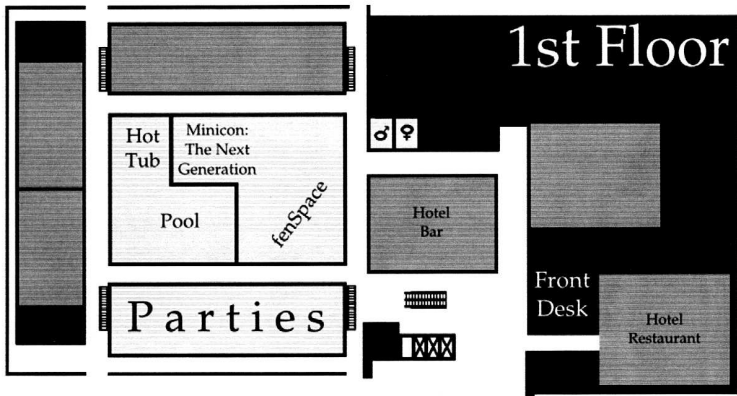


MINICON 48

JULIE CZERNEDA

RICHARD TATGE



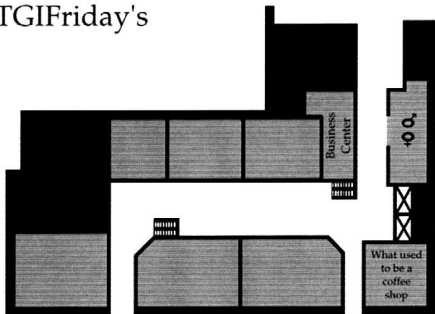
← TGIFriday's

Subway,
et cetera

Burger
King



What used
to be a
coffee
shop



Hello and Welcome to Minicon 48!

Thank you for joining us in recognizing our Guests of Honor, author Julie Czerneda and local Fan and Gamer Richard Tatge.

I am very excited about our convention this year. In addition to our regular fun we have added "Minicon the Next Generation" youth or young adult programming which will be held primarily in the Garden Court and include events like Nerf gun battles, Boffing(foam sword play) and blanket fort making(ah remember the days? Doing that in your living room?) Minicon has also added add a new Teen Lounge next to the Con-suite if you have a teen in tow or happen to be one yourself drop in and hang out, text, tweet, Facebook and game with other teens to your hearts content.

Please take time to check out the art show. We hope to have a few more artists involved as we are efforting a youth movement inviting art students from art schools at both high school and college levels. We have art related programming space there. Including opportunities for live model art, round table discussions on style and scope, digital art demos and other art related programming all weekend long. Keep an eye on the pocket program for that. Saturday evening we will have a live art auction. I shall be leading the auction, if nothing else come to make fun of me.

If you're looking for a different artistic medium how about music? If you love music, great because we'll have wonderful groups playing for you in the evenings and a music circle will happen soon after the last band has finished. Please make sure to stop by for one song, one set or stay for the entire time.

Once you've had your fill of music check out "Cinema Obscura" our film room. We'll have a special treat, besides a popcorn machine we've added: former Minnesotan now a southern Californian filmmaker Brian Crewe will be doing a Q&A about his short film "FAR" to be shown Sunday at noon. Please stop by for this.

Other places to visit are Gaming in Ballroom B, Dealers room and Science room, if you are on programming don't forget the Green Room in room 201. The Con-suite will have lots of food and drink options and the bar will have "adult drink" options. Check the appropriate program page for the hours of the bar. Don't forget about the Room Parties happening in the Cabanas on the side closest to the pool Friday and Saturday night. Last count, I heard we had 12 of them. There's a list in the program book or just check out the party signs on the walls. Don't forget Minicon has the best Dead Dog party around Sunday night.

It would be a mistake if one did not take time to see our Guests of Honor. I met Julie before at SFContario2 we had a nice conversation briefly on the various virtues of our favorite single malt scotch. Now that I have her here I intend on finding out more about her new book "A Turn of Light." As for Richard Tatge, if you are from Minnesota fandom and haven't seen the slightly bent tie-dye wearing Jerry Garcia look-a-like guy next to a board game or card game or puzzle? Well then you may not be as big a convention geek as you thought you were. Richard has been to EVERY Minicon but one (he was serving our country as a nurse in Vietnam) boy does he have stories to tell about Minicons past. I would recommend playing Richard's "Haggle" game this weekend. You'll find cards and rules in your registration envelope. He runs a regular gaming night on Fridays at his home where he has a collection of over 6000 games and has even invented a few games too. I have been fortunate and won against him more than I have lost and I think that is a rare feat for people to say.

There are lots of activities this weekend, the important thing is to have fun. Enjoy yourself at Minicon 48. If you have questions or concerns and you see me out and about don't hesitate to ask me.

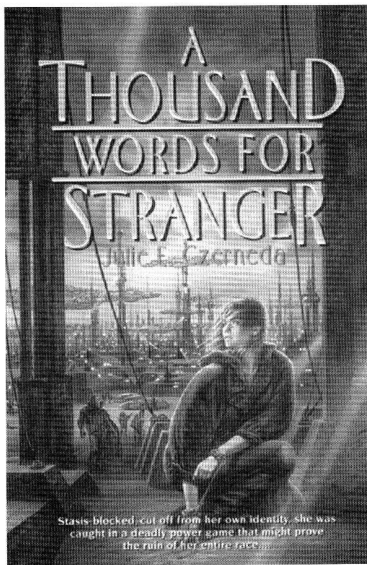
Lastly, a huge thank you to the Concom for all your help putting Minicon 48 together particularly my Vice chair Matt Strait. The volunteer hours these people put in are amazing. If you see a person with a concom badge walking around please thank them. I could never present such a great product without them. More so I'd like to thank my family for putting up with me, the concom meetings and well joining the concom. Beth is Treasurer, Jory is co-head of Next Generation, Alec is sub-head of art show and Rand is helping Teen Lounge. I've said for years Minicon is a family convention, well there's your proof.

Thank you and enjoy your convention weekend!

Sincerely,

Joel Phillips

Chair Minicon 48



Registration

Grand Ballroom Foyer

Friday	10:00 am - 10:00 pm
Saturday	9:30 am - 8:00 pm
Sunday	9:30 am - 4:00 pm

After closing ceremonies on Sunday, registration can be found in the convention bar (2nd floor, overlooking the pool).

Lost badges: If you lose your badge, you can get a replacement for \$1 at the registration table. If the table isn't open, find a staff member and ask them to call the Reg. folks.

Registering for Minicon 49: If you pre-register for Minicon 48 during the con, your cost is only \$35! Students Rates: (ages 13-20) pay \$15, children (6-12) pay \$10, and children (5 and under) attend for free.

Fill out the handy form you received when you signed in and put it into the registration box at the registration table while it is open. You can also register at these rates online during the convention at <http://www.mnstf.org/minicon49/>

Volunteering

Grand Ballroom Foyer

Minicon is entirely volunteer-run. No one is paid for helping; even the convention chairs and department heads pay full price for their memberships. This keeps our rates down, but also means that we need your help. Think of Minicon like a big party; some of us are hosting the party, but we're all in it together. How can you help? Well, we're a pretty informal bunch. If you see something that needs doing—perhaps a bowl of chips is empty, or a room doesn't have enough chairs—see if you can get it done. If you're not sure how, ask the department head or nearest person who seems to know what's going on. If everyone pitches in just a little bit like this, the convention will run very smoothly. We also have some more formal volunteering with scheduled shifts. There will be a sign-up sheet at the registration/volunteers/info desk.

Would you like to get more involved in Minicon? Minicon is organized by the Minicon concom (convention committee) over the course of the year. How do you get to be on the concom? Well, if you start showing up to meetings, you're a concom member. Or, to put it another way, we don't really know who's on the concom, but when forced to make a list, we write down whoever we remember being at meetings. Check the Minicon website, progress reports and/or <http://mnstf.org/einblatt> for meeting announcements.

Convention Policies

Everywhere!

