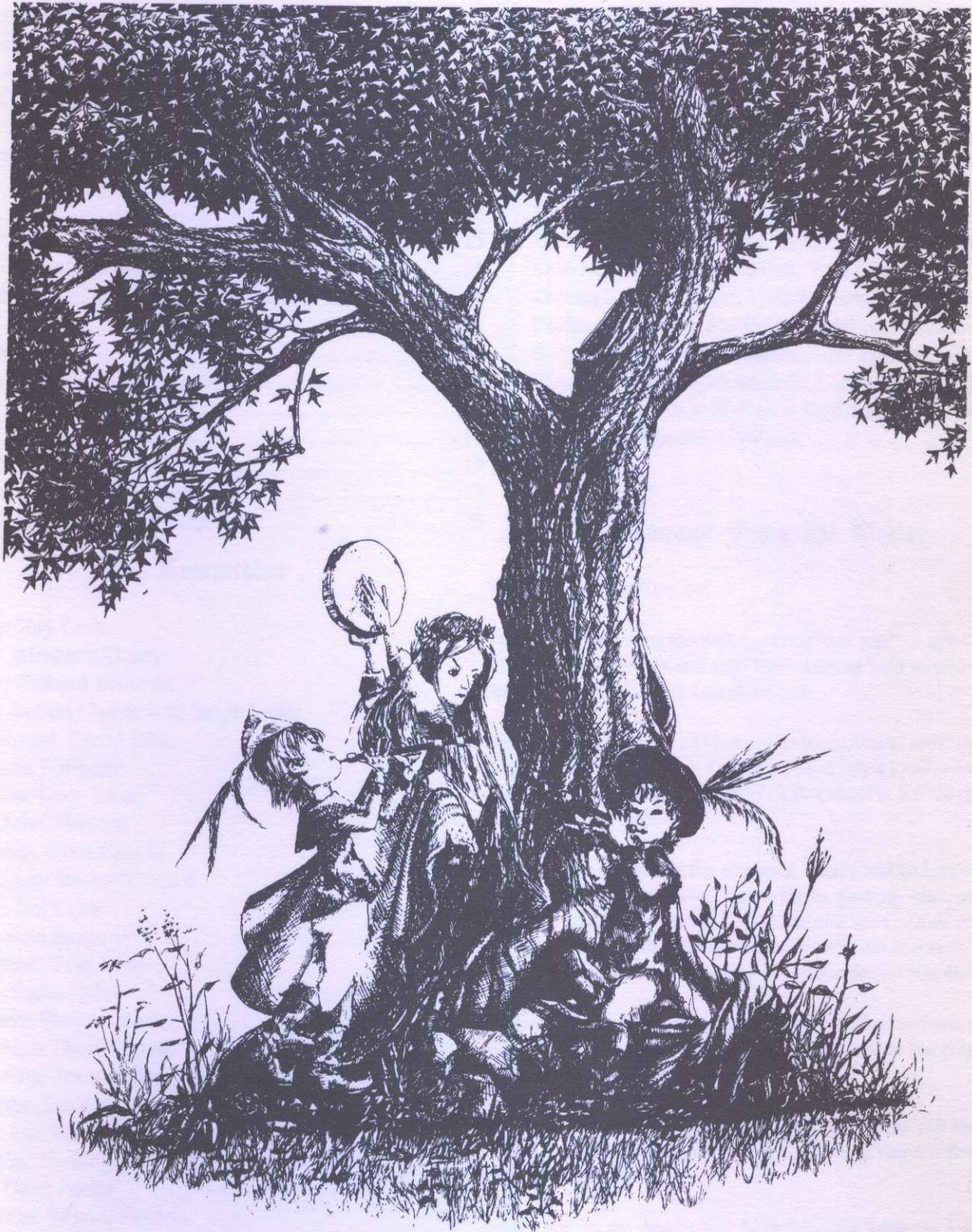


LepreCon 24



May 15-17, 1998

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The Committee

Chairman: Ray Gish
Treasurer: Margaret Grady
Art Show: Richard Bolinski
Consuite: Robert Osman and Susan Uttke
Dealer's Room: David Hiatt
Email: Mike Willmoth
Filk Liaison: Gary Swaty
Gaming: John Thoman
Green Room: Nora Rankin
Guest Liaison: Rachel Cornell
Historian: Jim Cryer
Hotel Liaison: Bruce Farr
Japanimation: Tom Perry
Logistics: Eathan Moe
Masquerade: Frances Burns
Memberships: Doug Cospier
Programming: Jeanne Hilary-Burroughs
Publications: Stephanie L. Bannon
Publicity: Lee Whiteside
Registration: Irv Holt
Security: Dave Foster
Staff Lounge: Sharan Hoyle
Video Room: Mark Boniece
Volunteers: David Hungerford

Guests of Honor

Artist GOH: Janny Wurts
Author GOH: Tim Powers
Local Artist GOH: Cathie Yankovich
Media GOH: Marc Scott Zicree
Filk GOHs: Maya Kaathryn Bohnhoff and John Bohnhoff

Also Participating:

Bruce D. Arthurs; Barry Bard; Glenn Battis; Stephen Burroughs; Emily Devenport; Chris Dickenson; Craig L. Dyer; Marjii Ellers; Frank Ellersieck; Maryeileen Flanagan; Brian Gross; Alan Gutierrez; Simon Hawke; Leslie D'Allesandro Hill; Ernest Hogan; Rebecca Lee; Don Maitz; Daryl F. Mallett; Pete Manly; Kim Martin; Dennis L. McKiernan; Dale Mooneyham; Robert Pechmann; Eileen Phillips; Randal Rau; Uncle River; S.P. Somtow; Ken St Andre; John Theisen; Kit Townsend; Henry Vanderbilt; Larry Vela; Michael Volckmann; Chris Welborn; Catherine Wells; Lee Whiteside; Randall Whitlock

Message From the Chair:

Welcome to LepreCon 24!

Thank you for taking the time to attend this year's LepreCon. This year's committee and staff have worked hard to make sure that this will be the best LepreCon ever.

We have a great Guest of Honor list: Janny Wurts artist guest, Tim Powers author guest, Catherine Yankovich local artist guest, Mark Scott Zicree media guest, Jeff Bohnhoff & Kaathryn Bohnhoff filk guests.

We will have something for everyone. There will be lots of programming, an art show, dealers room, gaming, masquerade, video, Japanimation, and of course the con suite. All of this will give you a chance to relax and meet friends, old and new, and get a chance to enjoy all the aspects of science fiction and fantasy.

I want to thank this year's committee for all the hard work and support you have given the convention. Everyone has done an outstanding job. Thank you all very much.

All of us on the LepreCon 24 committee hope that you have a wonderful time and that you will be back next year for the 25th edition of LepreCon.

Now I will let the people who have done the work tell you in their own words what has been planned.

Ray Gish

Janny Wurts Appreciation Artist Guest of Honor

by Daryl F. Mallett

It has not yet been scientifically proved, but there are two Janny Wurtses. Well, there must be! Or she's managed to steal Scottish technology and somehow cloned herself. That's it. That must be it. I don't know how she managed to sneak all that equipment out of that green-and-sheep filled country, but she did. That's my theory. I'll swear to it. There can't be another explanation, can there? Herewith I submit my claim:

The first Janny Wurts, the one I thought I knew, is an artist. And a fabulous artist, at that! During her stellar career as an artist, her work has appeared in just about every major magazine in our field, and on countless book covers by numerous writers. She's won more awards than I knew there were out there, including two Chesleys and two Cauldrons (and, lemme tell ya, I know my awards!).

The second Janny Wurts, the one I've come to discover since, is a writer. And a fabulous one at that! She's collaborated with New York Times bestselling author Ray Feist on numerous books. She's written a myriad of her own thrilling novels (including forthcoming Grand Conspiracy) and short stories (including one forthcoming in The Crow anthology, Shattered Lies & Broken Dreams), compiled a short story collection (That Way Lies Camelot)...and found time to illustrate her own covers!

