questions around gender roles and queer identities in Star Trek stories.

Panel: Cleo, Amy (such_heights), Neth Dugan, Viktoriya

Saturday

Sat 10:00 - Sat 11:15:

We Are And Always Will Be - Star Trek Fans and Fandom -

Room: Royal-B

What does it mean to be a Star Trek fan? How has being a fan of Star Trek changed over the years? Our panel of fans talk about their own experiences in fandom, Star Trek's rich fannish history, and the impact that Star Trek fandom has had on the wider world.

Sat 15:15 - Sat 16:45:

LARP: The Prime Directive - A Star Trek Crew on Trial (with LARP)

Room: 40

Your presence is required for the Starfleet Court Martial of a Starship crew. Together, the witnesses will use the holodeck to reconstruct the events that led them here. Use collaborative improvisation to tell the story of the conflicts

experienced by a Star Trek crew on a mission. Game, with Rei Hampden-Turner and Hanbury Hampden-Turner

Sat 18:45 - Sat 20:00:

Star Trek: The Expanded Universe - An exploration of Star Trek tie-in media -

Room: Royal-B

Journalist Ed Fortune talks to bestselling tie-in authors Una McCormack and James Swallow about their work, the worlds beyond the televised adventures, and how tie-ins add to the tapestry of the Star Trek universe.

Sunday

Sun 11:45 - Sun 13:00:

All These Worlds Are Yours - Star Trek

worldbuilding -

Room: Royal-B

Star Trek gives us grand political experiments, galaxy-spanning empires, romances and revolutions. This panel looks at the cracks in between the big ideas. What's a credit chip and how does everyone do without money? With telepaths around, how do you keep a secret? And how many public toilets does the Enterprise need, anyway?

Panel: Iona Sharma, Katie Rathfelder, LM Myles, Una McCormack

Sun 13:30 - Sun 14:45:

The Future of Star Trek - Where is the franchise boldly going next? -

Room: Royal-B

Since Star Trek began in 1966, it has grown and changed to reflect - and often challenge - the priorities and values of the world around it. What's next for Star Trek?

Panel: John Allen, Val Nolan and more

Storygasm/Supernatural

Storygasm

Tell collaborative stories with this queer storytelling and roleplaying collective!

Saturday

Sat 11:00 - Sat 15:00:

Monsterhearts: A Buffy-Style Roleplaying Game - make stories about teenage monsters' messy lives! - Room: Commonwealth-East

High school sucks when you're a vampire!

Together we'll be creating our own unique teenage monstrous denizens of a supernatural high school, be they Vampire, Werewolf, or Chosen One. Then we tell the story of their interconnected lives. Let the cliques, jealousy and supernatural hormones commence! May explore adult themes, sexual content, and angst. Lots of angst. Drop in at any time between 11am and 3pm.

Sunday

Sun 11:00 - Sun 15:00:

Adventure Time Improv Game - Make stories about the world of Adventure Time! -

Room: Commonwealth-East

What time is it? ADVENTURE TIME! Together we'll be improvising short stories set in the Adventure Time universe. Create a unique character to play: be a bear, a bee, a breakfast person or whatever you want! Then travel together across the mysterious land of Ooo. The game will be very rules-light and lots of fun. Suitable for all ages. Drop in at any time between 11am and 3pm.

Supernatural

Dig in to ten years of the Winchesters' ups and downs, and downs, and downs.

Thursday

Thu 18:00 - Thu 22:00:

Roadhouse Sleepover -

Room: 40

Grab a beer from the bar and come and meet your fellow fans in our warm-up session. Classic rock on the stereo, swap cosplay tips (may involve plaid) and kick back. Social, with organisers Clara and Kevin.

Friday

Fri 15:15 - Fri 16:30:

Demons and Possession -

Room: County-A

Demonologist Connor Warden talks about demon lore and possession in Western Europe, followed by a Q&A session.

Saturday

Sat 13:30 - Sat 14:45:

Team Free Will -

Room: County-A

Free will, fate, and destiny. How much control do we have over our lives and how do our decisions affect others? Does God have a plan for you, or are you completely autonomous?

Panel: Stephanie Rennick, Juliette Harrison, Clara

Sunday

Sun 09:00 - Sun 09:45:

Good vs. Evil -

Room: County-A

Love the show, but hate how it handles certain issues? Here is your chance to get it off your chest. This interactive workshop and discussion gives fans a chance to share what they really feel. Hosted by Clara

Sun 11:45 - Sun 13:00:

Monsters and Theology (with Religion)

Room: County-A

From Frankenstein to Dracula and more, monsters in literature and popular culture can represent our deepest fears and spiritual concerns.

Talk by Jon Greenaway

Sun 15:15 - Sun 16:30:

Pop Quiz: "I Don't Get That Reference" - With prizes!

Room: County-A

Pop Quiz! Win prizes for recognising the geeky nods Supernatural contains. A music round, name that quote, and extra points on offer for SPN cosplay. Round off the weekend triumphant, or come for the LOLS. Teams can be up to 4 people, answer sheets and registration at the session.