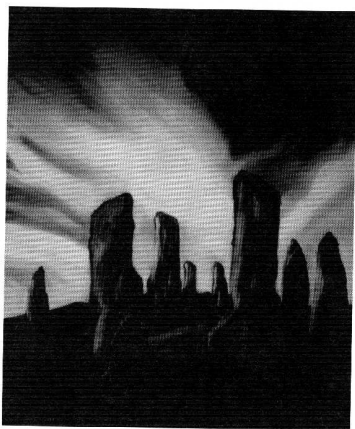
Reality: Minicon occurs in a hotel, which is part of a city, county, state, and country. All rules and laws imposed by these larger entities apply, even though being at a con may make you feel out of this world.

Weapons: Prop weapons or costume pieces must be secured and pose no danger to others. We reserve the right to prohibit any such items from our function space.

Badges: Everyone attending Minicon must register and must wear a badge for admission into convention functions.

Smoking: FYI for out-of-towners, Minnesota is smoke free in all public places. There are designated smoking areas out-of-doors. The hotel may offer private smoking rooms. Please direct further questions to the hotel.

Help and Information: Ask at the registration/volunteers/info desk while they're open, or after hours at the consuite or bar. Also look for department heads or wandering concom members.



Emergencies: In case of emergency threatening life or limb, don't look for us; call **911!**

Julie E. Czerneda

Author Guest of Honor

Julie Czerneda is a Canadian author and editor whose first novel, *A Thousand Words for Stranger*, was published in 1997 by DAW Books. Since then, Julie has produced over a dozen more novels, edited fifteen anthologies, and written numerous short stories. Her work has won awards, consistently made bestseller lists, and garnered praise from readers and reviewers around the world.

Who knew?

Not Julie.

From childhood, reading and writing science fiction had been her private pastimes. In the “real world” she studied biology, eventually doing graduate research in the evolution of animal communication and behaviour. At night, she’d use storytelling to conduct experiments impossible in the lab. It wasn’t until she took maternity leave from a teaching position at university that her writing talents were set loose on the world -- by educational publishing. Starting in 1985, Julie became a full time author and editor of non-fiction educational materials, primarily in science, and contributed to over 250 titles from elementary to college level. A career was set. Or was it?

Fortunately, Roger, Julie’s husband and best friend, found out about the twenty-three science fiction novels, none finished, that lived in her filing cabinet. With his ally, Trudy Rising (Julie’s non-fiction publisher), Roger encouraged Julie to finish, then try to sell her fiction. So she picked the longest, wrote the ending, and sent it out. For those curious, it was Novel X (ten) in the cabinet, now known as *A Thousand Words for Stranger*.

Time passed. (Ten years, to be exact.) Fortunately, during this time Julie finally discovered fandom and conventions, making wonderful friends and future contacts. (There are funny stories. Feel free to ask.) At the same time, Julie was giving workshops on using science fiction in science to students and teachers, blending her passions. The result became the acclaimed *No Limits: Developing Scientific Literacy Using Science Fiction*, to be followed by *Tales from the Wonder Zone* (science) and *Realms of Wonder* (language arts) anthology series for grades 4 through high school.

As for her fiction? After every newbie mistake possible (Yes, do ask.), Julie’s first novel ended up in the hands of Sheila Gilbert at DAW, who set it loose on the world. Next came *Beholder’s Eye*, published 1998, the first in Julie’s Web Shifters series, featuring her beloved character, Fsen the Blue Blob. The same year, Julie was a finalist for the John W. Campbell Award for Best New Writer and DAW contracted for three more novels.

It was while writing *Beholder’s Eye* that Julie realized writing fiction was no longer her hobby but her true vocation. Not to mention marvelous fun! Although at this point she was the senior science editor at a major publishing house and writing material for a new grade nine optics chapter, she took the plunge and left educational publishing behind, except where it



overlapped with science fiction. The family calmly accepted a mom who mumbled about aliens at the table as the consequence.

Julie's kept busy ever since. Never one to sit still, her editorial background led her to the happy discovery that she loved working with other writers, particularly new ones. She continues to edit science fiction and fantasy anthologies, and gives writing workshops. She's in demand as a speaker on the topic of scientific literacy, and was a keynote for the National Science Teachers Ass'n (NSTA). *Polaris*, the last in her *Wonder Zone* series, was the first work of science fiction ever to receive the "Best Science in Society for Youth Award" from the Canadian Science Writers Association. For several years, Julie was SF consultant to *Science News* and helped develop the SciFiZone website as part of *Science News for Kids*. She continues to do workshops for educators and the public on the value of science fiction to science and citizenship. In 2009, Julie was Guest of Honour at the Natcons for both New Zealand and Australia, then Toastmaster at Anticipation, the Montreal Worldcon.

But her heart is firmly in her stories. Julie attributes her love of writing to the advice of her mother. "When I didn't like the ending of a book, Mom gave me a typewriter and suggested I write my own. I never stopped."

Julie grew up on air force bases, her family moving with each transfer from Ontario to Prince Edward Island and finally to Nova Scotia. When her father became a civilian, the family moved to Ontario, settling in what was then a rural setting near the shores of Lake Ontario and is now Mississauga. A thorough gypsy, Julie pursued her interest in biology at the Universities of Waterloo, Saskatoon, and Queen's (Kingston) accompanied by her former chemistry partner and now husband Roger.

Pausing briefly in St. Jacobs to produce offspring, Julie and Roger moved a few more times before making their latest home in central Ontario, where they can slip away into wilderness in their canoe at a moment's notice.

Why does Julie enjoy writing about aliens? "As a biologist, the twists and tricks of living things always fascinate me. We live in a world of hang-gliding spiders, forests consisting of a single tree, and fish that sing. I can't imagine a universe that didn't contain different forms of life."

New in stores is *A Turn of Light*, Julie's first fantasy novel, published by DAW March 2013. It's been the work of decades and quite terrifying since, as she puts it, "biologist, not English major." The evocative, beautiful language of fantasy, so enthralling to her as a reader, presented the great challenge, hopefully one well met. There are toads.

What's ahead? A sequel to *Turn*, called *A Play of Shadow*. The final trilogy of The Clan Chronicles (Sira's story from *Thousand*), more Esen, another fantasy novel, and hopefully more anthologies. After that?

"Oh, I'm just getting started. That's the most fun of all."

Richard Tatge

Fan Guest of Honor

A cornerstone of Minnesota fandom, Richard is known for his love of science fiction and fantasy, gaming, filk, light shows, tie-dye, and enormous crock-pots of stew.

Richard Tatge has been involved with Mnstf and Minicon since its earliest days and has attended every Minicon but one. Recent Minicon attendees will know him for his suitcase full of games, extravagant bubble shows in the mezzanine, and of course his elegant headgear and head to toe tie-dye. Longer-term Miniconers will remember the fullscale psychedelic light shows, the Dead Dodo cakes, and hundreds of hand-painted Pringles "spider chips." In the days before fannish gaming-mania (for which he is largely responsible) he could usually be found belting out favorite filk songs in the music circles.

Over the years Richard has enriched Minneapolis fandom in many ways. As one of the early Mnstf artists, he contributed art to fanzines, program books, flyers and posters and was always on board the Bozo Bus for a group trip to out of state cons. Closer to home these days, he is a tireless party host, hosting 3 or 4 Mnstf "meetings" per year. The weekly all-ages open game party that he has been hosting for 30+ years has introduced many a young gamer to fandom (and vice versa). Best of all, he has brought his own irrepressible personal style to every fannish activity, popularizing blinking/glowing personal accessories decades before Burning Man.

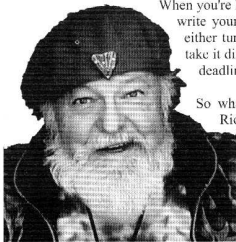


Haggle Game

Thanks to this year's Fan GoH Richard Tatge, Minicon 48 members have a special treat waiting for them in their registration envelopes. It's Haggle, a convention game designed by the late, renowned game inventor Sid Sackson! In your envelope, you'll find a smaller envelope containing five Haggle cards, each with an iconic fannish image, and three rules that won't make sense on their own. The idea is to trade cards, rules, and information with other congoers in search of the best hand of cards you can accumulate! Hint: Points are probably good.