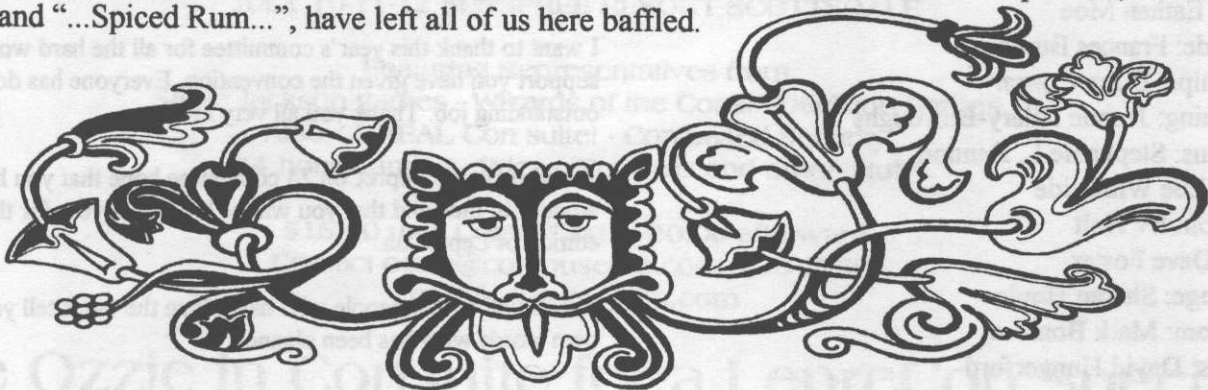
Not since Robert Reginald's prodigious output of works have we seen such industry in our industry. And to top it all off, she was president of ASFA for one year, travels the world, rides horses, goes sailing, writes and plays music, pursues her love of nature and put together two separate versions of Magical Encounters Screen Savers (with proceeds going to The Nature Conservancy).

BUT HOW DOES SHE DO IT?

She doesn't dance. Or play golf. So that gives her a bit more time...

Okay, if there aren't two of her...she must not sleep...that's it. She's a vampire-turned-artist-turned-writer. But...then she wouldn't be able to come out in daylight...would she? And we've got a lot of daylight in Arizona... Hmm...she must be the reincarnation of Chesley Bonestell AND Isaac Asimov (and a lot cuter, to boot! Too bad she's marri...oh, hi, Don...I was only kiddi...what are you doing with that sword, Don?!)

Editor's Note: Due to medical reasons, Mr. Mallett was unable to complete his appreciation of Ms. Wurts. As he was loaded into the ambulance, he was muttering incoherently, about Janny's husband, Mr. Don Maitz, who is also a fabulous artist in his own right, and will also be in attendance. The few coherent phrases, "...Captain Morgan..." and "...Spiced Rum...", have left all of us here baffled.



Tim Powers Appreciation Author Guest of Honor

by Daryl F. Mallett

Tim Powers doesn't collaborate in his writing, except in very rare instances, a fact which used to irritate me to no end. Lifelong friends with guys like Jim Blaylock, Dean Koontz and K. W. Jeter, as well as of the late, great Philip K. Dick, you would think he'd at least have gotten something going with those guys. Does he? Nooooo! He writes almost all of his stuff solo. But...but I've come to discover, over the sixteen years I've known him, that it's a good thing.

Tim belongs to that particular bunch of guys mentioned above, the Southern California steampunk paranoid schizophrenic surfer-type dudes...and Southern California is a weird enough place to live anyway, without knowing the rest of that loveable motley group. It could only have added something to the mix of whatever's in his drinking water (I'll have what he's having any day) because his particular style of writing forces us to re-examine things we've known...or, rather, thought we've known...all of our lives.

With fabulous tales like The Stress of Her Regard (one of my all-time favorite books, second only to George R. Stewart's classic Earth Abides and barely edging out Barbara Hambly's Those Who Hunt the Night), The Anubis Gates and On Stranger Tides, he takes us to faraway times and places, peering into the lives of Percy and Mary Shelley, Lord Byron, John Polidori, Blackbeard, giving us a window into...something...that we didn't know before.

But, with tales such as Last Call, Expiration Date and Earthquake Weather, Tim takes us into our own backyard and say things like, "Hey, what IS that bird-feeder really for?" That's even scarier! What if I don't want to know what that bird-feeder's really for? God knows that when Dinner at Deviant's Palace came out in 1985, I certainly didn't want to be caught in Irvine, California by myself at night...what if it really was like Tim described it? I get shivers to this day when I'm cruising down Red Hill Avenue.

So I figure it's okay that Tim doesn't collaborate. After all, he's a great writer...and we wouldn't want him to dilute his particular flavor of story. Like a fine bowl of latakia burning pungently next to a comfy armchair, his stories are more than just a simple act of reading...they are an experience that will carry you away.

What else can I say about somebody that I've known and admired for sixteen years? What mere words I could write might possibly pay proper homage to someone that I met as a 13 year old wide-eyed fan boy that ended up being my friend and colleague?

Well, he and his beautiful, charming wife, Serena, are wonderfully friendly people (although you have to watch them when they've swords in hand...). Wander by and say hello to them. But, more importantly, read his incredible tales. Your life will never be the same as it was before doing so. I know mine hasn't been.



Marc Scott Zicree - Appreciation

by John Vornholt

Anyone who has ever visited Marc and Elaine Zicree's apartment in the heart of Hollywood knows they have found the holy sepulchre of science fiction. Robots, books, toys, props, and posters cram every inch from floor to ceiling, with just enough room for two slim people and two large dogs to maneuver around. Imagine rare and precious sci-fi stuff that would put the largest dealers' room to shame, all packed into one-twentieth as much space, and you have some idea.

Needless to say, science fiction fans are in good hands when they sit down to watch a TV show produced or written by Marc. He's one of them, not some interloper who's recently discovered that sc-fi is hot. His inventive mind is just as eclectic and jam-packed as his living quarters, which explains why Marc gets more work than any other ten writers combined. That, and the fact that he talks twice as fast as any other writer. He can pitch ten ideas in the time it takes you to pitch five.

Listen carefully to Marc this weekend, because you don't want to miss a single anecdote or insight. He knew his stuff even before becoming one of Hollywood's most popular writer-producers. Marc first came to prominence in 1982 as the author of *The Twilight Zone Companion*, still the best and most-imitated book of its type. I don't know if we really need guides to every TV show from "Gilligan's Island" to "The Brady Bunch", but we have them, thanks to Marc's pioneering effort.

Now that he's in charge of "Sliders", that TV show has got to have its best days ahead of it. Marc is fearless, exuberant, and full of confidence in everything he does. Why, he even enjoys pitching to Star Trek!

Best yet, with Marc you get Elaine, who is herself a talented writer and charming raconteur. And she's the only one who knows how to get a word in edgewise when Marc is on a roll. In Hollywood, it's rare to see someone with both an extraordinary career and an extraordinary marriage, but Marc has managed both with equal aplomb.

Marc and Elaine are just like their enchanted apartment - everything is out in the open, and what you see is what you get. I've been thrilled to be counted among their friends for almost a decade, and I'm sure that after a few minutes with the Zicrees, you'll feel like an old friend, too. Be nice, and maybe you'll get invited to their legendary New Year's Eve party.

Cathie Bankovich Appreciation

by Mike Willmoth & Jean Goddin

If you get a chance to meet Cathie during LepreCon 24, please take the opportunity to do so. We've known her for quite a few years now (around 10) and have enjoyed her company on numerous occasions. You will be pleasantly surprised.

Our first introduction to her was through her artwork. It may have been LepreCon 13 or 14, but as collectors of fine artwork we spotted the unique perspectives this then-new artist offered in her work. The one that immediately comes to mind is the astronaut's footprint on the moon with the butterfly. We know of no other artist who would have affiliated a butterfly with being on the moon, and it was a refreshing idea.

Cathie is married to an equally interesting fellow by the name of Mike Volckmann. Both work full time in the computer industry (he for the private sector and she for the public sector) which is another thing we have in common with them (both of us starting in the public sector computer industry). They also have fur-people as pets like we do, just not as many. As a matter of fact, our blond bimchette Chow is a beautiful airhead we adopted from Cathie.

Both Cathie and Mike have participated in numerous SF/F conventions. Sometimes they just attend but often you can see Cathie on a panel or doing an art demo. Either one of them may do a computer or space related panel discussions.

Cathie has shown her work at local conventions as well as ones like World Fantasy and World Horror (only once because Horror just isn't what she enjoys). She has also done work for various organizations. You may have seen her wandering by you while on your way to your favorite program event or even standing next to you in the art show. She's rather quiet until you get to know her, but always friendly.

We look forward to seeing her latest work in this year's art show. If you get a chance, check out the LepreCon web page (www.casfs.org/LepreCon) as one of her works is viewable there. Best of all, pick up one of her originals for your personal collection (and she will personalize it too). And introduce yourself to her during your convention experience. She'll enjoy saying hello.

Filk GOH: John Bohnhoff and Maya Kaathryn Bohnhoff

The Filk GO's are Jeff Bohnhoff and Maya Kaathryn Bohnhoff. They have tapes out and are well known West Coast Filkers. Maya is also an up and coming Science Fiction Author. She has four books out and was published in Analog three times last year. She will be taking part in panels and signings. Stop by and chat with them at the Filk Circle's table in the dealer's room.

