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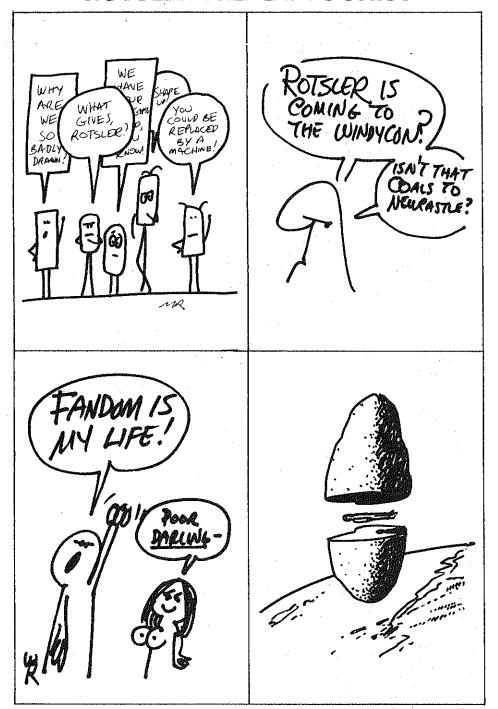
ARTIST'S WORKSHOP - De Peterson

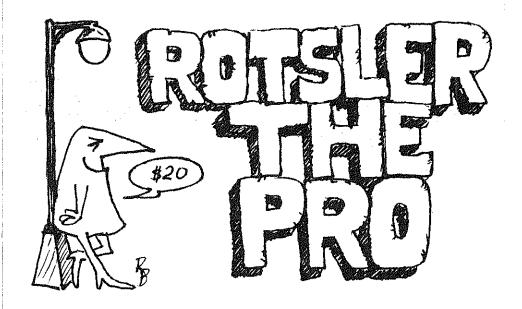
GOFER SQUAD — Ben Solon, David Johnson, Bob Toy, Carri Carl, Sydre Cullens, Bonnie Jones, Gary Blievernicht

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ROTSLER THE CARTOONIST





ABOUT WILLIAM ROTSLER

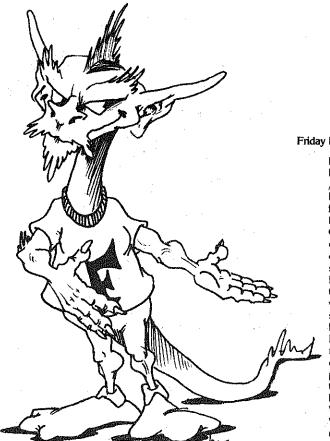
by Bob Silverberg

So now he's Pro Guest of Honor at a convention. I don't know why I should be surprised, because Bill Rotsler has been a pro in every aspect of his life as long as I've known him, and I've known him a long, long time. But I suppose we tend to put people in categories and keep them there, even close friends, and to me Bill Rotsler is the publisher of MASQUE, THE GAUDY FANZINE, and the artist who draws all those elegant little line-drawings that so neatly impale and reveal, and even though I've read his professionally published science fiction with pleasure and respect I can't help thinking of him as a fan.

Which is unjust. His story "Patron of the Arts" was a Hugo and Nebula candidate (and just missed winning), was expanded into a Ballantine novel that won much praise and has been translated into assorted alien tongues, and just the other day the original short version turned up in an Italian prozine. His novel, TO THE LAND OF THE ELECTRIC ANGEL, is a rich and robust peek into our crazy future. He has had an assortment of short stories in an assortment of prozines, and even a novelet, "The Raven and the Hawk," in Analog, which keys into another part of my youthful programming, because **Analog** used to be **Astounding**, and in my adolescent myth-system you weren't a pro until you had sold a story to **Astounding**. (I felt that way about my own career; nothing I did counted until I was on the contents page of ASF.) If William Rotsler has had a story in **Astounding**, or whatever it's called these days, then William Rotsler is a pro, even if my time-binding instincts tell me he's a fan.

