

LepreCon

Science Fiction Convention



\$74⁰⁰

May 17-19, 1996
Casa Grande, Arizona

22

WHERE TO FIND IT....

| | |
|----------------------------------|-----|
| The Committee..... | 1 |
| The Guests..... | 2-3 |
| Art Show..... | 4 |
| Con Suite..... | 9 |
| Contacting the Convention..... | 11 |
| Dealers' Room..... | 6 |
| The Francisco Grande Resort..... | 12 |
| Gaming..... | 3 |
| Getting There..... | 13 |
| Masquerade..... | 9 |
| Programming..... | 10 |
| Registration Information..... | 14 |
| Security and Operations..... | 5 |
| Special Events..... | 4 |
| Video and Japanimation..... | 5 |
| Volunteers..... | 6 |

Who To Ask About It

Chairman: Jay Patton
 Treasurer: Margaret Grady
 Art Show: Ray Gish &
 Alan Huskey
 Business Liaison:
 Barry Bard
 Con Suite: Kim Hiatt
 Dealers' Room: Dave Hiatt
 E-mail: Mike Willmoth
 Filk Liaison: Elizabeth
 Burnham
 Gaming: Gregg Fischer
 Green Room: John Thiesen
 Guest Liaison: Shahn
 Cornell
 Historian: Jim Cryer

Hotel Liaison: Cristi Simila
 Japanimation: Tom Perry
 Logistics: Charles Jarvis
 Masquerade: Marji Kosky
 Memberships: Doug Cospers
 Programming: Jean Goddin
 Publications: Angel Trinkle
 Publicity: Tom Tuerff
 Registration: Irv Holt
 Security: JJ. Koski
 Special Projects: Mark
 Boniece
 Staff Lounge: Jeanne
 Hilary-Burroughs
 Video Room: Woody &
 Alice Harper
 Volunteers: Brian Korn

A QUICK WORD ABOUT LEPRECON 22:

This year's con committee and staff have worked extra hard to make sure that this will be one of the best LepreCons ever. We have made an effort to listen to what fans want and to address concerns in every area. Some of the changes this year include: an expanded gaming area, a prize-laden masquerade contest, a great charity auction and raffle, a fencing demo, art demos, a karate demo, plus lots of guests of various types to mingle with. At last count, there were two bid parties, a wedding reception, and the Dark Ones party, all planned for Saturday night!

We hope that everyone has a fantastic time this year, and if I or anyone on the committee can make this con better for you, please don't be afraid to come talk to us!

Hope to see you there,

-Jay Patton, Chair

News Flash!

Thanks to a special arrangement with Discover, credit cards will be graciously accepted at the convention. Use your MasterCard, Visa, and Discover to pay for memberships, art show purchases, and auction bids!!



THE GUESTS

We have a great lineup this year, with more confirmations coming in on a regular basis. Guests so far include:

Tracy Hickman, author. A long-time gaming and adventure writer, both with Margaret Weis and by himself, Tracy lives and works out of Flagstaff. He is currently working on a new series.

Bob Eggleton, artist. Bob has won the Chelsey award for best paperback cover and the coveted Hugo award for best professional artist.

T.J. and Mitchell Burnside Clapp, filkers. T.J. (the Burnside) was 1/3 of the East Coast group Technical Difficulties, and is now a software support tech. Mitchell (the Clapp) is an astronaut with the Air Force, and is currently working with reusable launch vehicles. He speaks fluent Russian, and often uses Russian tunes for his filks.

Michael A. Stackpole, author. Mike is an award-winning author and game designer. His most recent works include the Star Wars Rogue Warrior series and the BattleTech book Malicious Intent.

Elizabeth T. Danforth, artist. Liz is an artist, au-

thor, and game designer who has done artwork for numerous books, magazines, and games, including cards for both Magic: the Gathering and an expansion for Vampire: the Eternal Struggle.

Adam "Mojo" Lebowitz, f/x wizard. Mojo is Supervising Special Effects Animator at Foundation Imaging, the company responsible for the Emmy award-winning visual effects on Babylon 5 and the creators of the new Saturday morning show Hypernauts.