Science fiction and fantasy writer Maya Kaathryn Bohnhoff (author of THE SPIRIT GATE) and her husband Jeff are relatively new to filk. When Jeff and Maya stumbled into their first filk at a BayCon three years ago, Maya was attending as a pro and neither had an inkling of what went on in hotel ballrooms late at night. The couple was immediately hooked and wrote their first filk at 2AM the first night of the con. Since then, they've filked uncontrollably and even involved their son, Alex, in the madness. Jeff and Maya most often filk old rock and roll tunes. Their first filk, "Knight's In White Satin," a sad tale of chivalry and cross-dressing, has garnered them many groans of filkish angst.

Panel Participants

Bruce D. Arthurs: Bruce has published a script for *Star Trek: The Next Generation*, ten pieces of short fiction, and has edited or co-edited two books.

Barry Bard: Barry is the man who does "the freebie thing" — movie passes, t-shirts, and all those posters and buttons! He has a degree in engineering from NAU, a Master's in Management Information from U of A, and currently works for Honeywell. He's one of the youngest members of Second Fandom, and has worked on over 200 conventions as everything from Chair to go-fer. Oh, yeah — he also sells books...

Glenn Battis: Glenn is the Forum Manager for the SF Consuite Forum on Delphi (www.delph.com/sfconsuite) and a SF Conference Moderator on the BIX Information Exchange. He lives in Albuquerque and works for MKS Instruments as a Special Projects Team Coordinator providing national support to the semiconductor process industry. Strong interests in science, space habitation and space solar power generation balances his belief of probable extraterrestrial existence. A science fiction addict since his first Tom Swift at age 8, he has been active in fandom since 1989.

Maya Kaathryn Bohnhoff: Maya is addicted to writing speculative fiction. For this, she blames her father, who let her watch "The Day the Earth Stood Still" at the tender age of six. She is the author of four fantasy novels and a veritable smorgasbord of short fiction which appears in such magazines as Analog, Century, Amazing Stories, and Interzone. She is, in fact, a member of the dreaded Analog MAFIA (Making Appearances Frequently in Analog). Her non-fiction credits include essays and articles on themes ranging from writing ("Characterization and Dialogue," The Writer, Sept. 1997 and the 1998 Writer's Handbook), to the space program ("One Giant Step," Locus, Aug. 1994), to music ("But My Mother Was a Singer," Creative circles, 1990). Her first novel, The Meri (Baen, 1992) made Locus magazine's Best First Novel and Recommended Reading lists. The Meri was followed in 1993 by Taminy, and in 1995 by The Crystal Rose. Her fourth novel, The Spirit Gate, was released in February of 1996, receiving glowing reviews. While writing fiction is her true passion, Maya also writes and performs both filk and original music with her husband, Jeff, posing by day as a Manager of Multimedia Design for Kelly Services. Maya is the proud mother of Alex (future baseball Hall-of-Famer) and Kristine (whom she is certain will one day win an Oscar for best actress). Maya has become a fixture on panels at major science fiction/fantasy conventions. She has also participated as a mentor in writers' workshops and lectured on the subject of writing science fiction and fantasy for writer's groups, business organizations and schools and given workshops on such subjects as how science fiction and fantasy work as tools for exploration and discovery, avoiding writer's block, plot development and characterization, and deciding what kind of story to write. With her husband, Jeff, she has extended her participation at convention to the after-dark world of filk circles.

Stephen Burroughs: Stephen is a longtime fan, a concom from gofer to chair, a computer/MIS professional, and is widely read in history, politics, and technology.

Emily Devenport: Emily is the author of six novels: *Shade*, *Larissa*, *Scorpienne*, *EggHeads*, *The Kronos Condition*, and *GodHeads* (released April 1998). Her short stories have appeared in ABORIGINAL SF, whose readers voted her a Boomerang Award, as well as the FULL SPECTRUM anthology and ASIMOV'S SF MAGAZINE. She is currently at work on three new novel proposals. She is married to writer/artist, Ernest Hogan.

Chris Dickenson: Chris is a member of "The Duras Sisters," an acapella trio, on the Dandelion digital label. She is the former editor of Eridani, Haven and Beyond the Farthest Star, Star Trek fanzines, and is a Fan Q award-winning author. Her CD credits include Masquerading as Human, Rubenesque, and Wode Warrior. She is a writer, editor, lyricist, performer, mom, and human to her two cats.

Craig L. Dyer: Lord Craig of the Whitecliffs, as he is often known, can usually be found at cons accompanied by several large, white, wooden ammunition chests, in which he keeps a generous supply of homemade vodka-based cordials. He combines the spirit of a vintner with the showmanship of a low-key P.T. Barnum, as he joyfully discusses the ingredients and watches the pleasure on the faces of his (new and long-held) fannish friends. In the real world, he is a highly proficient computer techie for the Maricopa County Community College District, an ardent player/collector of RPGs and collector card games, owned by numerous cats, dogs, and ferrets, and hailed as a generally pleasant fellow.

Marjii Ellers: Born to costume in 1918, Marjii learned to respect science and love science fiction from her father, and to respect cooking and love clothing from her grandmother and mother. After her parents divorced, her mother returned with the children to California, where Marjorie married her high school sweetheart and raised three sons. It was inevitable she should meet Forrest J Ackerman, who invited her to wear one of her Beaux Artes Ball costumes to a convention, and the rest is a long and wonderful story culminating in the Life Achievement Award of the International Costumers Guild.

Frank Ellersieck: Born in 1916 to engineer airplanes, Frank went from Norway directly to Los Angeles. From lofting through production liaison, plastics, hydraulics, and producibility he was in on everything Lockheed did, from the exploration of the depths of the Bermuda Trench to a bid for the Apollo program, and pioneered the discipline of reliability. His enthusiasms also include space, experimental aircraft and collaborating with his wife, Marjii Ellers, on some of her more impossible costumes.

Maryeileen Flanagan: Maryeileen began costuming at the tender age of eight when she attempted to make a paper mache' horse for her jockey "character" to ride on Halloween. Since then she's advanced to costuming live horses and their riders as part of the "Once Upon A Time" and "Life of the Party" parade groups. After graduation from Texas A&M with a BA/BS in English (and a minor in genetics) she entered the work force as a professional costume designer for the ASU Department of Dance. Maryeileen is the former publisher of the Science Fiction, Fantasy and Horror forum on Apple's (sadly defunct) eWorld. The author of several articles and poems published in small circulation horse magazines, she is current an English teacher at Tempe High School where she sponsors both the Creative Writing Club and the Literary Society (reading club). In her "copious amounts of spare time" she breeds Appaloosa and Walkaloosa horses and is (self) building a house/ranch.

Brian Gross: Brian's credits include 20 years as a Systems Programmer and 12 years as TusCon concomm. He has a BS in Geophysics from the UofA, is an amateur historian and astronomer, served four years in the Army Reserves, holds a blue belt in Tae Kwon Do, has been a role-playing gamer for 25 years, and is a paranormal investigator.

Alan Gutierrez: Alan Gutierrez is a well-known cover artist who has done countless book and game covers. He has illustrated books for Isaac Asimov, Robert Silverberg, Gordon Dickson, and Greg Bear to name a few. He has also done toy packaging (for Tonka Toys) and has been seen on the covers of many magazines, such as Popular Mechanics, Final Frontier, Analog, and Astronomy. He has also illustrated spacecraft concepts for NASA. Art directors and publishers seek out Alan's work for its eye-popping color and drama.

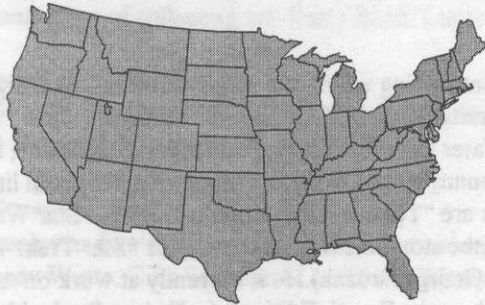
Simon Hawke: Simon, the author of over fifty books, published under three different names: J. D. Masters and Nicholas Yermakov (his birth name), has been a teacher, a rock musician, a comedian, a ... well, just ask him; he also tells wonderful stories.

Leslie D'Allesandro Hill: Leslie is the author/illustrator of "Fairies Have Wings, But They're Not Angels!" She creates fantasy art, and her media includes colored pencil illustration. Leslie was the LepreCon 23 Local Artist Guest of Honor.

