



Concussion ReadMe

**14-17 April 2006
Crowne Plaza Hotel,
Glasgow**

This ReadMe Guide contains **essential information** to help you enjoy your convention. The answers to most of your questions should be found here. If you lose it, replacements are available for £1 while stocks last.

Problems

If you have any problems at the con, you could ask the hotel (for hotel issues), convention Ops, or a member of the con committee. Committee members will be wearing distinctive black & white Concussion rosettes; the Duty Convention Manager will have a DCM badge attached to their rosette.

Badges

Please wear your badge at all times in the convention areas, and be prepared to show it when asked, to gain access to certain con areas. Replacement badges are available for a charge of £1. Concussion reserves the right not to replace lost badges.

Volunteer

This convention relies on volunteers, from the con chair to the gophers to the authors on the programme! If you would like to take part, please come to Ops. It can be fun and a way to experience new parts of a convention. Volunteers are rewarded with Groats.

Emergencies

The hotel is your best contact in an emergency, for first aid or phone numbers for hospitals etc. But please try not to have any!

Newsletter

A regular newsletter will be distributed around the con, with information about programme changes etc and any additional news. Contributions are welcome.

Smoking

There will be no smoking at Concussion. Scotland has laws in force banning smoking in enclosed public spaces. This means that you may only smoke in designated smoking bedrooms, or outside the hotel.



Activities

Registration

This is in the Foyer outside the Argyll rooms, and will be open as follows:

Fri & Saturday 10:00-18:00

Sunday 10:00-16:00

Monday 10:00-12:00

Dealers Room

This is in the Castle Suite, and will be open as follows:

Friday 13:00-18:00

Sat & Sunday 10:00-18:00

Monday 10:00-13:00

No food or drink may be brought into the Dealer room.

There will be an Early Access session on Saturday and Monday at 09:15, for members with mobility difficulties to shop without crowds.

Art Show

This is in the Island suite (Shuna/Barra/Jura), and will be open as follows:

Friday 10:00-18:00, 20:00-21:30 Official Opening event.

Saturday 10:00-18:00

Sunday 10:00-11:00 then closed for auction. So get in early!

There may be no food, drink, or photography in the Art Show.

Chaos Workshops

An opportunity to work on a costume or robot you have brought, or make one from scratch. Chaos will be open from noon on Friday to accept donations; from 10:00 – 18:00 on Saturday and Sunday (longer if there is demand and staff), and will be closed on Monday for clear up.

Games

Various board, card, and role-playing games. Enquire within to join in the fun.

Filk

The Boardroom is available in the evenings for the folk music of fandom. The term *filk* was a typo (in the days before spell-checkers), which stuck.

Masquerade

Please sign up in advance at Registration or in the Chaos room; this enables us to plan the event as well as possible.

Crèche

A crèche will be open on Saturday and Sunday between 09:30 and 17:30. Ask at Ops for more information. There is a charge for this service.



Voting

BSFA Awards

Attending members of the Eastercon are eligible to vote for the BSFA awards for the Best Novel, Short Fiction, and Artwork of 2005. Ballot forms (listing the nominees) are in your membership pack or available from the Registration desk. Votes are to be cast by 6pm on Saturday in the box at Registration; the Awards will be presented at 9pm.

Doc Weir Award

For someone who works tirelessly for fandom, with no expectation of reward. The Souvenir Book has more information. Ballot forms are in your membership pack or available from the Registration desk. Votes are to be cast by 6pm on Saturday in the box at Registration; the Awards will be presented at 9pm.

Hall Costume

Saturday is Hall Costume Day; from 10:00 – 21:00 you are invited to wander the convention dressed in costume. There should be three Hall Costume Appreciation Vouchers in your membership pack – give one or more to the person(s) whose costume you most admire.

The rules for costumes are i) they cannot be entered in this year's Masquerade, ii) they must obey the Weapons Policy. Costumers should hand in any tokens they are given to Ops by 11:00 on Sunday, for counting.

Phlosque

The Phlosque Award is a popular vote for "fantasy art with significance". On Friday and Saturday, visitors to the Art Show can pick up stickers to place by (*not on*) the piece they deem most Phlosque. The esteemed Phlosque committee then deliberate to determine a deserving winner. You are referred to the Souvenir Book for an excellent introduction (with pictures!) to the skills of Phlosque recognition.



Con-duct

Mobile Phones/bleepy devices

I see you have the machine that goes bing! That's very nice for you, but could you please switch it off during programme items? This should not need saying, but please do not disturb panels by talking loudly (to your bleepy device or with your neighbour).

Shared Space

Please note that the Crowne Plaza main bar is a public space, and as such there may be people there who are not members of the convention.

Photography

Please be considerate when using flash photography (even red eye reduction mode can trigger migraines and epilepsy), and respect fans who do not wish to be photographed. There is to be no flashing at the Masquerade.

Weapons Policy

No weapons: no guns, play guns, gun replicas, swords, knives, lasers, model lasers, or anything that could be perceived as a weapon by the public, will be permitted. The committee has the final say as to what constitutes a weapon. Unfortunately, we must reserve the right to revoke the membership of anyone who refuses to comply with this policy. The only exception is for registered participants in the Masquerade, who may wear a weapon, excepting guns and operational lasers, from one-half hour before to one-half hour after the Masquerade. All Masquerade weapons must be affixed to the costume. Participants may use (draw, brandish, gesticulate with or otherwise waggle about) weapons as part of their performance onstage, but at no other time. Participants in the Costumers Workshop may also wear weapons, with the same restrictions, while in the workshop.

- Swords: OK for a Masquerade costume as long as it is a blunt (preferably non-metal) replica.

- Airsoft Weapons: No. UK law is strict on anything that looks like a gun.