Facilitated by Clara and Kevin.

Tolkien

An intersectional exploration and celebration of Tolkien's Middle Earth.

Friday

Fri 10:00 - Fri 11:15:

Fellowship of Fans - Expanding Tolkien's universe to a diverse fellowship

Room: Connaught-B

Middle Earth is a magical place to be – as long as you're white, male, straight, cis, and able-bodied. Can a fellowship of fans expand that universe, making it welcoming to those of us who can't find ourselves in the original series? We discuss the power of adaptation, fanfiction, and headcanon in Tolkien's universe.

Saturday

Sat 17:00 - Sat 18:15:

Beginning The Legendary Tales

Room: Connaught-B

The one writing workshop to rule them all. After a discussion, we will devise our cast of characters – be they Elves of colour, queer orcs, non-binary dwarves, or a fantastical combination of the three – and expand the Tolkien universe by writing our own very own Middle Earth ballad for a modern age.

Workshop with Quen Took

Sunday

Sun 15:15 - Sun 16:30:

Reading The Hobbit - Storytelling

Room: Connaught-B

We all remember the first time we read The Hobbit, but we bet you've never read it like this. Cuddle up and join our round-robin bedtime story session, as we wind down at the end of an exciting weekend.

Facilitated by Quen Took

Video Games Culture

Analysing and exploring the culture surrounding video games

Friday

Fri 10:00 - Fri 11:15:

Access All Areas - Disability, games and good design

Room: 11

Do our attitudes toward 'play' stand in the way of accessible games, and can game design evolve and adapt to be more inclusive? Exploring the assumptions about games, gamers and disability, and how play can be better for everyone.

Panel: Hannah Bunce, Maki Yamazaki, Ian Hamilton

Fri 15:15 - Fri 16:30:

Video Games and LGBTQ+ Representation - Let's talk about good LGBTQ+ representation in video games (with LGBTQAI+)

Room: Connaught-B

From the indie revolution and how lower barriers to entry have allowed minority creators to tell their own stories, to the newest examples of AAA games that get things right, this panel celebrates all things positive in video game representations of LGBTQ+ characters.

Panel: Gemma Thompson, Katherine Cross, Maki Yamazaki

Fri 17:00 - Fri 18:15:

Gaming Beyond The West - Highlighting characters of colour in video games (with Race & Culture)

Room: Connaught-B

Discussing and celebrating positive examples of racial diversity in video games.

Panel: Adrian Hon, Meg Jayanth, Taran Matharu and more

Fri 18:45 - Fri 20:00:

Short talks from our academics

Room: 11

- Understanding Game Systems as Characterization - with Seb Atay
- The Problem with 'Adult' Games - Ashley Brown
- Restless Dreams and Shattered Memories: psychoanalysis and Silent Hill - Ewan Kirkland

Saturday

Sat 15:15 - Sat 16:30:

The Rise of eSports - The good, the bad and the toxic

Room: 11

Drawing crowds of millions and prize pools worth tens of millions, there's no doubt that esports have become a big thing. We take a look at what's driving the recent popularity of esports and their relation to traditional sports.

Panel: Mat Jones, Emily Gera, Jake Tucker

Sat 18:45 - Sat 20:00:

Intro to Interactive Fiction - The community, culture and basics of Twine (with Creative Writing)

Room: 11

As with all mediums, games benefit from the work of many creators. Twine helps: it's simple to use and great for making interactive fiction: we'll show you how to get started with it.

Panel: Gemma Thomson, Mary Hamilton, Maki Yamazaki, George Buckenham

Sat 20:30 - Sat 21:45:

VideoBrains - 9 minutes; 9 talks; 9 worlds!

Room: 11

VideoBrains is a monthly event which hosts an evening of talks about any and all aspects of making, playing and generally enjoying games. This edition features 9 microtalks, each just 9 minutes in length!

Hosted by Jake Tucker

Sunday

Sun 15:15 - Sun 16:30:

Relationships in Games - Influences from tabletop role-playing -

Room: 11

Games are making an increased effort to create interesting, multi-faceted characters who have involved, nuanced relationships with each other. But there's still a way to go.

Panel: Ben Meredith, Helen Gould, Meg Jayanth, Ashley Brown

Sun 18:45 - Sun 20:00:

Imaginary Museums - Make-believe exhibitions for game design and culture (with Social Gaming)

Room: 11

Join museum curators, designers and critics to consider how contemporary games could find a space in places used to exhibiting things on white walls and in glass cases.

Panel: Sophia George, Rob Morgan, Marie Foulston, Holly Gramazio

Sun 20:30 - Sun 21:45:

Fireside Chat - In conversation with Meg Jayanth

Room: 11

Our usual, end-of-con wind-down session returns! After a hard weekend of geekery, come hear Jenni Goodchild chat with Meg Jayanth about... well, whatever they want to talk about, really. Hopefully some of that will be games.

Whedon

A celebration of the Whedonverse and beyond.