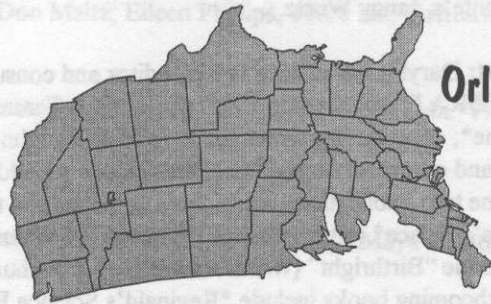
Ernest Hogan: Despite the Irish name Ernest Hogan is a born-in-East-L.A. recombocultural Chicano who has climbed pyramids from Teotihuacan to Chichen Itza. Critics called his first novel, *Cortez on Jupiter*, both hard science and magic realism. His articles, short stories, book reviews, illustrations, and cartoons have appeared in *Amazing Stories*, *Different Worlds*, *Pulphouse*, *Last Wave*, *New Pathways*, *Semiotext(e)*, *Penthouse Hot Talk*, and *Science Fiction Eye*, and *Proud Flesh*. Recently he sold an sf story to the children's magazine *Spider*. His second novel, *High Aztech*, is about mind-altering viruses causing holy wars in a future Mexico City. *Smoking Mirror Blues*, a novel about a computerized Aztec god running amok in a futuristic Hollywood and is being contemplated by Nueva York publishers. His cybergonzo thriller, *Brainpan Fallout* is available online in *The Red Dog Journal* (www.senselessbeauty.com/hogan). *Science Fiction Eye* called him an Aztec priest, but then, what do they know? Ritual music that evokes Papa Legba has been heard coming out of his office. Research on Mars, chaos ecology, and retribalization have resulted in a book proposal called *NeoMartians*. He lives, in Phoenix, with his wife Emily Devenport, Boomerang Award winner, and author of the novels *Shade*, *Larissa*, *Scorpienne*, *EggHeads*, *The Kronos Condition*, and the now-on-sale *GodHeads*. STOP THE PRESSES! THIS JUST IN: His short story "Skin Dragons Talk"—about a yakuza who has an under-the-skin alien encounter on the Moon—is in the March 1998 *Science Fiction Age*! Buy it! Read it! Live it!

Rebecca Lee: Rebecca is best described as a "creative blunderbuss". She has (in just the last three years) tackled painting, sculpture, decorative needlework, beading, silver and goldsmithing, and jewelry design with reasonably good results, has been sewing and

Sometimes, a Worldcon bid
is all a matter of perspective.



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designing costumes for years, and has sung and played the piano for longer than she can remember. An occasional member of the SCA, she lives in Denver, CO with two cats, two ferrets, and her tolerant-beyond-the-grace-of-saints Very Significant Other, Robert Pechmann.

Don Maitz: Acclaimed for portraying fantastic subjects, Don has two Hugo Awards for Best Artist; a Hugo for Best Original Artwork; the Howard Award for Best Fantasy Artist; ten Chesley Awards; a Silver Medal of Excellence and a Certificate of Merit from the Society of Illustrators. Creator of the Captain Morgan image for Seagrams & Sons' spiced rum product, his works are reproduced internationally as book covers, posters, cards, and limited edition prints. He's authored two art book collections, *FIRST MAITZ* and *DREAMQUESTS*. Best selling screen saver software, *MAGICAL ENCOUNTERS & MAGICAL ENCOUNTERS II*, compile his images and his wife's, Janny Wurtz.

Daryl F. Mallett: Daryl is a freelance writer, editor and consultant; an actor; a contributing editor and series editor at The Borgo Press; series editor of SFRA Press' *Studies in Science Fiction, Fantasy and Horror*; associate editor of Gryphon Publications and for **Other Worlds Magazine**; contributing writer for **Mules & Vaughn Magazine** and **Water Conditioning & Purification Magazine**, among others; founder and owner of Angel Enterprises, Jacob's Ladder Books and Dustbunny Productions and father of a delightful little boy named Jacob. The two publications which have garnered him the most recognition are "Tongue-Tied: Bubo's Tale" in **Star Wars: Tales from Jabba's Palace** (ed. by Kevin J. Anderson, Bantam Books, 1996) and the story line from the two-part **Star Trek: The Next Generation** episode "Birthright" (w/Barbra Wallace & Arthur Loy Holcomb and George Brozak). He is currently at work on numerous projects and forthcoming books include **Reginald's Science Fiction and Fantasy Awards, Fourth Edition** (w/Robert Reginald; Borgo Pr., 1998) and **Pilgrims & Pioneers: The History and Speeches of the Science Fiction Research Association Award Winners** (ed. w/ Hal W. Hall; SFRA Pr., 1998).

Pete Manly: Pete, whose degree is in physics, writes nonfiction in astronomy, computers and aviation. In fiction he claims to commit felony SF and fantasy. His interests include matter, energy, space and time and all the interrelationships thereof, which pretty well encompasses the entire Universe. Pete's body of work includes a number of titles, and he is a member of the **Analog** Mafia; if you ask him, he'll explain what that means.

Kim Martin: Kim insists that she is a virtual construct; she has no past, no future, and is, in fact, a figment of Fandom's collective imagination. This proves beyond a shadow of a doubt that there are more men than women in Fandom.

Dennis L. McKiernan: Dennis was born April 4, 1932, in Moberly, Missouri, where he lived until age eighteen, when he joined the U.S. Air Force and served four years spanning the Korean War. He received a B.S. in electrical engineering from the University of Missouri in 1958 and an M.S. in the same field from Duke University in 1964. Dennis spent thirty-one years as one of the AT&T Bell Laboratories whiz kids in research and development—in antiballistic missile defense systems, in software for telephone systems, and in various management think-tank activities—before changing careers to be a full-time writer. Currently living in Tucson, Arizona, Dennis began writing novels in 1977 while recuperating from a close encounter of the crunch kind with a 1967 red and black Plymouth Fury (Dennis lost: it ran over him: Plymouth 1, Dennis 0). Among other hobbies, Dennis enjoys SCUBA diving, dirt-bike riding, and motorcycle touring—all enthusiasms shared by his wife. An internationally best-selling author, his novels include the *HEL'S CRUCIBLE* duology (book 1: *Into the Forge*; book 2: *Into the Fire*), the *Dragonstone, Caverns of Socrates, Voyage of the Fox Rider, The Eye of the Hunter, Dragondoom, THE SILVER CALL* duology (book 1: *Trek to Kraggen-cor*; book 2: *The Brega Path*), the *IRON TOWER* trilogy (book 1: *The Dark Tide*; book 2: *Shadows of Doom*; book 3: *The Darkest Day*), and the story collection *TALES OF MITHGAR*. Never one to sit too long idle, Dennis has also written *The Vulgmaster* (a graphic novel) and several short stories and novelettes which have appeared in various anthologies. He is presently working on his next opus.

Dale Mooneyham: Dale is involved in restoring historical aircraft. (The other aspects of his life are currently a mystery.)

Robert Pechmann: Robert is (mostly) enjoying his current incarnation as computer god extraordinaire. He is a longtime gamer of all systems (at least once), is a former participant of Judge's Guild, and fondly remembers AD&D when it was still fun. He would prefer that he not be asked about his military career as he has a strong aversion to killing his friends. Now living in Denver, CO, he is currently gathering notes and source material for a book on 'how to survive a creative spouse'. (This bio lovingly written by the aforementioned spouse)

Eileen Phillips: Eileen Phillips has a degree in metallurgical engineering, has certified as an EMT, and has worked as a software engineer for over twenty years. She also sews, knits, crochets, tats, makes jewelry and pottery, does calligraphy and carpentry, and was last seen at the gym doing 580 # leg presses. Yes, really.

Randal Rau: Randal is Senior Vice President of Research for Quantum Information Specialists Inc. He is a long time fan, and an art and antiquarian collector.

Uncle River: Uncle River has been a writer/hermit in the mountains of the Southwest for over twenty years. He currently lives in a remote canyon outside Blue, AZ. He has studied the content and structure of Dreamworld (he has a Ph.D. in the Psychology of the Unconscious and was trained in Jungians.) His publishing credits include Thunder Mountain (a novel) and stories in Asimov, Analog, Interzone, BBR, and Talebones.

S.P. Somtow: Somtow Papinian Suchariktul (S.P. Somtow) was born in Bangkok and grew up in Europe; he was educated at Eton and Cambridge. His first career was as an avant-garde composer, and his compositions have been performed, televised and broadcast on four continents. In 1979 he turned to writing; his novels have won dozens awards. In 1984, Somtow began his journey into the "dark heart of the human psyche" with the publication of Vampire Junction, lauded as a seminal work in the splatterpunk movement. Somtow's many novels include Mallworld, Moon Dance, Forgetting Places, The Shattered Horse, Jasmine Nights, the Riverrun Trilogy and The Vampire Junction series. His first film project, The Laughing Dead, debuted at Dragon*Con '89. He has also released Ill Met by Moonlight, a gothic-punk film version of Shakespeare's A Midsummer Night's Dream. Recently, Somtow's short story "Brimstone and Salt" from White Wolf's Dark Destiny III: Children of Dracula has been nominated for the Bram Stoker Award.