He does tell a fine swashbuckling story in clean, vigorous prose, and I guess that's no small accomplishment. But although I have no wish to put him down as a science fiction writer, it's important to realize that whereas there are plenty of other s-f writers around of equal merit, his other accomplishments are unique and far more worthy of celebration. There are the cartoons, for example—wise, witty, devastating. There are the autobiographical writings, lusty and vivid, circulated only to a privileged few. There is the sty and gentle and not always so gentle humor of the man. There is his fierce and extraordinary devotion to his friends. (There are three people on this planet, I think, who would come to my aid at any hour of day or night, regardless of their own personal circumstances at the moment, if I asked. He's one of them.) There are all sorts of reasons for honoring William Rotsler that have nothing to do with PATRON OF THE ARTS or TO THE LAND OF THE ELECTRIC ANGEL or even the work he has done under the assumed name of "Philip K. Dick."

But now he is a pro, and an accomplished one, in the field of s-f writing as well. I will suppress my surprise and call for a hearty round of applause. Ladies and gentlemen and things, let's hear it for William Rotsler, Pro Guest of Honor!



FILM **PROGRAM**

Friday Night:

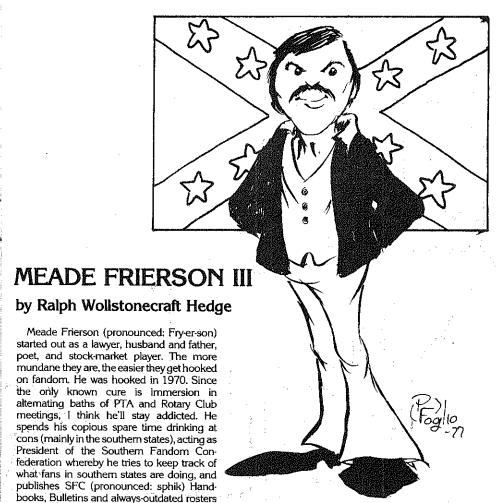
PHANTOM OF THE PARADISE (20th Century Fox-/'75). Director Brian DePalma's second film is a free-style combination of FAUST and THE PHANTOM OF THE OPERA. Dynamic camera-work, tongue-in-cheek characterizations, a brilliant score by musical munchkin Paul Williams, and narrative by the late Rod Serling make for very lively entertainment. A sinister force lurks in the bowels of the rock palace, Paradise, where a mysterious musical modul plots the undoing of a gifted young composer and a shady career for the beautiful songstress hungry for fame, Starring Paul Williams, Jessica Harper, and William Finley as the Phantom. (92 min.)

CHUCK JONES . . . Bugs Bunny and Roadrunner . . . Creme de la creme. WHAT'S OPERA, DOC?, HARE WAY TO THE STARS, BEEP-BEEP (original Roadrunner), etc. Rounding out the evening will be a smattering of Warner Brothers cartoons from the fifties and early sixties. They show the recurring genius of a master with his two most well known characters: the venerable Bugs Bunny and Jones' own brain-child, the Roadrunner (Birdibus Zippibus), (all color) (8 min, each)

Saturday Night:

THE SWORD AND THE DRAGON (Russian/dubbed). At the height of the Cold War in the early sixties, the epic was the trend in movies . . . ranging from biblical epics to Steve Reeves tales of ancient super jocks. The Russians, not wishing to be outdone, promptly released a fantasy epic under the title THE SWORD AND THE DRAGON. It swept through the nation's drive ins for one week and disappeared from sight evermore. The Windycon Film Committee is bringing it back to the new perspective of a Tolkien-bred generation of fantasy fans. THE SWORD AND THE DRAGON is repleat with heroes, trolls, wizards, distressed damsels, massive mongol hordes, daring quests, and the grand-daddy of all dragons. All this and a magic sword, too. (95 min.)

