

ConNotations

Volume 13, Issue 3
June/July
2003

The Bi-Monthly Science Fiction, Fantasy & Convention Newszine of the Central Arizona Speculative Fiction Society

Harry Potter: The Book, The DVD and The Movie

The New Harry Potter Book - Harry Potter and the Order of the Phoenix

Harry Potter and the Order of the Phoenix, by J.K. Rowling, the fifth in the best-selling series has been scheduled for release on Saturday, June 21, 2003. Look for a lot of bookstores to have special sales starting at midnight for those who can't wait until the morning. Following is a preview of the book from the publisher:

"I say to you all, once again - in the light of Lord Voldemort's return, we are only as strong as we are united, as weak as we are divided. Lord Voldemort's gift for spreading discord and enmity is very great. We can fight it only by showing an equally strong bond of friendship and trust."

So spoke Albus Dumbledore at the end of Harry Potter's fourth year at Hogwarts. But as Harry enters his fifth year at wizard school, it seems those bonds have never been more sorely tested. Lord Voldemort's rise has opened a rift in the wizarding world between those who believe the truth about his return, and those who prefer to believe it's all madness and lies - just more trouble from Harry Potter.

Add this to a host of other worries for Harry...

A Defense Against the Dark Arts teacher with a personality like poisoned honey

(cont'd on page 8)

Harry Potter and the Chamber of Secrets DVD:

The sequel is better than equal By Shane Shellenbarger

Harry Potter and the Chamber of Secrets - Synopsis

With Harry Potter trying to settle into his 2nd year at Hogwarts School of Witchcraft and Wizardry, odd occurrences force Harry, Hermione Granger, and Ron Weasley into solving the mystery of the Slytheran heir. Things go from bad to worse when a house elf named Dobby warns Harry to stay away from Hogwarts and creates so much mischief at the Dursley's house that Harry becomes a virtual prisoner. It's up to Ron, Fred, and George Weasley to aid in Harry's escape with the aid of their dad's flying car. Harry and Ron make use of the car again when they can't penetrate the train station barrier on to Platform 9 and $\frac{3}{4}$. After they crash land the car into the Whomping Willow at Hogwarts and barely escape expulsion, Harry and Ron think that their luck has changed for the better. They couldn't be more wrong.

Harry begins to hear voices issuing from the walls speaking of murder and death. When Harry finds Filch's cat,

(cont'd on page 8)

Featured Inside

SF Tube Talk

All the latest news about Science Fiction TV shows
by Lee Whiteside

24 Frames

All the latest Movie News
by Lee Whiteside

The Costume Closet

Facepainting & Costuming
by John Wheeler

ConClusion

World Horror
by Mike Willmoth

Non-Genre by Genre

Non-Genre Books by Genre Authors

Letters To Editor

A Novel Idea

Upcoming Releases
of SF/F Books

In Our Book

Reviews of New SF/F Books

ReAnimation

Anime Reviews

Special Features

Harlan Ellison Returning to Phoenix
Harry Potter - The Book, The DVD,
The Movie

Plus our Regular Features:

CASFS Business Report

Event Calendar

Club Listings

FYI

Convention List & Generic Registration Form

And

In Memory of Brooke Bauerlein



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In This Issue

News & Reviews

CASFS Business Report 2
SF Tube Talk 3
24Frames 3
FYI 8
ConClusion 9
ReAnimation 15
A Novel Idea 16
The Costume Closet 17
In Our Book (Book Reviews) 18
NonGenre by Genre 24
Letters to the Editor 24

Special Feature

Harry Potter 5
by Lee Whiteside 1
Harry Potter DVD
by Shane Shellenbarger 1
Harry Potter Movie
by Lee Whiteside 9
I Have No Mouth and I Must Scream
by Shane Shellenbarger 18

Convention & Fandom

Calendar of Events 14
Club Listings 22
Convention Listings 24
Convention Registration Form 24

CASFS Business Report

Supernal Readers

We are now set-up to sell memberships to HexaCon and CopperCon from our Website via PayPal. The first transactions have cleared. It is working

Our Next Convention is HexaCon 13 July 26th, 27th and 28th, 2003. Mark Boniece and his team have put together a fine program. There will be a Full Hospitality Suite now located much closer to the gaming area. There will be Board Games, CCG Tournaments, Computer LAN Gaming, Dealers' Room, Live Action Role Playing, Miniature Games, Role Playing, RPGA Living Events, Steve Jackson Games, Miniature Painting Contest and Anime Room. More is being added all the time. Come and see. It will be good. There will be Thursday night events for Pre-Registered Convention Members only. No Memberships will be sold Thursday night. Pre-Reg Badges will be distributed.

CopperCon 22's Books still remain open. All pass pass-throughs, Seed Money Repayment and Mandatory Overhead Payments to CASFS Main Account will occur. The precise amount left after that is what is being computed.

Lee Whiteside reports that CopperCon 23 is coming along nicely. Our Guests will be Connie Willis (Author), David Mattingly (Artist) and Larry Warner (Filk). Media Guests are being considered.

Jo Levee, HexaCon 14 Chair Person, has selected the Tempe Mission Palms as her hotel and has held her first committee meeting. Looks good.

The CASFS and LepreCon Booths were quite popular at the Book Festival. David Brin was a good draw and entertained all comers at the 90-minute stage event. The panels were fairly well attended and quite informative. Lee Whiteside is checking on another grant for next year.

Congratulations to Shahn Cornell, Lea Farr and the rest of the LepreCon 29 Committee for the recently held LepreCon 29. It was a good convention.

Until Next time,
The Busy Scribe

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SF Tube Talk

TV News & Previews

By Lee Whiteside

This time we've got info on what we'll see on the broadcast networks this fall in the way of new and returning shows plus lots of info on the new shows starting this summer on the cable networks.

At press time, the broadcast networks just finished their annual up front presentations to advertisers announcing their plans for the fall. Fans of several shows had to wait until these presentations to find out if their favorite show was coming back or not. Here's a rundown of what's new and returning next season.

The WB will be bringing back *Smallville*, *Charmed*, and *Angel* and adding two new partially genre shows to their mix. They will be moving *Smallville* to Wednesday nights at 8 pm ET/PT, 7 pm CT/MT and keeping *Angel* in the second hour of prime time on Wednesday.

Charmed will stay in its current time slot on Sunday nights. The new shows with some genre elements will be *Tarzan and Jane* on Sunday nights following *Charmed* and *Fearless* on Tuesday nights following *The Gilmore Girls*. *Fearless* will also get repeats on Sunday night leading off their EasyView repeat block at 5 pm ET/PT, 4 pm MT/CT and the WB will air episodes from the first two seasons of *Smallville* in the 7 pm ET/PT, 6 pm CT/MT time slot as *Smallville: Beginnings*.

From the WB Press Release: "*Tarzan and Jane*" This thrilling, contemporary twist on the timeless legend of Tarzan turns the popular tale into an urban adventure, an intriguing mystery and, most of all, an unconventional love story. From the day two decades ago that young John Clayton's parents died and left him alone in the African jungle, he was raised by apes and has emerged as the fearless Tarzan (newcomer **Travis Fimmel**). Captured by his billionaire uncle, Richard Clayton (**Mitch Pileggi**, "*The X-Files*"), the CEO of powerful Greystoke Industries, Tarzan is returned, against his will, to his family's home - New York City. Resisting captivity, he escapes into the concrete jungle of New York City where he encounters the strong-willed NYPD detective Jane Porter (stage actress **Sarah Wayne Callies**). Jane's perfectly ordered life is turned upside-down by Tarzan's dangerous yet profoundly untainted morality. Romantically involved with another member of the force, Detective Michael Foster (**Johnny Messner**, "*Tears of the Sun*"), Jane is left to choose between reason and instinct, civilization and pure humanity, her head and her heart. **Miguel A. Nunez, Jr.** ("*Juwanna Mann*") and **Sarah-Jane Potts** ("*Felicity*") also star. "*Tarzan and Jane*" is from executive producers **Laura Ziskin** ("*Spider-Man*," "*Pretty Woman*"), **David Gerber** ("*The Lost Battalion*"), **P.K. Simonds** ("*Party of Five*," "*Beauty and The Beast*"), writer/co-executive producer **Eric Kripke** ("*Truly Committed*") and director/

executive producer **David Nutter** ("*Smallville*," "*Without A Trace*") for Warner Bros. Television Production Inc.

"*Fearless*" This youthful ensemble crime drama uncovers the FBI's best-kept secret: an elite Special Investigations Unit (SIU) staffed with the finest young agents to infiltrate and apprehend society's dangerous new class of young criminals. Born with a genetic defect, 23-year-old agent Gaia (**Rachael Leigh Cook**, "*She's All That*") lacks one of the most basic human instincts: fear. While her partners Ryan (**Eric Balfour**, "*24*," "*Six Feet Under*") and Harmony (**Bianca Lawson**, "*Dawson's Creek*," "*Save The Last Dance*") suspect she has a secret, they have no choice but to trust her. Whether her rare mutation is an important asset or a deadly liability for the unit remains to be seen. **Ian Somerhalder** ("*The Rules of Attraction*," "*Young Americans*") and **Erich Anderson** ("*Unfaithful*," "*Felicity*") also star. *Fearless* is from executive producers **Jerry Bruckheimer** ("*Black Hawk Down*," "*Pearl Harbor*"), **Jonathan Littman** ("*CSI*," "*Without a Trace*"), **Jeremy Littman** ("*Law & Order*," "*Strong Medicine*"), **Vincent Ngo** and **Evan Charnov** for Jerry Bruckheimer Television and Warner Bros. Television Production Inc.

As for *Angel*, the season finale set things up for the new season with Angel and crew taking over Wolfram and Hart. As expected, **Charisma Carpenter** will not be returning as a regular cast member and her character Cordelia Chase will either remain in a coma or make occasional guest appearances once she recovers. Joining the show as a regular will be **James Marsters** as Spike. How he will fit into the new setup is unknown, especially following the Buffy finale, but it should be interesting. The door is also open for other Buffy characters to turn up on the show as well. **Joss Whedon** has said he will be devoting more time to the show now that it is the only one he has on the air and other writers will come over from Buffy as well. According to co-creator **David Greenwalt**, the new setup with Wolfram and Hart will

not always be a smooth relationship. "Obviously, they wish to corrupt all our people," **Greenwalt** said in a zap2it.com interview, "and all of our people wish not to be corrupted. Some of them will be corrupted, some of them won't be. Gunn is going to become the coolest. You'll be seeing him in beautiful suits. And you know, Fred has never had money and a car and a place of her own before, so she's going to be living a little wilder than ever. Lorne is in heaven, because he gets to talk to **Michael Jackson** and all the entertainment people. Angel has got eyes

(cont'd on page 5)

24 Frames

Movie News

By Lee Whiteside

It's the all comic movie news report (since that's pretty much all of the genre movies with any recent news) this issue!

In pre-production with filming set to start this summer is "*Son of the Mask*", a sequel to "*The Mask*". **Jim Carrey**, the star of the original movie, will not be involved this time. It will focus on the mask of Loki and will pass through several hands in the movie, not just one central character. In negotiations to play one of these, a struggling cartoonist who is coping with fatherhood, is **Jamie Kennedy** (*The Jamie Kennedy Experiment*) plus **Alan Cumming** (*X2*) is likely to be playing Loki.

X2 opened to gangbuster box office, taking in \$150 million domestically in the first ten days. In an interview with production designer **Guy Dyas** on countingdown.com, he revealed a bit about what we can expect for *X3*. He indicated that The Beast and Colossus will likely turn up in the next movie in major roles and that the X-Men Danger Room will likely be used, having been designed for the second movie but was cut from it. Look for *X3* in the summer of 2005.

As expected, *The Matrix: Reloaded* opened to record breaking numbers, taking in the highest ever Thursday opening day amount with \$42 million and an opening weekend take of \$92 million in the US, giving the movie a total of \$134 for its four day opening weekend. By mid-week it was already close to catching up to *X2*, which slowed down considerably and was at \$176 million after its first three weekends. And that is just the start for *The Matrix*. June 3 sees the release to home video of the animated short film collection *Animatrix*, which features nine anime films from 7 of the world's leading Anime directors that provides a visionary fusion of CG-Animatronic and Japanese Anime. The shorts are all tied into the world of the Matrix, some of which have



Lee Whiteside

been previewed online and in theatres. But, that's still not all for *The Matrix: Reloaded*. On June 6th, a IMAX version of the movie will debut on more than 35 IMAX screens across the country and in November, *Matrix: Revolutions* will open at IMAX theatres the same day it opens in regular theatres.. Unlike *Attack of the Clones* or *Apollo 13*, which had to be shortened to two hours, this will be a full length version of the movie on the giant screen. IMAX technology now allows longer movies and they won't have to shorten the *Matrix* movies to make them fit into a time limitation

According to a Marvel press conference, a *Fantastic Four* movie is on the fast track to be out in November of 2004. Marvel chief **Ava Arad** has indicated that he would like to see **George Clooney** in the role of Reed Richards and that serious negotiations and in progress with the actor. Directing the movie looks to be **Peyton Reed** (*Bring It On*), who indicated in one interview that they don't have a script ready to film yet and that **Mark Frost** is currently working on a draft. Also in the works for 2004 for Marvel are *Iron Fist*, directed by **Steve Carr** and starring **Ray Parks** as a martial artist who "fights evil with his consummate fighting skill backed with the ability to strike with a punch of superhuman force", *The Punisher*, starring **Thomas Jane** (*Dreamcatcher*) and directed by first-time director **Jonathan Hensleigh**, and *Blade 3*

(cont'd on page 4)

WANTED TO BUY!!!

Currently paying cash for the following:

RPG books like Dungeons & Dragons, Advanced Dungeons and Dragons, 3rd ED D&D D20, Shadowrun, some older White Wolf, Middle Earth role Playing and more!

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bringing back **Wesley Snipes** for the third go at the vampire hunter role.

Of course there is also *Spiderman II*, bringing back **Tobey Maguire** as Peter Parker, **Kirsten Dunst** as Mary Jane Watson and featuring **Alfred Molina** as Dr. Otto Octavius aka Dr. Octopus. According to a report in the Los Angeles Times, **Maguire** at one point was dismissed from the movie due to back problems following his role as a jockey in "Seabiscuit". According to the report, **Macquire** assumed that they would work

the *Spiderman* filming schedule around his needs, allowing him time to heal before he had to do anything he couldn't handle. The producers and the studio didn't think that way and planned to go ahead without him and get a new actor, **Jake Gyllenhaal**. **Macquire** blames himself for miscommunication that made the situation worse. **Macquire** got support from Universal chief **Ron Meyer** (who is the father of **Macquire's** girlfriend) in encouraging him to fight for the role and also helping with dealing with the Columbia chief **Amy Pascal**. Producer **Joel Silver** helped **Macquire** arrange for a doctor (who also treated **Keanu Reeves** on

the first *Matrix* movie) to review the movie storyboards with a stunt coordinator showing that **Macquire** could handle the job. Following a physical exam and harness tests, **Maguire** was back on the movie, albeit a bit more humble following his experience.

In the continuing *Superman* movie saga, director **Brett Ratner** did end up leaving the project and Warner Bros. is now looking for another director (and still looking for a super actor). Latest rumors are that **McG** (*Charlie's Angels*) and **Jonathan Frakes** are being considered for the directing job. In other DC movie news, *Wonder Woman* has a new screenwriter in **Philip Levens**, who has been writing for the *Smallville* TV series.

Filming starts in June for the fourth movie based on **The Crow**, called "The Crow: Wicked Prayer". **Edward Furlong** plays ex-con Jimmy Cuervo who is murdered along with his girlfriend, Lily (**Emmanuelle Chriqui**), by Luc Crash (**David Boreanaz**) and his satanic gang, Four Horsemen of the Apocalypse, as part of a ritual for Crash to become an immortal demon. Cuervo comes back as The Crow to avenge their deaths.

Movie Previews for June and July

While June is a bit slow for new genre releases, July is one of the busiest genre months in a long time. Check the calendar for the scheduled release dates.

The Hulk - In this adaptation of the long-running Marvel comic "The Incredible Hulk," research scientist Dr. Bruce Banner's (**Eric Bana**) failed experiments cause him to mutate into a monstrosly powerful and savage green-skinned behemoth whenever he loses control of his emotions. **Jennifer Connelly** plays his love interest Betty Ross, **Nick Nolte** plays Bruce's dangerous father, and **Sam Elliott** plays Betty's father, the tough-as-nails General Thaddeus "Thunderbolt" Ross. Lots of CGI Hulk action from the trailer and if you can't wait for the movie to find out what happens in it, check out **Peter David's** novel based on the movie that is already in the stores.

28 Days Later - A virus that locks those infected into a permanent state of killing rage, is accidentally released from a British research facility. Carried by animals and humans, the virus is impossible to contain, and spreads across the entire planet. Twenty-eight days later, a small group of survivors are trapped in London, caught in a desperate struggle to protect themselves from the infected. As they attempt to salvage a future from the apocalypse, they find that their most deadly enemy is not the virus, but other survivors.

Charlie's Angels - The sequel reunites **Cameron Diaz**, **Drew Barrymore** and **Lucy Liu** as the indomitable crime-fighting heroines. In the Angels' new adventure, the captivating trio once again demonstrates their expertise as espionage and martial arts, and disguise.

Sinbad: Legend of the Seven Seas - The latest Dreamworks animated effort tells an entirely new Sinbad (**Brad Pitt**) adventure in which Eris (**Michelle Pfeiffer**), the goddess of Chaos, steals the "Book of Peace", and frames Sinbad for the crime. Setting out to prove his innocence (and save the life of his best friend, Proteus the Shapeshifter, voiced by **Ralph Fiennes**), Sinbad travels to the realm that Eris

resides in, where he is challenged by terrifying monsters which include a giant scorpion, a giant serpent and the Roc, a 40-foot-tall bird made of ice and snow.

Terminator 3: Rise of the Machines - **Arnold Schwarzenegger** returns in this third installment of the popular sci-fi action saga as a cyborg from the future once again becoming involved in the affairs of twentysomething John Connor (**Nick Stahl**) and his first battles with the SkyNet machine network, including a new Terminator, T-X (**Kristanna Loken**).

Pirates of the Caribbean: The Curse of the Black Pearl - Set in the Caribbean Sea in the 17th century, this is the story of a gentleman rogue of a pirate, Jack Sparrow (**Johnny Depp**), who teams up with the daughter (**Keira Knightley**) of a governor (**Jonathan Pryce**) to stop the evil plan of a ship of dangerous pirates (led by **Jeffrey Rush**) who are trying to reverse an ancient curse that leaves them stuck between life and death, with the light of the moon revealing their skeletons, like some kind of undead monsters. Also stars **Orlando Bloom** (Legolas in *Lord of the Rings*). Looks to possibly be a halfway decent movie inspired by the Disney theme park ride.

The League of Extraordinary Gentlemen - Based very loosely on the **Alan Moore** graphic novel epic of the same name, this is the story of a group of characters drawn from famous works of literature, including Allan Quatermain (**Sean Connery**), Dorian Gray (**Stuart Townsend**), The Invisible Man (**Tony Curran**), Tom Sawyer (**Shane West**), Mina Murray (**Peta Wilson**), Captain Nemo (**Naseeruddin Shah**) and Dr. Jekyll (**Jason Flemyng**), banding together to combat criminal undertakings of the highest order near the turn of the 19th century.