OTHER CONFIRMED PARTICIPANTS:

| | |
|-------------------------------|-------------------------------|
| Peter Atkins, screenwriter | Peter Manly, author |
| Glenn Battis, internet expert | Stephanie Maynard, author |
| Elaine Bergstrom, author | P.K. McAllister, author |
| K. Birnbaum, author, editor | Dennis McKiernan, author |
| Ed Bryant, author | Adam Niswander, author |
| Diana Challis, geologist | Jennifer Roberson, author |
| Joe Christ, filmmaker | G. Harry Stine, author |
| Nancy Collins, author | Nancy Strowger, artist |
| Pat Connors, button maker | Tammy Townsend, artist |
| Diana Gabaldon, author | H. Vanderbilt, space activist |
| Simon Hawke, author | Larry Vela, artist |
| Jeffrey Hester, astronomer | Mike Volckmann, computers |
| R. J. Kimball, author | John Vornholt, author |
| T. Jackson King, author | Randall Whitlock, pundit |
| Carla Langille, artist | Cathy Yankovich, artist |

GAMING UNDER THE BIG TOP!

This year, gaming will be under a large open tent, and we will be open from 2:00 p.m. Friday to 5:00 p.m. Sunday, with no interruptions! (You'll have to drag yourself away for food on your own.) We're planning on having lots of activities, including unsanctioned type I and II Magic: the Gathering tournaments, Warhammer and Warhammer 40,000 scenarios, and a Lost Worlds tournament with a free membership to HexaCon for the winner! If we can generate enough interest, we may also have a Highlander tournament. To top it all off, Tracy Hickman will be hosting a "Killer Breakfast"-- bring your favorite character, and he'll kill it for you. (What a guy.)

If you are interested in running a game, please contact Gregg at 497-9554.

SPECIAL EVENTS

We have a variety of special events planned — here are a few:

Brain Trust Quiz: Put on your thinking caps.

Filk Concerts: T.J. and Mitchell Burnside Clapp will have a show on Saturday afternoon in the Eagles' Nest, followed that evening with a locals' concert in the bar, featuring Leslie Fish, Nancy Freeman, and the Duras Sisters, with a possible appearance by Larry Warner.

Paper Airplane Contest: A popular favorite returns — we supply the materials, you supply the design and launch them off the eighth-floor balcony, aiming for targets on the ground. (Watch them scurry!)

Casa Grande 2000 Auction and Raffle: This year's auction will support Casa Grande 2000, a great local charity. Rendered broke by the dealers' room and art show and worried about missing out on the fun? Never fear! Quite a few items are being put aside for the always-popular raffle.

Capture the Clover: The premise is simple. Everyone's pocket program will prominently feature a clover. Inside each clover will be empty circles. These circles can be filled in with dots of varying colors, which can be obtained by attending panels and participating in events. A full clover entitles you to an entry in a special drawing, for even more cool prizes. Check out the Volunteers/ Info Desk at-con for the complete rules.

ART SHOW

Hello, and welcome to the 1996 LepreCon Art Show. We are Alan Huskey and Ray Gish, and we are the directors for this year's show. This year promises to be a great one, with Bob Eggleton as our Artist GoH, and a line-up that will amaze and astound! We have combed the country for S/F and Fantasy artists of the highest caliber, just to bring you a great line-up.

If you are interested in displaying your art in the show, please contact the convention right away — display panels and table spaces are limited. Entry fees are \$5 per 4'x4' display panel and \$5 per half of a 6'x30" table for three-dimensional art. A commission of 12% will go to the convention.

-Ray Gish & Alan Huskey

SECURITY AND OPERATIONS

Well folks, here we are again, and this time around, all I have is varying degrees of good news! The biggest flash is that the old weapons policy is back! You remember? "You can wear what you want; all edged and/or pointed weapons must be protected by a hard sheath and peacebonded; NO real/realistic projectile weapons.; you pull it, you eat it; demonstration of a lack of common sense earns a lack of a weapon for the rest of the convention." You know, standard fare for AZ conventions. Other items of note: the Dark Ones are having a sanctioned party (!); there are several other registered parties already....; for those not picking up the hint, parties are allowed, but they have to register with convention operations and the hotel.

This year, I need plenty of assistance, so please volunteer!

Thanks again, and see you there!

—Darkstar

VIDEO ROOM

This year the video room will focus on the concept of movies as art. We will have featured guests Joe Christ and Peter Atkins. Peter Atkins has worked with Clive Barker on the Hellraiser movies and will have a special presentation of his film Forbidden for the convention.

Joe has produced such films as Acid is Cool, Kill the Pigs and Sex, Blood and Mutilation. He is currently working on Satan's Whore and a sequel to Sex, Blood and Mutilation. We will have a variety of films as well as a few small screen tidbits. Stop by the video room and check out what's playing.

—Alice & Woody Harper

JAPANIMATION

And if you get tired of live-action, step over to the Japanimation room and check out what goodies Tom Perry has dug up this year. Warning for the uninitiated: Japanimation is not your ordinary Saturday morning cartoon. It is aimed at an older audience, and as such has themes that may not be suitable for young children and the squeamish.