Friday

Fri 10:00 - Fri 11:15:

Why Whedon Matters - A self-indulgent analysis to validate our obsession -

Room: Royal-C&D

We'll be kicking off first thing again this year with a talk about the finer details of the Whedonverse. Always a discussion starter, and a favourite of the Whedon track, so start the weekend off right!

Talk by Shane Davis

Fri 13:30 - Fri 14:45:

Female Weapons in the Whedonverse -
Room: Royal-C&D

The Whedonverse is full of young women who were turned into human weapons, often without their consent by sinister patriarchal forces. This session will examine to what extent these women succeed in escaping from or subverting the roles set out by the men who 'weaponised' them.

Talk by Eve Bennett

Fri 18:00 - Fri 19:30:

The Whedon Singalong - ...You will sing! -

Room: County

The ever-popular sing-a-long is back. We'll work our way through 'Once More With Feeling' and 'Dr.Horrible's Sing-A-Long Blog'. Lyric books will be provided.

Saturday

Sat 10:00 - Sat 11:15:

Listen Well - Sound, silence, and superheroes in the Whedonverse -

Room: Royal-C&D

Sound can resonate with its audience more

intimately than any other sensory experience.

This session will map the importance of soundscapes in Whedon's multiverse, and focus particularly on the ways non-synchronous, unmusical sounds shape our perceptions of his superheroes, Scooby gangs, and time-bomb teams.

Talk by Briony Frost

Sat 17:00 - Sat 18:15:

Craft your Geekery
Room: 31

Write it, shoot it, publish it, crochet it, sauté it, whatever: make it! A relaxed session with a range of crafts to show your love of Whedon and geekery in general.

Workshop with Katherine Ford

Sat 20:30 - Sat 21:45:

The Great Whedon Quiz - as seen in SFX magazine! -

Room: Royal-C&D

Assemble a team of six and pit your wits against questions spanning the entire Whedonverse; from Buffy all the way through to Age of Ultron. Have you got the knowledge to win our prize bag? Now with easier questions!

Quizmaster: Mark Madeley

Sunday

Sun 13:30 - Sun 14:45:

Shindig - Sunday wind-down -
Room: Royal-C&D

A chance to wrap up the 2015 Whedon track with a little bit of socialising. Join us for the results of our silent auction and scavenger hunt, fan film viewing of 'The Verse', and a last chance to snag some free Whedon goodies.

Yarn Craft

Social knitting and crochet, and the famous crafty, geeky quiz.

Stitch 'n' Babble: drop-in social yarn craft -

Friday Fri 11:45 - Fri 13:00

Saturday Sat 13:30 - Sat 14:45

Sunday Sun 13:30 - Sun 14:45

Room 40

Bring your projects and get to know other knitters at Nine Worlds. Yarn and needles will be available to borrow, swap and share.

Sat 18:45 - Sat 20:00:

Brain of Knitain - A crafty, geeky quiz -
Room: 40

Topics include fibre crafts, baking and general geeky knowledge. Bring your friends and compete against other teams for fabulous prizes! With Ria Farrell

Young Adult

"I'm going to train to be a hero instead." -
Diana Wynne Jones

Friday

Fri 13:30 - Fri 14:45:

Beyond the Binary - gender and sexuality in YA (with LGBTQAI+)

Room: 38

More and more non-traditional characters enter the YA stage. How does YA explore these new stories, who are the characters we should be paying attention to, and what is there still to come?

Panel: Tom Pollock, Emma Trevayne, Sarah Benwell, Lauren E James, James Dawson, Laura Lam, Marieke Nijkamp

Fri 22:15 - Fri 23:30:

The Midnight Society - are you afraid of the dark? -

Room: Connaught-A

Haunted houses. Ghastly murders. Horror is making a comeback in YA. Are you afraid of the dark? Join our storytellers as they talk about the tricks of the trade and try to out-scare each other telling spooky ghost stories.

Storytellers: James Dawson, Frances Hardinge, Sarah Lotz, Savannah Lotz

Saturday

Sat 10:00 - Sat 11:15:

Fantastic Worlds - and where to find them

Room: Connaught-B

Making up an entirely new world can be complex, frustrating, and a lot of fun. Join these master worldbuilders as they discuss their worldbuilding process, the challenges they faced, and any tips they have for writers creating their own worlds.

Panel: Emma Trewayne, Joe Abercrombie, Marieke Nijkamp, Amy Alward

Sat 20:30 - Sat 21:45:

From MPDG to SFC: the girls of YA (with Geek Feminism)

Room: Royal-B

Manic Pixie Dream Girl. Strong Female Characters. Girls in YA literature are often labeled and boxed in. But who are the girl characters behind and beyond the tropes? And what are the characteristics of the modern YA heroine?

Panel: Laura Lam, Mel Salisbury, James Dawson, Amy Alward, Liz de Jager

Sunday

Sun 10:00 - Sun 11:15:

Once Upon a YA - lore and legends in YA literature

Room: 38

In many YA books, especially the speculative ones, storytelling plays an important role. Whether real or fictional, legends, folklore, mythology all give meaning and depth to a world and to characters. But how are legends born? What role do stories play within stories? Panel: Mel Salisbury, Liz de Jager, Tom Pollock, Marieke Nijkamp, Frances Hardinge

Sun 13:30 - Sun 14:45:

Growing Up Without A Reflection - Finding heroes as a young nerd of colour (with Race & Culture)

Room: Connaught-B

Discussing the importance of characters of colour in children's and YA media.

