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LEPRECON 9



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Dear Fans,

Welcome to LepreCon 9. This weekend is the culmination of a year of planning and working by the whole LepreCon committee. The largest LepreCon ever, filled with activities for everyone. Panels, slide presentations, gaming, art show, dealers' room, hospitality suite, and other activities are here for you to enjoy.

I would like to thank my whole committee for all their efforts toward making this convention a success. They have worked very hard and been very cooperative in getting LepreCon together. Many of you who attend don't realize that these conventions are run almost entirely on volunteer labor. None of our committee are paid, except by your appreciation of their labor. So, if you get a chance, tell a committee person. Thank them for all their work.

My thanks also to all our professionals and panelists who made our programs. I hope you all enjoy.

Terry Gish

Art Show

The Art Show has been one of the highlights of LepreCon. This year's, with work from Kelly Freas, Alicia Austin, George Barr, and Bill Rotsler in addition to many other artists, will be no exception. Please take the opportunity to come in and enjoy all the wonderful art and purchase your favorites. The art auction is scheduled for Sunday. Please check your pocket program and in the Art Show for further details.

Randy Rau.

Frank Kelly Freas An Appreciation

What can I tell you about Kelly Freas that you don't already know, that a single glance at his work won't tell you? Kelly is absolutely fabulous! He can work in an astonishing variety of media, his art is always inventive, meticulous, intelligent, frequently humorous, and quite clever, and he is, almost without question, the most versatile artist currently at work in the SF field. Add to that an awesome number of fandom's most coveted accolades, Hugos (more than anyone), the Frand R. Paul Award (the very first ever given) and whatever else have you, and one begins to wonder, what more can anyone ask of life?

Well, how 'bout the one thing the rest of us all take so much for granted, life itself. For the artist, Life's challenges are truly formidable. To awaken every morning and face that bare canvas, to make a bad book look good or a silly idea seem possible, to plumb the depths of the soul in search of a vision which mere paint will ultimately betray, to be acknowledged and admired and in time forgotten, there are the challenges and trials which would rattle the spirits of lesser men. And Kelly has known them all -- the passion, the triumphs, the failures, the pain. The pain's the thing. No creative being is a stranger to it, be he writer, poet, painter. It is the price we pay for the psecial vision the gods have given us.

Beyond that there is the normal pain of living, growing up, growing old, growing weak, facing death and things far worse than our own demise, like the death of someone we love more than we'd ever care to love ourselves. So it was with Kelly when his dear wife Polly was ill. I know this kind of pain because it happened to my own wife some fifteen years ago. And it took an unusual amount of inner strength for Kelly and Polly to turn away from the conventional thera-

pies which offered them so little hope, to try something a little less orthodox. The result is that for their great courage and inner strength, Polly lives a healthy, normal life in complete remission and that is worth more than all the Hugos that ever were or will be.

Now, after more than three decades of being the most honored and widely imitated artist in the science fiction field, Kelly Freas turns his immense talents and experience to the noble tasking of helping his fellow artist. As the president of the Association of Science Fiction Artists, Kelly leads the good fight to provide a better, fairer standard of living for those who wish to follow in his footsteps. There is no greater deed that one can do than to stretch out a hand to help another.

Truly, Kelly Freas is the Dean of science fiction artists, but more than that, he is a prince among men.

Vincent di Fate

Chuckie's tossing his hat into the ring . . .



*Vancouver in '86 for
Westcon XXXIX (39)*

VANCOUVER WESTERCON in '86
P.O. Box 35157, Station E, Vancouver, B.C. V6M 4G4 Canada

Jack Williamson

This is a reproduction of a letter sent to
LepreCon by Robert Heinlein.

29 April 1983

John S. Williamson, Ph.D.
Care of LepreCon 9

Dear Jack,

Take a second look at the date on this
letter. You are reading this (I think) on 20
May, the first day of LepreCon -- but I am
writing it on 29 April.

Happy Birthday, Jack! Three quarters of a
century, seventy five years.

Fifty-five years of writing and publishing
science fiction, longer than any other living
writer.

Forty-four years that you and I have been
friends; we met in 1939.

But fifty-five years that I have been a fan
of yours. I started reading your stories with
your first publication in Hugo Gernsback's
AMAZING STORIES, The Metal Man. I was a midship-
man at the time and twenty-five cents for a copy
of AMAZING was hard to come by. But I was hooked
and thereafter looked for your name... and found
it, on story after story, each amazing, all
filled with wonder: The Cosmic Express, The
Meteor Girl, The Moon Era, The Stone from the
Green Star, and many more.

Anyone can see the many influences your
work has had on mine. Garth Hammond and Giles
Habibula are ancestors of Lazarus Long, and the
author of The Moon is a Harsh Mistress clearly
had read, and remembered, The Birth of a New
Republic. But your influence on my writing is
not limited to three stories. I have learned
something about the art from every story of
yours, and I am still learning.

Your own life has been as romantic as your stories, I think, and not alone in returning, like Ulysses, after many years and much wandering, to the home of your youth, there to marry the sweetheart of your school days. That tops it off, surely, but I do not mean that alone. How many settlers have migrated west by covered wagon . . . then lived to the age of spaceships?

And how about the sleepless nights on Green Island while you sweated out the safety of a bomber squadron, one that was relying on your weather predictions? No weather satellites in those days, no area photographs, little data of any sort. Romantic adventure does not seem romantic when it is happening, but you have lived through a lot of it.

And how about the time you and Ed emulated Huck Finn?

You come from long-lived pioneer stock, Jack. There is still time for you to ride the covered wagons of the stars.

Live long and prosper!

Ginny joins me in sending our love to you and Blanche.

Robert A. Heinlein.



Elayne Pelz
Fan Guest of Honor

Elayne Pelz lives in Granada Hills, California with her husband, Bruce, a random number of cats (currently four), and an ever-growing collection of stuffed animals.