VOLUNTEERS

If you thought attending a convention was fun, wait until you see the fun behind the scenes! LepreCon is run entirely by unpaid volunteers, and we need all the help we can get! (Yeah, I see you smirking over there.) Even a few minutes helps, and four hours entitles you to a free home-cooked meal and a special drawing! Yes, this year we have a new way to charm you into helping out! In the spirit of "Capture the Clover," every four hours you volunteer entitles you to an entry into a volunteers-only drawing for cool prizes! Plus, if you work twelve hours or more for the convention, your membership to LepreCon 23 is on us! (Aren't we nice?)

If you're willing to help, please call Brian at 921-5470 or e-mail korn@asu.edu, or stop by the Volunteers Desk near Convention Registration and we'll find something for you to do.

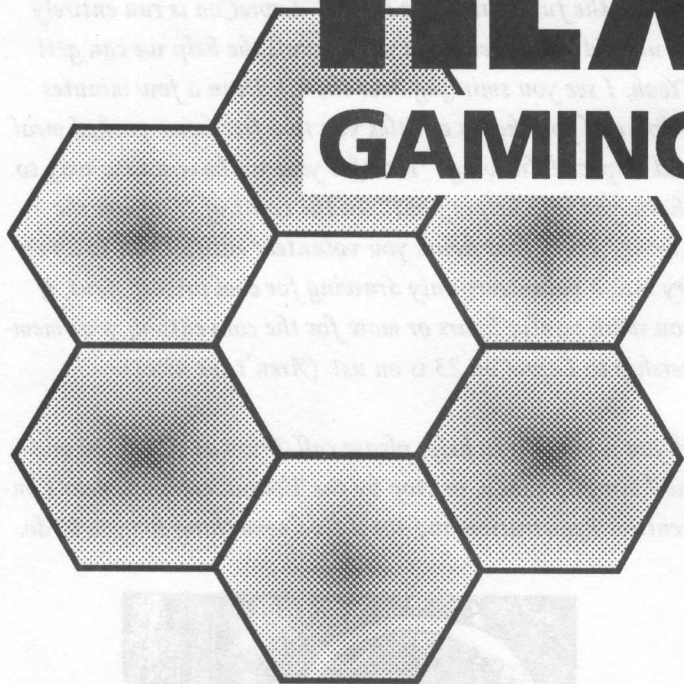


DEALERS' ROOM

As usual, we will have a selection of merchandise from around the galaxy for your purchasing pleasure. Current dealers include: Fang Master, Pat Connors, Marty Masoglia, Rakish Blade, Waterloo Games, Joe Christ, Thomas Books, Barry Bard, Ygor's Books, Phoenix Filk Circle, Bent Cover Books, Nighthawk Studios, Shannon's Book Trader, Curious Goods, Karen Kuykendall, Tomes and Treasures, Helga's Stuff, M.R. Hildebrand, and Carla Langille. Come one, come all, and spend, spend, spend!

-Dave Hiatt

HEX GAMING



Special Rate Hotel Rooms are Available at:

The Twin Palms Hotel

225 E. Apache (across from campus)

\$59/night +tax

(602) 967-9431

also the home of our after-midnight gaming and more

REGISTER FOR HEXACON 6 AT THESE FINE STORES:

Waterloo Games

213 N. Gilbert, Gilbert

Game Daze

Paradise Valley Mall, Phx

Game Depot

University & Forest, Tempe

Jester's Court

19th Ave. & Cactus, Phx

Things for Thinkers

University & Price, Tempe
Speedway Blvd, Tucson

Stalking Moon Comics

67th Ave. & Peoria, Phx

Or send your check (payable to HexaCon) along with this form to:
HexaCon 6, PO Box 62613, Phoenix, AZ 85082-2613.

Name: _____

Name on Badge: _____

Address: _____

City/State/Zip: _____

Phone: _____

☐ I WOULD LIKE TO RUN A GAME: _____

AGON 6

CONVENTION

July 12-14, 1996

**ASU Memorial Union
Tempe, AZ**

Open from 12 noon on Friday
through 6pm on Sunday!

Three great days for only \$15
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(\$20 at the door)

Call 602-848-7449 for more info

GAMES & TOURNAMENTS OF ALL KINDS!