PHIL FOGLIO FILM CHOICE FESTIVAL. In the course of Phil Foglio's art education, a great many film animation shorts were presented to Phil and his fellow students that are not generally seen outside of rare film festivals. He has consented to pick out his favorites for a special program of mindboggling animation and science-fiction concepts in a visual medium. Enjoy, enjoy, (indefinate running time)

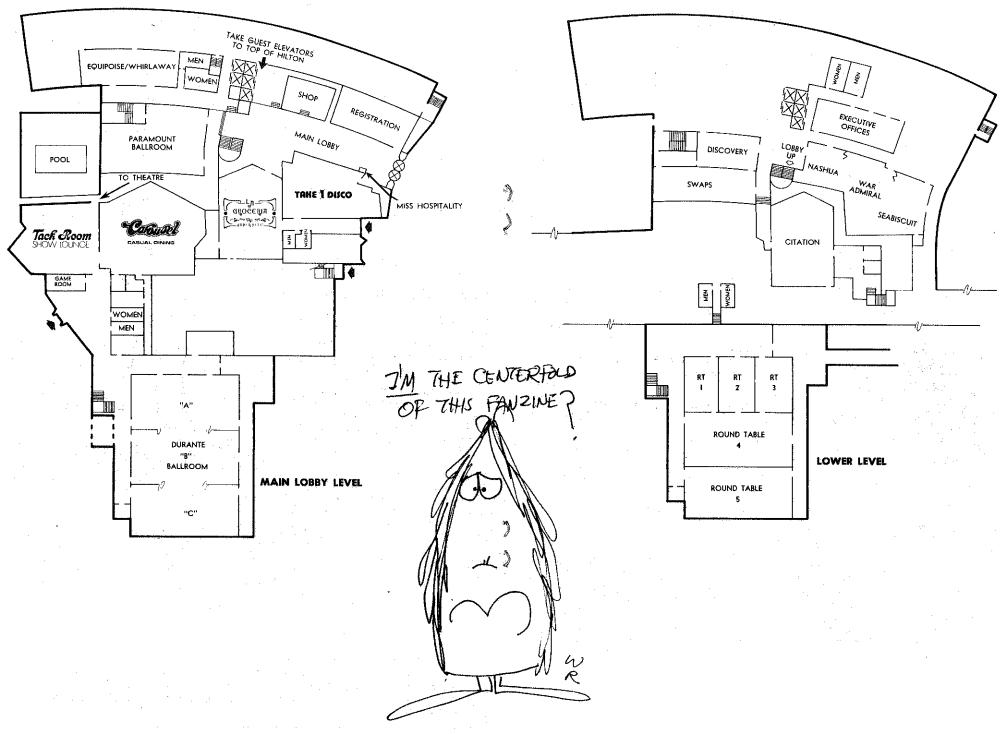


of names and addresses of southern fans. He and wife, Penny, have been known to publish scads of fanzines—from a huge tribute to H.P. Lovecraft to an in-depth study of sf radio shows of the past (yawn) recently, they formalized these publications as the Huitloxopetl Press (pronounced: puh-ress)—look for forthcoming publications, including my memoirs ala the Futurians.

He has been honored by such things as this con's title more often than he deserves. After all, he once wrote an alternate worlds fanzine that got a 7 from Buck Coulson, but his writing has all been downhill since. He blathers on in 7 to 13 apas and is OE of one (SAPS) at present. He collects artwork, Lovecraftiana, EC comics, and other extrania. He may be the only fan in captivity who neither aspires to, nor has the talent for, professional writing, but he is a self-styled omnifan (or dabbler).

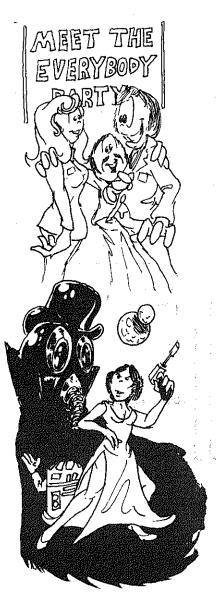
Have fun at this con—I know he will. (But he can't speak worth a damn!)