Elayne is one of the people who gets things done in fandom. She's worked on numerous conventions, doing art shows, registration, masquerades, and probably other things I don't know about. The LASFS clubhouses (we're on our second, having outgrown the first) have owed a good part of their habitability to the work parties she's organized for purposes such as cleaning, painting, and wallpapering; quite a task amidst the almost unorganizable LASFS membership. She's also the current Treasurer of the LASFS; a pretty thankless task, it seems, but one she's capably handled for a long time.

Elayne is one of L.A. fandom's notable cooks. She's been producing (with Bruce's assistance) a Fete Accompli series of dinners on various themes for some years now. This project allows us to sample a variety of cuisines and satisfy a few whims (the Appetizers and Desserts Fete was a fancy some of us had wanted to indulge for years).

Elayne is an avid collector of fan art, as is Bruce. For NoreasCon II they completed a monumental fan art project which Bruce had started many years ago. The Fan Tarot Deck consists of fan artists' interpretations of all of the cards of the tarot deck, each card done by a different fan artist.

The Pelz home is a frequent site for fan gatherings, from Christmas cookie-baking parties to D.R.E.G.S. (Drinking Readers Entropic Gaming Society) meetings, as well as parties for visiting fen. Elayne handles all this activity with aplomb.

Elayne is also one of the moving forces behind the subgroup of science fiction fandom that's interested in the English Regency. She's run a couple of Regency conventions, much to the enjoyment of those of us who like to spend out time in that time. She edits a bimonthly Regency newsletter called Haut Ton (gets it out on time, by George!). She's also taught Regency

dancing at science fiction conventions, to any fan willing to give it a whirl.

Much of the fannish work that Elayne does is invisible: the average fan never sees it. (Call it the Housework Syndrome - it only gets noticed when it doesn't get done. Fans have come to expect things like art shows and masquerades and don't stop to consider what enormous amounts of time and energy these events entail). You're very unlikely to find Elayne giving a speech or participating in a panel discussion. She's much more likely to be found keeping art show auction records or helping to organize the masquerade. It seems quite fitting that Elayne has been chosen as LepreCon's Fan Guest, and certainly an honor well deserved.

Marilyn Niven

Bill Rotsler
Toastmaster

Bill Rotsler is a dangerous man! Approach with caution if he has a pen in his hand. He will draw on any and all blank spaces - arms, tablecloths, placemats. In fact you never know when he will strike next. Be aware you may be the next walking art gallery.

However, be aware that since he is a Hugo award winner you may end up published, or at least with the best art in town. Bill publishes "Fumetti", writes, illustrates, photographs all sort of things, and toast masters for cons. He is also interested in masquerades, and is the author of Rotsler's Rules found elsewhere in the program book. Last year's LepreCon members were treated to a roast of our guests by Bill, which left our guests and members in stitches. Be sure not to miss this year's version.

Beside all that talent, Bill is a nice guy. I have this on good authority from Bruce Pelz, Lex Nakashima, and other LASFS members.

Thanks for coming, Bill.

Terry Gish

Security
(Yours and Ours)

LepreCon security people can be recognized by their badges, they are orange. They solve our problems for us. If you need help, they may be able to solve your problems for you.

We have two real problems this year. The first problem is that the hotel will not allow our food or drink from the con uite in function rooms. This is a city Health Department requirement. As a result our security people will be enforcing this ban. Please help us by not removing food or beverages from the con suite.

Our second problem is what to do about the weapons, real and toy, that some of us enjoy carrying at conventions. Several conventions have gone so far as to ban them entirely. We would prefer to have out security people and committee enforce the following rule. All weapons, whether real or toy, must be kept sheathed or holstered. Since we will hold the owner of a "toy" equally responsible, if someone else creates problems with it, we suggest peace bonding.

If there is a problem, the LepreCon committee and security staff may either revoke membership without refund or punch a small hole in your badge as a warning. Please don't make this necessary. Instead of punching a membership badge a second time, we will revoke the membership without a refund.

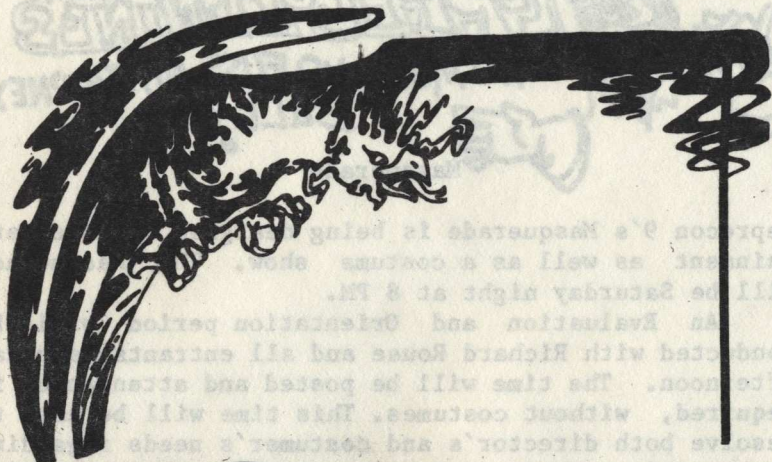
The committee, its staff, and especially those of us in security hope you have a happy, trouble-free LepreCon. We are looking forward to meeting all of you.

Enjoy! Greg Hildebrand

Game Room

Rooms 104 and 105 of the West Tower have been reserved for Gaming. We will have an assortment of board games, simulations, minitures, and role playing games. We invite everyone to drop by and see what we're doing. Even if you don't play the usual games, you might find something interesting.

Mike Duckett



WESTERCON 38

VOTE 1985 PHOENIX 1985 VOTE

Compare and then cast your ballot for the best WesterCon.