Johnny English - Johnny English stars **Rowan Atkinson** (*The Black Adder*, *Mr. Bean*) as an accident-prone MI-7 agent on a mission to rescue Britain's crown jewels and save the country and the monarchy from a Machiavellian French business magnate. **John Malkovich** (*Ripley's Game*) portrays the scheming Sauvage and **Ben Miller** (*The Parole Officer*) is Johnny's sidekick Bough. Double-platinum recording artist **Natalie Imbruglia** makes her feature film debut as special agent Lorna Campbell, the object of English's desires. The movie opened very well worldwide in April and a sequel is already in the planning stages.

Lara Croft: Tomb Raider: The Cradle of Life - This time around, archaeologist and explorer extraordinaire Lara Croft (**Angelena Jolie**) journeys to a temple, sunken underwater, that leads to a sphere that contains the mythical Pandora's Box, only to have it stolen from her by Chen Lo, the leader of a Chinese crime syndicate, who's in league with a bad guy named Reiss who wants to use the Box as a doomsday weapon.

Spy Kids 3-D: Game Over - The continuing adventures of spy siblings Juni and Carmen Cortez (**Daryl Sabara** and **Alexa Vega**), this time with segments of the movie in 3-D! **Sylvester Stallone** stars as the Toymaker, who creates a virtual reality video game that Carmen is put into and Juni must rescue her.

~ Memorial for Brooke Lynne Bauerlein ~

Brooke Lynne Bauerlein, was the loving daughter, of Michael & Shannon Bauerlein. She was put on this earth for only a very brief, but happy time. Born into a caring, and devoted family, On July 20, 1999, she was taken by a tragic accident on May 15, 2003.

The time she graced us with her presence, she brought all the happiness a beautiful child could give to any family. The looks of an angel, the wit and intelligence she displayed, were far beyond her 3 little years. Her father Michael, adored her, as we all did, and one felt that on the day she was born, it truly made him into a man. She was a happy and wonderful little girl, who made everyone who met her, fall in love. Her little sister Joelle, will miss her "Little Mommy", as she was known, for taking care of Joelle, as only a devoted "older" sister could. Please keep her, and our family in your hearts and your prayers.

A Brand New Friend
in Loving Memory

The heavens are much brighter, there's a new star in the sky.

She left us very suddenly' and never said goodbye. We saw the light within her eyes, and somehow didn't know, that it was shining from her, for soon she had to go.

There must be little angels, that need a brand new friend,

'Cause there's no other reason, this precious life could end.

So little angel babies,
whose lives were cut so short,

Be sure to make her happy,
she's your beautiful reward.

Catherine Bauerlein,
For my granddaughter



If anyone would care to send a donation to the bauerlein family, to help defray the cost of funeral, and hospital expenses, you may send them to:

Michael Bauerlein
3366 east Glade Circle
Mesa Arizona, 85204

SF Tube Talk (Cont'd from page 3)

open, always looking for the screwing, but meanwhile, they can use the full faith of Wolfram & Hart to help the people they need to help."

UPN has dropped *The Twilight Zone* in favor of *Jake 2.0*, which will take over the 9 pm ET/PT, 8 pm CT/MT slot that *Twilight Zone* spent last season in. The network is also expanding their comedy block so *Jake 2.0* is the only new drama on the network.

From the UPN Press release on *Jake 2.0*: "*Jake 2.0*" stars **Christopher Gorham** ("*Felicity*") as Jake Foley, a computer technician who is transformed into a secret agent for the National Security Agency (NSA) after he is accidentally infected with nanites based on the real life, beyond-state-of-the-art nanotechnology that reduces the size of a computer to the molecular level. Upon the discovery of his new mind-boggling powers, he begins to operate at an atomic level -- possessing superhuman strength, lightning-fast speed, heightened hearing, magnified vision and the telepathic abilities to communicate with computers. The NSA soon realizes he is an untested asset and forms a Special Ops team with him at its core. *Jake 2.0* also features Jake's love interest, Congressional staffer Sarah Heywood (**Marina Black**, "*Six Feet Under*"); Jake's roommate Darin (**Matt Czuchry**, "*Young Americans*"); senior agent Kyle Duarte (**Philip Anthony-Rodriguez**); senior agent Louise Beckett (**Judith Scott**, "*C.S.I.: Crime Scene Investigation*"), and research doctor Diane Hughes (**Keegan Connor Tracy**, "*Final Destination 2*"). *Jake 2.0* is produced by Roundtable Entertainment in association with Viacom Productions, Inc. Executive producers are **Gina Matthews** ("*What Women Want*"), **Grant Scharbo** ("*Deep Core*") and **Silvio Horta** ("*The Chronicle*").

The season finale of *Enterprise* has set things up for a new direction for the series with Archer and crew taking off into The Delphic Expanse with a refitted ship in order to protect Earth from the alien menace, the Xinti, introduced in the finale. According to **Scott Bakula** "...the idea of this peaceful exploration that we took off with is changed forever." In one interview from **Rick Berman**, he indicated "I think our final episode of the season is going to be quite startling because we're going to do a cliffhanger that will put a new twist on the series as it enters its third year. ...we're not talking about a tiny change. We're talking about a change that is going to, to some degree, alter our mission and, to some degree, change the tone of the series. We're going to be dealing with some new, non-Starfleet people coming on the ship [who will] add a little muscle for the potentially violent situations our crew will be coming up against."

ABC is regrouping after their failures with their new genre dramas last season (*Push*, *Nevada*, *Dinotopia*, *Veritas: The Quest* and *Miracles* all went down in short order) and they will not have any new genre shows on their fall schedule. For midseason, they do have *Stephen King's*

Kingdom Hospital which will likely begin airing January. From the ABC press release: Using the Danish miniseries "*Riget*" (a.k.a. "*The Kingdom*") as a point of inspiration, master of horror **Stephen King** gives this story a unique and menacing American touch. **King** himself describes it as "*ER*" crossed with "*The Shining*." *Kingdom* is a hospital whose bizarre population includes a brilliant surgeon who lives in the basement, a nearly blind security guard and a nurse who regularly faints at the sight of blood. But when patients and staff hear the voice of a girl crying through the halls and a patient destined for life as a paraplegic miraculously recovers, they are dismissive of any suggestion of mysticism or unseen powers... at their own peril.

Returning for its third season will be *Alias*, sticking to its current Sunday night time slot. It appears to be upping the genre element with the season finale seeing the completion of the Rambaldi machine by Sloane but no revelation on what it does. However, the ending with Sydney awakening two years in the future has some fans speculating that time travel is involved. We're going to have to wait until September for any answers.

NBC, as usual, has no genre shows on tap, sticking with their comedies and *Law and Order* franchise. CBS has one genre related show in *Joan of Arcadia*, a modern day Joan of Arc, that will air Friday nights at 8 pm ET/PT, 7 pm CT/MT. CBS describes it as "Not your typical family show. Not your typical family. Will Girardi (**Joe Mantegna**) is the new police chief of Arcadia, California. Helen (**Mary Steenburgen**), his smart, tough wife, is trying to get their 19-year-old son Kevin (**Jason Ritter**), who was disabled in a car wreck a year earlier, to take an interest in life again. Luke (**Michael Welch**), their other son, is a nerdy 15-year-old who thinks he has it all figured out. And Joan (**Amber Tamblyn**), their 16-year-old daughter, is a typical teenager oblivious to her treacherous surroundings. But family life in the Girardi household has just become a bit more complicated: God has decided to talk to Joan. And that's not something a teenager wants to handle. Joan of Arcadia traces the overlapping lives of the Girardis as it focuses on the family's evolution and on Joan's now even more interesting journey toward womanhood. God help her. God help the Girardis.

FOX is coasting on the success of their reality series and has a slew of new dramas for this season, cancelling *Firefly* (with three episodes unaired), *John Doe*, and *Futurama* (although they still have around eight episodes left they will likely burn off this summer).

For the fall, they will introduce *Tru Calling* starring **Eliza Dushku** (Faith on *Buffy the Vampire Slayer*) on Thursdays at 8 pm ET/PT, 7 pm CT/MT. Squaring off against the final season of *Friends* on NBC may not be the smartest move, but if FOX sticks with the show, it might have a chance to get an audience. For mid-season, FOX plans *Wonderfalls* and *Still Life*. From the FOX press release on these new shows:

Tru Calling - What would you do if you could relive a day? If you're Tru Davies (**Eliza Dushku** "*Buffy the Vampire Slayer*"), you'd save lives. Tru is a smart, sexy recent college graduate who -- when her high-powered medical internship falls through -- finds herself working the midnight shift at the New York City morgue. One night, Tru questions reality when she thinks she hears a beautiful murder victim asking for her help. But the next morning, our heroine wakes up to find that she is back at the beginning of that very same day -- twelve hours before a murder that only she knows about is set to take place. With the clock ticking, Tru is compelled to traverse the city of New York over those next twelve hours to prevent this wrongful death, while at the same time rescuing members of her own family from their dangerous and self-destructive lives. Directed by renowned filmmaker **Phillip Noyce** ("*The Quiet American*"), *Tru Calling* combines the sexiness and speed of "*Alias*" with the procedural crime format of "*CSI*." *Tru Calling* is from 20th Century Fox Television and Original Television and comes from executive producer/writer **Jon Feldman** ("*American Dreams*," "*Roswell*," "*Dawson's Creek*"). Cast: **Eliza Dushku** as Tru Davies, **Shawn Reaves** as Harrison, **Jessica Collins** as Meredith, **A.J. Cook** as Lindsay, **Heath Freeman** as Cameron, **Zach Galifianakis** as Davis.

Wonderfalls (Slated for Mondays at 8:00 p.m., ET, beginning in January) Set against the backdrop of Niagara Falls, *Wonderfalls* is a funny, provocative and magical one-hour dramedy about Jaye Tyler (**Caroline Dhavernas**), an underachieving twenty-something souvenir shop worker whose life is forever changed after she has what her family calls "an episode." That's when inanimate animal figures -- toys, cartoon images, anything in the form of an animal -- begin talking to her, and their cryptic messages set into motion a chain of events that invariably lead her into the lives of others in need. Described by its creators **Bryan Fuller** ("*Star Trek: Voyager*") and **Todd Holland** ("*Malcolm in the Middle*"), with tongues firmly in cheek, as "Touched by a Crazy Person," the series focuses on Jaye as she meddles in, muddles up, and ultimately betters the lives of herself, her eccentric family of overachievers, and the eclectic variety of strangers that cross her path. Over the course of this series Jaye will discover that the world around her really is a magical place, and that the seemingly random events in her life are actually all part of something much greater. *Wonderfalls* is from 20th Century Fox Television and Regency Television. Production Companies: 20th Century Fox Television and Regency Television; Executive Producers/Writers: **Bryan Fuller**, **Todd Holland**; Director: **Todd Holland**; Cast: **Caroline Dhavernas** as Jaye, **Katie Finneran** as Sharon, **Tyron Leitso** as Eric, **William Sadler** as Darrin, **Diana Scarwid** as Karen, **Adam Scott** as Aaron.

Still Life tells the story of an American family, the Morgans, through the eyes of Jake Morgan, the eldest of Ben and

Charlotte Morgan's four children. Jake was the golden child that every parent dreams of having. Following in his father's footsteps, he decided to become a cop. And, on his first day on the job, Jake was murdered. We rejoin the Morgan family a year after Jake's death. Jake now is our narrator, watching his family from beyond with amusement, longing and never-ending curiosity as their true lives are revealed to him. Jake is not a ghost, but in many ways he is still a part of the lives of the people he loves, and he still has unresolved issues.

By turns heart-breaking and life-affirming, joyful, combative and complicated, *Still Life* is a beautiful celebration of love, life and family. **Mark Piznarski** ("*Once and Again*," "*My So-Called Life*," "*Everwood*") directs *Still Life*, from 20th Century Fox Television and Original Television. Production Company: 20th Century Fox Television and Original Television; Executive Producers: **Marty Adelstein**, **Neal Moritz**, **Kip Koenig**, **Dawn Parouse**, **Marti Noxon**; Writer: **Kip Koenig**; Director: **Mark Piznarski**; Cast: **Jensen Ackles** as Max, **David Keith** as Ben, **Susanna Thompson** as Charlotte, **Audrey Marie Anderson** as Emily, **Jeanette Brox** as Daisy, **Morena Baccarin** as Maggie.

With the broadcast season over with, the cable channels start picking up the slack in the genre series. June sees the start of Season Seven of *Stargate SG-1* and the return of *Tremors: The Series* from hiatus on the SciFi Channel as well as the debut of Showtime's *Dead Like Me*. July sees the continuation of the second season of *The Dead Zone* and possible the start of season two of *Jeremiah*.

SciFi's new Friday lineup of *Tremors: The Series*, *Scare Tactics* and *Cleopatra 2525* didn't hold up very well once the broadcast networks started their sweeps. With sagging ratings, SciFi quickly pulled *Tremors* and *Cleopatra 2525*, bringing back repeats of *Stargate SG-1*'s sixth season, but leaving *Scare Tactics* on. They also moved up *Roar* two hours on Wednesday night. In June and early July, *Roar* will be airing the remaining episodes of the series that were never broadcast in the US in its original run on FOX. *Tremors* will return to the channel on June 20th, moving to the 8 pm ET/PT time slot preceding *Stargate SG-1*.

Stargate SG-1 season seven starts in full force on SciFi Channel on June 13th. SciFi will start of the night with a one hour *Stargate SG-1: The Lowdown* special which will recap the events of the last couple of seasons to get viewers ready for the new season which sees the return of **Michael Shanks** as Daniel Jackson which was set up in the season Six finale. Following the special, SciFi will air the first two episodes of the season that night with *Fallen* and *Homecoming* where SG-1 discovers Daniel Jackson alive and living on an alien world, with no memory of who he is and then they return to Jonas Quinn's home world where they discover the Gou'ald are after its naquadria. In *Fragile Balance* (an episode that has been in the works for a couple of seasons),

(Cont'd on page 6)

SF Tube Talk (Cont'd from page 5)

a teenage boy shows up at the SGC claiming to be Jack O'Neill -- while the real colonel has gone missing. In *Orpheus*, Teal'c and SG-1 must risk everything to rescue his son and his mentor from a Jaffa prison. In *Revisions*, the team gates to a climate-controlled environment amidst a toxic wasteland, whose people are all linked to a central computer. *Lifeboat* sees Daniel's mind taken over by disembodied crew members when SG-1 finds a crashed alien space ship. *Space Race* has SG-1 help an alien spacecraft compete in a race, but they soon learn that there may be more at stake than the finish line. In *Avenger 2.0*, an SGC scientist creates a computer virus to be used to disable enemy Stargates -- but succeeds in shutting down the entire gate network.

SciFi has announced a big development slate with several dramas and reality shows in the works for next year and beyond. The most likely series to make it to air is *Stargate: Atlantis*, which would follow on from the end of *Stargate: SG-1* where a secret base left by the originators of the Stargate is found in the most unlikely of places on Earth buried within the ruins of the legendary civilization Atlantis. The implications of this discovery lead the team to a distant universe, where they find a primitive human civilization threatened by a sinister new enemy. Other series in development include *Dead Lawyers* where sleazy lawyers come back from the dead to defend those they screwed over; *The Divide*, about a late night radio psychic, his dead twin sister, and the local coroner team up to fight crime; *Legion*, about a man who sells his soul to the devil to save his daughter's life and discovers the price he pays is to leave his family and travel the earth destroying the minions of darkness, and perhaps free himself from eternal damnation; *Painkiller Jane*, about a marine officer who is exposed to a biochemical weapon that changes her genetically, endowing her with incredible self-healing powers; *Suture Girl*, based on a *Spawn* character that is a beautiful former advertising executive that after being violently murdered by a serial killer is literally stitched back to life and imbued with special powers by a mysterious gypsy woman.

Miniseries in the works include a four hour remake of *"The Thing"* and *"6 Days 'til Sunday"*, a six hour series in which J.T. Neumeyer stumbles upon a mysterious briefcase foretelling his own gruesome murder -- in just six days. Movies in the works include *Dragon Storm*, *Idaho Creature Incident*, *Ghost Monkey*, *Snakehead Terror*, *Phantom Force*, *Gargoyle*, and *Interceptor Force III*. I think the names say enough for these Saturday night action movies. Also in development is a slew of reality type shows with an unreal twist.

Mad Mad House puts a group of diverse individuals (A Trekkie, a Vampire, a Zen Master, a witch, and others) into a Real World type house where "Joe Normal" people are brought in to live with

them and compete for prizes. *Life on Mars* will simulate a group of two colonies of people living on Mars with them competing with each other for survival. Other series include *Lab Rats* (using humans as Lab Rats), *Psychic Investigators* (real-life psychics investigating crimes), and a *Halloween Illusionist Special*.

Movies coming up on SciFi in June and July include *Encrypt* (June 14) where a former Army captain mounts a

reconnaissance mission for a powerful overlord in a desolate future Earth - realizing too late the devastating true reason behind the task. *Grant Show* (*Melrose Place*) and *Vivian Wu* (*Strange World*) star. *Webs* (June 28) sees a junk man stumble upon a familiar-looking parallel universe covered in monstrous spider webs ... and a mutant spider-woman who follows him back that could likewise destroy our own Earth. Likely airing in July is *Bugs* where giant, mutant bugs take over a city's subway tunnels, eating through any human who crosses their paths! A city engineer teams with a biologist to exterminate the insect problem - but can they finish the job before the queen breeds a new batch?

Over on the USA Network, *The Dead Zone* is continuing its second season with six new episodes starting July 6th. While the last new episode in April, *Zion*, was originally billed as the season finale, USA Network decided to order a new batch of six episodes to extend the second season instead of formally committing to a third season. For this summer run, *Michael Piller* explains that "our goal is to create a 'summer of fun' - a group of big, summer blockbuster, popcorn-munching episodes designed to put Johnny into some of the most amazing adventures he has yet encountered." About

the only episode specific info that has been mentioned is that one of these will feature Johnny Smith versus a tornado that seems to have a mind of its own. In order to get the new batch of episodes produced, some new production staff has been brought on of genre credentials. Coming on as head writer and co-executive producer is *Karl Schaefer*, who created *Eerie, Indiana* and *Strange Luck*. Joining the staff as a creative consultant will be *Mike Cassutt*, who was worked on

Twilight Zone (1980's), *Beauty and the Beast*, *Max Headroom* and *Farscape*.

There is still one episode from season two of *The Dead Zone* that has not yet aired and may never air, though. The episode originally titled "*The Hunt For Osama*" and later renamed to just "*The Hunt*" was pulled by a nervous USA Network at the time of the impending Gulf War. According to *Michael Piller*, USA may never air the episode and we may

(cont'd on page 7)

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SF Tube Talk (cont'd from page 6)

have to wait for a DVD release to see it. The episode has Johnny recruited by a special "Remote Viewing" group within the CIA to help them to track down Osama Bin Laden. The story was written by a former CIA agent that has participated in real remote viewing activities with the teleplay being done by **Michael Taylor Piller** has made available on the official website the script for the episode. Check out the April 17th "From Michael Piller" on www.thedeadzone.net for a PDF of the script.