Isfic is the parent Corporation that puts on Windycon and is planning to offer other fannish activities in the near future. There will be a board of directors meeting open to all area fans, in the near future. If you are interested in attending, drop us a line at: Box 2572, Chicago, lliinois 60690.



PROGRAM

— or —



How to while away your time profitably while you wait for the parties to start.

FRIDAY

6:00 P.M.

Radio Room open. Classics from science fiction and mystery radio shows will run continuously during the day for your listening pleasure.

Round Table #1

Huckster Room opens. (Until 11:00 P.M.)

Jimmy Durante A

7:30 P.M.

Meet The Everybody Party. We're highlighting not only the pros, but fans of renown and repute. Until 10:30 P.M.

Mail Ballroom

8:00 P.M.

Trivia Quiz. The preliminary rounds of the match. Until whenever.

Round Table #3

Art Show opens (Until 11:00 P.M.)

Jimmy Durante C

9:30 P.M. (or thereabouts)

Fan Fund Auctions. DUFF, TAFF, Tucker Transfer.

Main Ballroom

10:00 P.M.

Mobius Theatre. "Stage Wars".

Jimmy Durante B

10:30 P.M.

Game Room opens. We are providing this room for the pleasure of those who need room for Dungeons and Dragons, chess, Scrabble, Computer games, etc. Open all night.

Round Table #1

Card Room open. Bridge, gin, poker, what have you. We provide the tables and chairs and you provide the cards. Open all night. NO CASH GAMES.

Friday — continued

10:30 P.M.

Con Suite open. Who, us? Give a party?

11:00 P.M.

Film Program. See page 6.

Main Ballroom

SATURDAY

8:00 A.M.

Radio Room opens.

Round Table #1

Buttonhole The Authors. We're not really sure that this is going to start at 8:00 A.M., we're just leaving space open. The schedule will be outside the room. Come and sign up for an uninterrupted chat with the author you've been wanting to meet but couldn't get away from his cronies.

Round Table #2

10:00 A.M.

Art Show opens. (Until 9:00 P.M.)

Huckster Room opens. (Until 9:00 P.M.)

Artists' Workshop. (Until 12:00 noon)

Jimmy Durante B

11:00 A.M.

Trivia Quiz continues.

Neo-fan Panel. For those of you who are new to fandom, and for those of you who've been in for years and still haven't figured out what's going on.

Main Ballroom

12:00 Noon

Tucker Hour. We've given the man an hour to fill, and it ought to be interesting. Come and be surprised.

Main Ballroom

1:00 P.M.

Writers' Panel. We won't teli you any more.

Main Baliroom





Saturday — continued

1:00 P.M.

Artists' Demo. Come and watch a number of fan and pro artists working on their art, ask questions, learn their techniques. (Until 5:00 P.M.)

Jimmy Durante B

2:00 P.M.

Build-A-Story. Gordon R. Dickson will, with the help of his audience, put together the plot for a story. Bring your wits with you.

Main Ballroom

Costume Workshop. Planning to build a Worldcon costume? Thinking about it? Noted costume fans will offer their expertise to help you plan a costume or answer questions about technical details. (Until 4:00 P.M.)

Round Table #2

Con Suite open. (Until 6:00 P.M.)

3:00 P.M.

Cartoon Duel. Featuring William Rotsler and our own Phil Foglio, with comments and additions by a number of other cartoonists.

Main Ballroom

6:00 P.M. Registration closes.

7:00 P.M.

Novice Masquerade. This year it's straightforward, with a limit of \$25.00 for costume expenses. Registration will be open until 4:00 P.M. Saturday.

Main Ballroom

9:00 P.M.

GoH Speeches. William Rotsler on "The Ethical Structure of the Universe", or whatever comes to mind. Meade Frierson on "The Ethical Structure of William Rotsler", or whatever comes to mind.

Main Ballroom

Saturday — continued

10:00 P.M.

Con Suite opens.

Art Auction #1. (Until 12:00 midnight)

Jimmy Durante B

10:30 P.M.