PHOENIX OFFERS:

- * An experienced staff, including eight past convention chairs and a professional meeting planner.
- * A co-operative and supportive group. This committee arranged for the special airline discount for WesterCon.
- * Good travel connections, one of the country's busiest airports.
- * Abundant sleeping rooms, over 600 available within the main hotel or in the nearest of our four overflow hotels.
- * All four of these hotels are within a half-mile with no obstacles.
- * 33,000 square feet of function space, all easily accessible and very flexible. This space borders a 3,500-square-foot convention lobby for the best gathering place of any WesterCon.
- * A hotel ideal for a WesterCon.
- * More than a dozen nearby restaurants, ranging from McDonald's to gourmet dining.
- * Free parking for hotel guests and inexpensive parking for everyone.
- * \$39.00 maximum for both single and double room

These are the reasons we feel you should cast your vote for the 1985 WesterCon for Phoenix. Ask our opposition to provide the facts about their staff and facilities.



Leprecon 9's Masquerade is being designed as an entertainment as well as a costume show. The Masquerade will be Saturday night at 8 PM.

An Evaluation and Orientation period will be conducted with Richard Rouse and all entrants Saturday afternoon. The time will be posted and attendance is required, without costumes. This time will be used to resolve both director's and costumer's needs regarding presentation staging, intros, light, tape, and whatever, so that the show will run smoothly for everyone.

Complete rules follow. If you have any elaborate or unusual staging requirements, definitely contact us beforehand.

Six awards will be given: Best children's costume (age 12 and under); Best humorous costume; Most original conception; Best interpretation of a book or film character; Best crafted; Best overall costume creation. Hall costumes may be honored during the masquerade or at various times during the convention. See rule #7 below.

Masquerade Rules

1. Costumes should reflect science fiction, fantasy, or historical themes.
2. Presentations will be limited to 1 1/2 minutes maximum (more time may be negotiated for groups).
3. Sound-effects tapes may be submitted to the director during orientation, or earlier.
4. Costumes must be homemade.
5. Contestants may appear in groups.
6. Presentations must be in good taste.
7. Costumes that have either won awards in previous masquerades or that have already been seen three times in the area will not be eligible for prizes. We love hall costumes, but everyone wants to see new creations in the contest!
8. Contestants will not use mikes unless arrangements have been made beforehand.
9. Contestants should present typewritten presentations to the director during orientation, or earlier.

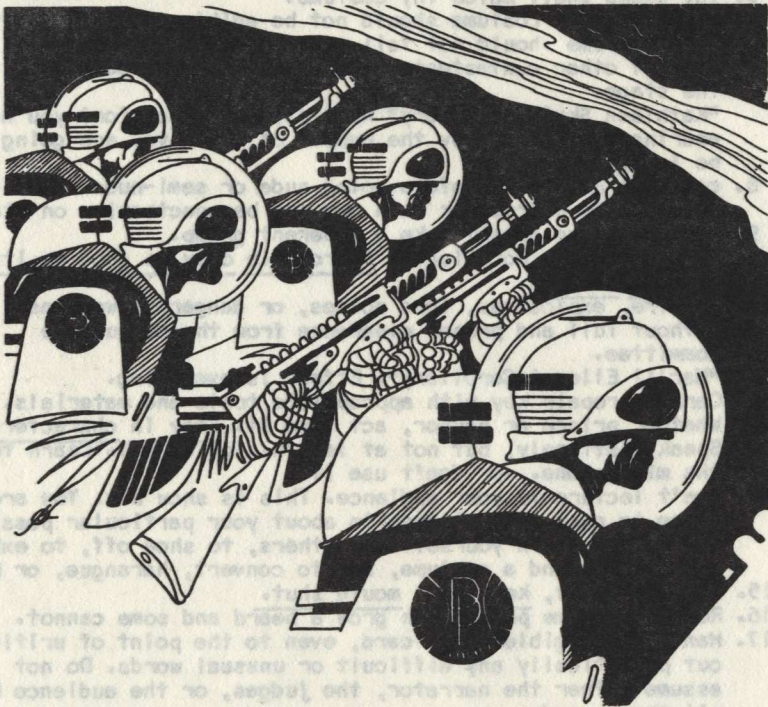
And always remember Rotsler's Rules.

Please look in the Pocket Program for panel discussions and presentation on the art of costuming. There will also be a flyer available at the registration desk with full info and entry blanks.

Rotsler's Rules
for Masquerades

1. There should be a weight limit for the purchase of leotards.
2. Every contestant should first see herself from the rear.
3. Learn to manage your props, accessories, and music.
4. Select costumes and characters suited to your personality and body type.
5. No name tags on costumes.
6. Thy shoes shall match thy costume.
7. Parts of your costume should not be edible or smell. Parts of your costume should not fall off accidentally, brush off against other contestants, or be left lying around on the stage.
"Kathleen Sky's corollary" Multiply any discomfort you have wearing the costume by the number of hours you are going to be in it.
8. Consider carefully before going nude or semi-nude. What looks good in the bedroom or bath may not be spectacular on stage.
9. Numbers alone do not make a coherent group.
"Bjo Trimble's Corollary": A group is only as good as its weakest costume.
10. No fire, explosives, loud noises, or dangerous weapons without full and proper clearance from the masquerade committee.
"Marjll Ellers' Corollary": Effect is everything.
11. Carry a repair key with appropriate tools and materials.
12. Whether prince or pauper, act like it. Stay in character.
13. Speak distinctly, but not at length...or at all. Learn to use the microphone...or don't use it.
14. Don't lecture to your audience. This is show biz. You are not there to make long statements about your particular passions, but to entertain yourself and others, to show off, to exhibit a character and a costume, not to convert, harangue, or bore.
15. When in doubt, keep your mouth shut.
16. Remember, some people can grow a beard and some cannot.
17. Hand in a legible entry card, even to the point of writing out phonetically any difficult or unusual words. Do not assume either the narrator, the judges, or the audience know all these words.
18. If you have the slightest doubt that your costume -- based on a cover, a story descripton, or media origin -- might be unfamiliar to the judges, do not hesitate to supply them with visual materials or a copy of the passage in the text.
19. Give the judges sufficient time to examine your costume from all angles, giving special time to any particularly interesting aspect or design or construction.
20. If you have something for the narrator to read, keep it brief, eliminate as much as possible all unpronounceable, incomprehensible made-up names and terms.