When you're happy with the cards you've collected, put them back into your small envelope and write your name and mailing address on the front. (Group entries are acceptable.) Then either turn it in at the Registration/Info/Volunteers table in the Grand Ballroom Foyer or take it directly to the collection box outside the BBT Office in the Normandale Room. The deadline for entries is noon Sunday. Results will be announced at Closing Ceremonies.

So what do you stand to win? A unique, colorful walking staff hand-decorated by Richard himself, that's what. Watch for him carrying it hither and yon. Alternately, you may just end up with an equally lovingly decorated glass and acrylic holiday ornament!



CAPRICON 34

February 6-9, 2014

**Westin Chicago North Shore
Wheeling Illinois**

Author GOH: S.M.Stirling

Special Guest: Jan Stirling

ArtistGOH: Tom Peters

Special Musical Guest: Silent Nightmare

Special GOH: Sherrilyn Kenyon

Its 2014,
CAPRICON's 34th year...
It's time to travel to...

4th
the

DIMENSION

Programming

SUN 10:30 AM – 12:30 PM Rumpus Room (Ballroom East A)
Aliens By Design

A hands-on "creating an alien" activity led by author GOH Julie Czerneda for ages 8 and up.

SAT 1:00-2:00 PM Krushenko's (Veranda 3/4)
Aliens Invade! (But Why?)

From "War of the Worlds" to the new TV series "Falling Skies," Earth is always getting invaded by aliens. But why? What, if anything, does Earth have that you can't get somewhere else? And, if you really wanted to get it from Earth, how would you go about doing it?

Ctein, Eric M. Heideman (mod), Lisa C. Freitag, Ruth Berman

FRI 8:30-9:30 PM Gaming Room (Ballroom East B)
Beat Richard at His Own Game

Richard Tatge will demo some of his hand-crafted games, then take on challengers.

SAT 4:00-5:00 PM Veranda 7/8
The Blessings and Curses of Tight-Knit Communities

Though some genre conventions (even some fan-run ones) pull in thousands of attendees, for the most part, our local fannish communities are small and tight-knit -- everyone knows everyone and newcomers can find a large group of people with whom they share interests relatively easily. But what happens when the fabric of that community breaks down, when groups (or individuals) can no longer speak to each other? What do you do when your ex is an integral part of your primary social network?

Arthur Hlavaty, Beth Friedman, Elise A. Matthesen (mod), Greg Larsen

SAT 8:30-9:30 AM Hotel Restaurant
Breakfast with Julie

Come have breakfast in the hotel restaurant with our author GOH & early riser Julie Czerneda. A sign-up sheet will be available at the Registration/Volunteers/Info Desk, first-come-first-served.

SAT 2:30-3:30 PM Veranda 7/8
Comics for Grownups - Where to Get Started (Again)

Comic books aren't just for kids and aren't just about super-heroes anymore. What are the great titles in (indie) comics today, aimed at a more mature, literate audience? What books make for good (re)introductions to the joy of graphic stories? Does the inclusion of "Best Graphic Story" in the Hugo awards affect the way we think about grownup comics? What came out in 2012 that science fiction readers should know about?

Ctein, Deanna Lepsch, Greg Larsen, Michael Kingsley (mod), Scott K. Jamison

SAT	5:30-6:30 PM	Krushenko's (Veranda 3/4)
Communicating with the Animals ... and Aliens		
How do human languages compare with other bioacoustic communication systems? How would other senses be used for communication, would such communication be considered language, and how might it shape alien cultures (e.g. if chemical messages like smell are used for communication, how might the persistence of odors affect a sense of privacy)?		
Andy Anda, Chas Søndahl (mod), Greg L. Johnson, Julie Czerneda, Nicholas Johnson		
SAT	7:00-8:00 PM	Krushenko's (Veranda 3/4)
Community in the Information Age		
It used to be that all (or, at least, most) fans who attended a science-fiction convention could be reasonably sure that any other person they met would have read and seen (or listened to?) the same body of work that they themselves had an easy way to bond and form community over shared experience. How do we, as fans, build community in this age of overwhelming choices and information, when you can no longer assume that everyone has seen or read something? How do you stay connected to fandom and the community when there is more out there than you could ever possibly see/read and more is being created all the time?		
Arthur Hlavaty, Jeanne M. Mealy, Lisa C. Freitag, Michael Lee (mod), Neil Rest		
FRI	5:30-6:30 PM	Veranda 5/6
Cooperative Board Games		
In an era where reality shows and stage mothers reward backstabbing and tantrums over team-work, cooperative games (i.e. players versus the game, winning or losing as a group) are a welcome relief and appear to be becoming more popular in the gaming industry. Come hear about some of our favorites and why gamer geeks may be better prepared than their peers to succeed in the workplace.		
Kelly Strait (mod), Matt McMillan, Richard Tatge, Thorin Tatge		
SAT	11:30 AM – 12:30 PM	Veranda 5/6
Costuming Connection		
How do I get started with costuming? How do I improve my beginner skills? What can I do with a simple sewing machine? Which features are cool to have on a more expensive, gadgety machine? What are some good costuming resources?		
Dana M. Baird (mod), Deanna Lepsch, Laura Krentz, Linda Lounsbury		
FRI	5:30-6:30 PM	Krushenko's (Veranda 3/4)
Fairy Tale Physics		
Could Thumbelina fly? Could somebody actually climb Rapunzel's hair without ripping her head off? And what do the laws of thermodynamics indicate about the lifestyle of the bears in the Goldilocks story? Discuss children's tales and the underlying science behind the story.		
Eleanor A. Arnason, Eric M. Heideman (mod), Jane Yolen, Laramie K. Sasseville, Laura Krentz		

SAT	2:30-3:30 PM	Veranda 5/6
The Future is Here		
...It just isn't evenly distributed. Many technologies that seem like they should only belong in science fiction are actually available today just not widely available or affordable. What sorts of nifty things are out there, if only we had the money to acquire them for ourselves? What is it about this technology that makes it only available to the 1%?		
Guy Stewart, Lisa C. Freitag (mod), Magenta Griffith, Neil Rest		
SAT	4:00-5:00 PM	Krushenko's (Veranda 3/4)
GoH Interview: Author GoH (Julie Czerneda)		
Chas Somdahl, Interviewer		
SAT	1:00-2:00 PM	Edina
GoH Interview: Fan GoH (Richard Tatge)		
Dave Romm, Interviewer		
FRI	8:30-9:30 PM	Krushenko's (Veranda 3/4)
The Hero(ine)'s Quest		
How three letters change the way we visualize the sword-bearer. Or should there be different rules/goals/spells for males and females on adventures? Or does asking this question make my butt look fat?		
CJ Mills, Jane Yolen, Julie Czerneda, Pamela C. Dean, Peg Kerr (mod)		
SAT	3:00-4:00 PM	Edina
Hugo Nominee Announcements - 3:00-4:00pm		
Minicon is honored to be one of four locations world-wide where this year's Hugo nominees will be announced LIVE.		
Diane Lacey, Joel Phillips		
SAT	5:30-6:30 PM	Veranda 7/8
The Imposter Syndrome -- Do You Belong in the SF Community, or Are You Simply Faking It?		
The Imposter Syndrome is the opposite side of the coin that reads, "fake it till you make it." It's the fear that someone's going to call you out, expose you as someone unqualified to belong to the fraternity of creative professionals, or that you're not qualified to be a panelist. It's the phenomenon that causes you to question whether you belong, to wonder what it is that qualifies you to be a part of the community of writers and editors, and whether you have that quality, or if you're simply faking it. How does this force play on members of our community, fans and pros alike?		
CJ Mills, Elise A. Matthesen, Greg Larsen, Rachel Kronick (mod)		