Showtime has scheduled *Dead Like Me* for Friday nights at 11 pm starting on June 27th. From creator **Bryan Fuller** ("*Star Trek: Voyager*," "*Carrie*") comes this comically offbeat original series about Georgia "George" Lass (**Ellen Muth**), a disaffected teenager who's surprised to discover that an afterlife really exists after she's struck and killed by a piece of the MIR space station that hurtles to Earth. There, she finds that she's been assigned to be a "reaper," delivering souls to their eternal reward under the watchful eye of her by-the-book boss Rube (**Mandy Patinkin**). Other reapers are Betty (**Rebecca Gayheart**) who is a "bubbly and oft-times bubble headed beauty", Roxie (**Jasmine Guy**), a "no-nonsense reaper who moonlights as a meter maid to pick up extra cash", and Mason (**Callum Blue**), a "regular guy who attempts to help George in her transition." George must learn to cope with her new life, adjusting to all the

problems and anxieties of a young woman on her own, albeit "undead", and learning more about life now than when she was alive.

For those of you wanting to see the final six episodes of *Odyssey 5*, Showtime has still not scheduled them and may never air them at this point. It is possible they may air in July, but Showtime has not made any announcements. July is likely (although, again, no official announcement has been made by Showtime) to see the return of *Jeremiah* for its second season on Showtime, possibly paired up with *Dead Like Me*. As the second season starts, Jeremiah, Markus and Erin are still being held captive at Valhalla Sector. Jeremiah spends some surprising time with his father, Devon, and is shown around by Devon's assistant Libby (**Joanne Kelly**). Kurdy is still free but being hunted and he meets up with a mysterious stranger, Mr. Smith (**Sean Astin** - Sam in *Lord of the Rings*) who has some cryptic messages for Kurdy. Kurdy must work with Chen Lee, Theo, and Markus's secret love Meaghan to rescue Jeremiah and the others from Valhalla Sector. Expect a lot of twists and turns in the second season as **J. Michael Straczynski** has written the bulk of the episodes with the departure of **Sam Egan** after the first season.

Cartoon Network will debut *The Teen Titans* on July 19th at 9 pm ET/PT. As previously announced, the show will feature Robin, Cyborg, Starfire, Beast Boy (aka Changeling) and Raven. The show will be geared towards a younger audience

than Justice League and will feature stand-alone half hour episodes. According to Cartoon Network Senior VP of animation, **Sam Register**, they wanted a show that would appeal to the younger kids that may not get *Samauri Jack* and *Justice League*. The main continuing villain will be Slade, who is based on the comics character Deathstroke: The Terminator. Also causing problems for the teens will be Dr. Light, Thunder and Lightning, Gizmo, Mammoth and Jinx plus a couple of new creations, Cinder Block and Mumbo. The show will be earth based (initial reports indicated they would be fighting an alien menace) and will be set in a fictional West Coast city that's "San Francisco meets San Diego meets Los Angeles" and won't deal with the grown-up superheroes in the DC universe, although Aqualad will make an appearance. The animation will show more of an Anime influence that other recent Warner Bros. superhero efforts.

Debuting on June 26 on Spike TV (the new name for the former TNN) will be a new adult animation block called "*The Strip*" at 10 pm ET/PT Thursdays. Leading off the block will be the "*Ren and Stimpy Adult Party Cartoon*" with all new episodes produced by Ren & Stimpy creator **John Kricfalusi**. Expect things to be even grosser than the original run of the series on Nick at Night. Next at 10:30 pm is *Gary The Rat*, in which **Kelsey Grammar** ("*Frasier*") stars as the voice of Gary Andrews, a New York attorney who is so unscrupulous and immoral that he wakes up one morning to discover that he's turned into a six-foot rat. Until he

figures out a way to change back, he must contend with being a human sized rat and having to function in the human world. At 11:30 pm will be *Stripperella*, created by **Stan Lee** and starring **Pamela Anderson**, who provides the voice and moves for Erotica Jones, a stripper by night and the superhero Stripperella by later night. Filling out the block will be the original episodes of *Ren & Stimpy*, airing uncut and digitally remastered.

In the way of industry news, the **Jim Henson** company has finally been sold by the German firm EM-TV. After speculation that Disney, Saban or other media companies would buy what remained of the studio (EM-TV had sold off many of the companies rights), it ended up being **Jim Henson's** heirs, **Brian Henson** and his four siblings, that bought the studio back from EM-TV for \$78 million. They had originally sold the company for \$680 million in 2000 on promises that they would have the backing to do more with their Muppet Characters and develop other projects. As it turned out, EM-TV didn't deliver on any promises and pretty much sold off a lot of the valuable assets of the company, including the *Sesame Street* characters and **Henson** does still have the rights to *The Muppets*, *The Muppet Babies*, *The Fraggles*, *The Hoobs*, *Farscape* and *Bear in the Big Blue House* plus the Henson Creature Shop. With their dad's company now back under their full control, **Brian Henson** plans to work on returning the Muppets to

(Cont'd on page 8)



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SF Tube Talk (cont'd from page 7)

a successful franchise, following on the success of their *A Very Muppet Christmas* movie on NBC last year. What this means to the future of *Farscape* is unknown, but Henson has always been a big supporter of the show and will likely work on bringing it back in some form now that they have control of the purse strings.

Vivendi Universal has indicated they are definitely wanting to sell of their entertainment assets, which include SciFi Channel, USA Network and Universal Television. There are many possible new owners, including **Marvin Davis**, Viacom (who would like to have a Science Fiction Channel they can run *Star Trek* and their other genre properties on), and **Barry Diller**. Look for a deal with someone to be announced within the next month or two.

FYI

PUBLICATION NOTICE: CASFS MEMBER STILL MAKES GOOD. by MICHAEL GRIFFIN

The third academic paper in a series will be out soon in the 2003 volume of the *Journal of Literary Semantics*. The title is 'More Features of the Mythic Spacetime Algebra.' See previous issues of *Connotations* (vol 10 no. 1, vol 11 no. 5) for notices of the first two papers. This one expands the uses of math and logic to model storytelling and language processes. Try as I might, I am still unable to achieve Professor Harold Shea's results as narrated by L. Sprague de Camp. Merely by uttering logic, he could be transported to mythic worlds. Regardless, a fourth paper is now in the works.

Harry Potter Book (from page 1)

A venomous, disgruntled house-elf Ron as keeper of the Gryffindor Quidditch team

And of course, what every student dreads: end-of-term Ordinary Wizarding Level exams

...and you'd know what Harry faces during the day. But at night it's even worse, because then he dreams of a single door in a silent corridor. And this door is somehow more terrifying than every other nightmare combined.

In the richest installment yet of J.K. Rowling's seven-part story, Harry Potter confronts the unreliability of the very government of the magical world, and the impotence of the authorities at Hogwarts.

Despite this (or perhaps because of it) Harry finds depth and strength in his friends, beyond what even he knew; boundless loyalty, and unbearable sacrifice.

Though thick runs the plot (as well as the spine), readers will race through these pages, and leave Hogwarts, like Harry, wishing only for the next train back.

Harry Potter and the Order of the Phoenix is absolutely superb and will delight all J.K. Rowling's fans. She has written a brilliant and utterly compelling new adventure, which begins with the words:

"The hottest day of the summer so far was drawing to a close and a drowsy silence lay over the large, square houses of Privet Drive.... The only person left outside was a teenage boy who was lying flat on his back in a flowerbed outside number four.

Later in the novel, J.K. Rowling writes:

"Dumbledore lowered his hands and surveyed Harry through his half-moon glasses. 'It is time,' he said 'for me to tell you what I should have told you five years ago, Harry. Please sit down. I am going to tell you everything.'"

Harry Potter and the Order of the

Phoenix is over 255,000 words compared with over 191,000 words in *Harry Potter and the Goblet of Fire*. The new book is 38 chapters long, one more than *Harry Potter and the Goblet of Fire*.

Harry Potter DVD (from page 1)

Mrs. Norris, petrified by some unknown force, the writing on the walls speak of the mysterious Chamber of Secrets and the heir of Slytheran. When Harry speaks Parsel-tongue to fend off a snake that Malfoy conjures up during a duel, people begin to suspect that Harry is responsible for the attacks and that he is the heir. Along the way, Harry and the gang meet Moaning Myrtle, new Defense Against the Dark Arts teacher, Gilderoy Lockhart, and enigmatic, Tom Riddle. After Hermione brews up a Poly Juice Potion to disguise the boys and Harry and Ron determine that Malfoy isn't the heir, they consort with giant spiders to find out why Hagrid is sent to Azkaban Prison upon suspicion that he opened the Chamber. It's up to Harry and Ron to save the victims of the Chamber beast when Hermione joins the growing list of the Monster's prey.

Harry Potter and the Chamber of Secrets - Picture Quality

Just like *Harry Potter and the Sorcerer's Stone*, this is a great transfer. The wizarding world of Harry Potter is as real and believable on the small screen as it is on the silver screen. Depth, texture, and detail all shine in this conversion to DVD.

Harry Potter and the Chamber of Secrets - Audio

When viewing the film in Dolby Digital 5.1 sound it was very good, overall. Action scenes take full advantage of the 5.1 range and depth, especially scenes like the Whomping Willow attack and Battle with the Basilisk very appealing to me. The rear channels didn't seem to get much use except during the action sequences,

making over use of the front channels for a great deal of the film. The John Williams score is mixed well without inappropriate stressing of unimportant elements. Well done!

Harry Potter and the Chamber of Secrets - Extras


I don't know how much longer the producers of the Harry Potter series of DVD's can hope to keep the sets at just two discs. In the *Harry Potter and the Sorcerer's Stone* DVD set, (HPatSS from here on in) seven deleted scenes were available (after a bit of puzzle solving) and in *Harry Potter and the Chamber of Secrets* DVD set, (HPatCoS after this) there are nineteen deleted or extended scenes available at the touch of a remote button. In HPatSS you can poke about (in a limited way) in several locations at Hogwarts such as the Great Hall, the Library, the Gryffindor Common Room, Harry's Room, and areas of Diagon Alley, such as Ollivanders, Eeylops Owl Emporium, and Gringotts Bank. In the HPatCoS DVD set you get to explore Dumbledore's Office, the Chamber of Secrets, and check out areas of Diagon Alley that were never shown in the film. You can also preview six scenes from the EA Games demo, see trailers from both films, creep into the Chamber of Secrets, escape from the spiders in the Forbidden Forest, create a slide show in Colin's Darkroom, enjoy the many faces of that Renaissance Man, Gilderoy Lockhart, watch an exclusive interview with author, J.K. Rowling and screenwriter, Steve Kloves, and share humorous and interesting moments with the cast as they reveal background information about their characters and secrets of the making of the film.

There also a DVD-ROM segment on the 2nd Disc, but it crashed my computer so many times that I gave up trying to use it, so here's the summery of what's available; "15 special features including: The One VoiceDVD technology will allow users to navigate through the DVD-ROM features and access set top features using only their voices; an animated, interactive Hogwarts timeline; a slider puzzle challenge; printable magic trading cards; jigsaw puzzles, matching challenges, downloadable screensavers and more".

Harry Potter and the Chamber of Secrets - Conclusion

Without having to set up the World of Harry Potter, the scriptwriter is able to bring the viewer into the action quicker and with greater ease. The darker tone to this film will engage older viewers without overly disturbing younger viewers. The things that I would most like to see are a more cohesive way of adding back in the deleted and expanded scenes, adding director and cast commentaries, and cross referencing the background materials and interviews, similar to what was done with the *X-Men 1.5* DVD, almost like creating a pre-Directors Cut. That would be magic indeed!


WWW.HarryPotter.Com
WWW.WarnerVideo.Com
<http://www.i2k.com/~svderark/lexicon/index-2.html>



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The New Harry Potter Book - Harry Potter and the Order of the Phoenix

Harry Potter and the Order of the Phoenix, by J.K. Rowling, the fifth in the best-selling series has been scheduled for release on Saturday, June 21, 2003. Look for a lot of bookstores to have special sales starting at midnight for those who can't wait until the morning. Following is a preview of the book from the publisher:

"I say to you all, once again - in the light of Lord Voldemort's return, we are only as strong as we are united, as weak as we are divided. Lord Voldemort's gift for spreading discord and enmity is very great. We can fight it only by showing an equally strong bond of friendship and trust."

So spoke Albus Dumbledore at the end of Harry Potter's fourth year at Hogwarts. But as Harry enters his fifth year at wizard school, it seems those bonds have never been more sorely tested. Lord Voldemort's rise has opened a rift in the wizarding world between those who believe the truth about his return, and those who prefer to believe it's all madness and lies - just more trouble from Harry Potter.

Add this to a host of other worries for Harry...

A Defense Against the Dark Arts teacher with a personality like poisoned honey

A venomous, disgruntled house-elf Ron as keeper of the Gryffindor Quidditch team

And of course, what every student dreads: end-of-term Ordinary Wizarding Level exams

...and you'd know what Harry faces during the day. But at night it's even worse, because then he dreams of a single door in a silent corridor. And this door is somehow more terrifying than every other nightmare combined.

In the richest installment yet of J.K. Rowling's seven-part story, Harry Potter confronts the unreliability of the very government of the magical world, and the impotence of the authorities at Hogwarts.

Despite this (or perhaps because of it) Harry finds depth and strength in his friends, beyond what even he knew; boundless loyalty, and unbearable sacrifice.

Though thick runs the plot (as well as the spine), readers will race through these pages, and leave Hogwarts, like Harry, wishing only for the next train back.

Harry Potter and the Order of the Phoenix is absolutely superb and will delight all J.K. Rowling's fans. She has written a brilliant and utterly compelling new adventure, which begins with the words:

"The hottest day of the summer so far was drawing to a close and a drowsy silence lay over the large, square houses of Privet Drive.... The only person left outside was a teenage boy who was lying flat on his back in a flowerbed outside number four.

Later in the novel, J.K. Rowling writes: "Dumbledore lowered his hands and

surveyed Harry through his half-moon glasses. 'It is time,' he said 'for me to tell you what I should have told you five years ago, Harry. Please sit down. I am going to tell you everything.'"

Harry Potter and the Order of the Phoenix is over 255,000 words compared with over 191,000 words in *Harry Potter and the Goblet of Fire*. The new book is 38 chapters long, one more than *Harry Potter and the Goblet of Fire*.

Conclusion

World Horror Convention 2003 Review by Mike Willmoth

This year's WHC (#13) was held in Kansas City, Missouri, at the Hilton KC Airport over Easter Weekend (Thursday April 17 thru Sunday April 20). Guests-of-Honor were: Author **Graham Masterton**; Mistress of Ceremonies **Laurel K. Hamilton**; Special Guest **Forrest J. Ackerman**; Publisher **Don D'Auria**; Artist **Nick Smith**; Writers Workshop Guest **Mort Castle**; and Grand Master Award Winner **Chelsea Quinn Yarbro**. **Graham Masterton** could not attend at the last minute because of his wife's health. Not surprisingly, lots of folks were disappointed and some even demanded a refund. Go figure.

Other participants included: **John Paul Allen, C. Dean Andersson, Jane Archer (aka Nina Romberg), Michael Arnzen, Robin Wayne Bailey, Trey Barker, Alan Beatts, Gary Braunbeck, Bill Breedlove, Edward Bryant, Ginjer Buchanan, Cullen Bunn, P.D. Cacek, Alan Clark, Matt Cardin, James S. Dorr, Jill Eden, Barbara J. Ferrenz, Darren Floyd, W. Paul Ganley, Beverly A. Hale, Donna Halleran, Nancy Hathaway, James Hollaman, Brian Hopkins (who became the Author GoH once GM notified them he couldn't make it), Ron Horsley, George Ibarra, Charlee Jacob, Tori Jacobs, Tina Jens, Briane Keene, Lee Killough, Joe Konrath, Warren Lapine, Jennifer Lawler, M. Stephen Lukac, Michael McCarty, E.C. McMullen Jr. (aka Feo Amante), Joe Nassise, Weston Ochse, Mike Oliveri, Gene O'Neill, Jenny Orosel, Monica O'Rourke, Thomas Roche, Judy Rohrig, Joel S. Ross, Brad Sinor, Michael Slade, David Sparks, Fara Spence, Dawn M. Stanley, Karen E. Taylor, Melinda Thielbar, Jeanette Thompson, Christopher Treagus, John Urbancik, Robert W. Walker, Simon Wood.**

Because my own mother-in-law wasn't feeling well enough to travel she and my wife stayed home while I went to KC on my own. I took a non-stop flight on Southwest Airlines for about 2.5 hours and arrived in the early afternoon on Wednesday. The hotel had an airport shuttle, so I called them for a pickup. I waited about 10 minutes before the vehicle arrived, then only a few more minutes down the freeway to the hotel. The nice woman who checked me in was my focal point throughout the weekend for any questions I had and was quite pleasant, as were the rest of the hotel staff. Since my roommate, a fellow World Horror Society board member, wasn't due to arrive until Thursday morning, I commandeered one of the beds, unpacked my clothes into one drawer of the dresser, zipped through the television channels to get an idea of what the hotel had to offer, did a quick wash-up and headed downstairs to check things out. I was on the 10th floor, one of the

party floors, but wasn't concerned since I sleep deeply.

All of the Hilton's function space is on the first floor. The basement contains offices, fitness center, indoor / outdoor pool and sauna. The function space kind of wraps itself around the restaurant / lounge in a U-shape. Pitch Meetings, Film Room and Writers Workshop were up from Café Weatherby and bar. The smoking lobby is in front of the bar while the non-smoking lobby is in front of the front desk. That is mostly the left (north?) half of the first floor. The right (south?) side of the U had Main Programming, Art Show, Dealers Room and more programming. To the right of the turn to DR and Pgm was first floor conference or sleeping rooms for Programming, Green Room and Operations. Hospitality was on the 11th floor with smoking across the hall from non-smoking suites. As the convention transpired most folks found the rooms behind the restaurant to be underutilized and hard to find. Some tables were placed outside Main Programming for Registration and Merchandise Sales. A Voodoo (Message) Board was outside Art Show. Some more tables in a L-shape were near the turn to the Dealers Room or to Con Ops where Worldcons had a presence on Friday and Saturday (Boston in 2004 and KC in 2006 bid). Boston didn't do much other than hand out fliers. KC did quite well in upgrading locals to friend-of-the-bid status. On Sunday Forrey hung out there to sell some of his stuff and to do autographs.

I didn't spot anyone I knew immediately upon my first sweep, so I visited the restaurant for a late lunch. Since KC is on Central Daylight Time and I am on Mountain Standard Time I was off by 2 hours. So, their 3pm lunch was just about right for me. Traffic was light and I had a quiet lunch, a sandwich and fries, which as acceptable. I found out about the Easter Brunch on Sunday where they were taking reservations already, so I put mine in. 1pm was the earliest I could do it since they were already sold out for the earlier times. I knew there was a WHS board meeting on Sunday from 10am 12noon, so that was just fine. Apparently, they usually hold the brunch in the same room where Main Programming was located, so they planned on holding it in the restaurant and backroom instead.