Summary:

If carrying it in the High Street would get an armed response unit called out, It's A Weapon.

If you would not wish us to whack you over the head with it, It's A Weapon.

Access

Concussion is registered with Electrical Eggs UK and endeavours to be an access-friendly event. Here are some ways in which you can help:

- Consideration should be given to anyone moving about with assistance: wheelchair, walking aid, Service Animal, sighted guide/helper or pushchairs – especially in crowded areas where manoeuvring may be difficult.
- All passageways should be clear of bags, boxes & clutter.
- Wheelchair users need room to move, especially to turn or to park!
- Give right of way in the lifts to anyone walking with assistance.
- Front Row Seating will be allocated for fans with sensory impairment, so please avoid walking in front of them during programme items.
- Please note and respect Electrical Eggs signage at the convention.

Treat each person with the respect & dignity you would hope to be shown.

For questions about access, please ask at Registration.



Food & Drink

Eating In the Crowne Plaza

Breakfast is served:

Monday to Friday	06:00 – 09:30
Saturday & Sunday	07:00 – 12:00

Cold food (baguettes etc.) are available:

Friday to Sunday	11:00 – 23:00
Monday	11:00 – 18:00

Hot food: a £5 convention quick food menu will be served in the Castle foyer. There will be one meat and one vegetarian option (different each sitting).

Friday to Sunday	11:30 – 13:30, 17:00 – 19:00
Monday	11:30 – 13:30

Late food: hot rolls with bacon, sausage, or potato scone for £2.

Friday to Sunday	23:00 – 01:00
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The hotel catering outlets will be open as usual: No. 1 Dockside (carvery), the Mariner restaurant (finer dining); and the Quarterdeck Bar (bar snacks).

We regret that under current Health & Safety regulations, the hotel is unable to serve Crottled Greeps.

Eating Out in Glasgow

There should be an *Eat Out in Glasgow* booklet in your membership pack, which goes into much more detail than we could hope to in the ReadMe. It can be wise to book in advance, especially if you have a large party.

Takeaways

As is normal hotel policy, you are not permitted to bring in food or drink from outside. The hotel is in the business of selling food and drink for profit, and the convention committee will support them in this. We likes pirates, but we hates smugglers! If you want to bring drinks in for a party, this must be cleared with the hotel and there will be a corkage charge.

Drink

The con bar in the Argyll foyer will be open from 11am to 2am, unless there is the unlikely event that all the fans have gone to bed early and no one needs any drinks. It may close at 6pm on Monday leaving us with just the main bar, or we may arrange an extension.

The Real Ale bar is provisioned by the fine Kelburn Brewing Company.

The Concussion Programme

Please note that the programme is subject to change; we will list updates in the convention newsletter and post updated schedules as available.

Video Programme: As well as a number of films being shown as part of the main programme, there will also be a video stream in the Orkney Room in the mornings (children's programming) and the evenings. Please see the separate Video Read Me for details.

Author Events: See notes at the end of this programme for details of the mass signing session on Friday, as well as readings and kaffeeklatsches by authors. Readings will take place in Boardroom and Orkney; see programme updates as mentioned above for kaffeeklatsches.

Craft Workshops: We are running a number of craft workshops in the Staffa Room (adjacent to the Art Show) on Saturday and Sunday – see notes at the end of this programme.

Note: A listing for 'Argyll 12' indicates Argyll 1 and 2 merged together for larger items.

FRIDAY	1330-1430	1500-1530
Argyll 1	How do New Things Happen?	
Argyll 2	The Creative Possibilities of the Fanzine	
Argyll 3	Costume Construction	
Boardroom		
Notes		

FRIDAY	1530-1700	1700-1800	1800-1900	1900-2000	2000-2130	2130-2300
Argyll 1	Guest of Honour – Elizabeth Hand	"There ain't no such thing as Free Speech"	War of the Wells	Making GAMERz (group talk – to 1945)	GAMERz (film, starts 1945)	Captain Tartan: The Director's Cut
Argyll 2		Panel to Screen	To Infinity and Beyond?	Desert Island Geeks	Mass Signing Session	Tales from the Green Room
Argyll 3		Critical Movements	The Why and What For of Art Prizes	Location, Location, Location	SMOOF: Make a Fan Fund (2100: Auction Setup)	Fan Fund Auction
Boardroom		Readings	(Quiz Setup)	LoTR and Middle Earth Quiz	FILK	
Notes		Kaffeeklatsches	Book Launch Argyll Mezz – Elastic Press & Pendragon		Art Show Official Opening	

Fri, 1330-1430, Argyll 1

How Do New Things Happen?

What is the process by which gadgets get into the real world?

Peter Weston (M), Dave O'Neill, Eddie Cochrane, Phil Bradley

Fri, 1330-1430, Argyll 2

The Creative Possibilities of the

Fanzine

Fanzines have come a long way since being mimeoed onto Twiltone. What further creative prospects are there?

Niall Harrison, Pete Young (M), Yvonne Rowse

Fri, 1330-1430, Argyll 3

Costume Construction

So, you have a wonderful idea for a costume. How do you implement it?

Judi Hodgkin, Teddy, SMS

Fri, 1500-1530, Argyll 123

Opening Ceremony

Meet the Guests and Committee

Fri, 1530-1700, Argyll 12

Guest of Honour - Elizabeth Hand

Elizabeth Hand interviewed by Graham Sleight.

Fri, 1700-1800, Argyll 1

"There ain't no such thing as Free

Speech. And a good thing too!"

Just where should SF writers avoid going, and what are the consequences when they go there anyway?

Farah Mendlesohn (M), John Jarrold,

Lisa Tuttle, Peter Harrow

Fri, 1700-1800, Argyll 2

Panel to Screen

How faithful can a film adaptation of a comic be? What needs to change; what must be kept?