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- Warhammer Fantasy
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- Champions
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- Vampire
- Blood Bowl
- Space Hulk
- BattleTech
- Werewolf
- Call of Cthulhu
- GURPS

- Axis & Allies
- Star Fleet Battles
- Civilization
- Traveller
- MicroArmour
- Napoleonics
- Eurorails
- World in Flames
- Russian Campaign
- Illuminati
- Nuclear War
- Dixie
- Spellfire
- Ancients
- *and more!*

Sell your used games in our Sunday Auction!

sponsored by CASFS, a 501(c)3 non-profit organization

MASQUERADE

Weather permitting, the Masquerade will be on the lawn between the patio rooms on Saturday early evening. Weather not permitting, it will be in the Eagles' Nest, same time slot. (Please pray to the deity of your choice for good weather!) Registration for the Masquerade will close Saturday at high noon! This year, we have a fine (and large!) assortment of prizes from various generous merchants in Casa Grande, Tucson, and Phoenix. (Everyone, please consult your program book for a list of the supporters, and if you frequent them, please be sure and THANK THEM for their support of the convention and the Masquerade!)

-Marjū Kosky

CONSUITE

There will be munchies (chips, dips, crackers, etc.), fresh fruit, and vegetables in the ConSuite this year. We will have Pepsi products along with the ubiquitous juices and tea. The ConSuite will be closed Saturday evening after the Masquerade for a bid party. There is only one rule: "Treat others as you would wish to be treated."

-Kim Hiatt





PROGRAMMING

This year's LepreCon will feature three tracks of indoor programming, and one track of outdoor activities and art demos. Some of our outdoor activities include audience-participation fencing and martial arts demos.

Events this year include: the Meet-the-Pros (or Participant Reception) on Friday evening; an Art Show Walkthrough with our Artist Guests, Bob & Liz, either Friday or Saturday evening; Something Unusual from Mike Stackpole; a Special Effects Presentation by Mojo on Babylon 5, Hypernauts and other shows using digital techniques on Saturday; Something Interesting from G. Harry Stine on space and a presentation by Henry Vanderbilt of the Space Access Society. We'll also have online demos. Bix, Primenet, CompuServe, Genie and perhaps America Online will be participating; more information will be available at con.

For more up-to-date information, program suggestions or info on participating, please contact: Jean Goddin or Mike Willmoth, 602-945-6890, P.O. Box 8068, Scottsdale, AZ 85252; Email: (GEnie) m.willmoth or (CompuServe) 76170,1037 or (Internet) jgoddin@bix.com or mwillmoth@bix.com

Be seeing you !

-Jean Goddin & Mike Willmoth

CONTACTING THE CONVENTION

If you need to contact the convention, don't forget our e-mail addresses and web page. We can send you general information and updates, progress reports, programming information, or whatever. Help us speed up responding to your needs and save us money, too. Become electronically enabled.

If, however, you have yet to discover the joys of the Information Superhighway, we are still available through the mail.

Write to: LepreCon 22, P.O. Box 26665, Tempe, AZ 85285

Or contact:

Electronic Correspondent:

Mike Willmoth (602) 945-6890 mwillmoth@bix.com

Convention Chairman:

Jay Patton (602) 942-3778 jpatton@primenet.com

Check us out on the www: <http://www.casfs.org/leprecon>



THE FRANCISCO GRANDE

Located four miles west of Casa Grande, the Francisco Grande Resort is a beautiful hotel originally built as a training facility for the San Francisco Giants. (Take a look at the swimming pool from the eighth-floor balcony for solid proof!) The resort features a nine-story tower (Tower Rooms and Executive Suites), a set of two-story buildings (Patio Rooms), and a great Convention Center. The hotel is about an hour from both Phoenix and Tucson. Some items of note:

Food: The hotel has a nice restaurant with reasonable to expensive prices (depending on your budget). Right next to that is a lounge (bar) that has sandwiches and hamburgers available.

In-town: Casa Grande is a town of over 20,000 with a wide variety of restaurants (including every major fast food joint), every major bank, and grocery stores. If all goes as planned, we'll have a map of the area available for you with all of the major sites well marked. Note to the Broke: In defiance of all reason and logic, KFC is continuing to offer its all-you-can-eat buffet for \$4.99 (dinner and weekends) or \$4.29 (for weekday lunch).

Ice: The hotel only has two ice machines available to attendees, so if you'll need much ice at-con, it's probably a good idea to bring an ice chest and pick up some ice in town.

Rooms: Patio rooms (motel-style) are \$44 and tower rooms (hotel-style) are \$54 for single/double and \$64 for triple/quadruple. Executive suites (luxury) are \$74. However, if you have not yet made reservations, you will most likely end up in the overflow hotel. The overflow hotel this year is the Best Western Suites. They are also \$54 plus tax for single/double. The hotel will be providing shuttle service between the Best Western and the Francisco Grande regularly. For reservations, you can either call the Francisco Grande and get added to the waiting list (800-237-4238) or call the Best Western directly (1-520-836-1600).