SUN	11:30 AM – 12:30 PM	Veranda 5/6
Is the AARP a Fannish Organization?		
It's a fact that we're living longer and the median age of attendees at many fan-run conventions is increasing. What new issues do con-runners need to consider as our population ages? How are our conventions affected by the age of the people working on them and the age of the people we expect to get in the door?		
Carol Kennedy, Ethel Romm, Lisa C. Freitag (mod), Magenta Griffith		
SUN	3:00-4:00 PM	Veranda 7/8
Lady Poetesses from Hell		
Lady Poetesses From Hell is a poetry performance group. They dress very nicely and have wicked senses of humor.		
Eleanor A. Amason, Elise A. Matthesen, Jane Yolen, John C. Rezmerski, K.C. O'Malley, Ruth Berman, Terry A. Garey		
SUN	1:00-2:00 PM	Edina
The Making of Marrowdell		
While working on her fantasy novel, A TURN OF LIGHT, author GOH Julie Czerneda built a scale model of the village and its surroundings. Come hear about how and why she did it and get a glimpse of the "village" of Marrowdell.		
SAT	5:30-6:30 PM	Veranda 5/6
The New Pony Phenomenon		
A new fad has swept the internet, amassing a huge fanbase in an amazingly short time. My Little Pony has been retooled into a work of epic fantasy that appeals to both men (Bronies) and women (Pegasisters), with extensive fanfics that delve into science fiction, romance, and horror. How did all this happen and where is it going? What is the ponies' secret?		
Curt Liebfling, Pat Scaramuzza (mod), Thorin Tatge		
FRI	5:30-6:30 PM	Edina
Next Generation Photo Workshop - Part1		
Learn by doing. On Friday, Baron Dave Romm and perhaps others will talk about digital photography and provide examples. We'll explore PhotoShop and/or other editing tools. Then, it's your turn. During the con, attendees will take pictures as assigned.		
Dave Romm, Delia Ihinger, Jory Phillips		
SUN	2:30-3:30 PM	Edina
Next Generation Photo Workshop - Part2		
How did it go? A reflection and discussion, based on lessons learned over the weekend. We'll all look at your photos, edit them and release them back into the wild. Bring your camera and its USB connector. If we run out of time, we'll continue discussions later and/or online.		
Dave Romm, Delia Ihinger, Jory Phillips		

FRI	4:00-5:00 PM	Veranda 5/6
Oh, Canada!		
Our Author GOH is not the only Minicon attendee from Canada - do you know who the others are? Come find out what's awesome about our neighbor(s) to the north.		
Diane Lacey (mod), Graham Leathers, Julie Czerneda, Roger Czerneda		
SUN	1:00-2:00 PM	Krushenko's (Veranda 3/4)
P.K. Dick: Studies in the New Millennium		
Wherein lies the enduring appeal of the life and work of Philip K. Dick (1928-1982)?		
Arthur Hlavaty, Eric M. Heideman (mod), John W. Taylor, Sean Nye		
FRI	4:00-5:00 PM	Krushenko's (Veranda 3/4)
Person of Interest		
Does this TV show represent (near-future) science fiction? or is this sort of almost here technology not really speculative and just fiction? Where do we draw the line between what is "speculative" and what isn't? Are there other examples of this phenomenon in today's popular media (aka where (else) is the general public being exposed to science fiction without their knowledge)?		
CJ Mills, Greg Larsen (mod), Michael Kingsley		
FRI	8:30-9:30 PM	Veranda 5/6
Promoting Your Own Book		
Getting published is a lot more complicated than it used to be. Where do you start when your publisher asks you to handle your own book promotion? Is that e-book contract you just got offered really a good deal? What do you need to know about self-publishing, Kickstarter, printing on demand?		
Aimee Kuzenski, Blake Hausladen, Deanna Lepsch (mod), Eleanor A. Arnason, Laramie K. Sasseville		
SAT	1:00-2:00 PM	Veranda 5/6
Science Fiction for Science Literacy		
Especially with the upcoming publication of the Next Generation Science Standards, science education is focusing ever more on creative problem solving and analysis. How can science fiction serve as a useful resource for teachers in approaching "non-content" skills and concepts?		
Chas Sordahl (mod), Guy Stewart, Julie Czerneda, Kelly Strait		
SAT	8:30-9:30 PM	Krushenko's (Veranda 3/4)
Sex in Science Fiction		
How does the "pornographication" of culture affect speculative fiction? How does the rise and immense popularity of paranormal romance interact with/influence this effect on the rest of the genre? How vanilla is the "racy" sf of your youth (based either on your worldly experience or in comparison to what is written today)?		
Aimee Kuzenski, Deanna Lepsch, Elizabeth Bear, Laramie K. Sasseville, Sean Nye (mod)		

SAT	8:30-9:30 PM	Edina
Striking a Pose		
Based on the notorious blog posts by Jim Hines, examining the way women are portrayed on SF/F book covers. In particular - are these poses realistic? Can they be replicated by a male body? (Or even a flesh-and-blood female body?) What do such images say about the portrayal of women (even in books with strong female protagonists) in SF/F?		
Dana M. Baird, Patricia Zetelumen (mod), Scott Lynch		
SAT	11:30AM – 12:30 PM	Edina
Trip of a Lifetime		
For the last four years, the Phillips family has had the awesome experience of following the development of the Landsat (LDCM) satellite in a very personal way. In February, the satellite finally launched, and they had tickets to attend. The Phillips will speak about their experience and Pat will share some slides and information about the scientific side of the project.		
Beth Phillips, Jory Phillips, Pat Scaramuzza		
SAT	4:00-5:00 PM	Veranda 5/6
Twin Cities Fandom from the Outside		
What is unique about Minncsotan fandom? Could our non-local attendees talk about what is different about MN fandom or how they would characterize it? Are the differences Twin Cities fans notice about non-regional conventions (e.g. Worldcons held outside the Midwest) the same (or corresponding) differences that outsiders would notice about our convention?		
Ctein, Diane Lacey, Liza Furr (mod), Michael Lee, Neil Rest		
SUN	2:30-3:30 PM	Veranda 5/6
Twin Cities Ties to Gaming		
How much do you know about the role Twin Cities fandom has played in the development of games and the gaming community? From the beginnings of Dungeons & Dragons to local contemporary gaming companies (e.g. Fantasy Flight), what have the Twin Cities contributed to gaming?		
John Goodenough, Rachel Kronick (mod), Richard Tatge		
SUN	11:30 AM – 12:30 PM	Krushenko's (Veranda 3/4)
Unfilmable Science Fiction		
How have advances in (special effects) technology changed which books we believe could never be made into movies? What are some good examples of books that we used to think couldn't be done, but now they've gone and done it (for better or for worse)?		
David Christenson (mod), Eric M. Heideman, Michael Kingsley, Ruth Berman		
SAT	7:00-9:30 PM	Veranda 5/6
Visit the Original Mpls Dungeon		
Experience a trial run in the original Minneapolis Dungeon game, the legendary local precursor to D&D. Richard Tatge pulls out his old DM notes and invites the audience to roll up characters and join in an exploratory run. Don't worry, you won't be bored. Even on the first level there is a lot going on.		

SAT 2:30-3:30 PM Krushenko's (Veranda 3/4)

Wait, What Do You Mean Pluto's Not a Planet?

The changing nature of scientific knowledge is perhaps one of the hardest aspects of the field for lay people (children or adult) to accept. New discoveries continually refine our understanding and sometimes result in a radical redefinition of our worldview. What are some of the most interesting/important conflicts arising from the introduction of new scientific ideas throughout history, and what is it about these ideas that has made them so difficult for so many to accept? What sorts of battles of this kind are we (still) fighting today?

Ben Huset, Eric M. Heideman (mod), Mary Bertelson, Michael Kauper, Pat Scaramuzza

SUN 1:00-2:00 PM Veranda 5/6

Which Came First

The chicken or the egg? The story or the world? Does the story you want to tell determine the setting, or does your chosen setting demand a certain kind of story to be told in it? Are there some types of stories that simply cannot be told in a particular setting? How do creators balance these seemingly opposing forces in imagining their tales?

Dana M. Baird (mod), Jane Yolen, Marissa Linggen, Pamela C. Dean, Ruth Berman

SUN 2:30-3:30 PM Krushenko's (Veranda 3/4)

The Works of Julie Czerneda

Come and talk about the fiction of our Author Guest of Honor. Sponsored by Second Foundation, a Twin Cities speculative and science fiction book discussion group that has met regularly since 1983.

Eric M. Heideman (mod), John Everett Till, Sean Nyc

SAT 10:00-11:00 AM Krushenko's (Veranda 3/4)

The Year in SF

Our annual review of the best (or, at least, some of the most interesting) works released in the past year.