21. If you are thing of doing something you intent to be amusing, first try it out on honest friends.
 "Craig Miller's Corolary": Short is better than long; funny is better than non-funny; short and funny is best.
 22. If you are going to try a costume cliché, you must either do it better than ever before, or have a good variation, preferably comic.
 23. Presentation can make a mediocre costume and break a good one.
 24. Do not commit the one unforgivable sin: Do not be boring.
 25. Rehearse! Rehearse! REHEARSE!
 "Len Wein's Law": Those who think these rules to not apply to them are wrong.
- And one from Rouse:
26. Consider make-up as important as matching shoes for overall effect.



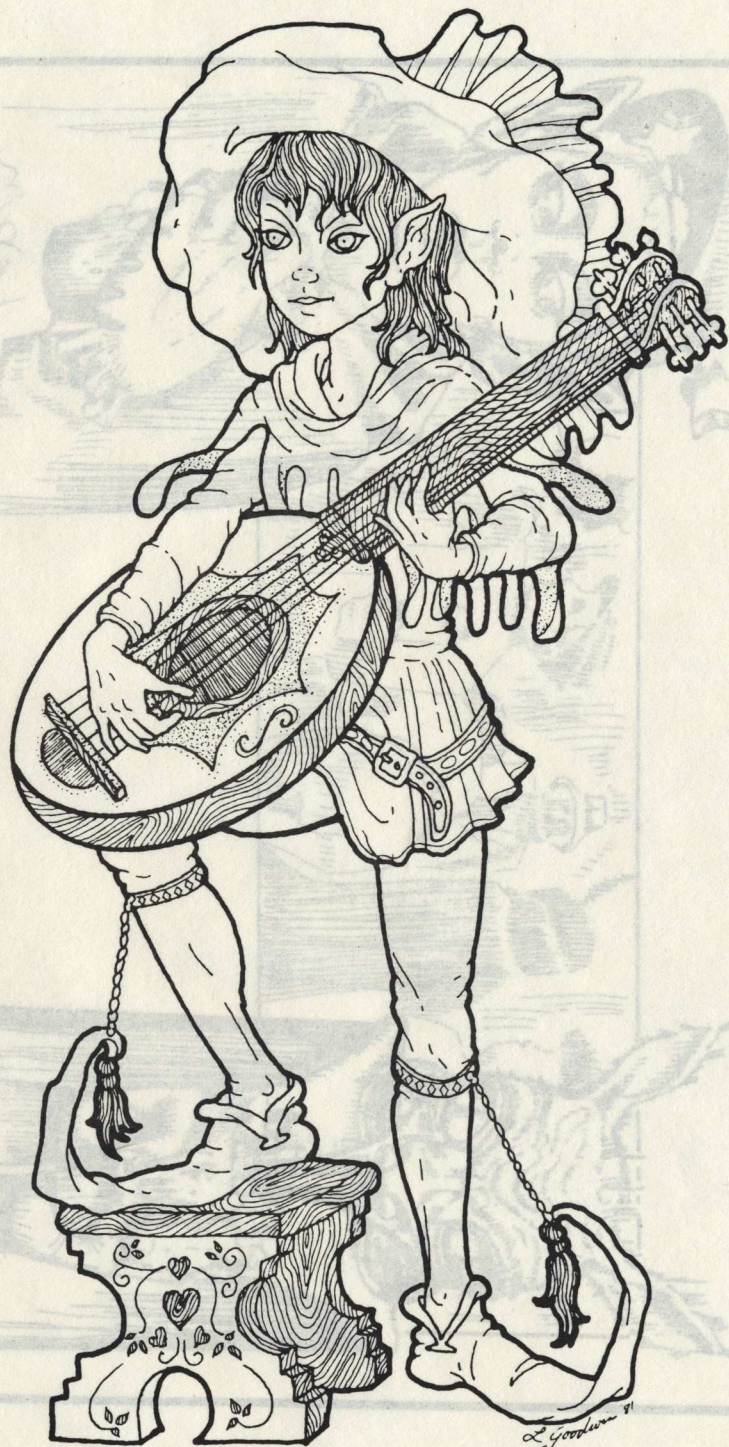
Help - Helpers - Help - Helpers - Help!!!!
 Boy do we need help!

If you want to be on the staff for this convention, please con to the operations room. We will have a staff room, prizes and freebies, and extra goodies for volunteers. If you are under 18, we will need your parent's consent before you can work.

Bill Cruise

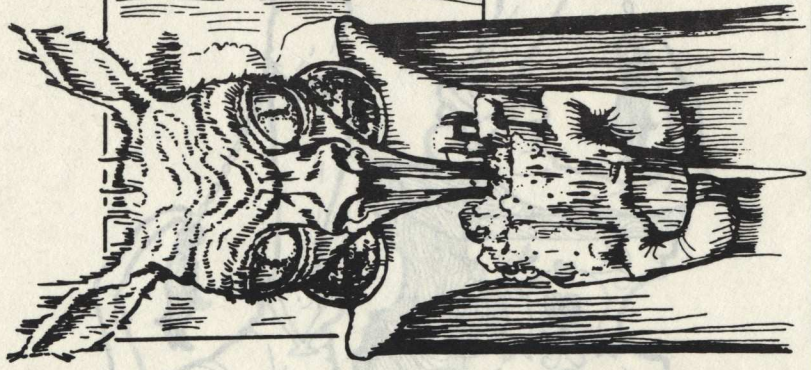
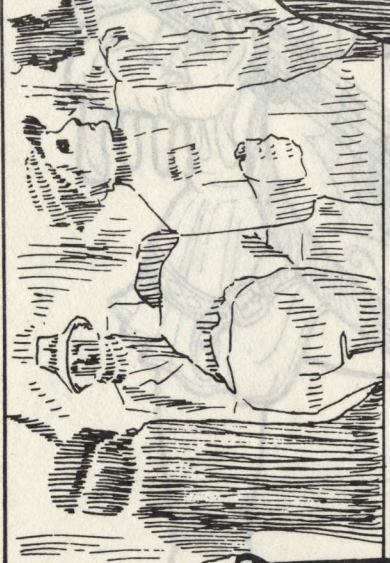