After lunch I killed some time by watching TV and taking a nap, since I had been up late the night before departure trying to get stuff done. I wandered around in early evening and found Hospitality open. **Mike McCain**, the fellow I met in Minneapolis selling WHC2003 memberships at World Fantasy 2002, was running it and we had a nice chat. He had put out some frozen smoked meat that the Chair, **Dee Willis**, had smoked personally. I ate some as I was hungry and it was good. Sodas, chips, salsa and alcohol were present. I hung out there for a bit before hitting Con Ops to try to find their Party Coordinator (PC), **Tina Black**. She had reserved a suite for WHC2004 (Phoenix) for Saturday evening and I had to pay for it along with the ice we allegedly had reserved. Once I connected up with her I was told to give the Treasurer, **Ann Donovan**, the party check. When I asked about the ice she said we hadn't reserved any. I corrected her by saying that I had asked for clarification about the number of bags it would take to fill a bathtub. She apologized, told me, and I selected 3 bags. She agreed to give me the pre-con

discount and put me down. I didn't have to pay for them immediately, so that was good. She gave me the party packet complete with instructions on how things worked and a map on where to shop for food and beverages.

I headed over to Registration and found **Ann**. I gave her the suite check and she was a happy camper. Her sister who was helping handed me my reg packet and I took it up to the room to go through after selecting 4 free paperback books from a pile from Time-Warner. Unfortunately, I had been given someone else's packet, **Michael Williams** (Tech Crew), so I headed back downstairs to get mine. Someone I spoke to in the elevator was flabbergasted that they could give me someone else's since IDs were required. Well, they thought they knew me. Once I got the correct one I checked it for accuracy. My badge indicated that I was the Grand Master Award Administrator, which I was, and got a few comments throughout the con. Besides the Pocket Program they had inserts from publishers and such along with the Program Book. The cover art was by **Nick Smith**, of course, and former local (Phoenix) GoH **Mitchell Bentley** had worked on the PB. Not much else was going on so I had dinner, watched TV and crashed.

My roommate rolled in around 8am on Thursday. We chatted for awhile and then I got up to shower and dress. I tried breakfast downstairs and found a buffet waiting which was fairly good. I strolled down the corridor to see what was open. Dealers Room was kind of open, so I strolled through and found folks still setting up. Dealers on the map showed *Catalyst Press*, *W. Paul Ganley*, *Medium Rare Books*, *Offworld Designs*, *Darren Floyd*, *Meisha Merlin Publishing* (involved with putting out local **Adam Niswander's** horror novels), *Yard Dog Press*, *Otto Filip*, *Borderland Books*, *Weird Tales*, *Edge Books*, *Lone Wolf*, *Necro Publications*, *Marietta Publishing*, *Alan Clark*, *Hathaway Studios*, *MudCat Studios*, *Pegasus Publishing* and some individual bookstores and people. One, **Dave Kaufman**, was selling New Age music by former band members of Tangerine Dream, etc. I bought one from him later in the weekend.

Art Show was pretty much set up with wire frames in either squares or rectangles, much like ChiCon 2000 had at Worldcon, except they draped black velvet behind the wire for contrast. The room could have used more light, but everyone had room to wander and not hit anything. I noticed in the Pocket Program that their Video Room opened at 5pm with Schlock. Later in the weekend they offered *Vampirella*, *Amazon Women on the Moon*, *The Howling*, *Return of the Living Dead II*, etc. These were shown multiple times during the weekend. Several had to do with folks attending the convention.

Main programming started at 4pm with *Roundtable Real Live Chat*, *Are There Any Taboos Left?*, *Creating Fiction From Fact and a Reading*. Readings occurred every 30 minutes all weekend. Next came *Supernatural vs Sociopaths*, *Crossing Genres*, and *Opening Ceremonies*. Here is where the Mistress of Ceremonies introduced the guests after the Chair introduced her. When she got to **Nick Smith** he quickly interrupted, said something hard to understand and allegedly witty, and piped down. She just stared at him, threw away her index card

(cont'd on page 10)

Conclusion (cont'd from page 9)

with notes, and said to the audience something like "Well, so much for my notes!" She finished with the rest of the guests and the Vice Chair came up with gift bags for everyone except **Quinn**. Hers was the GM Award and was on display in the Art Show. That was kind of odd since all guests should be treated equally. I mentioned it to the concomm later when they asked what I thought of the con. The theme for KC was Cow-thulu, from **H.P. Lovecraft's** Cthulhu fame, and that night they had a Casino named after their mascot. Turn Out the Lights finished the evening. I looked for parties and found a couple, but hung out in Hospitality mostly.

Friday brought more interesting stuff. *Self Promotion and Marketing, An Hour With Mort Castle, The Long Dark Road Ahead: The Future of Horror, Short Fiction Writing It, Selling It, Reading It. Look What's Happened To Dracula, The Art of Horror, Teenage Angst, Make Your Own Mask Hands-on Workshop, Overlooked Masterpieces of Horror, Learning From the Past, HWA: The Coming Years, Writer's Workshop Section A Part 1 of 2, The Making of 13 Horrors, Don't Stop!, Small Press, An Hour with Forrest J. Ackerman, Reviews: Doing Them, Getting Them, Surviving Them, Urban Fantasy The Next Frontier?, An Hour with Laurell K. Hamilton, Giants of the Genre, Pixels vs Paper, Horror in the Gaming Industry, Just One More Story in a Bucket o' Guts, Hollywood Dreams (or Nightmares, As the Case May Be), How Not To Be A Starving Artist, Mass Autographing and Reception, Morbid Curiosity Open Mic Night, Dance of the Macabre Masked Ball, Flash Fiction Contest and Druid Ritual.*

Early in the day I went to breakfast with the **Webberts (Jim and Doreen)** so we could shop for our Saturday night party at Walmart. The map I was given was less than accurate and we had quite an experience with finding the right exit and doubling back miles later to find the entrance to the shopping center. We ended up buying far more than we really needed, but made sure we wouldn't run out anytime that evening. Since I had an opportunity to attend a Kansas City Royals baseball game with a friend's husband I opted to do that in the evening and missed the *Mass Autographing*. I understand it went well. I checked out the *Open Mic Night* and it was reasonably well attended. The Dance was poorly attended with not much energy while I was there. Surprisingly, they had food along with the cash bar, which I've never seen at a dance before. I spent my evening hitting parties by publishers and checking out Hospitality as usual. No more smoked meats, darn!

Saturday started with a *GoH Brunch* which I did not attend. I had scheduled to rent a car Friday evening and to drive 2 hours east to Columbia, MO, to meet up with a friend from St. Louis (2 hours farther to the east). She and I became friends on a European tour in 1980 and had stayed in contact through the years. We last saw each other 18 years ago. I got a late start and arrived 45 minutes after our agreed upon time, but the weather in KC really was bad. Lots of rain, slow traffic and construction. I was also driving a van since the car rental agency had no vehicles of my class available. We met at Applebee's Restaurant just off the

freeway and spent 2 hours trying to cram 18 years worth of updates into it. She had to get home for Easter with her family and I had to get back to finish getting ready for our party that night. I dropped off the vehicle at the airport, caught the shuttle back to the hotel and then made photocopies of our new fliers in Con Ops for a donation.

Some of the events I missed were *Werewolves Yesterday, Today and Tomorrow, Internet Publishing, Annual Jobs in Hell Pool Party, The Nick Smith Experience, Bodies in a Barrel: A Look at Kansas City Killers and Unsolved*

Mysteries, How Not to Look Like a Dweeb, Writer's Workshop Section A Part 2 of 2, An Hour With Brian A. Hopkins, Giving the Kiddies Nightmares, Paranormal or Overactive Imagination?, An Hour With Don D'Auria, Forensics and Autopsies and DNA Evidence, Oh My!, If a Picture is Worth a 1000 Words Where's My Check?, Still Ghostly After All These Years: The Appeal and Persistence of the Supernatural Horror Story, An Hour With Chelsea Quinn Yarbro, How to Write a Horror Bestseller, It's Alive! Is Character Development Missing in Horror?, The Next Big Thing, Writer's Workshop Section B Part 1 of 2, Writing and Publishing Non-Fiction and Columns, Ashes to Ashes Dust to Dust, Art Show Reception, International Horror Guild Special Presentation, Night Foolery Entertainment by the Trans Iowa Canal Company, The Brian Keene Family Entertainment Hour and the annual Gross Out Contest.

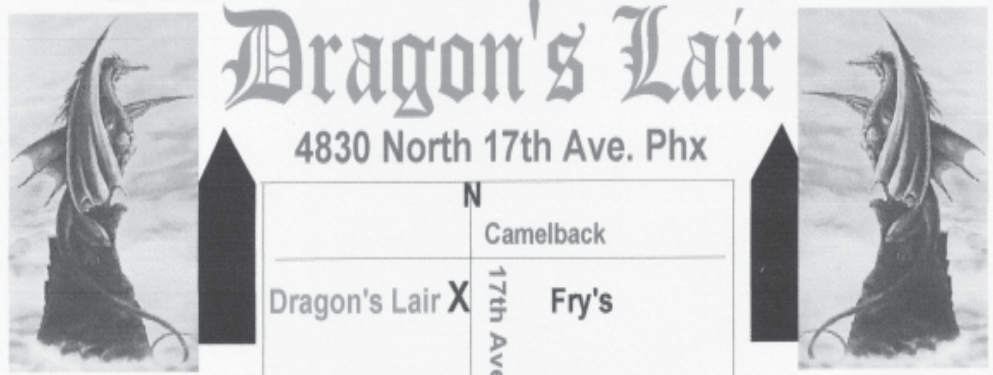
I attended the *Artists Reception* and found all the wine and cheese gone. Devoured. Ravaged. Fortunately, they had a big container of soft drinks and I found something to sip while wandering the reception. I managed to meet a couple of artists that I had not met before and say hello to a few I did. Later, I noticed that more wine had appeared (and disappeared), but no food left but crackers. So, I hit Hospitality before entering our party suite which just happened to be down the hall from my room. Earlier I had gotten keys for me and **Doreen** so we could begin decorating. We also stored all the party supplies in the corner of my room so we could move them in easily. That we did pre-reception, so at 9pm we opened the doors to anyone interested in hearing about WHC2004 and WFC2004 next year in Phoenix. There was some problem with the party signs downstairs from the hotel, so the con was consolidating them onto a board of sorts, but each other floor had fliers

stuck near the elevators. I made sure we were represented properly. The party started out slow, but got crammed quickly and finally petered out around 12:30am. We cleaned up, got Hospitality to come down for the leftovers which filled a large tub and several sacks, and we closed up. I dropped off the keys at the front desk and crashed.

Sunday was the WHS annual meeting at 10am. This is where the board meets in public for the first hour and in private for the second hour. We got an update from **Dee** and **Ann** on this year's con. They had

around 450 attendees, sold about \$4500 in the Art Show and about \$2000 raised at the Charity Auction benefitting the American Heart Association. No one was present to bid for 2005. We had a few folks express interest in volunteering for Phoenix next year. From there we went into the closed portion of the meeting and did our business. The CA was actually after the meeting and I found out later how they did. Also on Sunday was *What Scares You?, Tell Us A Story Uncle Forrey, Horror Poetry, Horror Religion and*

(Cont'd on Page 15)



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Fan Favorite
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We're planning some special activities on Thursday night, September 4th, for pre-registered members only including something special with Lani Tupu and possibly with our other guests.

COPPERCON 23 PROGRAMMING

Help us celebrate the release of the latest Lord of the Rings film and the latest Harry Potter novel by joining us in a wide range of program items geared to the best in literary fantasy and science fiction! Aspiring writers will want to attend one of our many writers' workshops. Not interested in writing? We'll have a room dedicated to readings from your favourite authors. Are you looking for something a little more interactive? Then why not try one of our roundtable discussions, where you--the attendee--talk with others about issues ranging from unexplained phenomena to why animation and comics are still perceived as mediums for children.

But we're not stopping there. UFP will host their popular Sci-Fi Jeopardy game once again. What's That Byte will be returning with all new soundbytes to puzzle your brain. And if that wasn't enough, we'll be hosting a radio control car and truck obstacle course for those brave enough to bring their vehicles to the challenge. Want more? Then try our Family Friendly Programming--programming which is geared towards families with fans ages six to twelve. We'll have something there for everyone, so join us at the one con to rule them all and in the fan community bind them!

Other Activities include Art Show & Auction, Masquerade, Dealer's Room, Charity Auction to benefit Reading is FUNDamental, Video Room, Anime Room, Hospitality Suite, Modern Dance, Gaming, LARPs, Filk Suite, LAN Party and more. Please check our web page for more details.

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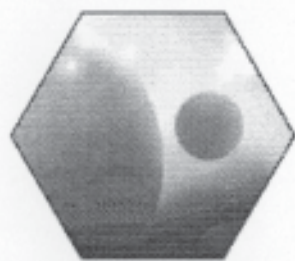
* Special Events and Gaming for pre-registered members only on Thursday, July 24th



Roleplaying

Arizona's Largest Annual Gaming Convention is pleased to bring you all our regular features plus as many new events as we can think of. Check out our web page at www.hexacon.org for full details on events and activities at the convention.

Pre-Registered members for HexaCon 13 can **Start Gaming Thursday afternoon, July 24th**, plus we will be having a **Special Thursday Night edition of Barry Bard's Movie** previews with lots of Giveaway Promotional Items every fan will want to get their hands on. **Please note that Thursday activities are for Pre-Registered members only!** There will be no at-the-door memberships sold on Thursday. If you pre-register with both the convention and the convention hotel you will be entered into a prize drawing for one of three great prizes. Prizes are **Two HexaCon 14 memberships, \$40 in Dealer's Room Coupons** (good only at HexaCon 13), or **One free room night**.



Exploring

HexaCon 13 Membership Rates:

\$20.00 thru June 30, 2003

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Pay Online with VISA or MasterCard via Paypal

How Can I save Even More?

Run an Event at this year's convention.

See page two for details

Loan us a computer for use in the Lan Party Room. See our web site for details.

Active Military Personnel:

We at HexaCon Salute you. Valid Active Military ID's shown when registering at the door will get you a \$5.00 discount on the day of the event. Our hats off to you!

Contact HexaCon 13

PO Box 62613, Phoenix AZ 85082

Phone: (602) 973.2341

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Adventure

Hotel Information & Rates:

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Room Rates are \$74.00 S/D (2 Adults)

Executive Suites \$94.00 S/D/T/Q (2 Adults)

Rates are for 2 Adults (18 and Over) per room.

\$10.00 per additional adult. Kids under 18 stay free.

Pets are allowed with cleaning fee.

Booking Reservations Online? Use the HexaCon 13 Group code "AHC" to insure proper rates.

Rooms at the Embassy Suites are two-room suites with a microwave, mini-fridge, and a sofa bed in the living room.

Other benefits include a FREE nightly Happy Hour (free drinks at the hotel bar for two hours) plus a FREE made-to-order breakfast.



Events and Activities at HexaCon 13

With all the stuff we are planning where do you start? Gaming at HexaCon 13 includes but is not limited to **Board Games**: Axis and Allies, **Chess Federation Sponsored Chess Events**, Star Fleet battles. **CCG Tournaments**: Sanctioned Magic the Gathering, Magi Nation Duel. **Computer LAN Party**: Aliens vs. Predator 2, Jedi Knight 2, The Half Life Series, Quake 3. **Dealer's Room**: Atomic Comics, Game Depot, Imperial Outpost, Samurai Comics and many more. **Game Auction**: Auction off your old games and pick up some new ones. **Live Action Role Playing Games**: Amtgard, Harry Potter, Mind's Eye Theater. **Miniature Games**: Battle Tech the FASA way, Cry Havoc, Warhammer Fantasy and 40K. **Role Playing**: Call of Cthulhu, D20, GURPS, Middle Earth Role Playing, Star Hero, White Wolf. Over 80 **RPGA Living Events**: Greyhawk, Arcanis (**Arcanis Living Marketplace**), Spycraft, Kalamar, Dragonstar, Force. **Steve Jackson Games** has sent his Men in Black back to run all his latest games. Our popular **Miniature Painting Contest**, plus new this year is an onsite **Speed Painting Contest** plus a **Paint and Take** from REAPER Miniatures! **That's not all**; An Anime Room, a Full Hospitality Suite closer to the action, plus more stuff being added all the time!



Gaming



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Hexacon is what it is because of the efforts from people like you. Do you run a home game? Are you looking for new players? Do you want to create interest in your favorite game? Then you can help us by volunteering! We need people to help us run games, because that is what HexaCon is all about; gamers running games for others to play in. With your participation, HexaCon will continue to be an exciting event for all.

All Official HexaCon Event Mediators will be considered staff, and allowed entry to Hexacon 13 at staff rate. As staff, all Event Mediators will be allowed access to the staff lounge where food and drink are provided to our weary Mediators.

Event Mediators will be expected to run for a total of at least 12 hours (not required to be at once) to qualify for staff admittance to the convention. In addition, your game(s) should allow for an average of 4 to 8 players at one time. Event Mediators will be selected on a "first registered, first served" basis. The earlier you submit, the better the chance you have of getting your first choice of event times and dates.

How to Run an Event at Hexacon 13!

1. Fill out an Event Form at www.HexaCon.org!
2. Send in the completed Form!
3. Show up and run the Event!

Detailed Program Book Exploding with Details on all your Events

1719

Living Arcanis: Marketplace

Time: Saturday 09:00 Length: 3:45

Location: Lower Suite AB (Table 4)

System: Advanced Dungeon & Dragons

Description: At the base of Solanis Mor, lies the greatest bazaar in all of Onara. Rumors

are that anything can be purchased here. Armors of the rarest metal, magical blades, potions, and more can all be found at the numerous kiosks. This is where adventurers spend their hard earned gold, when they are not paying tribute at the temples of Larissa.