Greg L. Johnson (mod), John C. Reznemski, John W. Taylor, Russell Letson

DIVERSICON 21

“Old Enough to Think”

August 2-4, 2013

Best Western—Bandana Square
1010 Bandana Blvd W, St Paul MN

Guest of Honor: Jack McDevitt
Special Guest: Catherine Lundoff
Special Guest: Roy C. Booth



Diversicon is an annual speculative fiction convention. The con has programming and social opportunities to encourage the multicultural, multimedia exploration and celebration of SF by those within and outside of the traditional SF community. Diversicon includes both live and posthumous guests.

Diversicon's programming—typically three simultaneous tracks—focuses on literature but also includes items related to film, TV, comics, art, science, and other subjects. Science fiction, fantasy, horror, and slipstream/magic realism genres are all represented.

RATES

Now-Through March 15, 2013: Adult \$25; student (ages 12-25) \$15,
Supporting \$5.

Through July 14, 2013: Adult \$30, Student \$20, Supporting \$5

At the Door : Adult \$40, Student \$30, Converting \$25; Child (ages 5-11)
\$5 anytime. Saturday rate: \$20.

Diversicon 21, PO Box 8036, Lake Street Station, Minneapolis MN 55408. Make checks payable to Diversicon 21. Do not mail cash. Or pay via PayPal to diversicon@gmail.com. Complete instructions available at www.diversicon.org.

www.diversicon.org

Readings and Signings

SAT	11:30 AM – 12:30 PM	Krushenko's (Veranda 3/4)
READING and SIGNING: Julie Czerneda		
SAT	1:00-1:30 PM	Veranda 1/2
READING: CJ Mills		
SAT	1:30-2:00 PM	Veranda 1/2
READING: Blake Hausladen		
SAT	2:00-3:00 PM	Veranda 1/2
READING: Jane Yolen and Adam Stemple		
SAT	3:00-4:00 PM	Veranda 1/2
READING: Michael Merriam		
Michael will read from his new short story collection, <i>Whispers in Space</i> .		
SAT	4:00-4:30 PM	Veranda 1/2
READING: Jason Wittman		
SAT	4:30-5:00 PM	Veranda 1/2
READING: Marissa Lingen		
SAT	5:00-6:00 PM	Veranda 1/2
READING: Pamela Dean		
SAT	6:00-6:30 PM	Veranda 1/2
READING: Aimee Kuzenski		
Aimee Kuzenski reads from her first novel "Prisoner of War", a modern speculative novel featuring the Four Horsemen of the Apocalypse.		
SAT	6:30-7:30 PM	Veranda 1/2
READING: Ka Vang		
Ka Vang is a fiction writer, playwright, and poet who has devoted much of her professional life to capturing Hmong folktales on paper. She will be reading from her young adult novel, <i>Shoua and the Northern Lights Dragon</i> , a chapter book set in Minnesota's northern woods about Shoua, a shaman-in-the-making, determined to save the dragon in order to prove her place in the family.		
SUN	11:30 AM – 12:00 PM	Veranda 1/2
READING: Dana Baird		
SUN	12:00-1:00 PM	Veranda 1/2
READING: Elizabeth Bear		

SUN

1:00-2:00 PM

Veranda 1/2

READING: Scott Lynch

Scott will read from a new and unpublished fantasy short story.

SUN

2:00-3:00 PM

Veranda 1/2

Rapid-Fire Readings – Minnesota Speculative Fiction Writers

Members of MinnSpec, a 300+ strong writers' organization, read from their works. More information about MinnSpec at <http://www.meetup.com/MNspec/>

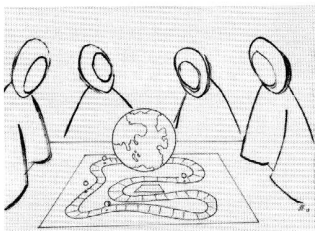
Michael Merriam, Ricky Foos, Sherry Merriam

SAT

5:00-5:30 PM

2nd Floor Foyer

SIGNING: Jane Yolen, Adam Stemple, Michael Merriam



The Green Room

Room 201

Program participants! The Green Room is here to provide coffee and a chance to meet your co-panelists before the panel. We can give you snacks to keep your strength up, encouragement for the shy, a sounding board for ideas, and a safety pin for all your safety pin needs.

Please come by if you need a cough drop or a quiet retreat, to leave a message for the Programming Department or another copy of the pocket program. Program participants can leave their coats with us, too.

We are open from one hour before programming starts in the AM until 8 or 9 PM. Exact hours will appear on our door, and in the Bozo Bus Tribune.

Room 201 is convenient to the program rooms at the poolside corner closest to the escalators.

Want to volunteer in the Green Room? Drop on by and talk to Karen Cooper.

Graham Leathers - Friday 8:30 pm

Graham Leathers is a battle-hardened veteran of the stage, screen and airwaves. Originally from Winnipeg, Manitoba, Graham has been a fixture at the Fringe Festivals and CBC radio broadcasts, both regional and national. His varied background has him doing just about everything from acting to bald eagle research. With a range of experience like that, he has had plenty to write about. Songs from the sublime to the ridiculous, that's Graham.

Peggy O'Neill - Friday 9:15 pm

Music has always been important to Peggy, especially when she can have a great time sharing music and ideas with friends. Her Convention "Music" experience started with the Minicon more than 25 years ago. Although chorale and vocal soloist music had been a mainstay since the age of five, performing at Minicon helped her develop the confidence she needed to break out of her track to explore becoming a performing singer-songwriter. This exploration led to the nomination for "Female Vocalist of the Year" by the 1996 Minnesota Music Academy, opening for Dar Williams and Spider John Koerner, a couple of small tours around the Midwest, running the Folk Alliance Region Midwest Conventions for two years and much more. Recently, there have been some setbacks which had caused her to put her music career on hold, but as she says, "I will always be the woman who does folk music with a blues twist."

(Decadent) Dave Clement - Friday 10:00 pm

Dave Clement has been playing guitar and singing country, folk and filk music for more than fifty years. Minneapolis fandom in the persons of Steven Brust and Beth Friedman drew him out of musical retirement in the mid 80s and into the world of filk music. He has not stopped singing and playing since. His band, "Dandelion Wine", (Dave Clement, Cheryl Miki, John Speelman and Tom Jeffers) grew out of friendships formed around filking and his family. Many years of filk and folk shows and two albums later (Circles In The Grain and Cheap Hooch) D.W. shrank to a duo, Dave and Tom, who just released a third album (The Face on Mars) at Duckon/2010. This album won the first ever Canadian Aurora SF/F award for filk music last year. Dave has two solo albums to his credit, "Music After Midnight" and "Rambling the Galaxy" but both are currently out of print. He can also be heard on many filk compilation albums and has provided backup on many other filk albums. "I consider myself a singer first and a guitar player second", says Dave although he also plays Irish whistle, bodhran, dumbek and djembe. His rich evocative baritone voice has been described by many as "chocolate velvet". "I think of myself as an ambassador for Canadian folk and filk music" says Dave and those who have heard him in concert agree. "Music is for sharing, I love to jam with folks and get everyone singing" and this he has been doing for the past twenty five years at conventions throughout North America, both as a lead singer and a backup musician. Dave has been a GOH at many cons including the British and German filk conventions, has won two Pegasus "best performer" awards and is an inductee of the "Filk Hall of Fame". Even so, Dave considers Keycon in Winnipeg and Minicon in Minneapolis his home conventions and attends whenever his rambles allow. And why "Decadent"? For that tale, ask Karen Cooper.

Cheshire Moon – Saturday 7 pm

Cheshire Moon is the fanciful collaboration of trickster bird Lizzie Crowe and crazed magician Eric Coleman. What began as a simple joining of two talents in song circles, and occasionally during the mad-hatter antics of Eric Coleman on stage, whipped and frothed into the most unlikely of pairs. Eric's love of punk, folk and prog rock gives them an eerie, otherworldly sound, while Lizzie brings the voice of that otherworld to life in chorus and verse. Together they bring about a torrent that is as playful as it is lightly sinister, all wrapped up in a pretty little beribboned box. Do you dare to open it?

