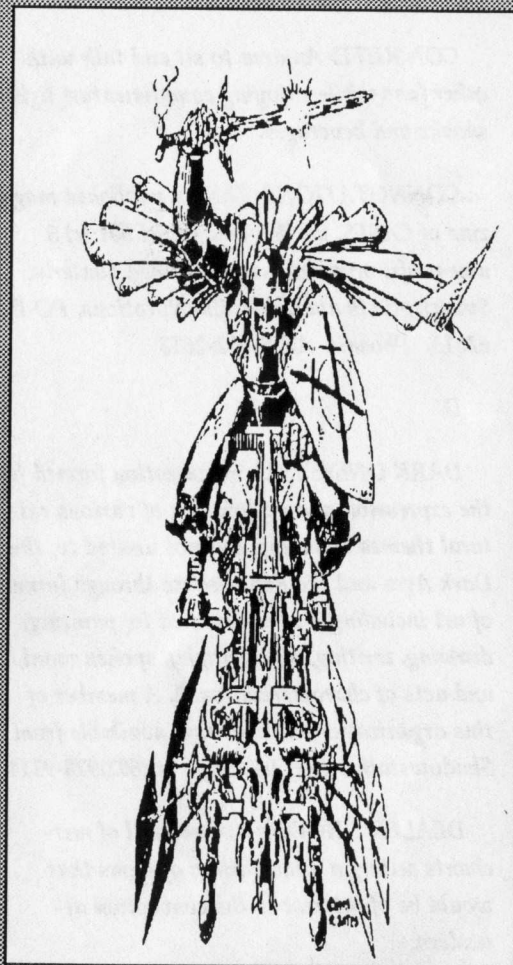


***VOLUNTEERS:** The convention is completely run by volunteers. Everyone is welcome to pitch in and help. More information is available at the Volunteers/Information desk usually located near Registration.*



DARKCON

Phoenix, AZ



Con Guide

A

ART AUCTION: An auction to sell art which has received two or more bids at the art show.

ART SHOW: A gallery of art from local and national artists with themes that fit the tone of the convention. Bid sheets are located next to each piece of art so that interested buyers may bid on the art they like. More information, and bid numbers, are available at the desk in the Art Show.

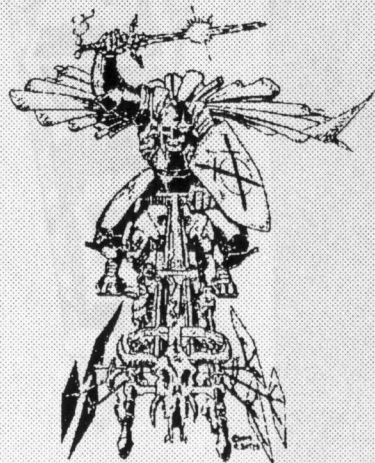
B

BAZAR: see Dealer's Room

C

CASFS: Central Arizona Speculative Fiction Society, Inc. Best described as SF/F generalists with a strong bent towards literary SF/F.

Guests welcome - meets 8PM on the last Friday of the month January through September and the second Friday of the month October through



December at JB's Restaraunt, 2560 W. Indian School in Phoenix, AZ.

CONSUIE: An area to sit and talk with other fans while enjoying complimentart light snacks and beverages.

CONNOTATIONS: The fan published magazine of CASFS, an IRS-recognized 501 (c) 3 non-profit organization. Published quaterly. Subscriptions available: ConNotations, PO Box 62613, Phoenix, AZ 85082-2613

D

DARK ONES: 1. An organization formed for the expression and exploration of various cultural themes including, but not limited to, the Dark Ages and the Renaissance through forms of art including, but not limited to, painting, drawing, writing, photography, spoken word, and acts of characterization. 2. A member of this organization. Information available from Shadowstalker (Jeff Jennings) at (602)978-9314.

DEALER'S ROOM: An area full of merchants selling a wide variety of items that would be of interest to the convention attendees.

F

FILK: Singing, playing (or listening to) songs with a SF or fantasy flavor. Acoustic guitars and folk songs are standard.

G

GAMING: An area set aside for all types of

games (wargames, RPGs). Some sanctioned tournaments may be held. Occasionally a new game will be tested. Some live action RPGs are also held.

GOH: (go) Guest Of Honor

J

JAPANIMATION: Japanese animated movies with a variety of themes. Some in English, some in Japanese and some are subtitled.

M

MASQUERADE: A Costume contest for all to attend or participate in.

O

OPERATIONS: The office for the convention, usually containing convention security and lost and found.

P

PROGRAMMING: Panels, discussions, and demonstrations on a variety of subjects. Some fun, some serious.

R

REGISTRATION: The area where convention memberships are sold, badges picked up and program booklets are passed out.

V

VIDEO ROOM: A room where films and shorts are shown.