Panel: Nyla Ahmad, Natalia Mole, Shaki Obadina, Georgiana Jackson-Callen, Adrian Hon

Sun 15:15 - Sun 16:30:

I Predict a Riot - YA perspectives of the future

Room: 38

From near-future science fiction to harrowing dystopias, the YA vision of the future isn't always a cheerful one. Are the stories we tell of a brave new world or a bleak new world? And what does that say for our main characters and our readers? Panel: Kim Curran, James Smythe, Francesca Haig

Thursday

Time	Room 12	Connaught	Royal C & D	Room 40	Room 41
6:00pm					
	Welcome To The				
7:00pm	Fanfiction Track (<i>Fanfic</i>)	Cheese & Cheese [Adult Content] (<i>Entertainment, Food and Drink</i>)		Roadhouse Sleepover (<i>Supernatural</i>)	
8:00pm			Pub Quiz (<i>Entertainment</i>)		Vid Long and Prosper (<i>Film Festival, Star Trek</i>)
8:30pm					
9:00pm					
10:00pm					"Here Be Dragons" Official Competition Screenings [18+] (<i>Film Festival</i>)
11:45pm					The Midnight Movie: Wolfcop [18+] (<i>Film Festival</i>)
2:00am					

Friday

Time	County A	County B	County C & D	Room 11	Room 12
10:00am		Near Futures <i>(Academia)</i>		Access All Areas <i>(Video Games Culture)</i>	Working With Characters <i>(Fanfic)</i>
11:15am					
11:45am	Hard Dorne By? <i>(A Song of Ice and Fire)</i>	Weird Past <i>(Academia, History)</i>	You're in our world now <i>(All of the Books)</i>	Zine Making Workshop <i>(Comics)</i>	Femslash And Beyond <i>(Fanfic)</i>
1:00pm					
1:30pm	Newbie Meetup <i>(Informal Meetups)</i>	Evidence Handling <i>(History)</i>	Neurohacking <i>(Future Tech)</i>	How To Break Into Comics <i>(Comics)</i>	Academics Explore Fanart And Fanfic <i>(Fanfic)</i>
2:45pm					
3:15pm	Demons and Possession <i>(Supernatural)</i>	Rebellion, Outsiders and Group Dynamics <i>(Academia)</i>	'Runar munt þu finna' <i>(History)</i>	The Magic of Mind Reading <i>(Future Tech)</i>	Is Fandom a Public Space? <i>(Fanfic)</i>
4:30pm					
5:00pm				A Satellite In Your Pocket <i>(Future Tech)</i>	The Wide World of AUs <i>(Fanfic)</i>
6:00pm	The Whedon Singalong <i>(Entertainment, Whedon)</i>				
6:15pm					
6:45pm				Academic talks about games <i>(Video Games Culture)</i>	Nine AUs (Alternate Universes) <i>(Fanfic)</i>
7:30pm					
8:00pm					
8:30pm					OMG WTF: RPF?! <i>(Fanfic)</i>
9:45pm					
10:00pm					
10:15pm	Geek Rave <i>(Entertainment)</i>				Fanvid Showing <i>(Fanfic)</i>
11:30pm					
12:00am					

Friday

Time	Connaught A	Connaught B	Room 32	Room 38
10:00am		Fellowship of Fans <i>(Tolkien)</i>	Podcasting: From Start to Finish <i>(Podcasting)</i>	Architecture of a great character <i>(All of the Books)</i>
11:15am				
11:45am	The Big Geeky Tea Party <i>(Geek Feminism)</i>			
1:00pm				
1:30pm	Lemon Cakes and Courtesy <i>(A Song of Ice and Fire, Geek Feminism)</i>	LGBTQ+ 101 <i>(LGBTQAI+ Fandom)</i>	The Art of Marshmallowry <i>(Food and Drink)</i>	Beyond the Binary <i>(LGBTQAI+ Fandom, Young Adult)</i>
2:45pm				
3:15pm	Representative Drawing for Graphic Narrative <i>(Comics)</i>	Gaming Beyond The West <i>(Race and Culture, Video Games Culture)</i>	Writing the Nine Worlds Cookbook <i>(Food and Drink)</i>	
4:30pm				
5:00pm	This Geek Can <i>(Geek Feminism)</i>	Video Games and LGBTQ+ Representation <i>(LGBTQAI+ Fandom, Video Games Culture)</i>		Childhood Influences <i>(All of the Books)</i>
6:15pm				
6:45pm	Historical Heroines <i>(Geek Feminism, History)</i>		Meet the Maker: Jensen's Gin [Ticketed, 18+] <i>(Food and Drink)</i>	Arcadia or Armageddon? <i>(All of the Books)</i>
8:00pm				Jo Fletcher Books - Summer Party & Book Launch <i>(All of the Books)</i>
8:30pm	Zombies, Run! <i>(Geek Feminism)</i>	Who Tells Our Stories? <i>(Race and Culture)</i>		
9:45pm				
10:00pm				
10:15pm	The Midnight Society <i>(Young Adult)</i>	Sing Your Queer Little Heart Out <i>(LGBTQAI+ Fandom)</i>		
11:30pm				