Ken St Andre: A member of the Science Fiction and Fantasy Writers of America, with stories published in three anthologies, Ken has also designed several role-playing games, notably *Tunnels and Trolls*, *Stormbringer*, and the hit computer game *Wasteland*. He is review editor for the-zine *Cosmic Visions*, and has also had two stories published there.

John Theisen: A regular at Arizona science-fiction conventions, John has been involved in fandom since 1981. Writing credits include products and articles for the SF RPG industry, poetry, and various non-fiction pieces. Current interests include Celtic studies, comparative mythology and linguistics, futurism, and single-malt Scotch. In his mundane reality, he remains a petty bureaucrat with the State of Arizona and an ailurophile.

Kit Townsend: Kit is a 1987 graduate of Clarion West Writers' Workshop. She was co-founder of several writers groups for semi-professional writers. For the last thirteen years Kit has worked as the SF/F/H buyer for Books, Etc. the largest independently owned bookstore in the Phoenix metropolitan area. A founding member of eWorld's Science Fiction, Fantasy and Horror forum, she is an experienced USER of the Internet. Kit won several costume contests before she ever even owned a sewing machine. Now an experienced costumer, Kit moved abruptly from the field of "no-sew" costumes to an advanced Marie Antoinette-era dress, complete with panniers and "all the trimmings" due to Gail Wolfenden-Steib and Maryeileen Flanagan's assurance that "It's all straight seams."

The Dark Ones' Parties at Lep

{ In 1997 we took over the entire 7th floor. This time we've taken over the entire 2nd and 3rd floors.
In the summer of 1999 we take over the whole damned thing! DarkCon 1999 don't miss it! }

Saturday at 10 pm the bells will toll.

The Dark Ones Present:

The Dark Room: Classic Dark Ones, Music, Michelob, Dancing	Tower Suite 210
Lord Craig of the White Cliffs: Cordials & Munchies	Tower Suite 201
The Cult of the Blender Children: Ice Cream Drinks	Tower Suite 301
DarkWave: Goth Music & Munchies for all ages	Tower Room 205
Prowler's Lair: More Music & Michelob!	Tower Suite 310



Sometimes One Floor Just Isn't Enough!

DarkCon 1999 Memberships Now Available!

The 1st - 100 members are only \$15.⁰⁰ / Come to the Dark Room (Rm 210) for yours!

Henry Vanderbilt: Henry is founder and Executive Director of Space Access Society, a not-for-profit educational/advocacy group dedicated solely to promoting radically cheaper space transportation ASAP. In his spare time, he devours hard SF, designs interesting futures, swills fine ales, camps on mountain lakes, conducts field ballistics research, runs Rufo the hundred-pound pup through the streets (Rufo's an Akita, and yes he's named after Star's uncle), fights and armors for House Staghold, and sometimes even loafa - but not nearly as often as he'd like.

Larry Vela: A native of Arizona, Larry has been airbrushing for over 20 years, mainly on show cars, race cars, and motorcycles. His main influence has been science fiction and fantasy-related art. His airbrush work has been published in magazines and received numerous awards.

Michael Volckmann: Michael has been a computer programmer for the last 28 years, and is currently working on web design projects and maintenance work management software. He is also a private pilot working on a commercial license.

Chris Welborn: Chris has a background in microelectronics, history, and aviation technology. He is currently working on restoring historical aircraft.

Catherine Wells: Catherine is the author of "Mother Grimm," a 1997 nominee for the Phillip K. Dick Award. Her previous novels are: "The Earth Is All That Lasts" "Children of the Earth" "The Earth Saver" Forthcoming novels include: "Land Beyond the Gates" (due from Roc Books late 1998 or early 1999) "The Crystal Desert" (work in progress) Catherine writes character-driven novels set in a speculative future. Recurring themes include ecological consciousness and the importance of ethics in using technology. Catherine grew up in North Dakota and graduated from Jamestown College with a BA in theater. She moved to Arizona in 1982 and took a Masters degree in Library Science at the UofA in 1990. She currently runs a science and technology library for a Fortune 100 company. Catherine lives in northwest Tucson with her husband and has two daughters in college. She enjoys participating in music, theater, hiking and camping, and is a fan of UofA's men's Wildcat Basketball.

Lee Whiteside: Lee is our local media maven and channel surfer, with antennae out for all the news on the airwaves and with strong cable ties.

Randall Whitlock: Randall is a Registered Geologist with background in Meteorites and Environmental Assessment. This year he's President of the Southwest Costumers Guild, a position that's part Boris Yeltsin, part Howdy Doody (a puppet ruler, but allowed to have bad manners). He operates MoiRandall's, which is the renfair clothing equivalent of a microbrewery.

Cathie Yankovich: Cathie is a member of ASFA and IAAA. She has art published in *Analog* Magazine. Her art shows include *Visions of Space*, a celebration of space, and other numerous solo, two-, and three-person shows. She has also had a short story published in *ConNotations*. Cathie is an avid reader and collects space collectible items. Her work includes illustrations for "Unfinished Symphony" by Rick Cook and Pete Manly, "Which She Was," by Jennifer Schwabeck, and *To Touch the Hand of God* in *Ad Astra*.

panels

FRIDAY

The Works of C.F. Yankovich - Slide presentation C.F. Yankovich, 4:00 pm, Eagle's Nest

The Works of Alan Gutierrez - Slide presentation Alan Gutierrez, 5:00 pm, Eagle's Nest

"The Devil's Picturebook" - A discussion of Tarot

"The Devil's Picturebook" (as it was called by the medieval church); its origins and uses. This panel will also include sample readings and an opportunity to examine over two dozen different Tarot decks. Ken St Andre, Jillian St Andre, 6:00 pm, Cottonwood Room

Stones Of Power, Stones Of Wealth

Gemstone lore and legend, uses and properties. Rebecca Lee, Robert Pechmann, 6:00 pm, Room 322

Comparative Pharmacology

Is it better to get your headache remedy from Bayer or from willow-bark tea? Chris Dickenson, Marjii Ellers, Rebecca Lee, Kit Townsend, 9:00 pm, Mesquite Room

Faster Than A Speeding Photon

Do twin particles really provide information at faster than light speed? What are the implications, applications, and obfuscations? Frank Ellersieck; Eileen Phillips; Randal Rau, 9:00 pm, Cottonwood Room

Cordially Yours

A discussion of making and enjoying meads, liqueurs, and cordials. Craig Dyer, 10:30 pm, Mesquite Room

Environmental Disaster, Or Statistical Anomaly?

Global warming, ozone depletion, endangered species, El Nino — what do these and other headline grabbers actually mean and what are ecologists using as a baseline? Pete Manly; Uncle River; Randall Whitlock, 10:30 pm, Cottonwood Room

SATURDAY

Homebuilt Aircraft

A flying machine in your own garage? Well, maybe, maybe not . . . come find out! Dale Mooneyham; Chris Welborn, 10:00 am, Mesquite Room

Propping Up the Cardboard Commander

How to bring 2-D characters to life; a discussion on dialogue and characterization. Maya K. Bohnhoff; Tim Powers; John Theisen; Catherine Wells, 10:00 am, Cottonwood Room

Snapshot: A Candid View of Artists' Workspaces

An inside look at where several artists actually produce their magical creations. Slide presentation. Leslie D'Allesandro Hill, Janny Wurts, Don Maitz, Larry Vela, 10:00 am, Eagle's Nest

SF On The Web

What does the average webhead fen look for on-line? Is web SF meeting the desires of wired fen? What are some favorite sites? Glenn Battis; Stephen Burroughs; Kim Martin, 11:30 am, Mesquite Room

The Physics of Metaphysics

Creating worlds where there's no line between the magical and the mundane. Maya K. Bohnhoff; Brian Gross; Tim Powers; Ken St. Andre; Randall Whitlock, 11:30 am, Cottonwood Room

The Don and Janny Show

Slide presentations featuring the art of Don Maitz and the art of Janny Wurts. 11:30 am, Eagle's Nest

1-900-FORTUNE

Psychic hot-lines, on-line tarot, and pay-per-(deja) vu; the commercialization of spiritualism. Brian Gross; Ernest Hogan; Rebecca Lee; John Theisen, 1:00 pm, Mesquite Room

You Ain't Zine Nothin' Yet!