Group: RPGA, Shield of Almor Gaming

Website: www.rpga.com

Coordinator: Chris Sanders



Painting



Miniatures



Board Games

Calendar of Events - June-July 2003

To have your event or meeting listed please email calendar@casfs.org (This is a free service. All release dates are tentative)

JUNE

June 1 - Sunday

2PM **Hexacon 13 Meeting**
JB's I-17 & Indian School
boniece@aol.com

4PM **CopperCon 23 Meeting**
JB's I-17 & Indian School
leewsftv@yahoo.com

4PM **ConNotations Labeling & Potluck**
Stephanie's house
laetitia@doverkeep.com
6PM **CopperCon 24 Meeting**
JB's I-17 & Indian School
jleeve@cox.net

June 2- Monday

VGame -Duke Nukem Forever - PC

June 3 - Tuesday

DVD - Jason X
DVD - Animatrix
DVD - Die Another Day
DVD - Andromeda Vol 2.2
DVD - Star Trek DS9 - Season 3
VGame - Everquest -Mac edition

June 4 - Wednesday

7PM **ConNotations Staff Meeting**
JBs I-17 & Indian School
laetitia@doverkeep.com

June 10 - Tuesday

DVD - The Jungle Book 2
DVD - Buffy, season 4

June 13 - Friday

TV - Stargate SG-1 Season 7 begins on SciFi

June 14 - Saturday

9AM-6PM **ConRunners**
Embassy Suites North Room 3005,
Topics:Security/Ops, Guest Liason & Leprecon29, laetitia@doverkeep.com
11AM-12AM **Anime Festival** Samurai Comics, 7th St & Camelback
www.samuraicomics.com

7PM **Westercon 57 Meeting**
Embassy Suites North room 3005,
craig@doverkeep.com
UFP Meeting - Video Production - Tempe,
info@u-f-p.org
Movie - Encrypt (SciFi Channel)

June 16 - Monday

VGame -Evil Dead - fist full - Xbox

June 20 - Friday

Harkins Scottsdale 101 opens (new Cine Capri theatre) www.harkinstheatres.com
Movie - The Hulk
TV - Tremors The Series returns (SciFi)

June 21 - Saturday

Yu-Gi-Oh Tournament Samurai Comics, 7th St & Camelback
www.samuraicomics.com

June 22 - Sunday

1PM **SW Costumers Guild Meeting**
Stephanie's house Chemise & Basic seams
webmaster@southwestcostumersguild.com

June 24 - Tuesday

DVD - Cowboy Bebop:The Movie
VGame - Italian Job - PS2

June 25 - Wednesday

Border's SF Book Discussion
borders books 75th Ave & Bell
Tanya - 623-487-9110

June 27 - Friday

8PM **CASFS Meeting** JB's I-17 & Indian School, leigh@doverkeep.com
Movie - Charlie's Angels 2
Movie - 28 Days
TV - Dead Like Me debut (Showtime)

June 28 - Saturday

11AM **Hexacon 14** - Hotel Walkthrough, Tempe Mission Palms, Joanne - crimsonmiss@cox.net
UFP Meeting - Auction - Phoenix, info@u-f-p.org

JULY

July 2 - Friday

Movie - Sinbad: Legend of the 7 Seas
Movie - Terminator 3: Rise of the Mach.

July 3-6 - Friday-Sunday

WesterCon 56 - Seattle, WA -GoH: Bruce Sterling, Lisa Snellings
www.westercon.org

July 8 - Tuesday

VGame -Fugitive Hunter - PS2

July 9 - Wednesday

Movie - Pirates of the Carribean

July 10 - Thursday

Deadline - ConNotations Submissions

July 11 - Friday

Movie -League of Extraordinary Gntlmn

July 12 - Saturday

11AM-12AM **Anime Festival** Samurai Comics, 7th St & Camelback
www.samuraicomics.com
UFP Meeting - Auction - Phoenix, info@u-f-p.org

July 17-20 - Thurs-Sunday

ComicCon International - San Diego, CA,
www.comic-con.org

July 18 - Friday

Movie -Johnny English

July 19 - Saturday

4PM **Westercon 57 Meeting**
JB's I-17 & Indian School
craig@doverkeep.com

July 20 - Sunday

1PM **SW Costumers Guild Meeting**
Tasha's Place , Mask Molding

webmaster@southwestcostumersguild.com

July 23 - Wednesday

Border's SF Book Discussion
borders books 75th Ave & Bell
Tanya - 623-487-9110

July 25-27 - Friday-Sunday

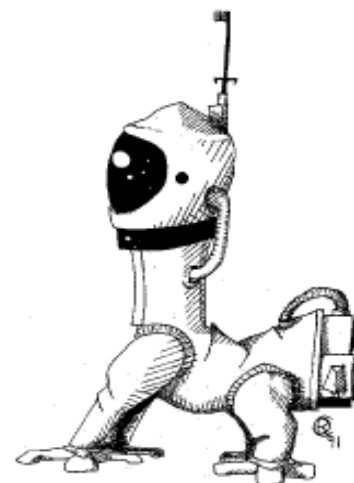
Hexacon 13 -Embassy Suites North
www.hexacon.org
Movie -Lara Croft: Tomb Raider 2
Movie -Spy Kids 3-D: Game Over

July 26 - Saturday

UFP Meeting -Pool Party- Chandler, info@u-f-p.org

July 29 - Tuesday

DVD -Daredevil
DVD -Highlander, season 2



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INFORMATION LINE

For up to date information on each month's CASFS and fan sponsored sci-fi related events call (602)973-2341 and select option 3 for a pre-recorded message. There is also a weekly email update. If you wish to receive the email update send your email address to Stephanie at meetings@casfs.org

Ongoing Events

Wednesdays	6pm Hero Clix Tournamets	Samurai Comics, 7th St & Camelback	www.samuraicomics.com
	6pm Mech Warrior Tournaments	Samurai Comics, 7th St & Camelback	www.samuraicomics.com
Thursdays	6pm Camarilla Anarch Game	Kiwanis Park	www.titheofsouls.com
	6pm Dragonball Z Tournaments	Atomic Comics-Phoenix	www.atomiccomics.com
Fridays	6pm Hero Clix Tournamets	Samurai Comics, 7th St & Camelback	www.samuraicomics.com
	6pm Magic the Gathering	Samurai Comics, 7th St & Camelback	www.samuraicomics.com
	7pm Anime Club Meeting	Samurai Comics, 7th St & Camelback	www.samuraicomics.com
	Rocky Horror Picture Show	Spectrum Theatre (Spectrum Mall)	www.azrocky.com
Saturdays*	3pm Mage Knight Tournaments	Samurai Comics, 7th St & Camelback	www.samuraicomics.com
	3pm Classic Battletech	Samurai Comics, 7th St & Camelback	www.samuraicomics.com
	4pm Star Wars CCG	Samurai Comics, 7th St & Camelback	www.samuraicomics.com
	4pm Magic Tournaments	Atomic Comics-Paradise Valley	www.atomiccomics.com
Sundays*	Noon YU-GI-OH Tournaments	Samurai Comics, 7th St & Camelback	www.samuraicomics.com
	3pm Dragonball Z Tournament	Samurai Comics, 7th St & Camelback	www.samuraicomics.com

ConClusion (cont'd from page 15)

Spirituality, Censorship In Horror, Writer's Workshop Section B Part 2 of 2 and Closing Ceremonies. There the Chair gave a brief speech, thanked the guests and attendees for coming, had several other folks talk or whatever, and announced that we'd be selling memberships for next year at Reg.

All together Phoenix sold 11 attending and 1 supporting memberships for World Horror 2004 along with 3 supporting ones for World Fantasy 2004. I then handed out dealers packets in the Dealers Room that really impressed folks. They shut down and I went out to dinner with some of the staff for Korean. I got to see downtown KC doing that and upon returning went to find the dead dog party. Well, there was none because they gave the suites up early to please the hotel and save some money. It seems there was another group in house that wanted to check in and use them. However, some folks did parties and I ran into a friend from Seattle's WHC2001 who took me to another party with his roommate. **Mort Castle** was there and a fellow who had no place to stay since his bus was cancelled to go home. Since my roommate had left early that afternoon I had him stay with me and help defray costs. We all talked for hours until it was time to crash.

Monday I roused my new roommate so we could check out. I ran into the fellows from the night before and we went downtown for barbecue which I had not had while there yet. We dropped my roommate off at the bus terminal, ran by the post office to mail a banner home that KC had given us for next year, did lunch and went back to the hotel. When it was time to leave we took the shuttle to the airport and I flew home in about 3 hours. It was much warmer when I returned, but drier after KC's crummy weather (although it was dry enough to see that ball game). Since then we've been working on WHC2004 and WFC2004 taking advantage of our contacts made in KC during WHC2003.

All in all the convention went well. Some pros complained about the schedule. Some others complained about **Graham** not attending, like the con had anything to do with that. Things ran well and everyone I met had a great time. All the staff was pleasant and dealt with the problems as they came up with a smile on their faces. Next year we hope to carry on the tradition of successful Phoenix WHCs (having done 1994 and 1998 previously) at the now familiar Embassy Suites Phoenix North Hotel. If you'd like more information about this year's con, please visit www.whc2003.org. For next year visit www.leprecon.org/whc2004 or whc2004.leprecon.org. Or you can give me a call at 480-945-6890 or email at mwillmoth@compuserve.com. If you'd like information about bidding a future WHC, I am the Future Bids Coordinator for the WHS board. You can also visit www.worldhorrorsociety.org for details about bidding and running a WHC.



ReAnimation

- ***** **KiKi's Delivery Service**
- ***** **Castle In The Sky**
- ***** **Spirited Away**
- ***** **Treasure Planet**
- **** **IMyMe! Strawberry Eggs: 1st Quarter - Make Up Exam**
- **** **IMyMe! Strawberry Eggs: 2nd Quarter - Pop Quiz**
- **** **Tenchi Muyo! Mihoshi Special**
- *** **Sailor Moon S: Heart Collection**
- *** **Magical Girl Pretty Sammy**
- *

***** **KiKi's Delivery Service**
Pioneer, 105 mins, G
DVD \$29.99, VHS \$19.99

In Hayao Miyazaki's magical *Kiki's Delivery Service*, we follow Kiki (voiced by Kirsten Dunst), a 13-year-old girl who leaves her family on the night of a full moon to spend her first year as an apprentice witch on her own. With her trusty cat Jiji (voiced by Phil Hartman) by her side she flies off to find the perfect spot in a faraway city. Once there she is befriended by a bakery owner (voiced by Debbie Reynolds) who helps her start her own business, a high-flying delivery service and Tombo, (voiced by Matthew Lawrence) a boy who dreams one day of flying, struggles with the temporary loss of her magical abilities, and finally gains much in the way of self-confidence

This DVD release contains two discs. Extras include Introduction by John Lasseter, Behind The Microphone - voice talent featurette with Kirsten Dunst and Phil Hartman, Original Japanese trailers and the Complete Japanese story boards. I don't know if the VHS version has any of the extras but it is dubbed in English.

Kiki's Delivery Service is also available as part of a *Miyazaki 3 Pack (Spirited Away/ Castle in the Sky/Kiki's Delivery Service)* for \$65-\$80 depending on where you shop. See below for reviews of the other two films.

Kiki is one of those wonderful family experiences, a picture that doesn't speak down to kids or up to adults. I thoroughly enjoyed this film when I received a VHS version for review several years ago. I am so glad it has been released on DVD since the tape finally wore out from being played repeatedly. This is a must have for the Anime fan and will appeal to the non-Anime fan as well. - **Stephanie L Bannon**

*******Castle In The Sky**
Pioneer, 125 mins, G
DVD \$29.99, VHS \$19.99

We begin with a chase through a flying ship, with all the passengers going after the young girl, Sheeta (Anna Paquin), a young princess. She jumps overboard to avoid capture and is rescued by her powerful crystal necklace which floats her down to safety in the legendary sky-kingdom of Laputa. She is rescued by Pazu (voice of James Van Der Beek), a young resourceful boy who works in a small mining town. Pazu and Sheeta share the common goal of finding the fabled island of Laputa, the castle in the sky, to fulfill Pazu's dreamquest and learn the secrets of Sheeta's clouded heritage. They team up to outrun the military and a band of pirates. The pirates are led by hard-bitten matriarch Dola (voice of Cloris Leachman), and are a rowdy yet dumb group of brothers who are after Laputa's treasure. The military is led by the evil but civilized Muska (voice of Mark Hamill), who is after Laputa's secret powers to make himself ruler of the world. They all race to get to the abandoned castle of Laputa, which has been overgrown with vines and plant life and whose only inhabitants are animals and the robots who take care of the magical garden. As the three groups converge on the castle Sheeta must discover her past and use her ancient knowledge to save Laputa from destruction

The DVD has 2 discs and the extra features include "Castle in the Sky" introduction by John Lasseter; Complete story boards; Behind the microphone with James Van Der Beek and Cloris Leachman; and the Original Japanese trailers. I don't know if the VHS version has any of the extras but it is dubbed in English.

This, too, is a great family film. I highly recommend this whole set to everyone. - **Stephanie L Bannon**

*******Spirited Away**
Pioneer, 125 min, 13 up
DVD \$29.99, VHS \$19.99

A petulant, ten year old girl, Chihiro (voice by Daveigh Chase) and her greedy parents are on the way to their new home when they enter into an alternate reality. Passing through a tunnel they find what they think is a deserted amusement park. Her parents stuff themselves until they turn into pigs, and Chihiro discovers they're trapped in a resort for traditional Japanese gods and spirits. Chihiro is advised by a boy named Haku (Jason Marsden) to request a job from Yubaba (Suzanne Pleshette), the greedy witch who rules the spa. She gets a job as a cleaning girl in a devil-filled onsen (Japanese bath house), where she contends with eight-legged spider-men, gorgeous sky-dragons, and a silent, love-struck wraith and purges a river god suffering from human pollution, rescues the mysterious No-Face, and befriends Yubaba's kindly twin, Zeniba (Pleshette again). The untapped qualities Chihiro discovers within herself (resolve, bravery, and love) keep her from being corrupted by the greed that pervades Yubaba's mini-empire and enables her to aid Haku and save her parents

The DVD extras include: "Spirited Away" introduction by John Lasseter; The art of "Spirited Away"; The Nippon television special - The Making of the Film; Select story board-to-screen comparison; Behind the microphone with Suzanne Pleshette and Jason Marsden; and Original Japanese trailers. The most interesting extra feature is the Nippon Television Special on the making of *Spirited Away*. The camera crew was allowed to film Hayao Miyazaki at work. It's fascinating to watch the visionary director explaining how individual movements should be animated, and even

(Cont'd on page 16)

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ReAnimation (cont'd from page 15)

performing the little dance the frog-master does to welcome the No-Face to Yubaba's bath house.

This is a wonderful film, fully deserving of all the awards it has won (Academy Award for Best Animated Feature Film, Winner of the 2002 Japanese Academy Award for Best Picture and the Golden Bear at the Berlin Film Festival). I can't recommend this film enough... An absolute must for everyone, Anime fans and non-fans, this film is suitable for children but there is so much substance that adults will enjoy it again and again. A classic! - **Stephanie L Bannon**

***** **Treasure Planet**
Disney, 95 mins, PG
DVD \$29.98, VHS \$24.99

The basic story has captivated children and adults for generations. Now Disney has taken *Treasure Island* into space in this animated version.

Jim Hawkins (voice of Joseph Gordon-Levitt) is a young man who has grown up reading tales of pirates and adventures on the high seas. He stumbles upon a dying man who hands him a map and warns him to "Beware the cyborg" shortly before he passes on. It is a treasure map to the fabled Treasure Planet, a distant world where hundreds of space pirates have stashed their loot a distant world where hundreds of space pirates have stashed their loot. Certain this is the adventure he's been dreaming off, Jim and his friend Dr. Doppler (voice of David Hyde Pierce), join the crew of the spaceship R.L.S. Legacy and Captain Amelia (Emma Thompson) as they set out to find the fabled Treasure Planet. He soon becomes close friends with Long John Silver (voice by stage veteran Brian Murray), the cyborg cook of the *Legacy* who even has an artificial Cuisinart arm. Soon Long John Silver reveals his plans to Jim - plans that include instigating a mutiny and attempting to take control of the ship. When Jim refuses to take part in the mutiny he soon finds himself attempting to defend law and order against a spacecraft full of reckless men.

The DVD extra features include a Visual Commentary, audio commentary, a Family Menu, a Behind-The-Scenes Menu, Deleted Scenes, an Alternate Ending, the RLS Legacy Game, a virtual 3-D tour of the ship including a challenge to the ultimate treasure hunt, Disney's Animated Magic, Behind the scenes with Walt Disney Feature Animation Chairman Roy Disney, DisneyPedia: The Life of A Pirate Revealed, Fun and interesting tales of the age of piracy, a Still Art Galleries, Character Galleries, Animation Featurette, Dimensional Staging, Merging 2D and 3D Worlds, Music Featurette and a Music Video.

I missed *Treasure Planet* in the theaters since the trailers weren't all that exciting. All I can say now is that I'm sorry I didn't go see it and I don't understand why it didn't do better in theaters. This is a wonderfully entertaining version of the Treasure Island story. The animation is great seamlessly combining traditional hand-drawn characters against computer-generated backgrounds. In my opinion this will become one of Disney's animated

classics. No video collection can be complete without a copy of *Treasure Planet*. - **Stephanie L Bannon**

**** **IMyMe! Strawberry Eggs: 1st Quarter - Make Up Exam Pioneer, 100 mins, 13+ DVD \$29.99**

In *IMyMe! Strawberry Eggs: 1st Quarter - Make Up Exam*, Hibiki Amawa needs a job to afford the rent. If he doesn't, his dog is to be Inu Stew. Hibiki decides to apply at the local high school, but they only accept female teachers. Hibiki, in fear of his dog and the land lady, must dress as a woman to get the job.

I like *IMyMe! Strawberry Eggs: 1st Quarter* it's sexual humor and the determination of Hibiki Amawa I also enjoy how Hibiki keeps referring to himself as a man when he is dressed as a woman. - **Sean Martin**

**** **IMyMe! Strawberry Eggs: 2nd Quarter - Pop Quiz Pioneer, 75 mins, 13+ DVD \$29.99**

In *IMyMe! Strawberry Eggs: 2nd Quarter - Pop Quiz*, The Vice-principal is catching on to Hibiki's secret. She has ordered a Physical exam for not only the students. Hibiki has to figure out a way to escape it or every one will know she is really a he. And to top it off, The boys are showing their true nature by wiring the music room to have the "annual" bust size contest, and the teachers don't approve. The girls must find some way to stop it. Added to Hibiki's problems, he is worried he may have a bra fetish, and he doesn't know if it is normal.

I liked this volume of *IMyMe! Strawberry Eggs* for the many problems Hibiki must weasel out of. - **Sean Martin**

**** **Tenchi Muyo! Pretty Sammy/ Mihoshi Special Pioneer, 165 mins, 13+ DVD \$29.99**

In *Tenchi Muyo! Mihoshi Special*, Mihoshi wakes up to Ayeka's screaming and ends up telling a story to prove she is one of the galaxy police's best. Mihoshi tells how she and her partner, Kiyone, save the universe. Just so every one understands, Mihoshi uses every one in the Masaki household as characters. In the end Mihoshi reminisces about Kiyone and states how she misses her friend and partner. I enjoyed this anime for Mihoshi's thoughts on how she is one of the Galaxy Police's best, and how the Masaki household residents are offended by the fact that they are being used as the characters in Mihoshi's story and are very upset with what happens to the characters they portray. - **Sean Martin**

*** **Sailor Moon S: Heart Collection 5 Pioneer, Uncut, 145 min, 13+ DVD \$29.99**

This is the fifth DVD of six in the Heart Collection series. Physical features of the DVD are 6 episodes, English and Japanese language versions, and a reversible cover: one side with story summary and features, the other purely pictures. The menu of this DVD focuses on Sailor Mars and the

extras section includes her character bio with an assortment of pictures. The extras section also includes the original Japanese opening without credits.

Evil continues to threaten the earth in the form of a mysterious Silence, alluded to by the outer Sailor Scouts Uranus, Neptune, and Pluto. Meanwhile Rei's premonition of destruction grows stronger and she can nearly make out the face of the figure standing above the ruins of the city, holding a glaive. Slowly pieces are falling into place to reveal who and what the Messiah of Silence is and the Sailor Scout of Destruction: Sailor Saturn.