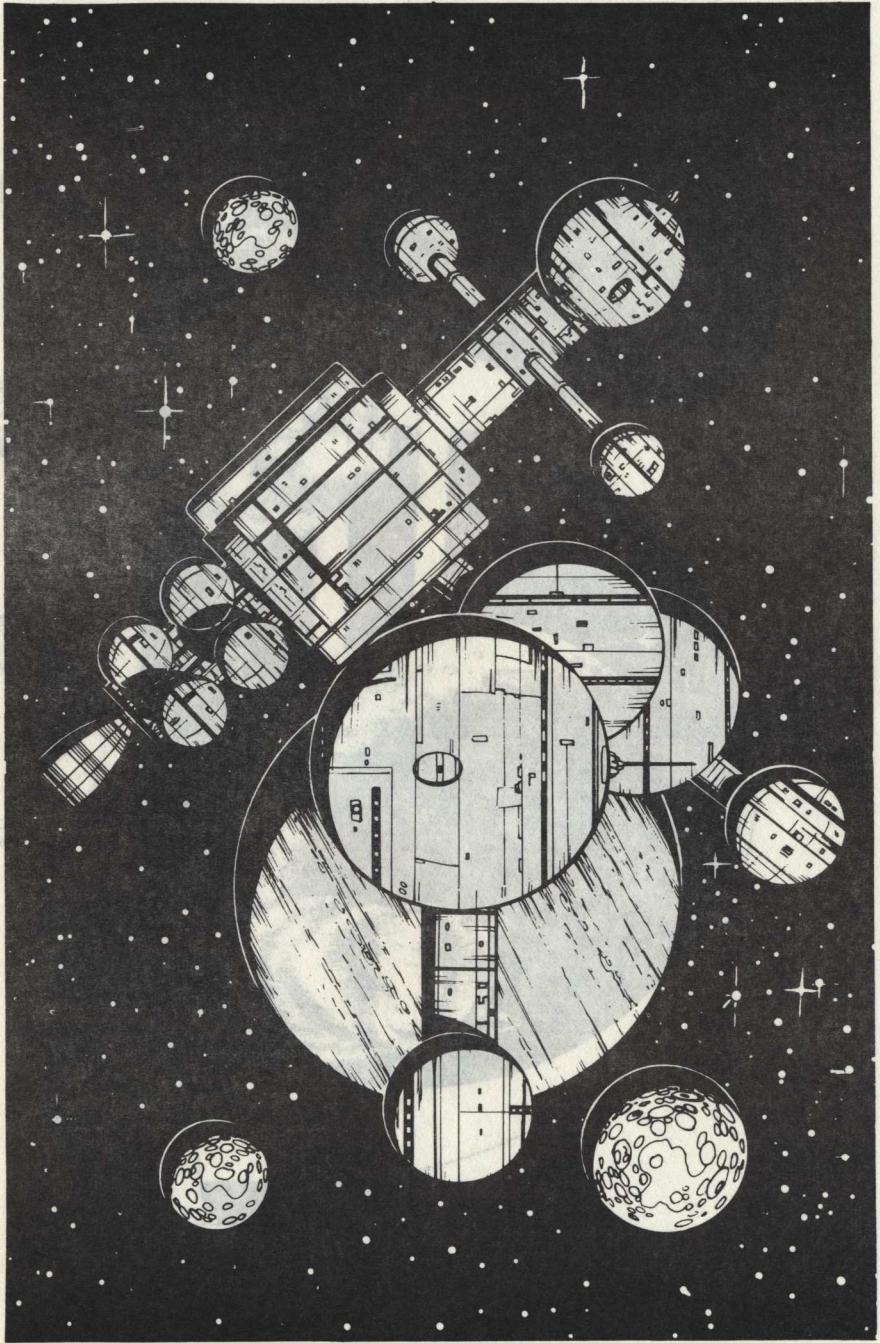


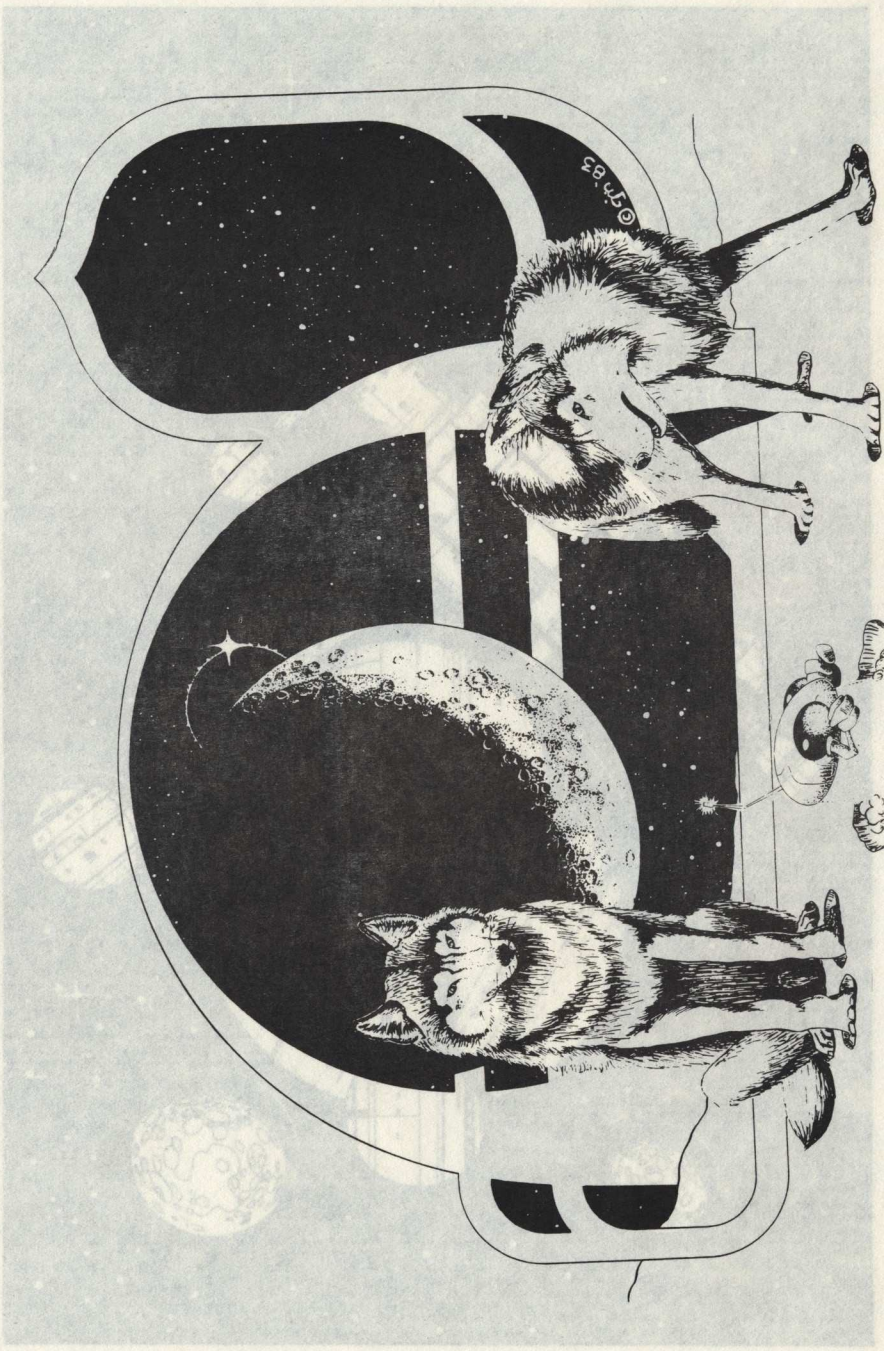




t. 200m
©1983











Kavien









LepreCon 9 would like to thank the following artists:

Kelly Freas
Liz Danforth
Lynne Goodwin
Ed Kline
D. C. Dedon
Brian McCrary
Gary Green
Karen Kuykendall
Mike Goodwin
Christine Mansfield
Mike Csontos
Stephan Barnes.



© GARY GREEN



1986

PHILADELPHIA

CELEBRATE FIFTY YEARS OF CONVENTION FANDOM
IN THE CITY WHERE IT ALL BEGAN

Contact Address: P.O. Box 5814, Philadelphia, Pennsylvania 19126

Memberships

Assuming all of you who read this are members, there are a few things you need to know about your badge. It remains the property of the convention until the convention closes on Sunday and may be revoked at any time for breaking our rules, as laid out in the Security section. If you lose your badge, there will be a charge of \$5 for a replacement. The brightly color badges you see around you are special, mostly for our use. However, there are two that you need to be aware of. Orange, which is Security, and bright green, which is committee. If you have a problem, these are the people to contact.



Programming

The programming department would like to thank the following for helping LepreCon:

Kelly Freas, Elayne Pelz, Jack Williamson, William Rotsler, Alicia Austin, Jinx Beers, Pati Cook, Rick Cook, Marjii Ellers, Alan Dean Foster, Polly Freas, Bruce Pelz, Blanche Williamson, Jo Ann Foster, Stephen Goldin, Lynne Ann Goodwin, Mike Goodwin, Karen Kuykendahl, Mary Mason, Elinor Mavor, Mike McCollum, Dave Munter, Richard Rouse, Renfield, Fred Saberhagen, Joan Saberhagen, Sumtow Suchartikul, Bjo Trimble, Daystar Holt, and Imperial Lithography.