Writing fan fiction. Chris Dickens on; Maryeileen Flanagan; Ken St. Andre; Kit Townsend, 1:00 pm, Cottonwood Room

Costuming Illusions

Discussion and a slide presentation of past S/F masquerades. Marjii Ellers, 1:00 pm, Eagle's Nest

From Concept To Coffee-table

What are the steps an aspiring writer must take to actually get published? Bruce D. Arthurs; Emily Devenport; Simon Hawke; Dennis

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McKiernan; Catherine Wells, 2:30 pm, Cottonwood Room

“... and for Best Fantasy — The New York Times!”

From comets to cancer, we're being inundated with alarmist hyperbole, and never mind if there's any truth to the reports. Once this was limited to gossip rags and “inquiring minds,” but now it's coming from previously reliable sources. Maryeileen Flanagan; Brian Gross; Uncle River, 4:00 pm, Mesquite Room.

Geodomes And Video Phones

A discussion of all the things the futurists confidently predicted would happen, that haven't! Glenn Battis; Stephen Burroughs; Randal Rau; Henry Vanderbilt, 4:00 pm, Cottonwood Room

UFP Presents SF/F Jeopardy

The game with SF/F theme questions, sponsored by the United Federation of Phoenix. 5:00 pm, Eagle's Nest

An (augmented, transgenic, engineered) Apple A Day . . .

Olean, vaccinating potatoes, and other oddities; the pros and cons of “designer food.” Stephen Burroughs; Ernest Hogan; Eileen Phillips, 5:30 pm, Mesquite Room

“Children Of The Brain”

Surrendering one's creative offspring (both artwork and manuscript) to the editorial and marketing processes. Bruce D. Arthurs; Maya K. Bohnhoff; Don Maitz; John Theisen; Kit Townsend, 5:30 pm, Cottonwood Room

How The Pope Stole Christmas

A discussion of how the early Christian church took Pagan holidays and rituals and adapted them as their own. Brian Gross; Rebecca Lee; Tim Powers; John Theisen; Randall Whitlock, 7:30 pm, Mesquite Room

The Hand Possessed

Understanding the compulsion to create. Maya K. Bohnhoff; Simon Hawke; Leslie D'Allesandro Hill; Ernest Hogan; Don Maitz; Larry Vela, 7:30 pm, Cottonwood Room

Barry Bard's Upcoming Attractions

A pre-view of all the new movies ... and lots of “freebies”! 8:00 pm, Eagle's Nest

Apocalypse How?

A survey of the current symptoms of Millennial fever. Stephen Burroughs; Randal Rau; Uncle River; Henry Vanderbilt, 9:00 pm, Mesquite Room

With Rings On Her Fingers . . .

Not just shoes or hats, but jewelry, keys, scissors, etc. - accessories appropriate for the period can make or break a costume. Marjii Ellers; Maryeileen Flanagan; Rebecca Lee; Kit Townsend; Randall Whitlock, 9:00 pm, Cottonwood Room

The Works of Marc Scott Zicree

A video presentation and Q&A session with our Media GoH. Marc Scott Zicree, 9:30 pm, Eagle's Nest

The Vessel With The Pestle

An attempt to stump the audience with obscure and cryptic phrases. Your job: determine their origin. Applause will be awarded for creativity, if not accuracy. Moderator: TBA, 10:30 pm, Mesquite Room

Big Brother Dresses Ya Funny

A discussion of Arizona State SB 1162-432R, the proposed law that redefines “clothed” as “nude.” Models will be used to illustrate the meaning of implications of this latest example of government-speak. Stephen Burroughs; Rebecca Lee; Robert Pechmann; John Theisen; Larry Vela, 10:30 pm, Cottonwood Room

Midnight, Cottonwood Room Schroedinger's Cat Toy? Kurdish Sex Aid?

Featuring an eclectic collection of gizmos, gadgets, and wazzits to

We would like to thank
Rainbo Baking Co.
for their generous
donation to
Leprecon 24

stump the panel. Appearance - esoteric; function - to be determined - or invented! Eileen Phillips; Randal Rau; John Theisen; Randall Whitlock

SUNDAY

Taking A Bite Of The Cash Cow

How to write to the specifications of a particular media world. Simon Hawke; Daryl Mallett; John Theisen, 10:00 am, Mesquite Room

“... and it matches the sofa!”

The hows and whys of collecting art. Barry Bard; Leslie D'Allesandro Hill; Don Maitz; Eileen Phillips, 10:00 am, Cottonwood Room

Making Deep Space Nine

Media GoH and scriptwriter Marc Scott Zicree talks about DS9 and its inner workings, with behind-the-scenes insight. Video presentation. 11:00 am, Eagle's Nest

The Blue Screen Of Death

Listen and enjoy as four of our GoHs discuss overcoming writer's (or artist's!) block. What stifles creativity? Maya K. Bohnhoff; Tim Powers; Janny Wurts; C.F. Yankovich, 11:30 am, Mesquite Room

The Books We Grew Up On

Or, where do fans come from anyway? Marjii Ellers, Stephen Burroughs, Maryeileen Flanagan, John Theisen, 11:30 am, Cottonwood Room

Alternate Astronauts

Is NASA broadening the criteria for selection as a mission specialist? John Glenn, flying again at age 76; more civilians; more women . . . PR stunt or valid trend? Glenn Battis; Chris Dickens on; Frank Ellersieck; Eileen Phillips; Henry Vanderbilt, 11:30 am, Room 322

The Little (Search) Engine That Could

A discussion of how to actually find what you're looking for on the Web. Stephen Burroughs; Maryeileen Flanagan; Robert Pechmann; Michael Volckmann, 1:00 pm, Room 322

SF Tube Talk

Who's leaving DS9? What's happening with spin-offs to B5 and Highlander? Who's been canceled and renewed; what's new for the fall season? Lee Whiteside; Marc Scott Zicree, 1:30 pm, Eagle's Nest

Compliments and Complaints

What we did right, what we did wrong, what we didn't do—and what we'll never do again! LepreCon 24 Chair and accomplices, 3:00 pm, Eagle's Nest

Special Events

FRIDAY

BIX Dinner

Even wired fen have to eat!

5:30 pm, Hotel Restaurant

Meet the Pros

Your chance to meet and mingle with all our wonderful participants.

7:30 pm, Patio

Regency Dance

Come enjoy music and dance from another time. Take a “Trip To Paris”, waltz, maybe even learn to do the “Hay”. Marty Massoglia,

9:00 pm, Eagle's Nest

Art Show Walkabout

Take a guided tour of the Art Show with our GoHs, Janny Wurts and C.F. Yankovich 9:30 pm, Art Show

SATURDAY

The G. Harry Stine Memorial Rocket Launch

To honor the Father of Model Rocketry, LepreCon 24 will stage The G. Harry Stine Memorial Rocket Launch sponsored by Quest Aerospace. Bring your rocket to the ballfield and join in the best model rocket launch ever seen at a convention. Prizes will be awarded categories, parachute and wing); and there will be a special Judge's Choice award for design. This prize will go to the neatest, coolest rocket on the field; the winner might show excellence in graphic design, innovative engineering or exceptional craftsmanship. A launch platform and full safety gear will be provided, and — We are Go for launch! (Miss you, Harry) We deeply appreciate the hard work of Pete Manly, Tim Barr and the Superstition Spacemodelers, and Bill Stine that made this event possible. Launch support and safety officers provided by the Superstition Spacemodelers; contest judges include Pete Manly and Frank Ellersieck, 2:00 pm, Ballfield

Free As A Bird

Paper airplanes, kites, and much more, brought to you by our chief-of-play, Timmie Ann Schramm. Come have fun! Saturday morning, 8th Floor Patio and ...(?)

Filk Concert

2:30 pm, Eagle's Nest

Sumo Robots

4:00 pm, 8th Floor Patio

Masquerade in the Park

5:00 pm

Casa Grande 2000 Charity Auction

6:30 pm, Eagle's Nest

Midnight Masquerade

12:15 am, Eagle's Nest

SUNDAY

Art Auction

1:00 pm, Mesquite/Cottonwood Rooms

Demos

We also have some wonderful demos lined up for your enjoyment and edification. They include:

Oil Painting with Cathie Yankovich

Body Painting with Larry Vela

Costumes gossamer as air (brush!) can be very wonderful indeed!

Models: Nola Yergen, Jeff Jennings

Pin Weaving with Kim Martin

How to make beautiful bead and fabric jewelry

The Art Of Illusion with Rebecca Lee

Mask-making as a form of sculpture

Look in your pocket program for exact times and locations and for additional presentations.

We would like to thank QPR
for the quick printing of this
Program Book. Contact
QPR at 917-2300 for all
your printing needs.

Readings

We'll also have readings by:

Maya Kaathryn Bohnhoff

Emily Devenport

Simon Hawke

Ernest Hogan

Daryl Mallet

Dennis McKiernan

Catherine Wells

Janny Wurts

and special readings, movies and miscellaneous, mystic, midnight madness with S. P. Somtow

Art Show

Well here we go Again!