Adam Stemple – Saturday 8 pm

Adam Stemple has played so much guitar it'd make your ass hurt. In bands like Cats Laughing (with writers Steven Brust and Emma Bull), Boiled in Lead, and the Tim Malloys, he's played everything from psychedelic rock to Irish folk to Eastern-European sludge jazz. He created all the music for Neil Gaiman's Speaking in Tongues, as well as producing two more for Neil and dozens more for other local artists. He's been a fixture at Minicon music parties for two decades now and his shows are always entertaining and occasionally appropriate for children.

Teresa Chandler – Saturday 9 pm

Teresa Chandler is back at Minicon. She enjoys having a sensible way to spend Easter weekend - playing music, thinking about dragons, post apocalyptic choices, space travel, wetware, and letting her geeky freak flag fly. Throughout a fulfilling career in the arts, Teresa has endeavored to appease her muse through writing and performing music, comedy, theatre, and improvisation -- with her music being the throughline.

Musically, she is at home with folk, blues, county, rock and roll, and big band swing. Her CD Druthers is available at iTunes and CDBABY.com. She is currently a bit of a recluse at work on her second novel.

This year she is joined by Adam Stemple - so anything could happen....

Riverfolk – Saturday 10 pm

Featuring the vocal and guitar harmonies of our "Music Man" Chas Somdahl and our "Mistress of Music" Becca Leathers, Riverfolk plays a mix of folk-flavored tunes, old and new. This includes song that are familiar, songs that are less than familiar and originals. Joined by bassist extraordinaire, Dan Beck, they bring in a little blues, country and even a few show tunes. The fun they have playing together seems to be contagious and is shared by their audiences as well.

Art Show

Grand Ballroom Center

Minicon's art show features Science Fiction/Fantasy related art from local and regional artists. We display original and print art, and offer art for purchase by auction or direct sale.

Art show hours/activities:

Thursday: 6pm-10pm

Show Setup Artists may begin hanging once the panels are ready.

Friday: 6pm-10pm

Art Show begins. Artists may continue to hang art until 10pm.

Saturday: 10am-6pm

All written auction bidding ends at 6pm. Final Live Auction begins at 7pm.

Direct sales continue through Sunday.

Sunday: 10am-4pm

Direct sales ends at 4pm. Artists may begin art pick up at 10am if no bids.

Saturday:

12-1pm Open workshop/demo

2-3pm Open workshop/demo

4-5pm Open workshop/demo

Sunday:

11-12 Open workshop/demo

1-2 Open workshop/demo

As always, volunteers are needed! The Art Show and auction are run entirely by volunteers, and anything you can do is greatly appreciate.

We mostly just need people to give **short lunch breaks** to the art show staff.



Phoenix in 2014

Official Bid For the 2014 NASFiC

Bid Dates: July 31st - Aug. 3, 2014



NASFiC Bid Location

will be the Tempe Mission Palms Hotel
in downtown Tempe, Arizona

Sponsored by Leprecon, Inc.,
the same great team that brought you the
2004 World Horror Convention,
the 2004 World Fantasy Convention,
the 2006 Nebula Awards Weekend,
FiestaCon (Westercon 62 in 2009),
the 2009 North American Discworld Convention,
and brings you the annual LepreCon conventions.

Voting Before or At LoneStarCon 3 (Worldcon 2013)

Phoenix in 2014 NASFiC Bid Pre-Support Levels

Cowboy/Cowgirl (Pre-Support): US\$20, credit towards Attending(*)
up to and including at-the-door membership;

Bandito/Bandita (Pre-Oppose): US\$40, credit towards Attending(*)
includes T-Shirt discount of 50%;

Amigo/Amiga (Friend): US\$60, includes credit towards Attending(*)
includes T-Shirt;

Primo/Prima (Cousin): US\$80, includes credit towards Attending(*)
includes T-Shirt,
includes Guest-of-Honor (GoH) Dinner discount of 50%;

Hermano/Hermana (Sibling): US\$100, includes credit towards Attending(*)
includes T-Shirt, includes GoH Dinner ticket.

* - Should Phoenix win the 2014 NASFiC Bid vote in 2013

Visit our website at **www.phoenixin2014.org**
for more details on pre-supporting our bid.

Phoenix in 2014 Contact Information

Write: Phoenix in 2014, c/o Leprecon, Inc. • PO Box 26665, Tempe, AZ 85285
Phone: (480) 945-6890 • Email: info@phoenixin2014.org

*"World Science Fiction Society", "WSFS", "World Science Fiction Convention", "Worldcon", "NASFiC" are service marks of the World Science Fiction Society, an unincorporated literary society. You can contact the WSFS Mark Protection Committee at mpc@wsfs.org.
Artwork by Sarah Clemens - magnusandtok.com*

Friday

Friday 5:00pm-7:00pm

SOL

106 minutes (2012)

In the future, cadets from various academies are on a hostile alien planet for the prestigious "Sol Invictus" tournament. Their portal back to home malfunctions, leaving them stranded with no hope of getting home.

Friday 8:00pm-9:30pm

Boop-Oop-A-Doop

90 minutes (1930s)

Magenta Griffith provides a presentation on classic Betty Boop cartoons, with historical and cultural commentary.

Friday 9:30pm-11:00pm

MARS

90 minutes (2010)

The discovery of life on Mars places a robotic expedition and a manned mission in a race to the Red Planet. On the way we discover that love - biological, spiritual, and even mechanical - can flourish in all kinds of ways (animated narrative).

Saturday

Saturday 12:00pm-2:00pm

GOLD

Season 1 (2008-2009)

A comedic web series. Enter the world of Professional Role Playing Gamers, with arrogant mavericks like Richard Wright, idiot savants like Paul Hokes, tempting vixens like Martha Thistlewait, and stuffed shirts like Oliver Crane. Will America's valiant heroes be able to defeat the World Champion British Team in the World Goblins & Gold Role Playing Game Championship? (webseries)

Saturday 2:00pm-4:00pm

Summer Wars

114 minutes (2009)

A student tries to fix a problem he accidentally caused in OZ, a digital world, while pretending to be the fiancé of his friend in her grandmother's 90th birthday (anime narrative).

Saturday 4:00pm-6:05pm

Lloyd the Conqueror

95 minutes (2011)

In this Canadian comedy, three male college students must do battle against Derek the Unholy, a dark wizard who is determined to hold onto his title as champion of the LARPer (independent narrative).

Saturday 6:05pm-7:45pm

Skyhook

97 minutes (2012)

A material science expert is blackmailed to steal designs from a brilliant team of scientists who are building the world's first space elevator for the lucrative Bonner Prize (independent narrative).

Saturday 7:45pm-9:15pm

The Phoenix Rises

90 minutes (2012)

A sequel to Skyhook. A team of scientists is recruited to work with a secretive, government-run project called the Phoenix Program. Sent to Kansas City, they develop counter-measures against a newly formed terrorist group that is using climate-based weapons to hold the US and its allies hostage (independent narrative).

Saturday 9:15pm-11:00pm

TO BE ANNOUNCED

Sunday

Short Block

12:00pm-1:30pm

FAR

23 minutes (2012)

The filmmaker is expected to be onsite for this American short, a winner of 9 awards. David goes on a date with Hannah, a young woman, who isn't quite what she seems. For their first date, David nervously tries to create the perfect evening - but Hannah's odd, yet charming behavior turns dinner into a disaster.

Vacuity

14 minutes (2012)

Trapped in a dying space station's airlock with a torn spacesuit, Alan must choose between living to see his family again or sacrificing himself to save the lives of his crew. This award-winning film was completed as part of the academic program at the School of Film and Photography, Montana State University - Bozeman.

The Astronomer's Sun

6 minutes (2010)

This animated short from the UK is a winner of 16 awards. A young man, accompanied by his mysterious mechanical bear, visits an abandoned observatory to confront memories of his past and follow his father on a journey into the unknown.