Susan Booth (M), Ian Snell, Chris Teague, Dan Abnett

Fri, 1700-1800, Argyll 3

Critical Movements

Can critical movements survive the Singularity?

Geoff Ryman, Graham Sleight, Paul Kincaid (M), Ian McDonald

Fri, 1800-1900, Argyll 1

War of the Wells

The Defence Secretary has predicted that the UK will soon be intervening in resource conflicts. How soon will wars over oil become wars over water?

Simon Bradshaw (M), Nigel Furlong,

Mark Robson, Jon Courtenay

Grimwood, Mike Cobley

Fri, 1800-1900, Argyll 2

To Infinity and Beyond?

How does a writer get across a sense of scale? Do you always want to?

Stephen Baxter, Jack Deighton (M),

Huw Walters

Fri, 1800-1900, Argyll 3

The Why and What For of Art

Prizes

Awards for art - what is it we're trying to recognize, why the split between 'serious' and 'whimsical' art awards?
SMS, Judi Hodgkin (M), Pete Young, Brian Froud

Fri, 1800-1900, Mezzanine

Elastic Press / Pendragon Press

Launch Party

Fri, 1900-1945, Argyll 1

Making GAMERz

The making of the recent Scottish gaming-themed film.

Fri, 1900-2000, Argyll 2

Desert Island Geeks

Which gadget would you want to be marooned with on a desert island?
Charlie Stross, Mike Scott, Nofay (M), Zara Baxter, Clare Goodall

Fri, 1900-2000, Argyll 3

Location, Location, Location

Why do some writers have such a strong sense of place?

Ian McDonald (M), Liz Hand, Geoff

Ryman, Ken MacLeod

Fri, 1900-2000, Boardroom

Lord of the Rings and Middle Earth

Quiz

A Tolkien-themed quiz, with special musical support from the Quodlibet vocal quartet.

Fri, 1945-2130, Argyll 1

GAMERz Showing

A feature presentation of Scottish film GAMERz.

Fri, 2000-2100, Argyll 3

SMOOF: Make a Fan Fund

The League of Fan Funds runs the very first Fan Race to take place entirely within one convention!
Flick, Claire Brialey

Fri, 2000-2130, Argyll 2

Signing Session

Look for details at the convention of the authors taking part in this mass signing event.

Fri, 2000-2130, Island

Art Show Official Opening

Join us for a special opening of the Art Show.

Fri, 2130-2300, Argyll 1

Tartan - The Director's Cut

Mark Slater leads a Director and Cast Commentary of David Wake's Captain Tartan Saves The World Again.

Mark Slater (M), David Wake, Dawn Abigail, Cal, SMS, Eira, James Steel, Kathy Westhead

Fri, 2130-2300, Argyll 2

Tales from the Green Room

The Legends and Lore of Running Conventions.
Ian Sorensen, John Dallman, Peter Weston, Martin Easterbrook (M)

Fri, 2130-2300, Argyll 3

Fan Fund Auction

The League of Fan Funds auction.
Claire Brialey

SATURDAY	0900-1000	1000-1100	1100-1200	1200-1300	1300-1400	1400-1530
Argyll 1		Reading as a Writer	Special Guest Johanna Sinisalo	The Work of Octavia Butler	Fandom - A Safe Space?	Guest of Honour M John Harrison
Argyll 2		Who's Telling the Story? The Voice of Historical Fantasy	How Much Hangs on the Chads?	Aesthetics and Ethics in Children's Literature	Singularity and the Greens	
Argyll 3		The New Calvinism	The Enduring Call of Cthulhu	What should a good museum look like?	Not The Clarke Award	
Boardroom	Flash Fiction Workshop 1	Fannish Theatre	Growing up in the virtual village	True Names and Other Fannish Obsessions	Is the centre of SF at its margins?	
Notes					Readings (Orkney) Kaffeeklatsches	

SATURDAY	1530-1700	1700-1800	1800-1900	1900-2000	2000-2130	2130-2300
Argyll 1	Hay Lecture	Orbital Cleavage	Who +1 - is British TV SF undergoing a renaissance?	DOCTOR WHO	THE CALL OF CTHULHU 2100: AWARD CEREMONY	TAFF Party (Supported by Interaction)
Argyll 2	Special Guests Dan Abnett and Marc Gascoigne	Twelve Monkeys and a Chicken	"All Quest Fantasies are basically Pilgrim's Progress rewritten" Writing the Taboo		Defining Sentence (to 2100)	Ragnagrok
Argyll 3	When One Is Not Enough	Sword Blades and Poppy Seeds			It's Not Easy Being Green (to 2100)	Saturday Night Quiz Show
Boardroom		Readings	FILK	FILK	FILK	
Notes		Readings (Orkney) Kaffeeklatsches				2200: Blake's Seven Wobblevision!

Sat, 0900-1000, Boardroom
Flash Fiction Workshop 1
Session 1: We pick a topic, and get writing! Please bring plenty of paper, pens, and your brain.
Kate Bodley

Sat, 1000-1100, Argyll 1
Reading as a Writer
A panel with M John Harrison
M John Harrison, Jon Courtenay Grimwood, Graham Sleight, Farah Mendlesohn (M)

Sat, 1000-1100, Argyll 2
Who's Telling the Story? The Voice of Historical Fantasy
Can you write from an authentically historical point of view? Is it possible to avoid the sensibilities of the present - and is it really necessary to do so? And which historical authors best inspire writers?
Deborah Miller, Susanna Clarke, Kari, Tony Keen (M), Liz Wein

Sat, 1000-1100, Argyll 3
The New Calvinism: How Hardwired is the Soul?
Does posthumanism mean uploaded salvation for the lucky few?
Richard Morgan (M), Mike Gallagher, Liz Sourbut, Hannu Rajaniemi, Huw Walters