We will continue this year with another great selection of art. This year we welcome Janny Wurts as Artist GOH, Cathie Yankovich as Local Artist GOH & Don Maitz as Janny's Special Guest. Several favorites will be joining us again this year. Including, But not limited to: Alan Gutierrez, Mary Hanson Roberts, Ellissa Mitchell, Lubov, Nancy Strowger & Sherry Watson. Art Show will run from noon-9PM Friday, 10AM-6PM on Saturday, & 10AM-11:30AM Sunday. The auction will be at 1PM Sunday (time may vary) There will be an artist walk through with our guests on Friday at 9PM.

If you bid on art you need to fill out a bidder sheet at the art show desk. Pieces with 2 or more bids will go to auction and buyers can pick up their purchases after the auction Sunday. We are looking forward to seeing you all again.

Thanks for the support, Richard Bolinski

Consuite

Once again Ozzie and Susan bring you.... Consuite! There will be snacks, good conversation, possible surprises and, of course, snacks. So stop by, chat awhile, sip some soda, munch some snacks and relax. See ya there!

Dealer's Room

The dealer's room will hold approximately 29 tables, and we expect a wide variety of books for every budget as well as other assorted goodies.

This year's dealers include:

Barry Bard - Fantasy Past Present and Future: Barry will, I am sure have his usual assortment of oddities from cookbooks to medieval weaponry to fantasy; M. Hildebrand - Caer Ananda: Hildy brings new paperbacks as well as filk tapes and CDs and unique jewelry; N. Strowger - Nighthawk Studios: Nancy is a fine artist who always has an assortment of bookmarks, art prints, and other goodies with a fantasy theme, and Ava brings her head pieces and assorted jewelry; Waterloo Games: what more can be said; Marty Massoglia - always has bargains for the paperback reader; Pat Connors: button maker extraordinaire; H & H Collectibles; Hagar & Helga Misc; Books and More; Ygor's Books; Leslie D'allesandro Hill - last year's artist goh; Karen Kuykendall - a longtime favorite of cat fanciers; Amber Unicorn - Lou and Myrna down from Las Vegas with pocket dragons and other surprises; Len Sipple - a new face; and The Phoenix Filk Circle - selling stuff to help fund the filk gohs

Dealers Room hours for the buying public shall be:

Friday May 15: 2 pm - 7 pm

Saturday May 16: 10 am - 6 pm

Sunday May 17: 10 am - 3 pm

So, come in, browse, spend money, let the dealers know that you appreciate them schlepping all that stuff to the con.

Hagar

Gaming

Gaming would like to thank all LepreCon 24 attendees. Without YOU there would be no convention. Please stop by the gaming suite to say HI and check out our program.

This years gaming is brought to you by:

Cutting Edge Games
Chaosium (Cthulhu is watching!)
Precedence Publishing
Waterloo Games
The Game Depot
Pinnacle Entertainment Group
Action G. D. Inc.

This year our volunteers bring you the following: Badlands, Age of Ruin, Renegade Space, Immortal, Call of Cthulhu, Mythos, Kult, Deadlands, Vampire, Legend of the Five Rings RPG & CCG, Nukewar, Rail Wars, Civilization, Spellfire, Battletech Our Main Evening events will be LIVE ACTION ROLE PLAYING - Don't Miss Out!!
Come by early to sign up!!!!!!

Also scheduled :

PANELS - "So You Want to be in the Game Business??" and "The Stump the Panel Panel"

VIDEO - war documentaries (Battlefield, Weapons at War)

THE GOOD THE BAD AND THE GORY??

as time permits - Pull up a chair and hang out!!

We look forward to seeing you!!

Have a good con!!

John Thoman

Japanimation

Stop by and see this year's selection of Japanimation. There is sure to be something for everyone.

Logistics

We are A to B. We don't do C. Jedi Master on staff for the really heavy stuff and crowd control.

Ethan Moe

Masquerades

Masquerade Director - Frances Burns

LepreCon 24 will be having two Masquerades. Masquerade in the Park is going to be held outside in the late afternoon. It is PG rated. I am sponsoring a special prize for the best costume with the theme of "In the Park," a raw silk summer cloak. There will be a green room to change in and pre-judging for workmanship.

For both Masquerades there will be a pre-registration check in Saturday morning at 9:30 A.M. in Room 322 by the Ops/Security Room. This is the best place to turn in the information you want the MC to read and your music tape. We may be able to help if you don't have a tape.

Masquerade in the Park

The masquerade starts at 5 PM. Please check in at Room 322 by 4:30 PM. If you want your costume pre-judged for workmanship check in starts at 3:45 PM. Children are encouraged to wait till 4:30PM to check in, they are in a special youth class for awards.

The standard rules apply -

1) **Have Fun!!**

2) This is a PG rated masquerade.

3) Do not slime the stage or leave bits and pieces behind. You need to provide someone to pick up the stage before the next presentation if parts are going to be left behind.

4) **CLEAR ALL WEAPONS WITH THE MASQUERADE DIRECTOR AHEAD OF TIME!!**

5) Limit your presentation to 60 sec or less. From personal experience short is good, short and funny is even better. If you feel you

simply must go longer than 60 sec, clear it with the masquerade dictator ER, director ahead of time.

6) **Have Fun!!**

7) We will have some type of sound system. Please have your tapes queued up and marked "PLAY THIS SIDE." Working with a pre planned tape even if it is just background music helps. Even if you just walk thru it a few times you have a better idea of how to pace your self while on stage. If your presentation is a walk on and turn around for the audience presentation it helps you to slow down enough for the judges and audience to see you.

8) **By the way, did I mention have Fun!**

After Midnight Masquerade

This masquerade is scheduled to start at about 15 minutes after midnight Sunday morning. Check in starts at 11PM in the Eagles Nest. Pre-Judging for workmanship starts at 11PM. There is a bathroom to change in the Eagles Nest. The rating is ??? - depends on what the contestants decide to do.

The rules are -

1) **Have Fun!!**

2) This is not a B&D play room!!

3) Do not slime the stage or leave bits and pieces behind. You need to provide someone to pick up the stage before the next presentation if parts are going to be left behind.

4) Limit your presentation to 60 sec or less. Short is good, short and funny is even better. If you feel you simply must go longer than 60 sec, clear it with the masquerade director ahead of time.

5) No costume is no costume. If you want to start with a costume and work down that's fine - but you must start with a costume. Please remember you time frames.

6) **CLEAR ALL WEAPONS WITH THE MASQUERADE DIRECTOR AHEAD OF TIME!!**

7) **Have Fun!!**

Part of the idea for this masquerade is to have a place to display costumes that have themes, visual puns, appearance, etc that parents might object to having their children see, so that those costumes have a place to be displayed before an appreciative audience.

Registration

Registration should be FUN, not a pain. It CAN be, just follow the established chaos. Fill out the semi-handly, usually white form, hand this form with some form of payment (Cash, Personal Check, Travelers Check, Money Order, or MasterCard, Visa, Discover Card) to the person at the Cash Register, and a custom "badge" will be made for you (unless of course you "PRE registered". Then you pick up your "badge" at the other end of the line!

The "badge" remains the property of the "Con" til it's all over. Until that time YOU are responsible for the care of the "badge".

If YOU lose it, forget it, loan it, just don't have it, YOU will have to REPURCHASE a membership at the CURRENT PRICE. No exceptions, no argument, no discussion. YOU are in control of the care of the "badge".

HAVE LOTS OF FUN!

Security

The function of security at conventions is to be the eyes and ears of the attendees who want to have a fun convention with no problems. They are one of the buffers that we have with the hotel to ensure that the hotel likes us and has us back. They are the extra hands helping with equipment movement or crowd control. The stereotype of security as big hairy guys and gals with no sense of humor is not true! We do, however, a few rules.

1. No real or realistic firearms

2. All weapons must be peace bonded.

3. All parties must be registered with Security at least one hour before it starts.

Video Room

The LepreCon Video room this year will be the best ever, offering two tracks of programming for your viewing enjoyment. We will be in the penthouse at the top of the tower, so you'll be able to find us easily. We will also have monitors outside, in addition to the schedules, so you can check out the programming before coming in.

The main track of programming will have lots of great stuff, including our extensive compilation of South Park episodes, a sneak preview of the last three "Highlander" episodes; "Lex" the alternative sci-fi movie series from Europe; and the latest "Red Dwarf"

special. There will be animated stuff Saturday morning for the kids; as well as the animated "Wyrd Sisters" movies for the adults. Later, we'll also bring back some big successes from the past, such as our "Max Headroom" marathon and a screening of Pink Floyd's "The Wall" in large screen and surround sound.