Friday

Time	Royal A	Royal B	Royal C & D	Room 40	Room 41
10:00am			Why Whedon	A Frozen Day (Geeking Drama)	"Here Be Dragons"
10:40am			Matters		Screenings [18+]
10:45am			(Whedon)	The Gruffalo Goes To The Dentist (Geeking Drama)	(Film Festival)
11:15am					
11:45am	A Novel in A Month (Creative Writing)	Fairies (Skepticism)	The Doctor Changed Your Life (Doctor Who)	Stitch 'n' Babble (Yarn)	"Here Be Dragons" Screenings [18+] (Film Festival)
1:00pm					
1:30pm	Between Language (Creative Writing)	Your Skepticism is Banned (Skepticism)	Female Weapons in the Whedonverse (Whedon)		Afrofuturism 101 (Film Festival, Race and Culture)
2:45pm					
3:15pm	"Yes, I Said: Yes, I Will, Yes" [Adult Content] (Creative Writing)	Aliens (Skepticism)	The Companions (Doctor Who)	Nine Worlds: The LARP (LARP)	Don't Call Me Babe (Film Festival, Geek Feminism)
4:30pm					
4:45pm					
5:00pm	Fear and Writing (Creative Writing)	Star Trek Pictionary (Star Trek)	Social Gaming with the Haberdashers [16+] (Social Gaming)	The Poisoned Apple (Geeking Drama)	Blade [18+] (Film Festival)
5:45pm					
5:55pm				Song Time (Geeking Drama)	
6:15pm					
6:45pm	Will You Join In Our Crusade? (Apocalypse, Creative Writing)	Infinite Diversity in Infinite Combinations? (Geek Feminism, Star Trek)	Science! Why does it matter? (Doctor Who)		
7:00pm					
8:00pm					
8:30pm	In Space, No-One Can Hear You	Be Weird, ????, Get Deals	Gender Fluid Time Lords		The Extremely Silly Movie Quiz
9:45pm					
	Erotica Slam [Adult Content]		New Voices (All of the Books)		
11:00pm					The Duke Mitchell Late Night Party [18+] (Film Festival)
11:30pm					
2:00am					

Friday

Time	Comm West	Comm East	Newbury 1	Atrium	Room 16	Room 30
9:00am				Families' Meetup (Informal Meetups)		
9:45am						
11:30am					Monsterclass - Mechanics of Publishing (All of the Books)	
11:45am						
12:00pm						
12:30pm						
1:00pm					Monsterclass - Agent-ing	
	"IT'S ALIVE!" (All of the					
2:00pm						
					Monsterclass - Egyptology (All of the Books)	Podcasting Studio (Podcasting)
2:45pm						
3:15pm	"Waiter, you spilt some sci-fi in my fantasy!" (All of the Books)	Captain Awkward (until 6pm) (Informal Meetups)				
3:30pm						
4:00pm		Roleplaying Jam (until 6pm) (Tabletop Gaming / Nine Dice)			Monsterclass - From Script to Screen (All of the Books)	
4:30pm						
5:00pm		Intro to Board Gaming (Tabletop Gaming / Nine Dice)				Fika - Joanne Harris (All of the Books)
6:00pm						
8:00pm	Knightmare Live (Entertainment)					
8:30pm						
9:00pm						
10:00pm	Rock Club London (Entertainment)					
10:15pm						
11:30pm						
2:00am						

Saturday

Time	County A	County B	County C & D	Room 11	Room 12
9:00am	Zombie Breakfast <i>(Apocalypse)</i>	The Origins of London <i>(History)</i>	What makes Fantasy fantastic? <i>(All of the Books)</i>	Imagining the Future <i>(Future Tech)</i>	What Makes A Fandom? <i>(Fanfic)</i>
9:45am					
10:00am	Apocalypse Now and Then <i>(Apocalypse, Religion)</i>	Being a Geek Academic <i>(Academia)</i>	The End of Author Mystique <i>(All of the Books)</i>	Quantified Self, Lifelogging and Longevity <i>(Future Tech)</i>	Fandom Posters, Crafts and Colouring <i>(Fanfic)</i>
11:15am					
11:45am	The Knowledge with Lewis Dartnell <i>(Apocalypse)</i>	Historical Headcanons <i>(History)</i>	Superhero Costumes on Film <i>(Fanfic)</i>	Design of Complex Mechanical Puzzles <i>(Future Tech)</i>	Fanfic Past and Present <i>(Fanfic)</i>
1:00pm					
1:30pm	Team Free Will <i>(Supernatural)</i>	Three Talks on Gaming Environments <i>(Academia)</i>	How To Win The 21st Century <i>(Social Gaming)</i>	How the Comics Code Ruined Comics Twice <i>(Comics)</i>	Identity and Anonymity For Fanficcers <i>(Fanfic)</i>
2:45pm					
3:15pm	In conversation with Naomi Alderman <i>(Geek Feminism)</i>	Favourite Historical Movies <i>(History)</i>	Ragnarok! <i>(Apocalypse)</i>	The Rise of eSports <i>(Video Games Culture)</i>	Fanfic and Professional Writing <i>(Fanfic)</i>
4:30pm					
5:00pm				Comics Talk Three-Parter <i>(Comics)</i>	Literary Fanfic and Book Fandoms <i>(Fanfic)</i>
6:15pm					
6:45pm				Intro to Interactive Fiction <i>(Creative Writing, Video Games Culture)</i>	Theatre LARP Writing Workshop <i>(Fanfic, LARP)</i>
8:00pm	The David Gemmell Awards for Fantasy <i>(Entertainment)</i>				
8:30pm				VideoBrains <i>(Video Games Culture)</i>	Tropes Are Forever <i>(Fanfic)</i>
9:30pm					
9:45pm					
10:00pm					
10:15pm	Only a Moment <i>(Entertainment)</i>				Fanfiction and BDSM [Adult Content] <i>(Fanfic)</i>
11:30pm					