Travel: If you need a ride or have extra room in your vehicle, a carpool board will be set up at The Bent Cover (942-3778) and Shannon's Book Trader (264-5862).

REGISTRATION INFORMATION

To register for the convention, mail the form below and a check or money order to:

LepreCon 22
P.O. Box 26665
Tempe, AZ 85285

Or register online via our World Wide Web page:

<http://www.casfs.org/leprecon/>

2

LepreCon 22

Name: _____

Badge Name: _____

Name: _____

Badge Name: _____

Name: _____

Badge Name: _____

Address: _____

City/State/Zip: _____

Phone: _____

E-mail: _____

RATES:

☐ Friday Only \$10⁰⁰ ☐ Sunday Only \$10⁰⁰

☐ Saturday Only \$15⁰⁰

☐ All 3 Days \$30⁰⁰ before 5/1; \$35⁰⁰ At D *

Children ages 7-12 are half-price,
6 and under are free

Also, I am interested in:

☐ Displaying Art in the Art Show

☐ Participating in the Masquerade

☐ Running a Game

☐ Volunteering to Help at the Convention

☐ Other: _____

* At the Door

8

All unsigned articles courtesy of a conspiracy by Jay Patton and Angel Trinkle. Special thanks to Top Line Printing, without whom LepreCon publications would not be possible this year; Matthew Frederick for allowing me to "borrow" text; and to the artists whose work makes this such a pleasant thing to view: Don Birmingham, Elizabeth Danforth, Real Musgrave, and Alan White.

GETTING THERE

From Phoenix: Take I-10 south to exit 194 (you'll see several exit signs for Casa Grande, but wait for this exit). Now follow the directions marked "Then..." below.

From Tucson: Take I-10 north to exit 194 (you'll see several exit signs for Casa Grande, but wait for this exit). Now follow the directions marked "Then..." below.

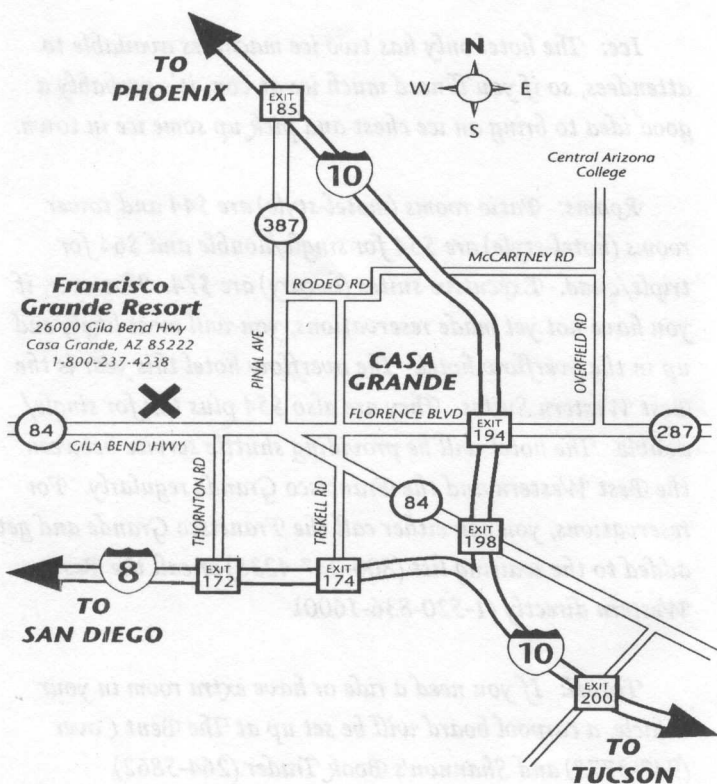
From San Diego/Yuma: Take I-8 east to I-10. Then take I-10 north to exit 194 (you'll see several exit signs for Casa Grande, but wait for this exit). Now follow the directions marked "Then..." below.

Then...: Turn west onto Florence Blvd. After traveling for about three miles, you'll have passed through most of Casa Grande. The road will automatically become the Gila Bend Highway (Arizona 84). Continue west for another four miles and you'll see the tower on the north side of the road.

(Barring power failures, you should be able to see the lights after dark.)

This route purposefully takes you through Casa Grande so you can see the restaurants, banks, and other area businesses.

Watch the speed limit-- it changes a couple of times through town and (small town) police patrol it. Keep your eyes open!



BULK RATE
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