Our second track, which is being sponsored by the UFP, (United Federation of Phoenix) a local Star Trek and general sci-fi club, will include a Babylon 5 season five and TV movie marathon and other goodies to be announced.

See you there.

Volunteers

We'd like to take this opportunity to thank everyone who volunteered. We hope you enjoyed your time working and look forward to working with you again. We couldn't have done it without you. Also, we'd also like to thank everyone who donated all the cool stuff we gave away to the volunteers; your contributions made the volunteer experience a special one.

CopperCon 18

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G. Harry Stine A Memorial Tribute

(based on the obituary by Rick Cook & Pete Manly)

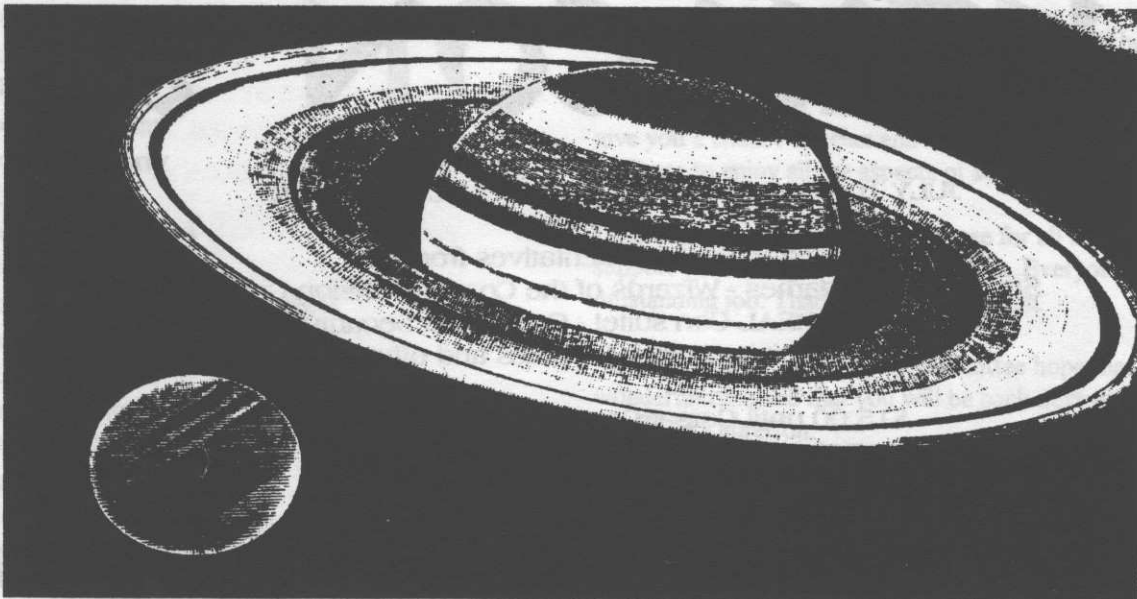
G. Harry Stine, author of more than 50 books of science fiction and fact, died suddenly at his home in Phoenix on Sunday, November 2, 1997. Harry's wife, Barbara, came home that evening and found him on the floor by his word processor. The last words on the screen were: SAVE TO DISK A:. He had been fine the night before and seemed fine when Barbara left that morning. Apparently he died sometime between noon and 5 p.m. Cause of death was a heart attack; his second in two years.

Harry's first fiction sale was in May 1951 to *Astounding Science Fiction* (now *Analog*), which eventually led to having about two dozen novels published from 1954. In addition to writing science fiction stories and novels under the pen name of Lee Correy, Harry had also written a lot of non-fiction, much of it concerned with space and space exploration. When he died he had just finished updating *The Third Industrial Revolution* about the industrialization of space. Yet Harry was more than an author; he was a real rocket scientist. In the early 1950s he worked at White Sands as a civilian range safety officer for the United States Navy. That made him, in his words, "the man with the million-dollar finger," since he had the job of destroying rockets which went dangerously off course. He had also worked for a number of aerospace firms, and got fired from a few for his outspokenness. Harry was never known to shade his opinions for the sake of popularity. He particularly liked to tell the story of getting fired from Rockwell because he was a little too candid about the American space program when the press called him the day after *Sputnik* was launched.

Harry was also known as the "Father of Model Rocketry" for his efforts in inventing and developing the sport, especially the safe, lightweight rockets and pre-packaged engines that moved model rocketry out of the realm of the basement bombers. Harry got his private pilot's license at the age of 16 and was a lifelong aviation enthusiast. He continued to fly until health concerns forced him to give it up a couple of years ago.

His contributions to *Lep* and other SF cons cannot be overestimated. His philosophy was not to "pay back" but to "pay forward". One way he did this by was by sharing his knowledge and experience with hundreds of con-goers. He said, "The most interesting data are the points that fall 'off the curve' because they lead to unsuspected new discoveries. I grew up on a vanishing frontier and intended to spend my life opening new frontiers — in space, because the world is no more closed than it is flat. Because of this, we do not live in a world of limits, but a limitless universe, and have a limitless future." He tried to kindle that vision in all of us, to convince us that, with hard work and commitment, the "everlasting frontier" was within our grasp in reality, not just in imagination.

He was survived by his wife, Barbara, three children (including Bill, who is one of the coordinators for the memorial model rocket launch at this con), two grandchildren, and anyone who ever goes into space.



Zetta Billie Konrardy

December 2, 1956 — January 29, 1998

February 1, a chilly Sunday morning; Shadrick called; smiling, hey, Rick, long time, no hear — until, in a voice brittle as spun glass, he told me of Zetta's death. Disbelief, shock, pain where my stomach had been, and then the inrush of memories. So many memories. Zetta, at dozens of cons; at SCA events; with the Corsairs. Lep 14, my first con suite, with Zetta, in appropriate kimono, making sushi for hours; Copper 4; Shadrick and Zetta, married just the week before at WorldCon, with incandescent smiles that demanded everyone share their happiness; the story of "How LepreCon Became An Art Con" — Lep 6 didn't happen; Lep 7 had to be held or the convention would die. Zetta, Barry Bard, and Terry Gish discussed this on their way to EquiCon; by the time they returned LepreCon had a new direction, new energy, and new hope. Terry, Barry, and Zetta each maintained that they were responsible for steering Lep toward art; I always grinned and figured that, at least once, a think tank had actually operated perfectly. There were darker memories too; she was a woman beset by private demons. Zetta, drinking and drinking, to outrun the pain. Yet, I remember another phone call from a couple of years before; Zetta joyously sharing a poem she'd adopted as her own creed, her personal philosophy:

Let Go ...

To "Let Go" doesn't mean to stop caring, it means I can't do it for someone else.

To "Let Go" is not to cut myself off, it's the realization I can't control another.

To "Let Go" is not to enable, but to allow learning from natural consequences.

To "Let Go" is to admit powerlessness, which means the outcome isn't in my hands.

To "Let Go" is not to change or blame another, it's to make the most of myself.

To "Let Go" is not to care for, but to care about.

To "Let Go" is not to fix, but to be supportive.

To "Let Go" is not to judge, but to allow another to be a human being.

To "Let Go" is not to be in the middle arranging all the outcomes, but to allow others to affect their destinies.

To "Let Go" is not to be protective, it's to permit another to face reality.

To "Let Go" is not to deny, but to accept.

To "Let Go" is not to scold, nag, or argue, but instead to search out my own shortcomings and correct them.

To "Let Go" is not to adjust everything to my desires, but to take each day as it comes and cherish myself in it.

To "Let Go" is not to criticize and regulate anybody, but to try to become what I dream I can be.

To "Let Go" is not to regret the past, but to grow and live for the future.

To "Let Go" is to Fear less, and Love more!

Thanks, Zetta, for so many years of caring. Miss you.

— Jeanne Hilary-Burroughs

FROM THE FOLKS WHO BROUGHT YOU HEXACON I...

HEXACON 8

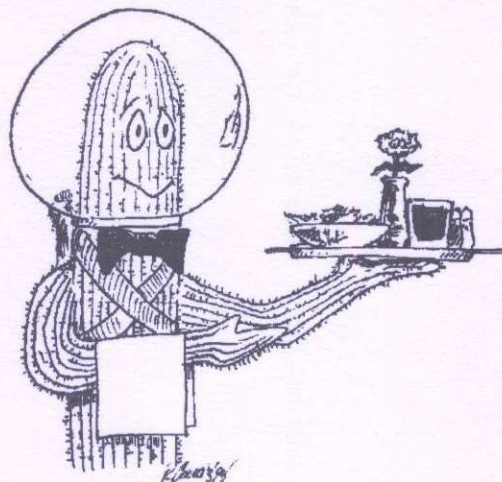
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