Thank you too, to the people whose belated confirmation missed the deadline for the program book.

And, a special thanks to the Phoenix Public Library; Carol Alabaster, head of the popular library, Ken St. Andre, and Meredith Julian. They not only are helping on a table and running the SF trivia bowl, but are also lending us two films. Stop by their table and sign up for the bowl.

Kandy Fong

Bits and Pieces

- * LepreCon T shirts are available in the Dealers room from Creative Imagery.
- * Special hand-pulled etchings by Alicia Austin are available at her table in the Dealers room. Alicia is donating a portion of her proceeds from these prints to the convention. We want to thank Alicia, Jinx, and Deb Dedon for the idea.
- * Part of Skip Olsen's large comic collection is being sold at the Darcy's Discoveries table in the Dealers room.
- * During the Meet the Pros reception a portrait to be done during the convention will be auctioned off by Kelly Freas.
- * The LepreCon, Inc., business meeting is scheduled for July 23, 1983, in a Pizarrro Room at the Ramada TowneHouse (same hotel as the convention). Anyone interested in the running of the organization is encouraged to attend. Anyone interested in presiding over the next LepreCon must attend this meeting.

Films

The Blob
Casino Royale
Dark Star
Jason & the Argonauts
Seventh Voyage of Sinbad

THX-1138
Doc Savage
Marooned
The Raven
The Invisible Man
with Claud Rains

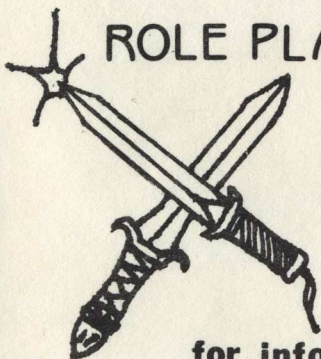
These films have been confirmed for the convention. We will have others, including numerous shorts and cartoons.

As always, we have a need for projectionists. If you have this skill, please contact Wayne West or leave a message at operations.