Card Room open. (All night)

Game Room open. (All night)

11:00 P.M.

Film Program. See page 6.

Main Ballroom

SUNDAY

10:00 A.M.

Huckster Room open. (Until 5:00 P.M.)

Art Show open. (Until 10:45 A.M.)

Con Suite open.

11:00 A.M.

Art Auction. (Until 1:00 P.M.)

Jimmy Durante B

1:00 P.M.

Trivia Finals.

Main Ballroom

Sometime Sunday evening. Dead Dog Party.

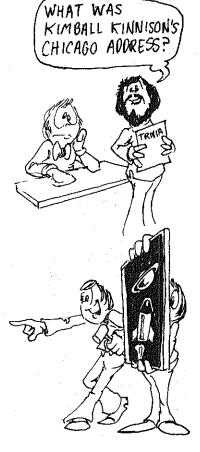
Con Suite

MOBIUS THEATRE PRESENTS: STAGE WARS (or Who's Biggs?)

WORLD PREMIERE!!! Chicago's own S.F. Comedy/Theatre Troupe tries to make fun of a certain film. End result: the producers of that film laugh all the way to the U.S. Treasury, and Mobius remains as impoverished as ever.

Starring in this epic: Tim Allen, Chip Bestler, E. Michael Blake, John J. Buckley, Jr., Marty Coady, Leah Dillon-Bestler, Phil Foglio, Alice Insley, Angel Insley, Doug Price, Doug Rice, Doug Ice (OPPS! ignore that last one), Thalia St. Lewis, Kurt Sakaeda, Karen Trego and whoever else we can dragoon into it. Recommended.

FRIDAY 10:00 P.M. — Jimmy Durante B





How to Succesfully.... Get Conned!

by Voni Stopa



If you have attended a lot of cons, you can stop reading right now. If this is your first or second, we'd like to acquaint you with Windycon. There is a program for your enjoyment. If the panelists do not cover questions you would like to ask and didn't get a chance to during the alloted time, feel free to ask them (courteously) immediately after that program item. Don't ask Sunday morning; they will probably have forgotten what they had been talking about by then. The folks selling in the hucksters' room are mostly fans who hope to help defray their expenses by selling. They will be glad to talk to you about books, and fandom, and make a sale or two. The Art Show is also for your enjoyment, and incidentally, sales. If you wish to bid on any piece of art, please put your name and a bid on the bid sheet or that item will not go up for sale. If you can't afford the things that are up for bid, check the sketch table. The person manning the desk will try to answer your questions about the Art Show.

You probably feel all alone at the con. Everybody seems to know everyone else. You aren't alone. Making friends is up to you. Start a conversation between program items, talk to a stranger at the Art Show, or join in a conversation in the con suite. Those conversations are hardly private and there will be enough variety for you to find a topic you will enjoy and feel comfortable discussing.

The con suite and parties: The con suite is a large open party where fan can meet fan. Liquor is served." Please note that the drinking age in Illinois is 21 for hard liquor and 19 for wine and beer. Please observe that rule. Don't get drunk! Fans will forgive their friends, but no one has much sympathy for a drunken neo.

There will be other parties going on. They fall into two categories: open and closed. Open means just that. The door will be open and everybody is welcome. Closed parties are for close friends only. If you have been invited to one, please don't bring five other people you just met.

There will probably be smoking and no smoking sections in the con suite. Please observe which is what. Some of the open parties may not want smoking, so please check before you light up.

Remember, police take a dim view of smoking anything other than tobacco, and we don't want the con raided.

Fandom is a big family, and like all families it has its fights and jokes. Don't try to join right in until you are sure what is going on. Lou Tabakow may insult Mike Glicksohn and get a laugh. It won't work for you, you aren't family just yet. Don't try to impress folks with caustic wit, insults, and aggressive behavior. They'll just make a note to avoid you in the future.

I hope you have fun at the convention and meet a lot of new friends. If you see my nametag somewhere, say hi.