In spite of the new developments in these six episodes and the series winding to a close, there is a definite lack of suspense. These episodes feel just like all the rest with some plot development thrown in. Sailor Moon has always captured a fun sense of adventure, however, and that is still true here. There's lots more posing, good fighting evil, morals to each episode, and a cute, sitcom-ish humor. I enjoyed watching this DVD, but more for following the developments in the story and the development of Hotaru's character than being entertained by the plots of each episode. Heart Collection 5 ends leaving you wanting the next and last DVD to find out how everything comes together. - **Jennifer Bohling**

**** **Magical Girl Pretty Sammy Pioneer, 325 mins, 13+ DVD \$44.99**

In *Magical Girl Pretty Sammy*, Sasami meets a strange lady named Tsunami. Tsunami tells Sasami that she has been chosen to be a Magical Girl. Sasami, now as the new Magical Girl, faces love-love-monsters, crazed computer nerds and weird green blobs. To top it off, Sasami must face a mysterious rival named Pixy Misa, who serves Ramia, a Tsunami rival in ruling the Magical World. Amazingly enough, Pixy Misa is Sasami's best friend, Misaou.

I liked *Magical Girl Pretty Sammy* for the unique costumes, amazing characters with their colorful personalities, and the density of Mihoshi and Tsunami. - **Sean Martin**

* **Sorcerer On The Rocks ADV, 60 mins, 15 up DVD \$24.98**

This is a stand alone story set in the same world as the hit fantasy series *Sorcerer Hunters* but from what I am told there is no similarity between the two.

Sorcerer On The Rocks is the story of an abusive sorcerer, Shibas Scotch, who hunts down other sorcerers for money, a bounty hunter in other words. He is accompanied, well actually served, by Kiss, a werewolf elf girl, Genmi, a junior warrior with a crush on Shibas, and the curvaceous "Sister of the Gold Cross" Gin Fizz, a nun (who wants to redeem him).

The characters are not particularly likeable, the relationship of Shibas to the girls is nothing but abusive. While the animation is superb the plot, if there is one, is just an excuse for a lot of T&A and the ending leaves one feeling that this was a pilot for a series that was mercifully not made. *Sorcerer On The Rocks* is rated 15

up for nudity, violence, violence against women, sexual humor, alcohol and tobacco use. It will certainly appeal to 15 year old boys (and those who haven't grown past that age). Even the Hunt game seems geared to juvenile male interest with belching males and girls in baths encountered on the path to slay the monster. The rest of us would do better to go out and buy *Sorcerer Hunters* and give this one a pass.

(As a post script, several of us watched this one afternoon and the females universally thought Shibas was a jerk and the guys were split between jerk and funny) - **Stephanie L Bannon**

A Novel Idea - Book Releases for June/July 2003 By Dawn Mullan

With the many books arriving on store shelves during the height of the summer season, some releases are more eagerly anticipated than are others. Take for instance, J.K. Rowling Harry Potter and the Order of the Phoenix; children and adults alike have waited almost impatiently for the new installment of this successful fantasy series. Having nearly nine hundred pages of new revelations, this book will easily become a number one best seller.

Likewise, have Star Trek and Star Wars readers awaited new books that will continue the adventures of these popular franchise series. June releases include Strange New Worlds VI (Star Trek), Dean Wesley Smith; Homecoming: The Homecoming Adventure, Book 1 (Star Trek: Voyager), The Farther Shore: The Homecoming Adventure, Book 2 (Star Trek: Voyager), and The Last Roundup (Star Trek) by Christie Golden; The Last Roundup (Star Trek); Star Trek Creatures, Decipher and Star Wars - Clone Wars: The Defense of Kamino, John Ostrander and Jan Duursema. These series also have July releases with Genesis Force (Star Trek: The Next Generation), John Vornholt; Star Trek: The Next Generation: Do Comets Dream?, S.P. Somtow; Force Heretic III: Reunion (Star Wars: The New Jedi Order, Book 17), Sean Williams and Shane Dix; and, Destiny's Way (Star Wars: The New Jedi Order 14), Walter Jon Williams.

Book releases coinciding with movie counterparts comprise of The Hulk: The Beast Within, Scout Driggs; Terminator 3: The Rise of the Machines, David Hagberg in June; and The Cradle of Life (Lara Croft: Tomb Raider), Dave Stern; in July.

As well as these fan favorite releases, many other books in the science fiction / fantasy genre will be heading toward bookstores. Comprising this list are X-Men/Red Skull: The Chaos Engine Book 3, Steven Roman and Stan Timmons; Tantras, Scott Ciencin and Troy Denning; Sinbad, Legend of the Seven Seas: Legend of the Seven Seas, Ellen Weiss and DreamWorks; The Road to Middle-Earth:

(Cont'd on page 17)

The Costume Closet



Facepainting and Costuming By John T. Wheeler

As people have seen over the last two years, facepainting and bodypainting can be very valuable tools in costuming. They help to accentuate the transformation from a "normal" person into something exotic and totally different. That is what I do as a Facepainter, I transform people. I make them "not me".

You can completely transform yourself with makeup to be virtually unrecognizable, to be someone or something else. Even when you look in a mirror, you don't see you. That will help with the role of the character in the costume because "you" are not there anymore.

Think of it this way. Take the tiger lady I did at the Sunspree for a CopperCon.

That was 90% paint in the effect, with a sheer swimsuit to hide the naughty bits. But it was a "wow" piece, so people told me at the time.

It was inexpensive as well: One palette of orange, one palette of black, one palette of white, two "sealers" to prevent sweat from ruining it, and that was it. The palettes, which were used completely, were \$16 each. I don't know about the swimsuit, it wasn't mine. The point is that a costume like that was less than \$100 total.

You can make it even simpler. Last year's CopperCon masquerade winner (*a visual parody combining "Attack of the Clones" and "The Dukes of Hazzard" - Ed*) included "Daisy Dooku," done with a \$6 palette of Lime Green and a sponge. The costume costs were not incurred by me, but my partners said they were inexpensive. The point again was that we got a bigger effect by using inexpensive face paints. Would the Twi'lek Daisy have looked as good without it?

You too can take your costume to a new level with facepainting and bodypainting, and it's not that hard. The brands I recommend you try out, because everyone has their favorites: Snazaroo (which I use), Mehron (I like them too), and Fardel. Ben Nye is more of a theatrical makeup, but has its uses mostly for Hollywood-type stuff.

There are only a couple of places to get this stuff in town. Easley's (5th & McDowell, Phoenix) is by far the biggest.



Mardi Gras Costumes (McDonald & Granite Reef, Scottsdale) is the other. I order a lot from the manufacturers, directly off their websites.

Facepainting and bodypainting can be very useful tools in the transformation of a costume design from something plain into "wow" with little expense in cash, but more expense in time. Additionally, it's fun. That's why I am a Facepainter: because people pay me to have fun.

You can see some of John's facepainting and bodypainting work on his web site at <http://members.aol.com/eocenepainting/me.htm>

A Novel Idea (cont's fom page 16)

Revised and Expanded Edition, Tom Shippey; Justice League Adventures (Justice League of America Archive), Gardner Fox; The First Men in the Moon, H. G. Wells, Ursula K. Le Guin (Introduction); Doctor Who the Cabinet of Light, Daniel O'Mahoney due out in June. July list of book releases include Waterdeep, Troy Denning; Have Space Suit, Will Travel, Robert A. Heinlein; Changing Planes: Stories, Ursula K. Le Guin; Battlestar Galactica, Richard Hatch; Giants of the Genre: Interviews with Science Fiction, Fantasy, and Horror's Greatest Talents, Michael McCarty; Seven Crows, John Vornholt; Hidden Empire (The Saga of the Seven Suns, Book 1), Kevin J. Anderson; Stephen King's The Dark Tower: A Concordance, Vol. 1, Robin Furth.

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**I Have No Mouth and I Must Scream” Author Returns To Speak in Valley
by Shane Shellenbarger**

Award winning author, Harlan Ellison, will be returning to the Valley of the Sun to speak on September 10th, 2003 at Estrella Mountain Community College and at Glendale Community College. A Learning Grant applied for by Rod Freeman, EMCC English Department Head, facilitates Ellison’s speaking engagement. The other academic involved in the project is Hannes Kvaran, GCC faculty member in economics and mathematics. Kvaran’s Learning Grant in 1999 brought Ellison back to speak in the Phoenix Metro area for the first time since he served as Guest of Honor at the 1978 World Science Fiction Convention, IguanaCon.

Entitling the talk, “Dreams with Sharp Teeth: Weaving Biting Commentary Into Fiction,” Professor Freeman told me that the presentation is not only for the students of the two colleges, but is open to the community at large. “My hope,” said Freeman “is that Mr. Ellison will also speak in varied contexts to audiences including the EMCC Honor’s Program, students in English and interdisciplinary classes including Storytelling, Sociology, and Humanities as well as faculty members. Time permitting, of course.”

The schedule of events has not yet been established.
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People on the outside think there’s something magical about writing, that you go up in the attic at midnight and cast the bones and come down in the morning with a story, but it isn’t like that. You sit in back of the typewriter and you work, and that’s all there is to it.

Harlan Ellison



In Our Book

**Nebula Awards Showcase 2003
 Edited by Nancy Kress
 ROC trade paperback, 231 pp., \$14.95**

The cover sums it up well: the year’s best science fiction and fantasy chosen by the Science Fiction Writers of America. We get a novella by Jack Williamson, novelettes by Kelly Link and James Patrick Kelly, and short stories by Severna Park and Mike Resnick. The excerpt from Catherine Asaro’s novel ‘The Quantum Rose’ breaks off at a point guaranteed to send you to the bookstore if only to look up the next sentence. Part of her Skolian Empire series, the story combines gothic romance with science fiction. It starts with the royal heroine’s unwilling marriage to a mysterious stranger whose face is always covered. In their wedding carriage, “she brushed the hood back from his head – and nearly screamed.” Hey, it really is science fiction. Besides stories, we have short essays surveying every subgenre, lists of nominees and past award winners, and an informative introduction and Betty Ballantine appreciation. Only six stories is too few to be a representative anthology. This isn’t that, it’s the best of the best. - **Michael Griffin**

**Demontech: Onslaught
 By David Sherman
 Del Rey N.Y. 2002 Paperback \$6.99**

**&
 Demontech: Rally Point
 By David Sherman
 Del Rey N. Y. 2003 Paperback \$6.99**

Imagine a dimension close-by to ours where magic is strong. Imagine also an evil ruler who wishes to conquer his world. He has his magicians cast about looking for books which give him an edge. What do they get a complete set of U.S. Army Technical Manuals. The magicians set to work to figure out how to use magic to get the devices in the manuals to work. Thus: Demontech.

Imagine a second much smaller country with its Magicians casting about looking for something, anything to counter this menace. They conjure and conjure and suddenly there appears before them a United States Marine Corps Gunnery Sargent in full ceremonial regalia. He becomes Lord Gunny and creates the Frangerian Marines. His book, “Lord Gunny Says” becomes the Bible and Training Manual for the Corps. Every Grunt has a copy.

Our story concerns two Grunts, isolated from their units in a far country who must face the hated enemy in impossible numbers and somehow survive. Haft and Spinner must form a Corps of their own. They do it almost accidentally as they acquire allies along the way, some of them encumbrances, some of them helpful. They are just Grunts. Gradually they learn and grow into the leaders they must be. They acquire

Fletcher, an Archer, golden Alyline, a Dancer, Xundoe, a Demontech Magician and many others. These became the Corps they learn to lead. It might not have been what Lord Gunny planned but it was effective.

Additionally romance rears its ugly head making difficult the lives of Spinner and Haft. Between Alyline and Doli, Maid Primrose and Maid Marigold, not to mention Zweepee, their lives are complicated indeed.

Our heroes fare northward seeking a port that can take them back to Frangeria. They are still on this trek at the end of book Two with the enemy in hot pursuit.

I recommend this to anyone who likes Military fiction and is willing to slog through a number of volumes before reaching the end of a very long novel. Personally I love it. - **Gary Swaty**

**Operation Roswell
 by Kevin D. Randle
 \$25.95, TOR, 432 pp**

This is yet another attempt to convince us that “the truth is out there.” The author is “an authority on alien abduction” and is now trying to offer another spin on what really happened in 1947. The twist, and I admit it is new, is that an over-zealous Army General actually shot down the craft that crashed in Roswell. The ramifications of this action are hinted at but never really explored. It might have made a more interesting story

had the author done so. Instead, we follow an Air Force fighter pilot who is tasked to escort the remaining live alien from Roswell to a secure facility in Nevada. Most of the story is very standard fare and there are few surprises. Besides the spin behind the reason for the crash, the author introduces one other new idea that is made from whole cloth. I was hoping for a more thoughtful exploration of the “facts” that most UFO adherents believe, crafted into an entertaining story. What I got was a juvenile-level stock UFO monster story. There is no character development, very short chapters (3 to 5 pages) and an annoying tendency of the author to use the exact same word over and over and over again. All his characters “grin” and they do so in every chapter; they don’t smile in varying degrees nor do they ever frown. The only facial expression he allows them is grinning. I found this extremely tedious and strongly suspect that no editor ever actually finished this book. Unfortunately, I did finish the book; mostly because it took no actual thought to do so. - **Catherine Book**

**A Circle of Cats
 By Charles de Lint
 Illustrated by Charles Vess
 Viking, 45 pages, New York 2003, \$17.99**

Charles de Lint and Charles Vess have produced a beautiful little volume which any parent would love to read to a small child and which any second or third grader

(Cont’d on page 19)

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In Our Book (cont'd from page 18)

would treasure and read many times.

A small girl exploring in the woods is near death from snake bite. A circle of cats forms around her and works cat magic upon her to save her life. When she wakes up she is a kitten. The story involves her search to find a way to regain girlhood. On this journey she meets a number of magical creatures of various sorts. She must be determined and honorable.

The story is told well in de Lint's wondrous simple prose. The illustrations are elegant. The book is a wonder and a delight, an object of marvelous beauty. -- GarySwaty

Deathstalker Legacy by Simon R. Green ROC, 472 pages, \$23.95

The Paragons are the finest protectors of law and order in the universe, and Finn Durandal was the finest of all Paragons. If you don't believe me just ask his publicity agents, they will tell you it's truly true. But when Lewis Deathstalker is named King's Champion Finn Durandal is out raged and only the overthrow of the king will do for revenge. And so starts *Deathstalker legacy* by Simon R. Green. Set in the Deathstalker universe but two hundred years after the Deathstalker trilogy *Deathstalker Legacy* is a stand alone first book of a new set of characters. Its to bad Mr. Green could not come up with a new story to go with them. As in the first trilogy you get an improbably amoral sociopath as the villain, a young idealistic youth falsely accused of capital offenses forced to run for his life while trying to save the galaxy at the same time, and a Quest for a mythical individual out of history who can miraculously save the day. Sound familiar? If you have read the first three Deathstalker books it should. While I found *Deathstalker Legacy* mildly enjoyable my advise to anyone who wants to get it is to wait for it to come out in paperback. Lacking new ideas or plot twists this book is just not worth the \$23.95 that they want for it. - William B. Whitmore

Guardian of the Promise Merlin's Descendants #4 by Irene Radford \$24.95, DAW, 544 pages

This book starts with the latest generation of the descendants of Merlin as teenagers. Eager to prove themselves each sets out in a different way to claim the title of Pendragon. Deirdre, daughter of Griffin and Roanna, goes off to Paris to combat werewolves, while Donovan's daughter Betsy seeks the heritage through the power of blood magic. Hal, Donovan's son, has the hardest battle for he fights the beast within us all. Who will prove worthy of the title of Pendragon?

Set in Elizabethan England just prior to the sailing of the Spanish Armada this book is a delight to read. Ms. Radford is

an excellent storyteller who brings this turbulent time to life in a way modern readers can truly enjoy. The characters are believable, the plot is well thought out, and the action sequences well written. This book is a fitting end to a good series. While I enjoyed this book, strong sexual content may offend some readers. -

William B. Whitmore

The Long Hot Summoning by Tanya Huff Daw, 413 pp, \$6.99

The Long Hot Summoning is the third book of The Keeper's Chronicles.

Diana Hansen has finally graduated....from high school, and can get on with life. Diana is a Keeper with the ability to reweave possibilities of time and space to keep the balance between the forces of Light and Darkness. So who would guess that her first summoning would land her in the shopping mall from Hell with her trusty sidekick Sam, now a cat..formerly an angel. When she calls in her sister Claire, and her cat Austin [always a cat] for reinforcements, they find a lot more than they expected in the "otherside" mall. Toss in a reviving evil mummy, and her bewitched archeologist, an archeological intern who belongs in Scooby Doo, Buffy the Vampire Slayer in-jokes, Arthur, the Eternal king, with a round table of street kids turning into elves. You have the wildest graduation party-cum-war in any malls history.

This is a rollicking romp combining urban fantasy and action you will really enjoy. - Pam Allan

Bitter Waters by Wen Spencer Roc, 308 pp, \$6.99

Bitter Waters is the third in the Ukiah Oregon series.

Ukiah Oregon is unique. He has accelerated senses. Raised by wolves, domesticated by two women, and trained by a private investigator as detective and

tracker. And that's the normal part of his life. With his alien senses, he is brought in to help police on a series of kidnappings, but that brings him to the attention of a rogue agent from Homeland Security and the Temple of New Reason, who kidnap his son. Not fully recovered from the last time he was killed, He will get killed again as he pursues his son, and tries to save the world...again.

The story is a good blend of action, science fiction and mystery. The pace is fast and engrossing the characters are well rounded. It is a real page turner and hard to put down. It's a keeper. - Pam Allan.

The Eyes Of God by John Marco Daw, 779 pp, \$6.99

The Eyes Of God stands alone. Although not shown as series, a future hardcover's title suggests it is a spin off or second in a series. Akeela, the young king of Liiria, has made peace with the enemies in a war that had gone on for years. He is given the daughter of the other king in marriage. Cassandra is beautiful and accomplished. And Akeela falls in love. He assigns Lukien, his foster brother and the champion of Liiria to bring his bride to him, and to be her protector. They fall in love, betray Akeela, and are found out and revealed by a jealous knight. [shades of King Arthur] Cassandra develops a deadly illness and Lukien is sent to a mythical kingdom to get a magical amulet to save her life. He gets it, but kills the wife of the owner. As a result the cure carries a curse: the person saved will live, but no human eyes may look upon her. Lukien is then banished. Sixteen years later, Lukien returns to Liiria and the kingdom of Akeela the Mad to rescue Cassandra and warn the Jadori of an oncoming invasion. The matching amulet is found to be in the fairy tale kingdom Of Grimhold. Akeela wants it. Cassandra fears that a gentle people will be wiped out. She dies, but Lukien rides to warn the Jadori and Grimhold of the invasion. He will protect what he may. He

is joined by Baron Glass and a clubfooted and handed library apprentice who, unknowingly, is a signed member of Grimhold.