The Field of Vision

26 minutes (2012)

This award winning short from the UK is based on the 1973 short story by Ursula K. Le Guin. A mission to Mars goes horribly wrong and leaves some of the astronauts psychologically damaged. Some truths are better left unknown. "Intelligently conceived and written, excellently cast and acted, this short film is what authors long for but seldom see: a dramatic version of their work that both makes an original interpretation of it and gets right to the heart of it." - Ursula K. Le Guin

Avarice

12 minutes (2012)

A little girl is awakened one morning by a magical Light. She pursues the Light until something darker and more mysterious catches her attention in an ominous forest. Faced with the decision between the Light and the Darkness, she discovers the consequences of her choices while journeying through a strange and fantastical world.

1:30pm-3:30pm

PLAY IT AGAIN SAM

Did you want to see something in this year's film lineup but missed it? Here's your opportunity to see it; an audience choice of the features shown this weekend.

Minicon Bar

Room 218

The Bar is next to Consuite and overlooks the Garden Court. In honour of our Author GoH, Claws and Jaws will open at 5pm on Friday and Saturday and stay open until the Trade Pact Enforcers close us down. Sunday's opening time is somewhat flexible based on the remaining brain capacity. Blog will be available in both Minneapolis and St. Paul varieties. Beer and Cider, commercial and Homebrew, will be available as well as a small selection of wines.

Special Events may or may not occur. Stop by and see! There are rumors that a mead that began life in January 2010 will be available in very limited quantities. Also rumored are the keyboard stylings of one of our fabulous volunteer bartenders. Guest of Honor and Con Chair games have been known to spontaneously occur, as well as the annual Saturday night memory-straining trivia.

Gaming

Grand Ballroom East B

Gaming is centrally located, but might be just slightly difficult to find; think of it as an adventure. The gaming room can be found at the end of the hallway between the Veranda rooms (where the panel discussions are held), and the Grand Ballrooms (Art Show and Dealers' Room).



- Friday
 - Friday Night Magic
 - 5 PM – 9 PM
 - Cosmic Encounters
 - 6 PM – 9 PM
 - Street Fighter IV Tournament
 - 6 PM – 10 PM
 - Nexus Ops
 - 7 PM – 10 PM
- Saturday
 - Battlestar Galactica
 - Noon – 6 PM
 - Magic the Gathering: Legacy
 - Noon – 4 PM
 - Robo Rally
 - 1 PM – 5 PM
 - Smash Brothers Melee Tournament
 - 1 PM – 6 PM
 - Magic the Gathering: Draft
 - 5 PM – 9 PM
 - Risk 2210
 - 6 PM – 9 PM
 - Star Trek Expeditions
 - 7 PM – 11 PM
 - Star Munchkin
 - 8 PM – 10 PM
- Sunday
 - Magic the Gathering: Quantum I.cap
 - Noon – 3 PM

GUEST OF HONOR

TERRY PRATCHETT

Welcome to
L-Space

for more information visit
www.nadwcon.org



Baltimore
July 5-8
2013

THE NORTH AMERICAN DISCWORLD CONVENTION

Rumpus Room

Ballroom East A

New this year: RUMPUS ROOM, located in Ballroom A, will be the spot for ALL AGES to come for fun!

Kid Friendly Games, offered at different times throughout the con. – lead by Throin Tatge and Matt McMillan

Ongoing Jigsaw Puzzle for all to work on.

Kid's Treasure Hunt, Thorin Tatge has designed a special hunt for prizes. Sat. 1-2pm

Kid's Concert with Interactive Songs. Join Peggy O'Neil, Becca and Graham Leathers for silly musical fun! Sat. 1-2pm

Learn to Juggle – Join Matt Eppelheimer and learn how to keep things up in the air. Sun. 1-2pm

Monsters & S'more Monsters; followed by pyrotechnics – Make a candy marshmallow monster, then if you wish, we'll set them on fire. With Josh More and Bonnie Somdahl Sat. 2:30-3:30pm

Not Just Balloon Animals – Join Graham Leathers in inflated fun! Sat. 4-5pm

Building a Stuffed Animal Zoo - Bring your fuzzy buddies and provide them with their own habitat. With Josh More, Graham Leathers and Bonnie Somdahl Sat 10-11am

Open Photography Class. Bring your camera and learn from Josh More how to take good pictures of zoo animals under less than ideal situations. Only, in our zoo, the animals hold still. Sat. 11:30-12:30 pm

Making Paper Airplanes – With Chas Somdahl and Graham Leathers Fri. 5:30-6:30pm

Costume Workshop – Come and make your own costume, some supplies and tools provided. Seamstresses Andra St. Arnauld, Linda Lounsbury and Bonnie Somdahl will be on hand to help out. Sat. 4-5pm

Bubbles – With our GOH Richard Tatge Sat. 11:30-12:30pm

Tool Time with Kids – Join Michael Kauper for deconstructive exploration. Sun. 2:30-3:30pm

Friendship Bracelets – Becca Leathers and Bonnie Somdahl will supply all you need to make your own woven jewelry. Fri. 4-5pm

Making 3-D Paper Animals – Any time you wish, Bonnie Somdahl will show you how to make a 3-D animal from a flat printed sheet. You can cut out your own, or build a pre-cut critter.

Toddler Time – With Marian Turner Fri. 4-5pm

Make a Puppet – Becca Leathers and Bonnie Somdahl will demonstrate how to have way too much fun with a paper bag! Fri. 5:30-6:30pm

Origami – with Matt McMillan Sun. 2:30-3:30pm

Build an Alien – With our GOH Julie Czerneda Sun. 10:30-12:30pm

"We're all bozos on this bus!"

The Bozo Bus Tribune is the official convention newsletter of Minicon. Since Minicon 28, the BBT has kept con-goers amused, informed, and occasionally distracted by the news of the hour. Fans can expect four issues, the first early on Friday and the last sometime on Sunday. Each issue will be distributed throughout con space—you'll find them lying in disorderly piles on tables and other sundry surfaces.

The BBT office is moving back to the Normandale Room this year. (That's at the far end of the Grand Ballroom Foyer, next to the coat check.) If you have material for the BBT, such as a news item, panel review, party announcement, overheard quotation, correction, or personal comment, feel free to write it up and drop it in the Submissions Box outside the BBT office. Pens and paper will be provided, and most submissions find their way into an issue eventually.

Medallion Hunt

Wouldn't You Like to Know

The Minicon Medallion Hunt is a clue-based treasure hunt for 1973 pennies, now in its eighth year! Adults and children alike are encouraged to participate. Clues for the hunt, ranging from whimsically easy to diabolically difficult, can be found in the Bozo Bus Tribune, along with the stories of those "medallions" that find their way home. Any pennies not redeemed by the BBT's final issue will have their stories told at Closing Ceremonies.

If you find a medallion, you can either track down the Cluemeister or take it to the BBT Office (in the Normandale Room) during one of the scheduled Hours of Redemption to receive your prize, which may either be Dealer Dollars or something more random.

Rideshare

While many attendees take rooms at the convention, if you live in the vicinity and choose to commute to the convention, please consider participating in the Minicon Rideshare program. For those who have cars, sharing gas expenses by car-pooling saves money and helps lessen Minicon's impact on the environment.

Some of our attendees have been hard hit by the economy and cannot afford to keep a car. Commuting by bus dictates limited hours at the convention and can become burdensome for anyone wishing to convey art to the art show, bring instruments to participate in music, or bring other materials to add to the general fun. If you can take a rider, you'll be helping make the convention that much better - worthy of Volunteer credit and a 'Roadie' badge.

To participate, just send the following info to Rideshare@minicon48.mnstrf.org. Your name, the best way to contact you, how you can participate (Driver seeking car pool, Driver offering rides, Rider seeking rides). Finally, please include the (to/from which you'll be commuting, and where you're willing to bring/pickup fellow drivers/riders. i.e.: South Minneapolis, SE Minneapolis, North Minneapolis, St Paul, Western Suburbs (be specific, especially if you don't want to go too far out of your way).

Thanks for participating!



MarsCon 2014 ✦ **Time is the Key!**

DoubleTree by Hilton Hotel
Bloomington-Minneapolis South
7800 Normandale Boulevard
Minneapolis, MN 55439

Guests of Honor

Media

Michael Cerveris

Costuming

Rae Lundquist

MORE

to be announced

March 7-9, 2014

What is MnStf?