Sat, 1000-1100, Boardroom
Fannish Theatre
Fannish theatrical productions have a long and distinguished history. Our panel discuss the highlights and pitfalls of Convention Dramatics.
Kate Solomon, Dave Wake (M), Ian Sorensen, Phil Raines

Sat, 1100-1200, Argyll 1
Special Guest - Johanna Sinisalo
Interview by Saija Silvennoinen

Sat, 1100-1200, Argyll 2
How Much Hangs on the Chads?
What Alternate History will we be writing about the timeline where Gore got elected?
Jon Courtenay Grimwood, Paul Kincaid (M), Chaz Brenchley, Kate Solomon

Sat, 1100-1200, Argyll 3
The Enduring Call of Cthulhu
Nearly seventy years after HP Lovecraft died, why is Lovecraftiana so popular?
Charlie Stross, Freda Warrington, Dave Clements (M)

Sat, 1100-1200, Boardroom
Growing Up in the Virtual Village
From LiveJournal to World of Warcraft and instant message groups, teenagers and pre-teens are growing up online in their own groups which are no longer based on mere geography. Do these groups introduce them to more diversity, or will their very self-selecting nature lead only to reinforcement of existing attitudes?

Liz Batty, Renee Sieber, Anna Zettervall, Ruth O'Reilly, Sparks (M)

Sat, 1200-1300, Argyll 1

The Work of Octavia Butler

The writing of Octavia Butler, who died earlier this year.

Edward James, Justina Robson

Sat, 1200-1300, Argyll 2

Aesthetics and Ethics in Children's Literature

"A little bit of metaphor, a Sunday school lesson or two, and lots of misery". Does children's fantasy have to be like this?

Farah Mendlesohn, Amanda Hemingway, Liz Wein (M), Frances Hardinge, John Jarrold

Sat, 1200-1300, Argyll 3

What Should A Good Museum Look Like?

Museums are where many fans had their interest in science or history sparked. Can they engage today's youth without dumbing down into 'info-tainment'?

Tony Keen, Alex Davis, Ken MacLeod

Sat, 1200-1300, Boardroom
True Names and Other Fannish Obsessions

Real Names, Badge Names, LJ

Names: who are you today, Darth Sidious or Chancellor Palpatine?

Flick, Sparks, Colin Harris (M), Renee Sieber, Tanya Brown

Sat, 1300-1400, Argyll 1

Fandom - A Safe Space?

What is a 'safe space' and is fandom one? How can fans and conventions reconcile the desire to express yourself freely and the desire to be in a welcoming and friendly environment?

Simon Bradshaw (M), Kari, Vince Docherty, Cuddles

Sat, 1300-1400, Argyll 2

The Singularity: End of the Greens?

If it doesn't kill SF, will it kill environmentalism? Who cares about the Greenland ice cap melting if there's a prospect that posthuman intelligences will recycle the planet into nanotech?

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Neil Williamson, Tony Ballantyne, Hannu Rajaniemi (M), Jon Courtenay Grimwood, Judith Proctor

Sat, 1300-1400, Argyll 3

Not The Clarke Award

Our panel give their own verdicts on the 2005 Clarke shortlist.

Claire Briailey, Tony Cullen, Andy Sawyer, Edward James

Sat, 1300-1400, Boardroom

Is the Centre of Science Fiction at its Margins?

How have women's, queer, black voices reshaped our ideas of what science fiction is?

Geoff Ryman, Hal Duncan, Elizabeth Bear, Zara Baxter (M), Johanna Sinisalo

Sat, 1400-1530, Argyll 12

Guest of Honour - M John Harrison

Elizabeth Hand interviews M John Harrison.

Sat, 1530-1700, Argyll 1

George Hay Memorial Lecture

Alice Jenkins of Glasgow University talks on the interaction of science and literature in the Victorian age.

Sat, 1530-1700, Argyll 2

Special Guests - Dan Abnett and

Marc Gascoigne

Dan Abnett and Marc Gascoigne interview each other in our Special Guest Double Presentation.

Sat, 1530-1700, Argyll 3

When One Is Not Enough

What influences a writer to use multiple viewpoints in a novel rather than just looking through one set of eyes? How well does the limited viewpoint work in this postmodernist age?

Ian McDonald, Justina Robson, Colin Greenland, Amanda Hemingway (M), Paul Barnett

Sat, 1700-1800, Argyll 1

Orbital Cleavage, or Just How Do They Do That?

"You Cannot Break the Laws of Physics" - unless, it seems, you're

designing underwear for sf covers!

Our panel assesses the practicalities of sf costumes (with illustrations) and the way artists draw the female physique.

Dee Parker, Sue Mason, Ken

MacLeod, Judi Hodgkin

Sat, 1700-1800, Argyll 2

Twelve Monkeys and a Chicken

Global epidemics are a perennial theme in SF, and thanks to Bird Flu the topic is more relevant than ever. How would we really cope with a pandemic?

Jon Courtenay Grimwood, Mike

Gallagher, Liz Williams, Sabine

Furlong (M), Sarita Robinson

Sat, 1700-1800, Argyll 3

"Sword Blades and Poppy Seeds" - Where Does Your Inspiration Come From?

Amy Lowell felt that your muse always came with a price to pay. What are the wellsprings of inspiration for writers and artists?

Mike Cobby (M), Jack Deighton, Susanna Clarke, Brian Froud, Tanith Lee

Sat, 1800-1900, Argyll 1

Who +1 - is British TV SF

undergoing a renaissance?

One year after many of us watched the first episode of the new Dr. Who, a number of other new shows have appeared. But are Hyperdrive, Life on Mars and Eleventh Hour signs of a new beginning, or are they just attempts to cash in?