This is a complex, multi-layered book with unexpected twists and turns. The characters are three dimensional rife with flaws, desires and dreams. The military aspects are well handled, the virtues and failings well defined. This is a keeper, even if the thought of one more Arthurian volume engenders the need for Maalox. Buy it...it is a darn good read. - Pam Allan

Stolen by Kelley Armstrong Viking, 399 pp, \$24.99

Stolen is the sequel to Bitten, and is volume two of the Women Of The Otherworld,

Elena Michaels, the only living female werewolf, finds the "other races" of legend are being tracked down and imprisoned by an evil Internet millionaire, Tyrone Winsloe. When she is captured She must not only survive, but save the other "races", Shaman, coven witches, vampires demons and whoever else from extinction. With the help of pack, she and some other legendary creatures must not only defeat Winsloe and his mercenary army but also eradicate all traces of the of the research and testing that had been done.

This a fast paced adventure that holds your interest and makes the world of the supernatural seem normal. It is a fun read, and leaves you looking forward to the next book - Pam Allan

The Standing Dead by Ricardo Pinto Tor, 560 pp, \$27.95

The Standing Dead is the second volume of *The Stone Dance of the Camelion* and is preceded by *The Chosen*.

The Three Lands make up a world of harsh contrast. In the center is Oskarum, a

(Cont'd on page 20)

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In Our Book (cont'd from page 19)

paradise ruled by The Masters. It is also a place of decadence, of sadistic dreams and power games. The rest of the world lies in barbarism and exists to serve the Masters. Carnelion becomes the lover of one of the twin gods, Osidion. They are kidnaped during one of the power games, shipped out in urns, and sold to slavers. Carnelion keeps them both alive as they are rescued by barbarians from Undersky. Carnelion learns to love the tribe, and honor their virtues, Osidion, seeing only things to manipulate on his return to Oskarum and power, begins to force change in the structure, taking power, and building a new army. Carnelion. Torn between respect for the people, and his love of Osidion must find a way to survive and help the tribe. They, in turn, can only question where his loyalties lie. - **Pam Allan**

For Love and Glory
by Poul Anderson
Tor, 304 pp, \$24.95

For Love and Glory is a stand alone and possibly Mr. Anderson's last book as he died in 2001. One can hope he was a few unpublished manuscripts ahead.

Lissa Windholm, an Earth type human from Asborg, and Karl, her saurian academic partner are studying Jonna, a new planet, when they meet another pair

who have discovered a forerunner artifact. They confront them and send them off with a discoverer's reward. When another saurian gets a report to them of a potential scientific discovery, they rush into action to chart the collision of two black holes. This, in turn puts them in confrontation with the confederacy, but they save the Confederacy crews that would have driven them off. When her former freebooters discover what might be a Forerunner data collection artifact, they must face the Confederacy again and a representative of a rival Asborg house. With much difficulty they do so and survive to bring home the scientific bacon. Grandmaster Anderson, one the fields most respected writers, has again given us still another printed reason to regret his demise. This is another good one. - **Pam Allan**

Magic's Silken Snare
by Elizabeth Gilligan
Daw, 560 pp, \$6.99

Magic's Silken Snare is the first volume if a series Titled *Silken Magic*. It stands alone nicely.

Luciana, the full blooded Romani wife of the Duca di Drago, is the titular head of the silk trade in Tyrria. Her sister, Alessandra, has been at court and is preparing to wed a captain in the guard. With only the owl's warning, Alessandra and her captain are dead and the court filled with intrigue to overthrow the rulers

and put the king's cousin on the throne, allowing the inquisition entry to the country. Add to that mix, Alessandra's body is stolen, and her soul imprisoned for use in the plot. The Duca is still away fighting the Turks. Can Luciana save her sister, herself, the kingdom, and her marriage?

This is a tightly plotted, fast moving adventure in a European 17th century world combining the intrigue of the DiMedici's Italy and the world of the Gypsies. With well drawn characters and plenty of action, this is a rush out and buy for fantasy lovers, but save time for the reading. It is hard to put down. - **Pam Allan**

Stranger Inside
by Seven Krane
Daw, 443 Pp, \$6.99

Stranger Inside is a science fiction mystery with [overtones of the X Files]. Jimmy Somerset was the only survivor of the fatal conflagration that killed his parents. He shouldn't have survived, but somehow did. He has been slipping through the cracks in the child welfare system ever since. Now he is forced into a government sponsored for troubled teens. The program really wanted Jimmy because he might prove the key to mysterious teen spontaneous combustion. Nate Adriano, a computer whiz who worked for the LAPD for years, now has his own Forensic data

agency has been tracking the immolations for five years. But as Nate sought the answers, government agents were closing in on him in the name of national security. But none of the investigations could have predicted the final outcome. This is a page turner with a few extra twists. It is tightly written, with good characters and plenty of action. It'll keep you reading after your bedtime. - **Pam Allan**

The Peshawar Lancers
by S.M. Sterling
ROC, \$6.99, 482 pages

In the mid-1870's a violent spray of comets hit earth, decimating cities, erasing shorelines, and changing the world's climate. The northern hemisphere was devastated. The survivors rebuilt in the southern lands. Today half the world is ruled by the British Empire with it capital in Delhi. Captain Athelstane King is a young officer in the cavalry, nobody particularly important. So why has the Russian secret service put a huge bounty on his head? In fact why have they been trying to kill of his family for three generations? What make them so important? These are the questions that must be answered if Captain King hopes to live. but more importantly these are the questions that must be answered if the entire Empire is to survive! Mr. Sterling has created an imaginative alternate history. *The Peshawar Lancers* is

(Cont'd on page 21)

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In Our Book (cont'd from page 20)

a fast paced adventure story and a suspenseful political thriller. His character development is excellent you readily empathize with the protagonists and his villains are realistically colorful. this is an excellent book that I would heartily recommend to all. - **William B. Whitmore**

The Gathering Storm **Volume Five of Crown of Stars** **by Kate Elliott** **DAW, 624 pages, \$24.95**

Kate Elliott is an excellent author. In *The Gathering Storm* she has engaging characters, an interesting story line and suspenseful cliffhangers as she cuts from character to character. I am sure that her fans who have followed the crown of stars series are eagerly awaiting the release of this book. However after 211 pages I am confused. The relationships and motivations of the characters of this book have obviously been developed over the course of the prior four books and because I have not read the prior books I find myself lost. The constant references to people and events from prior books requires that those books have been read before this one in order to fully follow the story line. While I would recommend the series to any fan of the epic series genre based solely on the quality of MS Elliott's writing in this book, I do not recommend this book as a stand alone novel. - **William B. Whitmore**

Cold Streets **by P.N. Elrod** **Ace Hardcover, 380 pp, \$22.95**

Cold Streets is a continuation of the *Vampire Files* series of novels. In *Cold Streets*, Jack Fleming has crisis multiplication problems. The reporter turned vampire P.I. and night club owner finds himself pursued by a sociopath/kidnapper/murderer who wants to use Jack's talents and a potential gang takeover by Hog Bristow over the almost dead body of his friend Gordy. And Myrna, the Ghost has to get her ethereal two cents worth in. Jack is almost drained of blood, tortured by Hog and left as dead. Now he must come back again to restore the status quo. Set in 1938 Chicago, this is a hard-bitten Hammet type novel with a supernatural twist. I have enjoyed the series and this maybe the best yet. If you haven't read any of them, you have something to look forward to. If you miss *Forever Knight*, you're in luck. Time to go book shopping. - **Pam Allan**

Carpe Diem **by Sharon Lee and Steve Miller** **ACE, \$6.99, 325 pages**

Val Con Yos' Phelium and Miri Robertson are married, stranded on a derelict space ship and about to be killed by their sworn enemies. In desperation they make a blind jump to an unknown world. Their drive destroyed by the jump, they are stranded on a proscribed planet. So starts book

number five in the liaden universe. Sharon Lee and Steve Miller have created a thrilling, fast paced action adventure. While it is book five in a series it is also a very fine stand alone story. The characters are well developed, the story line is complete and the references to things that happened in past novels teases you to read the rest of the series without detracting from the current story. The romantic interaction between Val Con and Miri makes for an intensely personal and engaging conflict between the protagonists. Their struggle to begin a new life on a low tech world where they have no money and are unable to speak the language is imaginative but realistic and the efforts of their friends and enemies to find them makes for a good secondary story line of intrigue.

I would strongly recommend *Carpe Diem* to everyone. It is a fine story that will appeal to people of a variety of tastes. - **William B. Whitmore**

Voyage of the Shadowmoon **by Sean McMullen** **Tor Books, 496 pp, \$27.95.**

Voyage of the Shadowmoon, is a high adventure fantasy epic that stands alone. The Shadowmoon is a small unobtrusive wooden schooner whose passengers are much more than they seem. There is Laron, the seven hundred year old vampire in a fourteen year old's body, Rovel, the warrior-sorcerer, Verlander the priestess of a dying order and Durskal, a castrated king

with his own agenda. They must find and render inoperable Silverdeath, the weapon of continental destruction that could end all life. Presently Silverdeath is in the hands of a conquering king and his military. The plot has more twists than a bag of pretzels, and no character ends up as he or she began.

It's a page turner that earns it's higher than usual price. Time to raid the Piggy bank or impair your plastic balance. - **Pam Allan**



HexaCon 12

Thank You!!! to our hard-working volunteers who made this convention better. We are pleased to offer a membership into HexaCon 13, July 25-27, 2003. If you do not see your name on this list, and feel that it should be, please contact us: HexaCon, PO Box 62613, Phoenix, AZ, 85082, or email: HexaConComps@casFs.org ----Pass-thru memberships are neither transferable nor refundable and are only available for HexaCon in 2003.

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Club Listings

(EDITOR'S NOTE: Please check your club listing for errors. Please send corrections and updates to the editor in writing to P.O. Box 62613, Phoenix AZ 85082 or via email at clubs@casfs.org)

ADRIAN EMPIRE A medieval and renaissance recreationist club. Sword-fighting, arts, banquets, masquerades, dances. meets every Wednesday night from 7-10pm at Encanto Park. All are welcome. Free.

ARIZONA LANBASHERS LEAGUE

A collaboration of computer gaming enthusiasts, the Arizona LANbashers League throws quarterly LANparty events. Between parties, support is given to local groups who wish to advertise their own gatherings. We have no set genre of games and play anything from strategy games to first-person shooters to driving/flying simulations. No annual membership is required and admission to an event ranges from \$5-\$15. See our webpage for current events. Email: azlanbashers@earthlink.net Web: <http://www.lanparty.com/all/> VoiceMail: 602-306-9339

THE AWAY TEAM: The Away Team, is a general sci-fi appreciation group that meets once a month for discussion of various sci-fi news regarding several mediums to include: television, movies, video, books, comics, magazines, collecting, and so forth. The meetings are comprised of news, review and comment, BBS/computer news and help, meeting new members, video presentations, games, and socializing fun! Food and drinks are provided, via a \$3 munchie fee (per meeting) to compensate the host. (No other fees are involved.) The electronic home of the Away Team, is the Lightspeed Space Station BBS at (520) 325-6674.... Member ages for the group range from 13-40-something with both male and female members. Other activities include null-modem link gamefests, group theater movie viewings, convention trips and more. Have sci-fi fun in a relaxed, low-structure environment. **NO RUBBER EARS ALLOWED!!** For questions, you can call the BBS, or write to: LSS c/o R. Martin; 2522 N. Sparkman Blvd.; Tucson, AZ 85716

BASFA Local Tuscon science fiction group that puts on TusCon. Contact us at PO Box 2528, Tucson AZ 85702-2528 or basfa@earthlink.net. our website at home.earthlink.net/~basfa/

CENTRAL ARIZONA SPECULATIVE FICTION SOCIETY, INC. (CASFS) The non-profit corporation that puts on CopperCon conventions, SmurfCons, HexaCons, occasional regional cons, and publishes Con-Notations. Best described as SF/F generalists with a strong bent towards literary SF/F. Guests welcome - meets at 8pm on the last Friday of each

month in January thru September and the second Friday in October, November and December at JB's Restaurant, 2560 W. Indian School in Phoenix, AZ. Write PO Box 62613, Phoenix, AZ 85082-2613 or call Stephanie L. Bannon (602)973-2341 for information. Web www.casfs.org

C.R.O.F.T. Celtic Reenactment of Fellowship and Trades is Phoenix based Reenactment group specializing in the western European renaissance. As an organization, it is our goal to promote fellowship while researching lifestyles and trades concurrent with the Celtic Peoples from 400 BC until 1746 AD. Although most members claim Scots, Irish or Welsh ancestry and do Celtic reenactment, it is our intent to open participation to anyone with an interest in period crafting and entertainment, no matter what his/her ethnicity. The sense of being a real village surrounding Croft is vital to promote a feeling of family and fellowship which was a reality in earlier times. Croft is a family-oriented and kid-friendly organization. C.R.O.F.T. members can be found demonstrating in events such as the Highland Games, Scarborough Fair, and the Arizona Renaissance Festival. Web page <http://www.crofters.org>

THE DARK ONES (Dark-wunz) n. 1) An organization formed for the expression and exploration of various cultural themes including, but not limited to, the Dark Ages and the Renaissance through forms of art including, but not limited to, painting, drawing, writing, photography, spoken word, and acts of characterization. 2) a member of this organization. 3) Information available at www.darkones.org

DAYSTAR HOLT Arizona's first and longest-running Elfquest fan club. Daystar meets to talk about EQ and related stuff, develop characters, publish stories in our 'zine *Playelf* and create an annual calendar. Other common interests include music, belly dance, camping and of course, SF. Membership is free (18 or over) and is attained by group vote after you attend two meetings or holt-related get-togethers. Meetings are usually the first Saturday of each month; for more info, call Tom or Janice at (602) 581-2258. They have a website up at <http://members.home.net/jeanderson/daystarholt.html>

THE EMPIRE OF CHIVALRY AND STEEL, INC. The Empire of Chivalry and Steel specializes in the general recreation of the culture of the Middle Ages including all of the Art Forms, Events (Feasts, Tournaments, Ceremonies and Wars) and Combat Arts covering the years of 800AD up to 1650AD and any location within Europe or its explored territories. For more information contact Bart Smith (Phoenix) (602)937-6995 or Leonard Bird (Tucson) (520)742-2432 Web: www.galandor.org

THE JEDIKNIGHTS Meetings are the 3rd Sunday of each month. For more information call Carol Alves, Publicity, (760)244-9593 or write Jedi Knights, c/o Jim Lowerre, 12291 Meade Street, Garden Grove, CA 92841-3629

LEPRECON, INC. One of the two Phoenix area corporations that put on yearly con-ventions. Best described as SF/F generalists with a main thrust into SF/F art. Guests are welcome. The meetings are quarterly on the second Saturday of February, May, August & November unless otherwise notified. August is the annual meeting where board positions are determined. For more information, write PO Box 26665, Tempe, AZ 85285; call Mike Willmoth, 480-945-6890, Email mwillmoth@compuserve.com www.lepercon.org

MIB The Men in Black is the official organization of field operatives for Steve Jackson Games. They attend local conventions to demonstrate and promote products of Steve Jackson Games. They also schedule demos in local gaming stores. If you have a gaming store or convention that you would like to have official Steve Jackson Games representation at, please contact the MIB Arizona Cell Leader at justjessie@mindspring.com.

ORANGE COUNTY SCIENCE FICTION CLUB meets last Wednesday of every month (except Dec.) We frequently have author guest speakers. You're all welcome to come if you're in the area. We meet in Fullerton, about 5 miles north of Disneyland. For more details ph. Greg at [949] 552-4925 or send a message to our listserve OCSF@yahoogroups.com

PAREx is a non-profit, just for fun organization dedicated to the proliferation of robotics as a hobby. Monthly meetings will be held and will be announced under the Meeting Information page, <http://www.parex.org/meetinfo.htm>. All interested persons are invited to participate. We are currently in the process of getting organized and becoming an official organization with tax status. Web page: <http://www.parex.org/> E-mail Contact: John Kittelsrud, johnkit@teamdroid.com

THE PHOENIX FANTASY FILM SOCIETY A Phoenix based club interest-ed in the entire realm of SF, Fantasy and Horror film. PFFS has been in existence for 25 years, meeting every 6 weeks in member's homes. Dues are \$10 per year. Membership includes newsletters, an annual film awards and various outings. For information, contact PFFS, P.O. Box 34023, Phoenix, AZ 85067 or call David Storck at (602) 274_7404, e_mail: Menzeez@aol.com.

RAGE ACROSS THE SOUTHWEST A Live Action Theatre Troupe based out of the ASU campus in Tempe, AZ. It is dedicated to the game Werewolf: The Apocalypse by White Wolf publishing.

Contact Mike McLaughlin at (602)461-5842 or write 1730 W Emelita Place #2025, Mesa AZ 85202-3144 or warlok@aztec.asu.edu

RAW GAMES (Role-players & Wargamers, Inc.) Role-players & Wargamers, Inc. is the Valley's oldest role-playing and wargaming club. Currently meeting at 8159 W. Weldon in Phoenix every Sunday from 3pm-9pm (except during conventions and other special events). Open to new members - call (602) 849-9515. www.rawgames.org

REBEL LEGION - JUNDLAND OUTPOST The Jundland Outpost is a small band of Rebels which form a part of the rapidly growing Rebel Legion. While it's main focus is Star Wars costuming, much like it's 501st counterpart the Dune Sea Garrison, the Jundland Outpost's mission is to brighten up the lives of children and Star Wars fans of all ages across the Phoenix Metro area and eventually other parts of Arizona as well. Members also make appearances with other Star Wars organizations as part of a joint effort to help with Charities and events around Arizona. If you have an event you would like us to appear at, please contact us at azrebellion@cox.net.