Saturday

Time	Connaught A	Connaught B	Room 32	Room 38
9:00am		It's mini talk time <i>(LGBTQAI+ Fandom)</i>	No Whey! A Vegan Coffee Morning <i>(Informal Meetups)</i>	
9:45am				
10:00am	Show, Don't Tell: Wordless Comics <i>(Comics)</i>	Fantastic Worlds <i>(Young Adult)</i>	The State of the Playground <i>(Podcasting)</i>	Season 5 In Review <i>(A Song of Ice and Fire)</i>
11:15am				
11:45am	We Are Not Things <i>(Geek Feminism)</i>	Made Up Genders <i>(LGBTQAI+ Fandom, Race and Culture)</i>	The Second Annual Podcaster Games <i>(Podcasting)</i>	You Win or You Die <i>(A Song of Ice and Fire)</i>
1:00pm				
1:30pm	Women's Writing and Fanfiction <i>(Fanfic, Geek Feminism)</i>	So Close, Yet So Far <i>(LGBTQAI+ Fandom)</i>	Two Talks: GitS & Thor <i>(Religion)</i>	Self Defence 101 [Ticketed] <i>(Whedon)</i>
2:45pm				
3:15pm	Magical Girls 4eva [Adult Content] <i>(Comics)</i>	LGBTQ+ in Fanfiction <i>(Fanfic, LGBTQAI+ Fandom)</i>	Cookbooks of the 1950's and 60's <i>(Food and Drink)</i>	
3:30pm				
4:30pm				
5:00pm	If only I sang... <i>(Geek Feminism)</i>	Beginning The Legendary Tales <i>(Tolkien)</i>	Two Talks: Divergent & Apocalypse <i>(Religion)</i>	"The dead will rise again" <i>(All of the Books)</i>
6:15pm				
6:45pm	Drawing Dinner: Food and Comics <i>(Comics)</i>	The Fantasy Of White History <i>(Race and Culture)</i>	Religion, Faith and Geekery <i>(Religion)</i>	
8:00pm				
8:30pm	Laika biting Thanos: Galactic Comics <i>(Comics)</i>	The Reality of Racial Dystopias <i>(Race and Culture)</i>	Gaming Across The Streams <i>(Social Gaming, Tabletop Gaming / Nine Dice)</i>	The F-Word in Fantasy [Adult Content] <i>(All of the Books)</i>
9:45pm				
10:15pm			Dr Magnethands [Adult Content] <i>(Social Gaming)</i>	
11:30pm				