Peter Harrow, Judith Proctor,

Margaret Austin (M), Paul Cornell

Sat, 1800-1900, Argyll 2

"All Quest Fantasies are basically Pilgrim's Progress rewritten"

Is this true? If so, is there anything that can be done about it?

Farah Mendlesohn (M), Deborah Miller, John Clute, Paul Barnett, Juliet McKenna

Sat, 1800-1900, Argyll 3

Writing the Taboo

Sf and fantasy have long pushed the boundaries of what is considered acceptable. What taboos remain? Can they - or even should they - be tackled?

Jetse de Vries, Chris Beckett (M), Amanda Hemingway, Tanya Brown

Sat, 1900-2000, Argyll 1

Dr Who

The new season of *Dr Who* airs tonight; subject to technical feasibility, we hope to show it.

Sat, 2000-2100, Argyll 1

Film: The Call of Cthulhu

The HP Lovecraft Historical Society's acclaimed silent black-and-white version of Lovecraft's classic tale.

Sat, 2000-2100, Argyll 2

Defining Sentience

How will we recognise self-awareness? Will it recognise us? And

when does 'which is the real me' stop being a meaningful question?

Justina Robson, Richard Morgan, Andrew Wilson (M), Chris Beckett, Colin Gavaghan

Sat, 2000-2100, Argyll 3

It's Not Easy Being Green

Is the tech v environmental divide become more complex (e.g pro-nuke environmentalists)?

Renee Sieber (M), Liz Williams, Paul Cornell, Peter Harrow

Sat, 2100-2130, Argyll 1

Award Ceremony

The BSFA and other Awards, hosted by John Jarrold.

Sat, 2130-2300, Argyll 1

TAFF Party and Interaction Thank-You

A special fund-raising event for the Trans-Atlantic Fan Fund, supported by Interaction, the 2005 Worldcon.

James Bacon, Bridget Bradshaw, Sparks, 1/2r

Sat, 2130-2300, Argyll 2

Raagnagrok

Describing themselves as "electric sitar and synth dronemusik", Raagnagrok will be playing a set at Concussion.

Sat, 2130-2300, Argyll 3

The Eastercon Quiz

Saturday Night Quiz
Simon Bradshaw (QM), Juliet McKenna, Chaz Branchley, Charlie Stross

Sat, 2200-2300, Mezzanine

Blake's Seven Wobblevision

Help recreate a classic B7 episode! Meet up at 10pm outside Video Programme (Orkney).
Steve Rogerson

SUNDAY	0900-1000	1000-1100	1100-1200	1200-1300	1300-1400	1400-1530
Argyll 1		The March of the MMORPG	BID SESSION	Eastercon Forum	Is 2001 an Odyssey or an Argonautica?	Guest of Honour Justina Robson
Argyll 2		Up Close and Personal	"Why can't they just write it so people can understand?" The Other Kind of Fantastic	Special Guest Dee Parker	Shuttle at 25	
Argyll 3		Small Presses and Trade Publishers		Battlestar Galactica: Civics 101 In Space?	Harrison, Harrison and Clute	
Boardroom		Archers Listen-In and Panel		Philosophy and SF	Flash Fiction Workshop 2	
Notes			Art Auction Setup	Art Auction (Art Show) Readings (Orkney) Kaffeeklatsches		Beyond Cyberdrome (outside)

SUNDAY	1530-1700	1700-1800	1800-1900	1900-2000	2000-2130	2130-2300
Argyll 1	Guest of Honour Brian Froud	Won't Get Fooled Again	Digging up the Past in the Future	Masquerade Rehearsal	Masquerade	Guest of Honour Ian Sorensen
Argyll 2		Model Making and SFX	How Children's SF influences future reading			
Argyll 3		The Writer-Critic	Writing Other Cultures	Staging the Fantastic	Mad Bio-Medical Tales	Edinburgh Writers' Bloc
Boardroom	Scholarship in the fan community	Readings	FILK			FILK
Notes	Beyond Cyberrdrome (outside)	Readings (Orkney)				

Sun, 1000-1100, Argyll 1

The March of the MMORPG

Massively Multiplayer Online RPGs have millions of participants, thriving online cultures and economies the size of small countries. What is life in cyberspace like?

Liz Batty (M), Max, Ian Snell, Cati Monti

Sun, 1000-1100, Argyll 2

Up Close and Personal

The Fantastic in the High Street: sf and fantasy about everyday life.

Justina Robson, Liz Hand, Tanith Lee, Brian Froud

Sun, 1000-1100, Argyll 3

Small Presses and Trade Publishers

The issues, challenges, and opportunities facing small publishers today.

Marc Gascoigne, Chris Teague, John Berlyne (M), Andrew Hook

Sun, 1000-1200, Boardroom

Archers Listen-In and Panel

Meet up to listen to the Archers Sunday Omnibus, then watch our panel dissect the burning issues of Ambridge.

Tony Keen, Flick, Fran Dowd

Sun, 1100-1200, Argyll 1

Eastercon Bid Session

Your chance to vote on the bids to run the 2007 and 2008 Eastercons. There will be bids for both years being presented as there was no bid to run 2007 last year.

Sun, 1100-1200, Argyll 2

"Why can't they just write it so people can understand?"

What makes writing inaccessible? Are challenging ideas enough to make a challenging work of fiction, or must they be matched by complex language and structures?

Elizabeth Bear, Hal Duncan, Niall Harrison (M), John Clute, Maureen Kincaid Speller

Sun, 1100-1200, Argyll 3

The Other Kind of Fantastic

Mainstream fiction is more ambitious and interesting than it's been in years - from Ali Smith to Kevin Brockmeier and all points in between.