Wayne West

R.A.W. GAMES

ROLE PLAYERS & WAR GAMERS



for info, contact:

CLIF 968-5749

MIKE 849-9515

MEETINGS:

Saturdays 10-5

EXETER HOBBIES

3265 E. McDowell

273-1607

Managing LepreCon's Wargaming
Room... come check it out!

DEALER'S ROOM

Hours

Fri. 12 noon - 7p.m.*

Sat. 10am. - 7pm.*

Sun. 10am. -con end

* If there are dealers and customers interested, the dealer's room will be open late in the evening Friday and will reopen Saturday after the masquerade.

Dealers include:

Kelly Freas Art

Alicia Austin Art

Karen Kuykendahl Art

Nancy Strowger Jewelry

Talena DeBaun Jewelry

Carla Langille Jewelry

Janet Alvarez Dragons

The Readerie Books

One Book Shop Books

Visions Comics

Darcy's Discoveries Collectibles

TV Chariot

TV Chariot Posters and Prints

Creative Imagery T-Shirts

Donato's Fine Books Books

Basement Books Books

Bryan Barrett Books Books

Marty Massoglia Used Books

Tom Cagle Books and Pulp

Jim Reade T-Shirts

Dream Workshop Comics and portfolios

Hauke Enterprises Comics and Buttons

Cat Spaulding Costumes

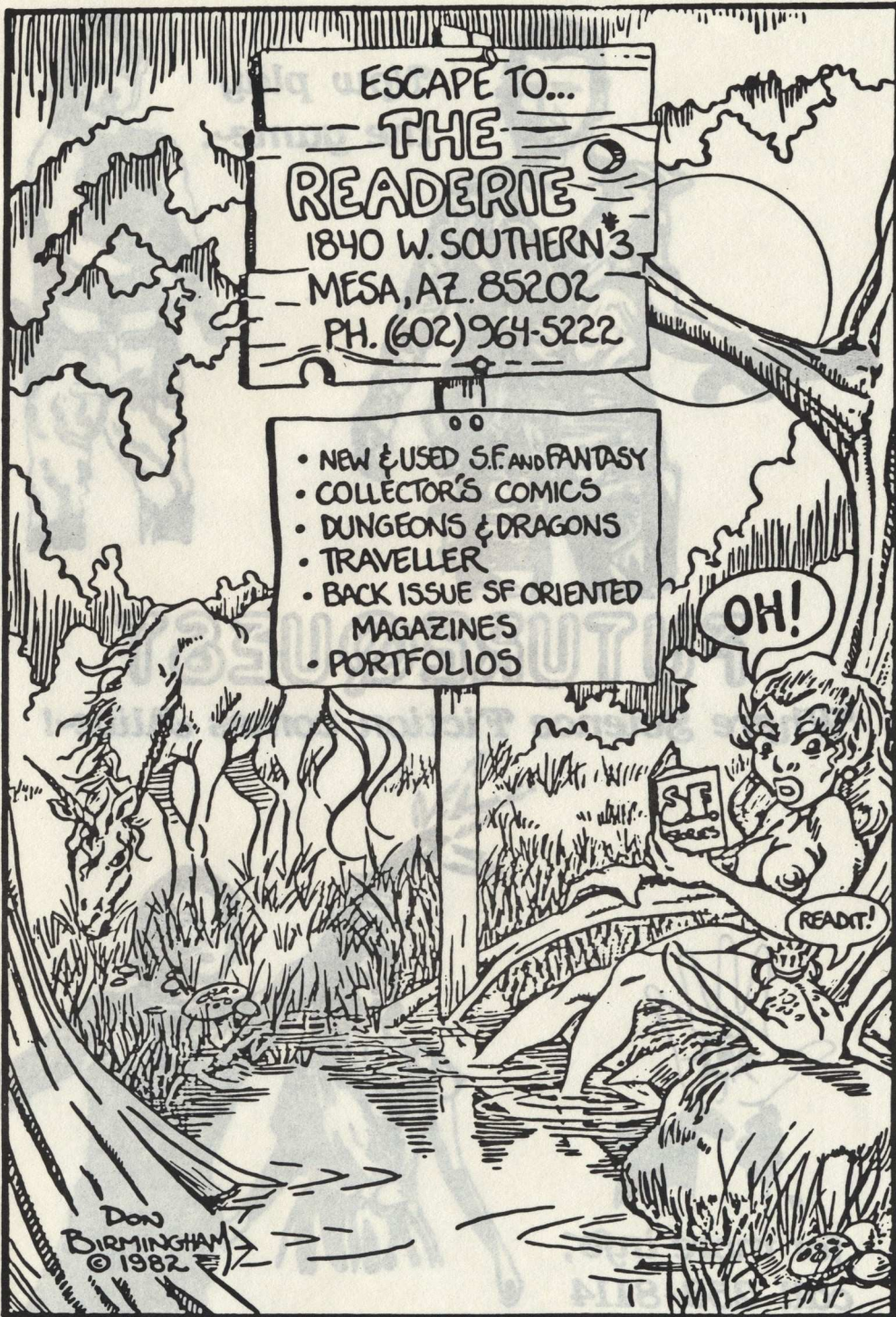
Barry Bard Collectibles

Goodwins Art

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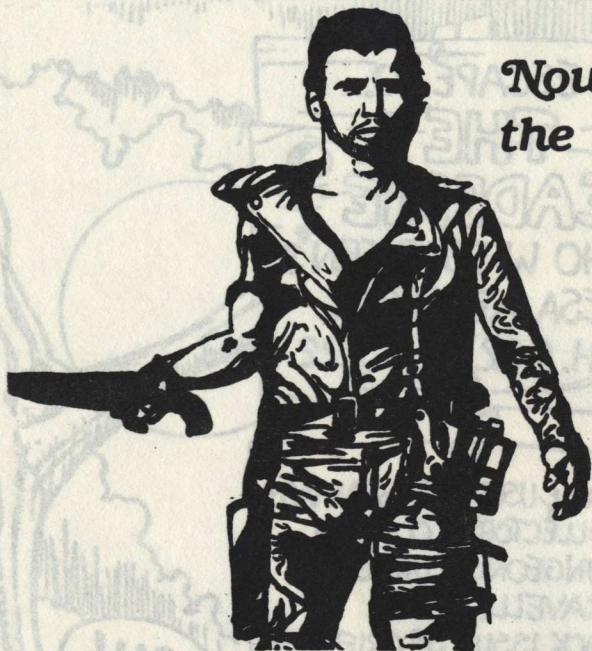


OH!