Saturday

Time	Royal A	Royal B	Royal C & D	Room 40	Room 41
10:00am	Two talks <i>(Creative Writing)</i>	We Are And Always Will Be <i>(Star Trek)</i>	Listen Well <i>(Whedon)</i>	The Curse of the Empty Boat <i>(Geekling Drama)</i>	"Here Be Dragons" Screenings [18+] <i>(Film Festival)</i>
10:40am					
10:45am					The Mini Monsters <i>(Geekling Drama)</i>
11:15am					
11:45am	Collaborative Writing <i>(Creative Writing)</i>	A History of Sailor Moon <i>(Anime)</i>	Social Gaming with the Haberdashers [16+] <i>(Social Gaming)</i>	Theatre LARP 101 <i>(LARP)</i>	"Here Be Dragons" Screenings [18+] <i>(Film Festival)</i>
1:00pm					
1:30pm	NaNoSessionMo <i>(Creative Writing)</i>	Alice in Japan <i>(Anime)</i>	The Peter Capaldi Era <i>(Doctor Who)</i>	Stitch 'n' Babble <i>(Yarn)</i>	Is Horror Evil? [Adult Content] <i>(Film Festival)</i>
2:45pm					
3:15pm	Geek Dictionary Corner <i>(Creative Writing)</i>	Accelerated Christian Education <i>(Skepticism)</i>	Social Gaming with the Haberdashers [16+] <i>(Social Gaming)</i>	LARP: The Prime Directive <i>(LARP, Star Trek)</i>	
4:30pm					
5:00pm	Verses Mode Slam Poetry Workshop <i>(Creative Writing)</i>	The Psychology of Possession and Exorcism <i>(Skepticism)</i>	Doctor Who and Transhumanism <i>(Doctor Who)</i>	The Coldest Place On Earth <i>(Geekling Drama)</i>	Shaw Sisters <i>(Film Festival)</i>
5:45pm					
5:55pm				Song Time <i>(Geekling Drama)</i>	
6:15pm					
6:45pm	Death of 1,000 Cuts Live <i>(Creative Writing)</i>	Star Trek: The Expanded Universe <i>(Star Trek)</i>	Social Gaming with the Haberdashers [16+] <i>(Social Gaming)</i>	Brain of Knitain <i>(Yarn)</i>	The Duke Mitchell Film Club Presents [18+] <i>(Film Festival)</i>
8:00pm					
8:30pm	Verses Mode Poetry Slam & Show <i>(Creative Writing)</i>	From MPDG to SFC: the girls of YA <i>(Geek Feminism, Young Adult)</i>	The Great Whedon Quiz <i>(Whedon)</i>		Live Film Commentary [18+] <i>(Film Festival)</i>
9:45pm					
10:15pm		All The Anime: Silent Cinema <i>(Anime)</i>	New Voices <i>(All of the Books)</i>		
11:30pm					
1:40am					The Midnight Movie: Little Shop of Horrors <i>(Film Festival)</i>
2:00am					

Saturday

Time	Comm West	Comm East	Newbury 1	Atrium	Room 16	Room 30
9:00am				Families' Meetup <i>(Informal Meetups)</i>		
9:45am						
10:00am		Build A Mech (until 3pm) <i>(Roleplay / Storygasm)</i>	Water Dancing with Syrio [Ticketed]		Monsterclass - Marketing	
11:00am		Monsterhearts (until 3pm) <i>(Roleplay / Storygasm)</i>				
11:15am						
11:45am	"And the Winner is..." <i>(All of the Books)</i>					
12:00pm						
1:00pm					Monsterclass - Swords	
1:30pm	Fantasy vs.	Newbie Meetup <i>(Informal Meetups)</i>				
2:00pm	Science Fiction <i>(All of the Books)</i>					Podcasting Studio <i>(Podcasting)</i>
2:45pm						
	Death in Genre	King of Kita <i>(Anime)</i>	Water Dancing			
4:30pm		AND Games with James Wallis <i>(Social Gaming)</i>			Monsterclass - Frankenstein's Monster <i>(All of the Books)</i>	
5:00pm			Intro to Board Gaming			
6:00pm						Monsterclass - Writing for Teens <i>(All of the Books)</i>
6:30pm						
6:45pm						Fika - Laurell K Hamilton <i>(All of the Books)</i>
7:45pm						
8:30pm	Bifrost <i>(Entertainment, LGBTQAI+ Fandom)</i>					
9:30pm				"Legends 2" Launch		
11:30pm						
1:00am						

Sunday

Time	County A	County B	County C & D	Room 11	Room 12
9:00am	Good vs. Evil <i>(Supernatural)</i>	Dystopian London in Fiction <i>(Academia)</i>		Why Have Representative Space Deities? <i>(Comics)</i>	Let's Continue That Discussion <i>(Fanfic)</i>
9:45am					
10:00am	Disability and the Apocalypse <i>(Apocalypse)</i>	Story Translation and Archaeological Museums <i>(Academia)</i>	Super Relaxed Fantasy Club Brunch <i>(All of the Books)</i>	Colonies In Space <i>(Future Tech)</i>	"They used "what*?" <i>(Fanfic, History)</i>
11:15am					
11:45am	Monsters and Theology <i>(Religion, Supernatural)</i>	Writing For Truth And Justice <i>(Geek Feminism)</i>	Is History a Science? <i>(Doctor Who, History)</i>	The Humanitarian Element: Superheroic Ethics <i>(Comics)</i>	The Joy of Gen <i>(Fanfic)</i>
1:00pm					
1:30pm	Stories, Science & Averting the Apocalypse <i>(Apocalypse)</i>	By The Sword <i>(History)</i>	Social Science as Geek Play <i>(Academia, Social Gaming)</i>	Being an Iron Man <i>(Future Tech)</i>	Points of View in Fanfic <i>(Fanfic)</i>
2:45pm					
3:15pm	Pop Quiz: "I Don't Get That Reference" <i>(Supernatural)</i>	History Is A Lie <i>(History)</i>	The MMORPG Show <i>(Entertainment)</i>	Relationships in Games <i>(Video Games Culture)</i>	The Rise and Rise of Polyfic [Adult Content] <i>(Fanfic)</i>
4:30pm					
5:00pm			Intro to Filk! <i>(Entertainment)</i>		Fanfic Goes Forth <i>(Fanfic)</i>
6:15pm					
6:30pm					
6:45pm			"The Quiz at the End of the Con" Quiz <i>(Entertainment)</i>	Imaginary Museums <i>(Social Gaming, Video Games Culture)</i>	Introduction to Blanket Fort Construction <i>(Fanfic)</i>
8:00pm					
8:30pm				Fireside Chat <i>(Entertainment, Video Games Culture)</i>	
9:45pm					