Paul Kincaid, Tanya Brown, Paul Barnett (M)

Sun, 1200-1300, Argyll 1

Eastercon Forum

Fran Dowd leads a discussion of The Pressing Questions of Our Time

Sun, 1200-1300, Argyll 2

Special Guest - Dee Parker

'Contour Fashion' lecturer Dee Parker on "Silhouettes of the Past and the Future"

Sun, 1200-1300, Argyll 3

Battlestar Galactica: Civics 101 In Space?

With its focus on political, legal and ethical issues, is the new *Battlestar Galactica* SF's answer to *The West Wing*?

Simon Bradshaw (M), Mattia Valente,
Morgan Gallagher, Peter Harrow,
Lynn Whittaker

Sun, 1200-1300, Boardroom

Philosophy and SF

SF often has pretensions to philosophical thought, but how rigorous is it really?

Justina Robson, Paul Cornell (M), Liz Williams

Sun, 1200-1400, Island/Staffa

Art Auction

Sun, 1300-1400, Argyll 1

Is 2001 an Odyssey or an

Argonautica?

Tony Keen analyses the Clarke/Kubrick film in the context of Greek myth.

Sun, 1300-1400, Argyll 2

Shuttle at 25

It's exactly 25 years since the first flight of the Space Shuttle. What impact did it (and its failures) have on sf and real-world space exploration?

Simon Bradshaw (M), Mat Irvine,
Stephen Baxter, Dave Clements

Sun, 1300-1400, Argyll 3

Harrison, Harrison and Clute

No, not the SF Writers' legal advisers! Niall Harrison, Mike Harrison and John Clute in conversation.

Sun, 1300-1400, Boardroom

Flash Fiction Workshop 2

Session 2: Feedback and Discussion. Please bring your work from the first session.

Kate Bodley

Sun, 1400-1530, Argyll 12

Guest of Honour - Justina Robson

Justina Robson interviewed by Jon Courtenay Grimwood

Sun, 1400-1700, Outside

Beyond Cyberdrome - Pirates!

SMS and James present the latest incarnation of Beyond Cyberdrome: Pirates! Note that owing to the nature of this year's challenge, it will be taking place outside.

Sun, 1530-1700, Argyll 12

Guest of Honour - Brian Froud

Sun, 1530-1700, Boardroom

Scholarship in the Fan Community

What is good scholarship in the context of non-professional criticism? Maureen Kincaid Speller (M), Peter Weston, Tony Keen

Sun, 1530-1700, Orkney

BSFA Award shorts book group

Niall Harrison leads a discussion of the Short Story candidates for the BSFA Award.

Sun, 1700-1800, Argyll 1

Won't Get Fooled Again

"Why don't we just completely trash the whole tired sf genre and try to take the discourse somewhere genuinely new?"

John Berlyne, Justina Robson (M), Graham Sleight, Hal Duncan

Sun, 1700-1800, Argyll 2

Model Making and SFX

How is new technology revolutionising the way both professional and amateur modellers can work?

Mat Irvine, Chris Harris, Robert Day

Sun, 1700-1800, Argyll 3

The Writer-Critic

Why does sf have so many good critics who are active fiction writers?

John Clute, Jo Fletcher, Liz Hand, Colin Greenland

Sun, 1800-1900, Argyll 1

Digging up the Past in the Future

What would researchers make of the remains of a typical fantasy or sf culture? Our panel examine some artefacts...

Barbara, Edward James (M), Stephen Baxter, Tony Ballantyne, Justina Robson

Sun, 1800-1900, Argyll 2

How Children's SF influences future reading

What is big in SF for young adults these days? What sort of sf readers will come out of reading it?

Rhiannon Lassiter, Andy Sawyer (M), Liz Wein, Amanda Hemingway

Sun, 1800-1900, Argyll 3

Writing Other Cultures

Writers frequently want to explore or present unfamiliar cultures, be they human or alien. Can you do this convincingly, and if so how?

Jon Courtenay Grimwood, Johanna Sinisalo, Geoff Ryman, Liz Williams (M)

Sun, 1900-2000, Argyll 12

Masquerade Rehearsal

Sun, 1900-2000, Argyll 3

Staging the Fantastic

What are the challenges of depicting the fantastic on stage and screen?

Brian Froud, Judi Hodgkin (M), Mat Irvine, Andrew Wilson

Sun, 1900-2000, Mezzanine

Parietal Games' launch

The Science Fiction Foundation and Concussion present the official launch

of the SFF's collection of critical writing by and on Guest of Honour M John Harrison.

Sun, 2000-2130, Argyll 12
Masquerade

Sun, 2000-2130, Argyll 3

Mad Bio-Medical Tales

Tall Technical Tales goes soft and squishy! The popular panel on scientific urban myth and laboratory legends takes a break from rocket science and looks at folklore of medicine and biology.

Dave Clements, Mattia Valente, Lucy Smithers, Colin Gavaghan

Sun, 2130-2300, Argyll 12

Guest of Honour - Ian Sorensen

Our Fan Guest of Honour goes on trial: Ian Sorensen, This Is Your Life (Sentence)!

Sun, 2130-2300, Argyll 3

Edinburgh Writers' Bloc

Gavin Inglis leads readings by the Edinburgh SF Writers' group.