SCIENCE FICTION CONTINUUM The Science Fiction Continuum: An Independent Star Trek and Sci-Fi club in Phoenix, AZ. The SFCOM is an active club that participates in Local Phoenix, and South-western Star Trek and Sci-Fi conventions and movies. The SFCOM has three different divisions. The SFCOM itself, a free group where fun is the name of the game. The Deep Space SolarFlare (DSSF) an active member club in the International Federation of Treker's (IFT). This group is based on DS9 (a space station). And the IKV Sto-Vo-Kor (Independent Klingon Vessel). A Klingon Bird of Prey, roaming the desert looking for battle. Are the Fed's too soft, looking for combat, feel the call to glory. This is the ship for you. Membership in the SFCOM is free! To join DSSF or the Sto-Vo-Kor a nominal fee for the national clubs involved and uniforms. For further information contact President John Nelson at (602) 409-7169 or on the internet at; BNelson502@aol.com or check out our web site. <http://www.thesfcom.com>

SFACE (Speculative Fiction And Computer Enthusiasts) Phoenix College's one and only connection to the worlds of speculative fiction, including science fiction, fantasy, and horror as well as table top, live action and internet gaming, SFACE also serves as a guide through the Internet - both teaching basic use and utilizing as a source of speculative fiction. For more info contact Dr Ray Bromley at bromley.ray@a1.pc.maricopa.edu. The SFACE Web site is found at <http://www.pc.maricopa.edu/departments/studentact/organizations/sface/>

(cont'd on page 23)

Club Listings (Cont'd from page 22)

SHADOWKEEPBBS Intelligent conversation, awesome graphics, stupendous door games, unworldly filebank, RPG forums, QWK message system and online RPG BBS-mode-rated games! Our BBS is mainly RPG oriented and we offer many services to GMs and players. No fees necessary for users who post intelligent messages! \$5 in credits to new users. Over 20 conferences and 10 doors to choose from! Shadowkeep BBS - PCBoard 15.2/M - US Robotics 28.8 Modem. Phoenix, AZ (602)245-0919; Connect at 2400-28800

THE SOCIETY FOR CREATIVE ANACHRONISM The kingdom of Atenveldt doth lie in the state of Arizona. Within the fair kingdom can be found six Baronies: Atenveldt, Mons Tonitrus, Twin Moons, SunDragon, Tir Ysgithr and Ered Sul. For more information on any of these or for general information on thy past tomorrows thou mayest contact Mistress Myrddina o Dolwyddelan (Terry Schwartz) PO Box 584, Sonoita AZ 85637 (520)455-5835 Email: myrddina1@aol.com www.atenveldt.org

THE SOUTHWEST COSTUMER'S GUILD The Southwest Costumers Guild is a loose organization of persons interested in all facets of historical, cultural, science fiction, fantasy, and humor costume. Members are often seen on stage and behind the scenes at local and regional Science Fiction Convention masquerades. They meet on the last Sunday of each month at various members' homes in the greater Phoenix area. For details. Southwest Costumers Guild, PO Box 39504, Phoenix, AZ 85609 or Randall Whitlock at costumers@casfs.org or www.southwestcostumersguild.org

SPACE ACCESS SOCIETY Space Access Society's sole purpose is to promote radically cheaper access to space, ASAP. We think it's possible within ten years, with a little luck and a lot of hard work. Join us and help us make it happen! SAS membership is \$30 for one year, which gets you emailed Space Access Updates the instant they pass final edit, plus discounts on our annual conference on the technology, politics, and business of radically cheaper space transportation, featuring leading players in the field. Email us at: Space.Access@Space-Access.org Web page: www.space-access.org/

STARBASE TUCSON Tucson Arizona based Star Trek club. For info call Geof Wood at (520) 746-1822 or write Starbase Tucson; 3314 E. Benson Hwy; Tucson AZ 85706. Email: pegasis409@aol.com

SUPERSTITION SPACEMODELING SOCIETY is Arizona's club for builders of model and high_power rockets and those who love to see them fly. Launches are held on the second Saturday morning of each month in Rainbow Valley. SSS hosts the annual G. Harry Stine Memorial

Rocket Launch every October. Visit www.sssrocketry.org for membership information, directions to the launches and meetings, and to read the monthly newsletter, "Newton's Minutes."

TARDIS is a Phoenix-based General SF/Fantasy Fan Club, specializing in International media SF/Fantasy since 1983. TARDIS meets every two weeks at different locations around the valley. Activities include watching videos, discussions, parties, fund-raisers, auctions, games, camping trips and outings. We also maintain an active presence at local conventions. TARDIS publishes a monthly informative newsletter, *The Index File*, with a national circulation which is included with membership. Annual membership is just \$12.50. You can contact us at 2243 W Wagon Wheel Dr, Phoenix, AZ 85021, Voice Mail at (602) 864-0901, E-mail TARDIS-Info@primenet.com or visit http://www.primenet.com/~jgeorge/tardis.html

TEKWAR FAN CLUB Sanctioned by the series' production companies and the USA Network! It is THE information conduit between the fans and the series! Fan club membership will bring you the following 1) subscription to the info filled Tek Informer newsletter; 2) official TekWar Fan Club membership card and kit. Membership is by regular mail only and the newsletter and materials will not be reproduced electronically. To join the action and initiate your annual membership, make check or money order out for \$12.50 to: Official TekWar Fan Club (Membership section), 2522 N Sparkman Blvd., Tucson AZ 85716-2417

T.H.E.M. is ASU's science fiction and fantasy club. Weekly meetings are held on the Arizona State University campus, with dates and places to be announced after the semester starts. For more information, them@themonline.org www.themonline.org

TUCSON FAN ALLIANCE E-Mail Address is Bkoehler@Juno.com or DMitchell1@Juno.com.

USS STORMBRINGER The Stormbringer is a correspondence Star Trek fan club chapter of Starfleet, Intl. based out of Tucson AZ. The chapter was commissioned as the USS Stormbringer NCC-74213, attached to Division 31, Starfleet Covert Operations, on 10/31/98. As of 11/29/98 there were 32 members. There are no dues other than the \$15 for joining Starfleet Intl.. Members are scattered world wide but the primary clusters are in Tucson, AZ and Plano, TX. They don't meet on a regular basis since they are a correspondence chapter. Their web site is: http://www.geocities.com/Area51/Vault/9505/ and their contact/CO is Capt. Dave Pitts, thepitts52@hotmail.com.

Z-PHILES are the Arizona X-PHILES. We maintain a mailing list for news and get-togethers of fans of the X-Files living in

Arizona. We get together in both the Phoenix and Tucson areas. To subscribe, send an empty message to z-philes-subscribe@egroups.com

UNITED FEDERATION OF PHOENIX A Phoenix area Star Trek and general SciFi fan club. We are a social club that meets every two weeks at various locations around the Phoenix area. The UFP has been meeting for over 25 years of continuous activity. Dues are \$15/per year prorated when you join; no restrictions. Membership includes membership roster and monthly newsletter. Come to any two meetings at no obligation. For information, write the UFP at PO Box 37224, Phoenix, AZ 85069, or call Jim Strait at (602) 242-9203. Web page: http://www.U-F-P.org or Email to Info@U-F-P.org

WESTERN SCIENCE FICTION ASSOCIATION (WesternSFA) A non-profit corporation that sponsors the ConRunners seminars and is sponsoring the 2004 Westercon. Dedicated primarily to educational activities relating to literature, music, and visual and performing arts, especially in the genres of science fiction, fantasy, costuming, gaming and science. Applicants for membership in WesternSFA must be sponsored by a current active WesternSFA member. Dues are \$10 yearly plus a \$5 non-refundable application fee. General Meetings are held on the first Friday of February, May, August and November, usually at the home of a member. Guests are welcome. For more info contact Craig Dyer at WesternSFA, PO Box 87457, Phoenix AZ 85082, (602) 973-2341, Email: craig@westernsfa.org. Webpage: www.westernsfa.org

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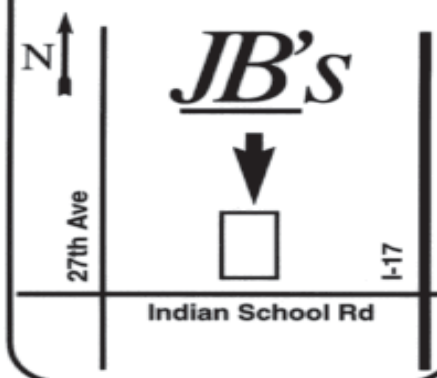
JB's Family Restaurant

wishes to thank
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over the years.

Our banquet room is
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Call to make reservations!

(602) 264-3608

Kenny & Maureen Borden



What is CASFS?

What is really behind putting on a convention? What the funds raised by a convention used for? Why not attend a meeting and find out? We're the sponsor of ConNotations, CopperCons, HexaCons, SmerfCons and other conventions. We are a charitable, non-profit organization that exists to further science fiction, fantasy and science fields in Arizona. CASFS currently meets at the JB's Restaurant at 2560 W Indian School Rd in Phoenix (NW corner of I-17 and Indian School). The meetings begin at 8PM and are held on the last Friday of the month Jan. Through Sept. And on the second Friday of the month Oct through Dec. Everyone is invited to attend two meetings as a guest (non-member). Membership rates are \$12/year plus an initial \$3 application fee and rates are pro-rated for the amount of the year remaining. For more info Call: Stephanie L. Bannon (602)973-2341 Webpage: www.casfs.org email: casfs@casfs.org

Convention Listings

ConRunners 5 (Phoenix AZ) **June 14, 2003** A day long seminar on fan-run science fiction conventions. Are there things you would like to see at local conventions? Have you ever wondered what goes on behind the scenes in planning a convention? Then this is the place for you! Come, let your ideas be heard and pick up some tips from others. Registration opens at 8:30AM. Our Morning Session will be from 9AM to 1PM and the topic is Convention Security. Lunch Break 1PM-2PM Afternoon Session 2PM to 4PM: Guest Liaison; 4PM-6PM Post LepreCon 29 discussion. We will provide soda, coffee, tea and light munchies Membership: \$15 For more info: ConRunners, PO Box 67457, Phoenix AZ 85082 or call 602-973-2341 ConRunners@westernsfa.org www.westernsfa.org

Westercon 56 (SeaTac, WA) **July 3-6, 2003** Doubletree Seattle Airport Hotel. Guests: Writer: Bruce Sterling, Artist: Lisa Snellings, Toastmaster: Connie Willis, Science: Dr. Michio Kaku Science, Fan: Saul Jaffe, Editor: Claire Eddy, Membership rates thru May 1, 2003: \$65 attending, \$30 Supporting Hotel: Doubletree Seattle Airport Hotel. 18740 International Blvd in Seatac, WA Room rates are \$109.00 per night plus tax for up to 4 people. (206) 246-8600 for reservations Info: Westercon 56, PO Box 1066, Seattle, WA 98111 Phone: (206) 723-9906, Email: info@wester56.org Web: http://www.wester56.org/

Hexacon 13 (Phoenix AZ) **July 25-27, 2003** Embassy Suites Phoenix North, Gaming starts on Friday and runs 24 hours until Sunday 4PM. Events include RPGA, LARP, LAN Party, CCG, Battletech and much more. Also Anime and a full consuite. THURSDAY EVENTS for pre-registered members only include Barry Bard's Movie Previews and Giveaways and a game schedule that starts at 1PM Thursday. Memb: \$20 until 6/30/2003, \$25 at the door. Hotel: info: Embassy Suites Phoenix North, 2577 W. Greenway Road, Phoenix, AZ 85023-4222, (602)375-1777 Room Rates: \$74 S/D, and include a full breakfast and happy hour. Info: www.hexacon.org or 602-973-2341

Confluence 2003, (Pittsburgh, PA) **July 25-27**, Four Points Sheraton, Moon Township, Pittsburgh, PA. GoH: Allen

Steele; Featured Filk Guest: Nancy Louise Freeman. \$30 (child \$15) thru 7/1/03, \$40 (child \$25) after. Info: POBos 368, Pittsburgh, PA 15230-3681. Email: confluence@spellcaster.org. Website: http://trfn.clpgh.org/parsec/conflu

Bubonicon 35 (Albuquerque, NM) **August 22-24, 2003** Howard Johnsons East. Guests: Author: Charles De Lint, Artist: TBA, Toastmistress: Melinda M. Snodgrass Memb: \$22 thru May 26. Hotel Howard Johnson East, 15 Hotel Circle NE (Eubank & I-40) Albuquerque NM (296)4852 or 800-877-4852 Rates: \$55 S/D/ T/Q Info: NMSF Conference, PO Box 37257, Albuquerque NM 87179

CopperCon 23 (Phoenix, AZ) **Sept 5-7, 2003** Literary oriented SF/F Convention Embassy Suites Phoenix North, Phoenix, Arizona Guests: Author GoH: Connie Willis, Artist GoH: David Mattingly; Music GoH Larry Warner Memb: \$30 thru 4/30/03, \$35 thru 8/25/03, \$40 at the door Hotel Rates: Embassy Suites Phoenix North, 2577 E. Greenway Rd, Phoenix, AZ (602) 375-1777. Rooms: \$79 S/D, \$89 T, \$99 Q (plus tax) Info: CopperCon 23, PO Box 62613, Phoenix, AZ 85082, Phone (480) 423-0649, Email: cucon@casfs.org ; Website: www.casfs.org

Conjecture 2003 (San Diego, CA) **Oct 3-5, 2003** DoubleTree Mission Valley Hotel, San Diego CA. GoH: Robert Charles Wilson Memb: TBA Info: ConJecture, Box 927388, San Diego CA 92192 email: info@conjecture.org website: www.conjecture.org

TusCon xXx (30) (Tucson, AZ) **Nov 14-16, 2003** at the InnSuites Hotel, GOH: Yvonne Navarro, Musical GOHs: Maya and Jeff Bohnhoff. Memberships: \$40 until Sept 6, 2003, and \$45 after that and at the door. Children (ages 3-12) are 1/2 current adult rates. Hotel: InnSuites Hotel, 475 North Granada, Tucson AZ 85701 Per night rates are \$69 (studio room) or \$79 (2-room suite). Reservations: 1-877-446-6589, Fax: 520-623-8922, Local: 520-622-3000 Info: TusCon, PO Box 2528, Tucson AZ 85702-2528 or at basfa@earthlink.net. Web: http://home.earthlink.net/~basfa/

Loscon 30 (Burbank CA) **November 28-30, 2003** Burbank Hilton and Convention Center hat we have departed Writer Guest: Fred Saberhagen; Artist Guest: Teddy Harvia; Fan Guest: Jack L. Chalker. Membership: \$35 thru 7/31/03 Hotel Rates: Burbank Hilton, 2500 Hollywood Way, Burbank CA (818)843-6000 Rooms: \$98 S/

D/T/Q Suite \$118 S/D/T/Q. Info: Loscon 11513 Burbank Blvd., North Hollywood, CA 91601 Phone: (818) 760-9234 [LASFS Club-house; leave message E-mail: Loscon30.info@loscon.org Web: http://www.loscon.org/loscon/30/index.html

DarkCon 2004 (Phoenix, AZ) **Jan 9-11, 2004** Winter Gaming & SF/F Convention Embassy Suites Phoenix North, Phoenix, AZ Memb: \$20 Hotel Rates: Embassy Suites Phoenix North, 2577 E. Greenway Rd, Phoenix, AZ (602) 375-1777. Rooms: \$79 S/D, \$89 T, \$99 Q (plus tax) Info: (623) 435-9700; Email: darkcon@darkones.org; website: www.darkones.org

Gallifrey One's Fifteen Minutes of Fame (Los Angeles, CA) **Feb 13-16, 2004** The Airtel Plaza Hotel, Los Angeles, CA Guests: Colin Baker, Peter Davison + many more Memb: \$30 thru 5/31/03, \$35 thru 8/31/03, \$40 thru 11/30/03, \$45 thru 1/31/04 and \$50 at the door. Info: Gallifrey Conventions, Post Office Box 3021, North Hollywood, CA 91609 Email: info@gallifreyone.com

World Horror Convention 2004, (Phoenix AZ) **April 8-11, 2004** Embassy Suites Phoenix North, Phoenix, AZ Guests: Editor Guest of Honour: Stephen Jones; Toastmaster: David Morrell; More To Be Announced Memberships: \$100 thru 3/31/03, \$110 after Hotel Rates: \$88 S/D/T/Q (plus tax); Embassy Suites Phoenix North, 2577 E. Greenway Rd, Phoenix, AZ (602) 375-1777 Info: World Horror 2004, c/o LepreCon, Inc. PO Box 26665, Tempe AZ 85285; (480) 945-6890; e-mail: whc2004@leprecon.org; website: www.leprecon.org/whc2004

LepreCon 30 (Phoenix AZ) **May 7-9, 2004** Sheraton Crescent Hotel, Phoenix, AZ Science Fiction and Fantasy Convention with an emphasis on Art Artist GoH: Donato Giancola; Local Artist GoH: Sylvana Anderson; Other Guests TBA Sheraton Crescent Hotel, 2620 W. Dunlap Ave., Phoenix, AZ 85021 Room Rates: \$79 S/D, \$99 T/Q +tax 602-943-8200 or 800-423-4126 Memberships are \$25 through 8/30/03, \$30 thru 12/31/03; Kids 7-12 half price, Kids 6 & Under Free (with Adult membership) Write: LepreCon 30, PO Box 26665, Tempe, AZ 85285, Phone: (480) 945-6890, Email: lep30@leprecon.org Web: http://www.leprecon.org/lep30

ConKopelli, Westercon 57 (Litchfield Park, AZ) **July 2-5, 2004** Wigwam Resort, Litchfield Park, AZ Guests: Author GoH: C.J. Cherryh; Artist GoH: David Cherry; Music GoH: Heather Alexander ; Fan GoH: John Hertz Info: Arizona in 2004 PO Box 67457 Phoenix, AZ 85082 Email: info@conkopelli.org Web: http://www.conkopelli.org

World Fantasy Convention 2004 (Tempe, AZ) **Oct 28-31, 2004**, Tempe Mission Palms, Tempe, AZ Guests: To Be Announced Memberships: \$100 thru 5/30/03, \$110 after Hotel Rates: \$155 S/D/T/Q (plus tax); Tempe Mission Palms, Tempe, AZ (800) 547-8705 Info: World Fantasy 2004, c/o LepreCon, Inc. PO Box 26665, Tempe AZ 85285; (480) 945-6890; e-mail: wfc2004@leprecon.org; website: www.leprecon.org/wfc2004

NonGenre by Genre

Non-Genre Works By Chelsea Quinn Yarbro

This is the first of my little Bibliographic squibs on Non-Genre works by SF and Fantasy Authors. I can take no credit for the information on Chelsea Quinn Yarbro as I note below. I have excluded her Science Fiction, Fantasy and Horror.

Chelsea Quinn Yarbro
(VANESSA PRYOR)
(C.Q. YARBRO)
(QUINNAFWCETT)
(TERRYNELSEN BONNER)

This is only a LISTING of her non-genre titles, to check for availability and/or price of a title, go to www.myunicorn.com, the web page and store of Ms. Lucie MacDougall who permitted the use of material from her wonderful Chelsea Quinn Yarbro bibliography. The full Bibliography can be found on her site.

Written as CHELSEA QUINN YARBRO WESTERNNOVELS

The Law in Charity 1989
Charity, Colorado 1993

Written As VANESSA PRYOR

A Taste of Wine 1982
Written As C.Q. YARBRO
The Charlie Moon Series (Mysteries)
Ogilvie, Tallant and Moon 1976
Music When Sweet Voices Die 1979
Poison Fruit 1991
Cat's Claw . 1992

Written As QUINNAFWCETT

Madame Victoire Vernet Mysteries
Napoleon must Die 1993
Death Wears a Crown 1993
Mycroft Holmes Mysteries
The Adventures of Mycroft Holmes 1994

Against the Brotherhood 1997
Embassy Row 1998
The Flying Scotsman 1999
WITTEN AS TERRY NELSEN BONNER
New South Wales Series
The Outback 1983

Letters to the Editor

Well, ConNotations fans - here's your chance to be heard. We'd like to know what you like and don't like about our publication. We're in the throes of doing lots of new things and we really need to know what we're doing right ... or wrong. You can address your comments to the publication in general or to any particular staff writer or contributor. Our Letters Editor, Catherine Book, will screen all letters and direct them to the addressee or relevant party for a response. Letters and responses will be printed, space permitting. So, please, take a moment to write and let us know we're being read. You can reach us at:

ConNotations@casfs.org
or
ConNotations
PO Box 62613
Phoenix, AZ 85082-2613

Generic Convention Registration Form

Name: _____

Badge Name: _____

Address: _____

City/State/ZIP: _____

Phone: _____ Email: _____

Enclosed is \$ _____ for _____ memberships for _____ convention.

(See calendar for mailing address)

More info on Masquerade Art Show Volunteer Other