Sunday

Time	Connaught A	Connaught B	Room 32	Room 38
9:00am				
10:00am	Tiny Pieces of Skull <i>(Geek Feminism)</i>	Queerness, Comics and Visibility <i>(Comics, LGBTQAI+ Fandom)</i>	Can't Stop the Signal <i>(Podcasting)</i>	Once Upon a YA <i>(Young Adult)</i>
11:15am				
11:45am	Of Power and Porn [Adult Content] <i>(Geek Feminism)</i>	"I Don't See Race" <i>(Race and Culture)</i>	The Future of New Media <i>(Podcasting)</i>	
1:00pm				
1:30pm	The Many Roads Into Comics <i>(Comics)</i>	Growing Up Without A Reflection <i>(Race and Culture, Young Adult)</i>	Two Talks: Order & Old Gods <i>(Religion)</i>	Roller Derby as Fancification Incarnate <i>(A Song of Ice and Fire, Fanfic)</i>
2:45pm				
3:15pm	No More Ms. Nice Minority <i>(Comics)</i>	Reading The Hobbit <i>(Tolkien)</i>	Bridging the Abyss <i>(Religion)</i>	I Predict a Riot <i>(Young Adult)</i>
4:30pm				
5:00pm		Anime, Cartoons and LGBT Representation <i>(Anime, LGBTQAI+ Fandom)</i>	Historical Cocktails and Conversation <i>(Food and Drink)</i>	
6:15pm				
6:45pm				
8:00pm				

Sunday

Time	Royal A	Royal B	Royal C & D	Room 40	Room 41
9:00am					
10:00am	Superhero Mayhem [Kid- friendly!]	Game of Thrones / TitanCon	The Books of Doctor Who <i>(Doctor Who)</i>	The Super Duper Superhero <i>(Geekling Drama)</i>	"Here Be Dragons" Official Competition
10:40am					
10:45am	<i>(Creative Writing)</i>			Flying Through The Sky <i>(Geekling Drama)</i>	Screenings [18+] <i>(Film Festival)</i>
11:15am					
11:45am	Getting Through The First Draft <i>(Creative Writing)</i>	All These Worlds Are Yours <i>(Star Trek)</i>	Creating Social Games with the Haberdashers [16+] <i>(Social Gaming)</i>	Diversity in LARPs <i>(LARP)</i>	Night of the Trailers <i>(Film Festival)</i>
1:00pm					
1:30pm	Support Groups for Writers <i>(Creative Writing)</i>	The Future of Star Trek <i>(Star Trek)</i>	Shindig <i>(Whedon)</i>	Stitch 'n' Babble <i>(Yarn)</i>	In The Turn <i>(Film Festival)</i>
2:45pm					
3:00pm					
3:15pm	Swashbucklers and Bravoos <i>(Creative Writing, History)</i>	Game of Thrones / TitanCon	Social Gaming with the Haberdashers [16+] <i>(Social Gaming)</i>	LARP: The Unheroes <i>(LARP)</i>	Whip It <i>(Film Festival)</i>
4:30pm					
4:45pm					
5:00pm	A Creative Writing			Superheroes - assemble! <i>(Geekling Drama)</i>	
5:15pm	Masters	Game of Thrones / TitanCon	The Top 5 Who Stories <i>(Doctor Who)</i>		
5:45pm	<i>(Creative Writing)</i>				
5:55pm				Song Time <i>(Geekling Drama)</i>	
6:15pm					
6:45pm	Critiquing Critique <i>(Creative Writing)</i>				
8:00pm					

Sunday

Time	Comm West	Comm East	Newbury 1	Atrium	Room 16	Room 30
9:00am				Families' Meetup <i>(Informal Meetups)</i>		
9:45am						
10:00am						
11:00am						
11:15am						
		Build A			Monsterclass -	
	TV vs Books	Mini-Mech [Kid- friendly!]			Kids in Space	
12:00pm	vs Comics	(11am -			<i>(All of the Books)</i>	
12:15pm	vs Games:	12:15pm)		Pop Up Market		
12:30pm	FIGHT! <i>(All of the Books)</i>	<i>(Anime)</i> AND		(until 5pm) <i>(Vendors)</i>		
		Adventure Time			Monsterclass	
1:30pm	The Stars My Destination <i>(All of the Books)</i>	(11am - 3pm) <i>(Roleplay / Storygasm)</i>			- How to really write a short	
2:00pm						Podcasting
2:45pm						Studio
3:00pm						<i>(Podcasting)</i>
3:15pm	Writing the Other <i>(All of the Books)</i>			"A Better Way to Die" Launch Party <i>(All of the Books)</i>		
4:30pm						
5:00pm						

NINE WORLDS will return



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