MONDAY	0900-1000	1000-1100	1100-1200	1200-1300	1300-1400	1400-1530
Argyll 1		Feedback Session	Special Guest Mat Irvine	Victim or Survivor?	Does anyone watch broadcast TV any more?	Does your towel know where you are?
Argyll 2		From Game to Book or Book to Game	Equal Pay? Now We're Talking Fantasy	V for Vendetta: Comics and Politics	How to write the truly terrifying	Promoting Yourself
Argyll 3		Mining the Heart	It's Not Just D&D Any More	Return of the Robinsonade	Sword Fighting Demo	
Boardroom	Flash Fiction Workshop 3	Communal Criticism	Rise of the comic artist as Artist	The Golden BSFA		
Notes					Kaffeeklatsches	

MONDAY	1530-1700	1700-1900	1900-2300
Argyll 1	1600: Closing Ceremony	'Lucas Back in Anger'	Dead Dog Party
Boardroom		FILK	FILK
		FILK	FILK

Mon, 0900-1000, Boardroom
Flash Fiction Workshop 3
Session 3: Feedback, continued.
Please bring your work from Session 1, as well as any amendments you may be considering as a result of the feedback you've received.
Kate Bodley

Mon, 1000-1100, Argyll 1
Feedback Session
Your chance to provide feedback on the convention to the current and future Eastercon committees.

Mon, 1000-1100, Argyll 2
From Book to Game or Game to Book
How do you turn a role-playing game into a setting for fiction? What does it take to turn a book or comic into a role-playing game, and what does the process tell us about the original writer?
Stephen Baxter (M), Marc Gascoigne, Dan Abnett, Paul Barnett

Mon, 1000-1100, Argyll 3
Mining the Heart
M John Harrison in conversation with Liz Hand and Colin Greenland
M John Harrison (M), Liz Hand, Colin Greenland

Mon, 1000-1100, Boardroom
Communal Criticism
Is blogging bringing reviewers out of their ivory towers?
Niall Harrison, Maureen Kincaid Speller

Mon, 1100-1200, Argyll 1
Special Guest - Mat Irvine
Mat Irvine's illustrated talk on "Space - As It Should Have Been".

Mon, 1100-1200, Argyll 2
Equal Pay? Now We're Talking Fantasy
"The gender pay gap is bigger in Britain than anywhere else in Europe." Does it matter? How will it affect our future?
Caroline Mullan, Johanna Sinisalo, Neil Williamson, Claire Brialey

Mon, 1100-1200, Argyll 3
It's Not Just D&D Any More
Role-Playing Gaming has come a long way since the early days of D&D. What does it offer now and what do modern gamers get out of it?
John Dallman, Bridget Bradshaw (M), Phil Nanson, Marcus Rowland

Mon, 1100-1200, Boardroom
Rise of the comic artist as Artist
In the world of comics, has the artist's style become as big a selling point as the writer's name?
James Bacon, John Richards

Mon, 1200-1300, Argyll 1
Victim or Survivor? Human Responses to Alien Invasion
Psychology lecturer Dr Sarita Robinson explores the factors affecting our responses to disaster.

Mon, 1200-1300, Argyll 2

V for Vendetta: Comics and Politics

The release of the film of *V for Vendetta* is highlighting the graphic novel as a serious political tract. How has the genre developed in the last 20 years?

*Michael Abbott, Lilian Edwards (M),
Cati Montii, Hannu Rajaniemi*

Mon, 1200-1300, Argyll 3

Return of the Robinsonade

Lost, Battlestar Galactica, 1632 - the small community stranded and trying to survive is a concept that seems to be making a comeback. But is an excuse for formulaic plots, info-dumping and libertarian fantasy?

*Paul Barnett, Mattia Valente (M),
Chris O'Shea, Mike Copley*

Mon, 1200-1300, Boardroom

The Golden BSFA

How should the BSFA mark its 50th anniversary?

Pat McMurray

Mon, 1300-1400, Argyll 1

Does Anyone Watch Broadcast TV Any More?

Between downloading episodes and buying the DVD compilation, does anyone actually watch the original broadcast of SF series any more? How might this change the culture of mutual appreciation of a show?

*Niall Harrison, Morgan Gallagher (M),
Judith Proctor, Paul Cockburn, John Toon*

Mon, 1300-1400, Argyll 2

How to write the truly terrifying.

How do you craft words to make the blood freeze? What elements go into good horror to make it more than just scary or gruesome?

*Lisa Tuttle (M), Freda Warrington,
Tanith Lee, Heather Turnbull*

Mon, 1300-1530, Argyll 3

Swordfighting Demo (subject to confirmation)

Learn about swordfighting, with a chance to try swordplay in a safe and supervised environment.

Mon, 1400-1530, Argyll 1

Does your towel know where you are?

RFID chips to track our shopping, and wireless video cameras in every mobile phone: what happens when universal communication becomes ubiquitous surveillance?

Dave Clements, Lilian Edwards, Doug Spencer (M), Mike Scott

Mon, 1400-1530, Argyll 2

Promoting Yourself

Everyone has a writer inside them.

Our panel explore how to help stage a breakout, and where to go next.

Mark Robson, Charlie Stross, Heather Turnbull, Dave Hutchinson

Mon, 1600-1630, Argyll 123

Closing Ceremony

Mon, 1700-1900, Argyll 1

Lucas Back in Anger

A video of Guest of Honour Ian Sorensen's Hugo-nominated play from the last Worldcon.

Mon, 1900-2300, Argyll 1

Dead Dog Party



Signing Session

The following authors intend to take part in the signing session on Friday evening:

Dan Abnett, Paul Barnett, Stephen Baxter, Chaz Brenchley, Paul Cornell, Jack Deighton, Jon Courtenay Grimwood, Elizabeth Hand, Amanda Hemingway, Ken MacLeod, Deborah Miller, Justina Robson, Mark Robson, Johanna Sinisalo, Charlie Stross and Freda Warrington.



Readings

The following Readings are scheduled:

Fri, 1700-1800, Boardroom: Jon Courtenay Grimwood, M John Harrison.

Sat, 1300-1400, Orkney: Frances Hardinge, Ken MacLeod, Liz Williams.

Sat, 1700-1800, Orkney: Ian McDonald, Elizabeth Wein, Liz Hand.