The Minnesota Science Fiction Society, variously abbreviated MnStf, Minn-STF, MN-STF, is the nonprofit that brings you Minicon. Each year, the MNSfF board of directors approves Joel as the next Minicon chair and looks after the continuing needs of the convention.

MnStf also usually runs a small relaxicon in the fall. The name of our fall con changes for no particular reason on no particular schedule. It is generally held in early October, or maybe another time.

Besides running cons, Minnstf's major activity is holding two "meeting" each month (these are much like parties, but with roll call and several tens of seconds of very important business), generally at members' homes. You may find the idea of showing up at a new person's home intimidating, but don't worry, we're expecting you; we believe you agreed to bring chips. MnSTF meetings generally involve good conversation, food, quite possibly games, and on rare intervals, actual business. Meeting locations are published in Mnstf's monthly newsletter, the Einblatt, available at mnstf.org/einblatt. You can also sign up for our events and discussion mailing lists at mnstf.org. Nearly annually, we hold two very special "meetings": the picnic and the pool party.

The pool party is held in the winter, usually at the DoubleTree; check the Einblatt for details. Think February or March. The general idea is to show up, eat, and talk - like a con that lasts for one night and doesn't cost anything.

The summer Mnstf picnic will be held on July 20 at Minnehaha Park, Picnic Area #2, Minneapolis (same place as the last several years). This year the picnic will be starting around 12:00 pm, and continue until 8:00 pm. Snacks and beverages will be provided. There will be a grill going throughout the day, but we ask that you bring your own grilling items. As is customary at Mnstf meetings games will be played, watched, or avoided, as you prefer. Besides table and board games, expect to see outdoor games such as croquet, bocce ball and frisbee. (We are right next to the horseshoe pit, so if you have a pair of horseshoes and like to play, bring them). Dogs and children are welcome; leash laws apply to the former. The link shows a map of the Minnehaha Park and surrounding streets. The picnic area is located between Nawadaha Blvd and Godfrey Pkwy.

http://www.minneapolisparcs.org/documents/permits/park_maps/Minnehaha_Park.pdf

How, you may ask, does one become a member of MnStf? Easy: If you come to any meeting/party and write your name down in the sign-in book, you are a member for life. If you sign in to seven meetings in a year, you become a voting member for that year and can help choose the Minn-Stf board.

Gone But Never Forgotten

by Karen Cooper

Minicon represents family and community to most of us, and in the last few months, our community lost two very special people. And I don't mean "special" in any snide ironic way, though I can hear Doug snickering at the thought.



On Feb 10, 2013, Doug Shewfelt died. It was an unexpected heart attack; no one saw it coming. Doug was from Winnipeg. He was a fabulous friend, with a keen eye to knowing what people liked and making everything a little better. If you mentioned your longing for, say, the Goon Show, Doug was likely to round up a set of CDs for you. If you were especially keen on travel, Doug would know the best set of road maps. He was always willing to pitch in, setting up tents at a campsite he wasn't even going to use or hosting the Green Room with Elizabeth Clement at Minicon in the mornings these last several years.

Doug was also, quietly, one of the funniest people I have ever met. His sense of the absurd matched mine pretty well, and I have had some laughs with him that left me in tears as we kept up running jokes over many years. His loved ones at the Bhigg House, and his friends in computer, gaming, and fannish circles, and his family will all miss him forever.

On Feb. 22, 2013, we lost Marilee Layman. Her health had not been good, but her indomitable spirit let her make a profound impact in SF fandom. She was able to attend a few Minicons not so long ago, where she was the calm, sweet-voiced lady selling the con's t-shirts. Even more than coming to Minicon from Maryland and meeting people, Marilee's on-line friendships are such a testament to her kind and clever nature. Marilee responded to other people's tragedies with love and generosity. She was a maker of things, and sent gifts (and remembrances) to let people know that they were cared about. She offered help and hope in times of despair. Her advice tended to illuminate a way forward.

Marilee was also a civilizing influence and community builder on AOL back in the day, and on Usenet, in r.a.s.f.f and r.a.s.f.c. Online, in the mail, and in person: Marilee will be missed.



Marilee and Doug were both truly kind, generous, thoughtful friends, and in this way were they very much alike. We are poorer for losing them both.

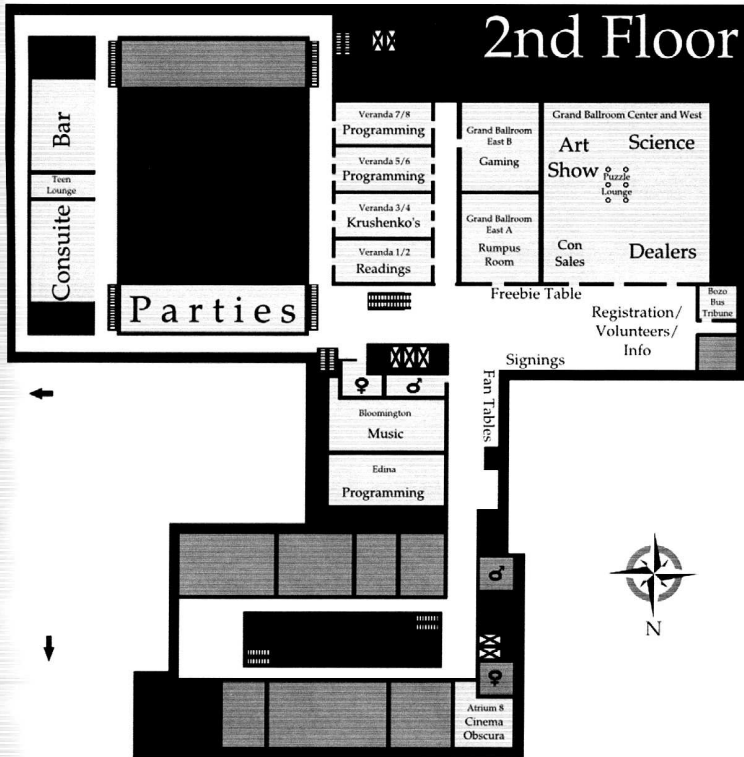
Convention Committee and Credits

Chair.....	Joel Phillips
Vice Chair.....	Matt Strant
Art Show	Pete Laughlin, Alec Phillips, William Ketter
AI-con Registration	Carol Kennedy
Badges & Registration Forms	Bill Christ
Bar	Aaron Vander Giessen
Bozo Bus Tribute & Mediallion Hunt	Thorin Tatge
Ceremonies.....	Dave Romm
Cinema Obscura	Michael Kingsley
Consulte.....	Hershey Lima
Costuming	Erica Stark
Dealers' Room.....	Lisa Freitag
Gaming.....	Matt McMillan
Green Room	Karen Cooper
Guest Liaison	Anton Petersen
Hotel Liaison & Room Parties.....	Matt Weiser
Minicon: The Next Generation	Delia Ihinger, Jory Phillips
Music.....	Becca Leathers, Chas Søndahl
Pocket Program	Rachel Kronick
Pre-registration	Clay Harris
Programming	Kelly Strait, Sharon Kahn, Besty Lundsten, Eri Heideman Dean Gablon, Emily Stewart, Lisa Sanders, Rachel Kronick, Greg Larsen
Rideshare.....	Laramie Sasseville
Rumpus Room	Bonnie Søndahl
Science Room	Ben Huset
T-shirt & Program Book Front Cover.....	Pat Scaramuzza
Treasurer	Beth Phillips
Volunteers	Eric Forste
Webmaster.....	Joe Pregracke

These credits are largely intended to help you find people you might need during the convention. These people and others make many other contributions during the course of the year, too numerous to list here. Our convention website provides a fuller list, as well as much other information, at www.mnstr.org/minicon48/

Thank you to Peter Huber for contributing a number of pieces of art for this program book, and apologies to the photographers, whose appropriate credits I neglected, through sheer sloth and ignorance, to track down until it was too late. I also apologize to those I have failed to credit and/or all of the other mistakes I have doubtless made herein. I promise to make a different set of mistakes in future.

2nd Floor



Minicon 49

April 18-20, 2014

Catherynne Valente
Don Maitz
Janny Wurts