READIT!

Don
BIRMINGHAM
© 1982

You've heard the name...



*Now play
the game.*



FUTUREQUEST

Where Science Fiction comes Alive!



*for more info,
call 253-8114*



PROGRAMMING FOR ARTISTS, ART BUYERS, ART SHOW DIRECTORS

And Everybody Else

Saturday, May 21, 10:00 AM-6:00 PM

West Tower Room 101

INTAGLIO PRINTING Talk and Demonstration 10:00 AM
Jinx Beers and Alicia Austin

Ever wanted to know what a 'fine art' print is (as opposed to, say, a xerox)? Ever wanted to watch one made, with thoughts of learning to do it yourself so you can make artistically worthy, investment-quality multiple originals that can be sold at buyer-affordable prices without shafting yourself?? Come and see!

BULL SESSION: Informal Round-Table for Artists, Art Buyers, Art Show Directors, Artist Agents, and Fen. NOON

Quick! What's the difference between a photo-print and a 'fine art' print? How can you make an expensive wonderwork of acrylic on illo board last a long long time? How come artists charge so &#@!! much for their work? What does a show director do when somebody's masterpiece breaks before the show opens? What can an artist or agent do when an art show screws up? How the h*** do you run an art show anyway? Bring questions and concerns! Expect Anything from Anyone!

COPYRIGHT LAW AND PLAGARISM: Accidental and Otherwise!

Panel of experienced show directors, editors, artists, and agents. 2:00 PM

What is a copyright and how do artists get them? What constitutes a violation of copyright (plagiarism) and what does not? How Artists and Fen can avoid trouble with this tricky law. What can a show director do when plagiarism is found in an artist's exhibit.

COLOR LITHOGRAPHY: Photo-lithography talk by Imperial Lithography of Phoenix. 4:00 P.M.

Want to know how to get your art work reproduced for, say, posters or greeting cards? Bring questions!

THE MEMORABILIA STORE!
Darcy's Discoveries

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VIDEOCASSETTES!

DARCY'S DISCOVERIES
OFFERS FREE SHOWINGS
OF OLD CLASSIC AND
NEW POPULAR FILMS

HOURS:
TUESDAY - SUNDAY
12 NOON - 6 PM

CLOSED MONDAY

"RARE FINDS OF ALL KINDS"



**In Memory of
Robert "Skip" Olson**

To try and condense the life of a friend in just a few lines of type is not an easy task. For the past nine years, Skip was a part of my world, always around to talk with whenever I needed him, always ready when I needed an answer. No one can replace a person as unique as Skip was. I miss you, friend.

Shane Shellenbarger

Well, Skipper, if you are out there somewhere, I know you would hate this, but this is the last thing I can do for you as well as for myself. So, here's to my buddy, whom I loved.

Skip wanted no glorification for himself. He was a realist. He knew what was coming. Unlike many of us, he didn't fool himself into believing he was going to live forever. Skip faced death square in the face and spit in the Reaper's eye. He took a bite out of life, enjoying it to the fullest.

I guess the thing that I will miss the most about Skip is he always had an ear for you. He would sit listening for hours to anybody. He welcomed all types of people into his life, sharing with each of us one part of his personality -- giving us all glimpses into the complex and baffling person known as Skip Olson.

Good bye, my fiend, be at peace and I'll see you soon.

Dean Ray Todd



Midnight on the day he died,
and I sit here with my pen and paper,
trying to put down the words
that will capture what light looks like
when filtered through the human soul.

Words seem such little things
to describe the artwork that he gave us,
let alone the heart that beat
within that frail chest
and the example that his courage set.

My pen only doodles shrouded flowers
in the margins of the paper,
crudely drawn expressions the loss I feel,
and the shrinking of my world around me.

The sword as wielded by death,
has indeed more power than my pen.

It has taken that which I can't replace,
a good and gentle man
through whose pen shone light,
and in whose life was strength.

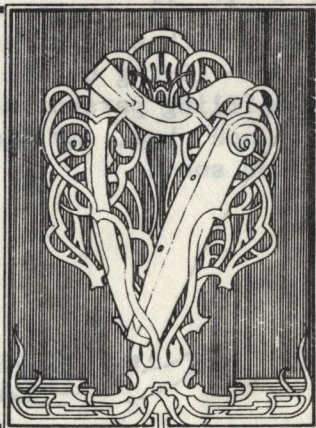
Curt Stubbs

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CURRENT BROCHURE

CASWELL HARPS

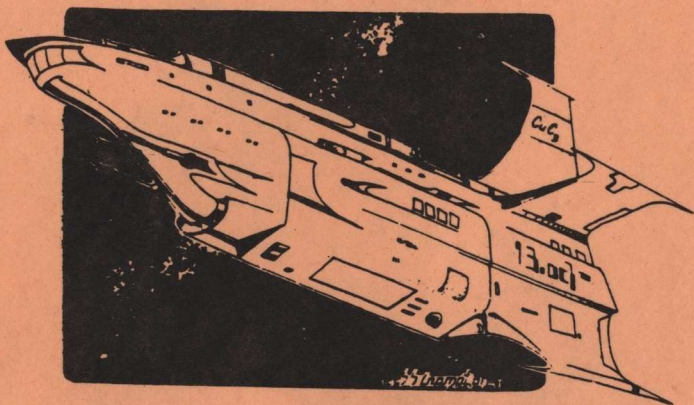
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