Sat, 1700-1800, Boardroom: Dan Abnett, Amanda Hemingway, Gavin Inglis.

Sun, 1300-1400, Orkney: Justina Robson, Liz Sourbut, Lisa Tuttle.

Sun, 1700-1800, Orkney: Stephen Baxter, Rhiannon Lassiter, Jack Deighton.

Sun, 1700-1800, Boardroom: Freda Warrington, Chaz Brenchley, Mark Robson.



Kaffeeklatsches

We plan to run kaffeeklatsches (informal group chats over coffee) as below; please see at-convention updates for details of venue and sign-up sheets..

Fri, 1700-1800: Charlie Stross, John Clute, Dan Abnett.

Sat, 1300-1400: Elizabeth Wein, Justina Robson, Paul Cornell, Liz Hand.

Sat, 1700-1800: Mark Robson, Liz Sourbut, Freda Warrington.

Sun, 1300-1400: Liz Williams, Johanna Sinisalo, Jon Courtenay Grimwood, Ian McDonald.

Mon, 1300-1400: Ken MacLeod, Chaz Brenchley, Jack Deighton.



Craft Workshops

All craft workshops will run in Staffa, next to the Art Show

Sat, 1030-1200: Card-making workshop with Kate and Tanya.

Learn to make simple, impressive special occasion cards. Materials supplied (£1 donation requested), but please bring your own scissors if possible.

Sat, 1200-1400: Silver Clay with Judi Hodgkin.

Silver out of clay? Surely that's in the realms of Science Fiction! Now you can make 99.99% pure silver jewellery without needing a degree in jewellery-making or expensive equipment. This workshop is only open to adults and a small charge of £5 per person will be asked for to cover materials, but you'll leave with a piece of jewellery in 99.99% pure silver! Sign up at registration - 20 places only.

Sat, 1400-1530: Pressed Faery Workshop with Judi Hodgkin and Brian Froud.

If you like Lady Cottington's book of Pressed Faeries, come along to this workshop and build your own. All children under 12 must be accompanied by an adult.

Sat, 1530-1700: Pattern Cutting Workshop with Judi Hodgkin and Dee Parker.

When it comes down to it, a good costume relies on a good pattern. Dee will show you how to turn a drawing into a pattern.

Sun, 1000-1100: Beading with Giulia de Cesare.

An introduction to beadwork.

Sun, 1400-1530: Preserve your Eastercon Memories with Judi Hodgkin.

Come along and find out what Scrapbooking is. Use it as a means for preserving your Eastercon memories. Do you have boxes of Masquerade photos gathering dust? Do you have photos of Eastercon events that you want to remember? Open to everyone over 8 years of age. Under 12s must be accompanied by an adult.

Meet Mat Irvine

We also plan to have one or two sessions where **Mat Irvine** will talk through the background and construction of some of the models he will be bringing along, including well-known props from *Blake's Seven* and *Doctor Who*. See programme updates for more details of this.



Glossary: A list of words, followed by descriptions

The subculture of fandom has been around for some eighty years, and it has developed a language which can seem impenetrable to the new fan. By popular demand, Concussion presents a glossary to a few common terms. (Thanks to various sources, including Interaction).

Ansible: ubiquitous, useful and humorous monthly SF newsletter.

APA: Amateur Press Association. A method of communal publishing.

BNF: Big Name Fan.

Con: Convention. Usually run by volunteers.

Concom: Convention committee. Volunteers, who do this in their holidays.

Crottled Greeps: fictional fannish foodstuff.

DCM: Duty Convention Manager, the top-level troubleshooter. Typical usage: "There are snakes in the crèche! Call the DCM!"

Fan: You. Me. Us.

Fannish: Describes someone who has a large measure of interest in the social activities of SF fans as well as in science fiction itself.

Fanzine: Amateur magazine published by a science fiction fan.

Fen: plural of Fan. (Also fans)

FIAWOL: Fandom Is A Way Of Life.

Gafiate: From GAFIA – Get Away From It All. To leave fandom.

GoH: Guest of Honour at a convention. Only used in print, not in speech.

Gopher: General volunteer. You go-for this, and go-for that.

Groat: Gopher Reward Token. The convention's internal "currency", given to gophers in return for working shifts, exchangeable for food and drink and goods in the con areas.

Hugos: Prestigious awards of the World SF Convention, in the form of shiny rockets. Did we mention our GoH Ian Sorensen is nominated for one?

Mundane: Non-fan. Occasionally pejorative.

Ops: Operations. Troubleshooters who keep the convention running smoothly. Often seen with walkie-talkies. Sometimes referred to as "Oops".

Pub Your Ish: Publish Your Issue (of a fanzine).

Sercon: Given over mainly to serious and intellectual discussion and criticism of science fiction. An adjective condensed from "serious and constructive".

SMOF: Secret Master of Fandom. One experienced in running conventions. Can also be used as a verb: smoffing.

Trufan: True Fan.

Usual, the: most fanzines are available for "the Usual": letter of comment, another fanzine in trade, or contribution of written material or artwork – not just cash.

Notes

Inside & Outside

Maps

A *Tourist Map of Glasgow* should have been included with your membership pack; kindly provided by the Glasgow City Marketing Bureau.

The Crowne Plaza is 1 mile from Central Glasgow; a 15 minute walk.

Buses, trains, taxis

To get into town you could instead take the train from Exhibition Centre station; take the walkway from the SECC to the station, where trains leave every ten minutes or so, for a very short trip (two stops).

There is a bus stop and taxi rank outside the SECC; a taxi to town costs ~ £4.

Glasgow International Airport is 8 miles away. A taxi costs around £15 and takes 20 minutes.

GPS: If you use a satellite navigation system, the hotel postcode is G3 8QT.



